# Moneish Kumar

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## RESEARCH OBJECTIVE

To work as researcher in the field for Computer Vision and Machine Learning. Create solutions that would have a lasting impact on the lives of people.

#### **EDUCATION**

# International Institute of Information Technology, Hyderabad

Hyderabad, India

B. Tech. and MS by Research in Electronics and Communication Engineering, GPA: 8.33/10

July 2013 - Dec. 2018

Advisor: Dr Vineet Gandhi

Thesis: Computational Video Editing and Re-editing

## Relevant Courses

• Data Structures

- OS and Algorithms
- Computer System Organisation
- Optimization Methods

- Digital Image Processing
- Computer Vision
- Machine Learning
- Statistical Methods in AI

#### Publications and Patents

- KL Bhanu Moorthy, Moneish Kumar, Ramanathan Subramanian, and Vineet Gandhi. "GAZED-Gaze-guided Cinematic Editing of Wide-Angle Monocular Video Recordings." In Proceedings of the 2020 CHI Conference on Human Factors in Computing Systems, pp. 1-11. 2020.
- Moneish Kumar, Kranthi Kumar Rachavarapu, Vineet Gandhi, and Ramanathan Subramanian. "Watch to edit: Video retargeting using gaze." In Computer Graphics Forum, vol. 37, no. 2, pp. 205-215. 2018.
- Moneish Kumar, Vineet Gandhi, Remi Ronfard, and Michael Gleicher. "Zooming on all actors: Automatic focus+ context split screen video generation." In Computer Graphics Forum, vol. 36, no. 2, pp. 455-465. 2017.
- Vineet Gandhi, Moneish Kumar, Remi Pierre Ronfard, and Michael Lee Gleicher. "System and method for automatically generating split screen for a video of a dynamic scene." U.S. Patent 10,084,970, issued September 25, 2018.

## Honors and Awards

Samsung Effithon (Hackathon) runner-up Ranked 2 <sup>nd</sup> amongst 130 teams, Samsung Research Institute-Banglore (SRI-B)	Sept. 2019
Professional Software Competency (SWC) Test Cleared SWC for working professionals (one among the only 10% in SRI-B)	Dec. 2018
ACM-India and IARCS Travel grant Fully funded for presenting at Eurographics 18 conference	March 2018
Research Award Published a good quality paper while being an undergraduate student, IIIT-H	April 2017
Deans Merit List	2014 & 2015

Awarded for excellence in studies and being in the top 5% during that year, IIIT-H

## Research Engineer

July 2018 - Present

Samsung Research Institute - Banglore, India

C++, Python, PyTorch, Java

- Responsible for building on-device ML and Deep Learning solutions and development of native and Android code.
- Developed an extremely fast and accurate object detection and classification framework using MobileNet-Single Shot Detector (SSD) and an Inception-v3 based classifier. Overall pipeline required only 30ms to be run on device.
- Framework was selected for commercialization in Samsung's S10 galaxy and has been deployed in all flagships as part of Bixby Vision ever since. It has a total of 70 million users.
- Developed a novel Neural Network Architecture capable of attaching modules part-wise which allows for easier and lesser overhead during model updates in mobile phones.

Research Intern

July 2017 – Sept. 2017

Inria Grenoble - Rhône-Alpes, France

Keras, python

- Worked on Person Re-Identification in videos. Developed a modular pipeline that incorporated the traditional person detector with spatial and temporal constraints in an convex optimisation framework to produce more accurate person tracks.
- The pipeline was integrated as a module in an open-source compositor (Natron) to showcase its efficacy.

# Teaching Assistant

July 2015 – Dec 2016

International Institute of Information Technology, Hyderabad

Hyderabad, India

- Teaching Assistant for three courses Mathematics I, Basic Electronics Circuits and Electrical Science 2
- Responsibilities included to conducting tutorial sessions, making assignments, and grading tests for classes with over 100 students.

# ACADEMIC PROJECTS

# Video re-targeting using gaze | Python, OpenCv, Matlab, Docker

July 2017 – March 2018

- Developed a novel video re-targeting algorithm by posing the problem two parts 1) detection of timestamps where new cut can be introduced, 2) optimisation of the camera tracks to look more natural.
- The method was robust to any type of input video and 40 times faster that the previous SOTA.

## Split Screen Composition | Matlab, OpenCv

Sept 2016 – March 2017

- Designed a dynamic Split Screen Composition for stated performances. It changed its layout depending on the relative position of performers on stage.
- Detection of layout for each frame was posed as an Dynamic programming problem and the generation of smooth tracks was an convex optimisation problem.

## Sports video analysis | Python, OpenCV

Jan. 2016 – March 2016

- Developed a application that took as input a soccer video and provided various statistics for the same.
- Used various Computer Vision techniques such as, background subtraction, Hough transform, template matching temporal analysis.
- The method could successfully track the ball, tracks multiple players, determine ball possession by each player, detection of off-size, detection of fouls, goals scored.

## Locating cyclone shelter | Matlab

July 2015 - Dec. 2015

- Created a framework which identified the potential location of a cyclone shelter within a geographical map by, taking into account the topographic maps, flood maps, road maps and population density.
- Tested the framework for many cities in southern part of India.

## TECHNICAL SKILLS

Languages: Python, C/C++, MATLAB, JavaScript, HTML/CSS

Frameworks: PyTorch, caffe, TensorFlow

Developer Tools: Git, Docker, VS Code, Visual Studio, IntelliJ, Eclipse

Libraries: NumPy, Matplotlib, pandas