

Introducing Húli 狐狸

The software development organization
inside Green Fox Academy

The Hunger Games

It was a free market before
A real Hunger Games

We learned, so here's the new

Schedule

- **Today: 10:00 - 12:00** Week start & Project Pitches
- Checkout the projects, technologies
- Provide Priority List of the Projects until Tuesday 8:00
- **12:00 - 13:00** Lunch
- **13:00 - 18:00** consume Scrum, Jira, Git materials
 - The mentors of the projects will use this 9:00-14:00 time to make up their priority list of possible candidates for their team, based on your preference list, your exam results, your progress rate
- **Tuesday 10:00 - 12:00** Finish the materials
- **12:00 - 13:00** Lunch
- **14:00 - 15:00** Proposals delivered to you
- **15:00 - 18:00** Starting on new technologies or organizing switches

Rules

Main Working hours

- **10:00 - 17:00**

- You have to be in the office
- 8 hours of work is still required
- It depends on you where you fill the rest

- **Each meeting is mandatory**

- Even if it's not in the main working hours
- Each Meeting will be in your Scrum Team's calendar

- **Missing, late rules remain the same**

- Arrive after 10:00 -> late, after 11:00 -> missing
- 5 min late from meeting -> late, 1 hour late -> missing

Orientation Retake Phase

- If you fail the exam
 - You can't join a team
 - You'll have a full week to prepare and reach the level
- Exam on Friday
- Working separately
 - Arranged mentor for you during the whole week
- Redo the hard exercises, finish every missed one
- Pass the retake
 - If you pass, you continue with the 0th week
 - After that you'll join the project

0th week

- 1 week project in your selected technology
- No materials, just material review part
- Find your own materials
- At least one material review by the PO
- Scrum masters with you for daily one hour

nth week after 0

- PO
 - Plannings, demo, retro weekly 2 hours
 - Tech Talk, Code Review, Grooming weekly 2-4 hours
 - Available on slack most of the time
- SM
 - Facilitating standups
 - With you in the main working hours and meetings
 - Develops in the project and helps if needed

Async Final Exam

- It will be different
- Separate modules for the different teams (Ops, backend, frontend, etc.)
- As an apprentice you have to prove your knowledge in selected (around 10) big topics
- You can do parts of the final exam async before the 7th week Monday
- Details of the process here:

https://github.com/green-fox-academy/definitions/tree/master/exam/async_final_exam.md

Not team related Meetings

- Week Start
- Material Review
- Partner Demo
- Matchmaking Info Session, Q&A
- Company Visits
- CA

Weekly schedule

- Week 0 - Tech project, Git, Scrum, Agile, Retake
- Week 1 - Start of real Projects, Team Coaching
- Week 2 - Profile Info Session
- Week 3 - Team Coaching, Profiling finalize, Partner Demo
- Week 4 - Company Visits, Matchmaking Info Session, Interview Training
- Week 5 - Company Visits, Partner Demo
- Week 6 - Company Visits Extra, Matchmaking Q&A
- Week 7 - Final Exam, Training, Demo
- Matchmaking - Exit interviews, Event
- +1 - FedEx day, Graduation Ceremony

Overall how the first 10 week feels like



How you might think the Huli feels like



How the Huli actually feels like

