**Goddess Tribes Backend**

**Introduction**

The goal of this project is to provide a Travian-like application where the user can set up a Kingdom eqipped with 1 Farm, 1 Mine and 500 unit of Gold.

**Setting up the environment**

To run the application's backend part you need to have the following things set up:

1. Create a a database schema with the help of a database like MySQL
2. Create the application.properties file based on the contents of the provided application.properties.example file:

spring.datasource.url=${TGB\_APP\_DB\_URL}  
spring.datasource.username=${TGB\_APP\_DB\_USERNAME}  
spring.datasource.password=${TGB\_APP\_DB\_PASSWORD}  
spring.jpa.hibernate.ddl-auto=update  
spring.jpa.properties.hibernate.dialect=${TGB\_APP\_HIB\_DIAL}  
spring.logging.level.org.hibernate.SQL=debug  
spring.jpa.show-sql=true

1. You should set up the following environmental variables:

* TGB\_APP\_DB\_URL: the database URL
* TGB\_APP\_DB\_USERNAME: username for the database
* TGB\_APP\_DB\_PASSWORD: password for the database
* TGB\_APP\_HIB\_DIAL : hibarnate dialect

**Further source of information**

1. Dynamic API documentation provided and available here: <https://safe-taiga-19293.herokuapp.com/swagger-ui.html>
2. Application deployed to Heroku and available here: <https://safe-taiga-19293.herokuapp.com>