
CS 192 AY 2014-2015 Lessons Learned Report

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Date: February 13, 2015

Project Name: Planimal

Client: Cyan Worm

Sprint Number:1

1. What were the main lessons your team learned in this sprint?

a. Linking the front end and back end is a hard task. We really had a hard time doing the deleteTask method for this reason

b. Substituting complicated UI components with much easier ones just for testing could work. It will give time for the assigned person in UI to edit stuff she needs for that complicated UI while test for functionalities for DAO are being tested.

c. Knowing one's own field is not enough. In order to have a meaningful collaboration, one must need to know how the other two work, what and how methods work without abstraction.

2. Describe one example of what went right in this sprint.

We made it on time. Delete and add task features are successfully added and tested.

3. Describe one example of what went wrong in this sprint.

Android studio seemed to have problem loading modified codes. It needed to be restarted again for changes to apply. We experienced this problem while in the process of adding the deleteTask function. We tested our code and yield wrong results at start and got the right one upon restarting android studio without changing the code.

4. What will you do differently on the next sprint based on your experience working on this current sprint?

In the next sprint, we will restart android studio whenever we make changes in our code and code together more than usual.

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