



# Foundation - Week 1

- ✓ ~~get a simple quick note app~~
- ✓ ~~don't forget to /checkout on Slack~~
- ✓ ~~hand in NAV form for TB~~
- ✓ ~~demo idea: make a prez about the uniq sort issue with solution (tee command)~~

## Internet and HTML Workshop

### Header part of an HTTP request:

▼ Request Headers [view source](#)

```
Accept: text/html,application/xhtml+xml,application/xml;q=0.9,image/webp,*/*;q=0.8
Accept-Encoding: gzip, deflate, sdch
Accept-Language: en-US,en;q=0.8,hu;q=0.6,de;q=0.4,fr;q=0.2
Cache-Control: no-cache
Connection: keep-alive
Cookie: _hjIncludedInSample=1; _hjUserId=e69cb845-3691-4793-9702-3ebcbc084d29; _ga=GA
1.2.1690808798.1422440078; __utma=102482077.1690808798.1422440078.1426116970.14261216
95.2; __utmb=102482077.3.10.1426121695; __utmc=102482077; __utmz=102482077.142611697
0.1.1.utmcsr=(direct)|utmccn=(direct)|utmcmd=(none)
Host: momocode.mome.hu
Pragma: no-cache
User-Agent: Mozilla/5.0 (Macintosh; Intel Mac OS X 10_9_5) AppleWebKit/537.36 (KHTML
L, like Gecko) Chrome/41.0.2272.76 Safari/537.36
```

### HTTP get and post request

- get request - get some data from the server, i.e. download a website
- post request - i.e. add a comment

### HTTP Status codes

- 200 - OK, this is something you do not really see
- 404 - not found
- <https://http.cat> - HTTP status codes with cats



418

- r-click, view source on a website

I'm a teapot

**\_SO?**

- the DNS tells us where to go:  
the server's ip address
- We send an HTTP request to the server
- The server packages the asked static HTML file to an  
HTTP response
- The browser renders the given HTML file and starts  
other requests for the necessary files
- done!

## Homework for Wednesday

Linux command line commands video - basically the same as in the preparational phase

## Git Crash Course

- VCS - version control system

- Git is a decentralized VCS, meaning that it is not located in one place
- Git takes "snapshots" of your files, stores the different versions of them
  - "Commit" means you are taking a snapshot

#### Basic commands

- git init - initialize local repository - will create a .git file in your project dir
- git add filename - add file to git index
- git status - check status of working tree - will alert if there are uncommitted changes to the file
- git commit - commit changes in git index, will open editor, where we can enter a commit message, this can be skipped by adding the -m "Comment here" attribute
- git pull - pull latest change from remote repo
- git clone url directoryToClone - clone remote repo to a local dir
- git config --global user.name - add your name and user.email address to git
- git rm --cached filename - remove file from index
- git add . - will add every file from dir to index
- .gitignore contains all files and dirs that should not be included to the index
- git reset - removes all currently added files from index
- git log - logs recent commits
- git remote -v - shows origin and local repo(?)
- git diff - shows changes that were made to the files
- git pull - pulls latest version from remote repo
- git push - pushes latest version from local repo to remote
- git branch - list branches or create a new branch
- git checkout branchName - switches to branch
- git add means you are "staging" the files, while commit means the changed have been saved to a new git version:
- "bag metaphor"

## Internet Basics

## HTTP request types

- CRUD
  - Create - Post request
  - Read - Get request
  - Update - Put request
  - Delete - Delete request

## HTTP status codes

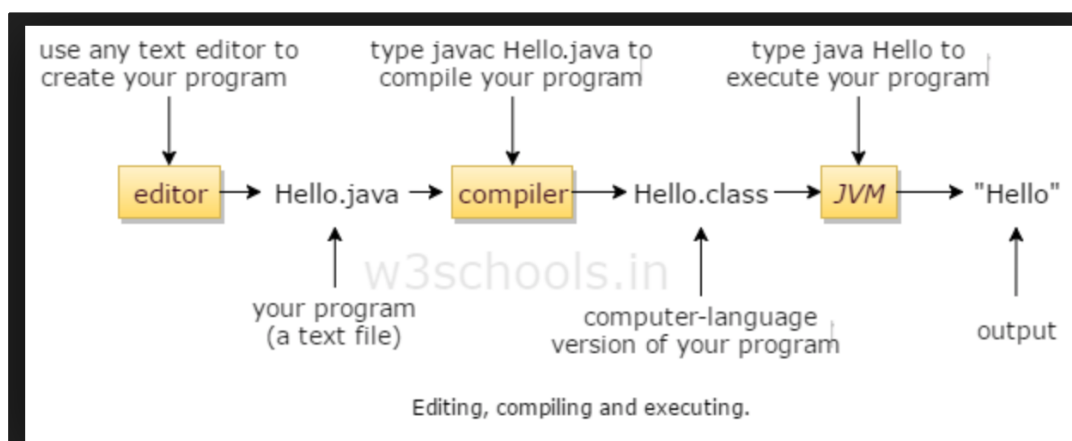
- 2\*\* - everything's okay
- 4\*\* - client messed up sg.
- 5\*\* - server messed up sg.

## Internet Security

- SSL - every website needs certificates to be able to use HTTPS
  - there are different levels of SSL certificates, so HTTPS does not necessarily mean it's secure

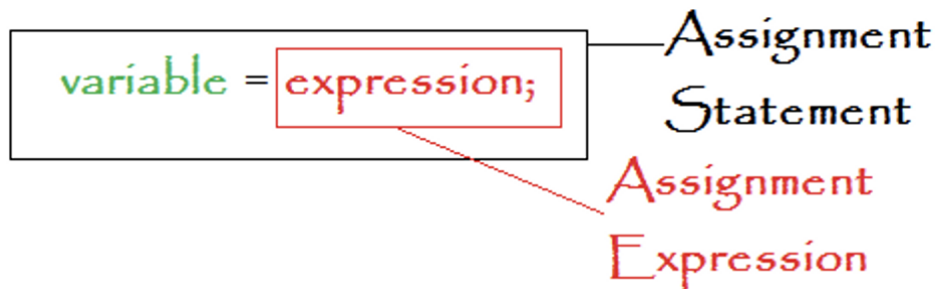
## Java

- Object-oriented language
- was created in the 90's
- it's a language that needs to be compiled before it can be run
- Program is run by the JVM (Java Virtual Machine), this allows Java to be cross-platform



## Expressions vs Statements

- statement: Statements are roughly equivalent to sentences in natural languages. A statement forms a complete unit of execution.
- expression: An expression is a construct made up of variables, operators, and method invocations, which are constructed according to the syntax of the language, that evaluates to a single value.



## Ternary condition

The term **ternary** comes from a Latin word that means "composed of three parts".

These three parts are:

1. A Boolean expression
2. A single statement that gets executed if the Boolean expression is true
3. A single statement that gets executed if the Boolean expression is false

Here is an example of a ternary conditional statement:

```
int fuelLevel = 3; char canDrive = (fuelLevel > 0) ? 'Y' :  
'N'; System.out.println(canDrive);
```

Java/C/C++/C# ▾

## Switch Statement

Java also provides a way to execute code blocks based on whether a block is equal to a specific value. For those specific cases, we can use the **switch** statement, which helps keep code organized and less wordy.

The switch statement is used as follows:

```
int restaurantRating = 3; switch (restaurantRating) { case 1:  
System.out.println("This restaurant is not my favorite.");
```

```
break; case 2: System.out.println("This restaurant is good.");  
break; case 3: System.out.println("This restaurant is  
fantastic!"); break; default: System.out.println("I've never  
dined at this restaurant."); break; }
```

JavaScript ▾

The `break` statement will exit the `switch` statement after a condition is met. Without the `break` statement, Java will continue to check whether the value of `restaurantRating` matches any other cases.

The `default` case is printed only if `restaurantRating` is not equal to an `int` with the value of `1`, `2`, or `3`.