

CS 192 Software Engineering II
Implementation Plan

Date	Activity	Accountability (Name of Individual)	Comments/Remarks
Jan 28 Jan 30	Estimate and plan the implementation Make and sign team contract		Documents: Plan, Contract, Prioritized RTM
	Formulate Code Review Checklist Formulate User Acceptance Criteria		Documents: Code Review Checklist, User Acceptance Criteria
Feb 04 Feb 06	Code Unit Test Add Task checking for empty inputs Add Task checking for invalid date inputs Add Task sorting	Algina Castillo Yohannah Bautista	github.com/greenapplets191 Features regarding Add Task were successfully implemented.
	Integration Test features identified in Sprint 1	Nicle Vynique Bedia	Front end and back end were successfully linked.
Feb 11 Feb 13	Delete Task Manually System Test Sprint 1 Fix Bug	Yohannah Bautista Nicle Vynique Bedia Algina Castillo	The Delete Task feature was successfully implemented.
	Retest Sprint Release Commit	Algina Castillo Nicle Vynique Bedia	Code is uploaded in the github repository. github.com/greenapplets191
Feb 18 Feb 20	Code Unit Test Auto-Delete expired tasks	Yohannah Bautista Nicle Vynique Bedia Algina Castillo	Auto delete function was successfully implemented
	View Task Integration Test features identified in Sprint 2	Yohannah Bautista Nicle Vynique Bedia	Implementation of the View Task function was moved to the next sprint
Feb 25 Feb 27	EDSA Revolution		
	Edit Task (check for correct input) System Test Sprint 2 Fix Bug Retest Sprint Release Commit	Yohannah Bautista Nicle Vynique Bedia Algina Castillo	Edit Task function was successfully implemented. Working code is now uploaded in the github repository.
Mar 04 Mar 06	Code Unit Test Input password Confirm completion of task (auto-delete completed tasks)	Yohannah Bautista Nicle Vynique Bedia Algina Castillo	
	Integration Test features identified in Sprint 3	Nicle Vynique Bedia	
Mar 11 Mar 13	Creation of pet tab and its contents Creation of shop and its contents Buy pet's necessities Fix Bug	Yohannah Bautista Nicle Vynique Bedia Algina Castillo	If the creation of the pet and its necessities prove to be a heavy task, then the feature "Buy pet's necessities" will be moved on to the next sprint.
	Retest Sprint Release Commit	Nicle Vynique Bedia Algina Castillo	
Mar 18 Mar 20	Code Unit Test	Yohannah Bautista Algina Castillo	

	Update Hunger level as time passes Update Hunger level when pet is fed		
	Integration Test features identified in Sprint 4	Nicle Vynique Bedia	
Mar 25 Mar 27	Fix Bug	Yohannah Bautista Algina Castillo	
	Retest Sprint Release Commit	Yohannah Bautista Nicle Vynique Bedia	
Apr 01 Apr 03	Holy Week (Holy Wednesday)		
	Holy Week (Good Friday)		
Apr 08 Apr 10	Code Unit Test Update money balance when user buys items from the shop Update money balance when user completes a task Integration Test features identified in Sprint 5	Yohannah Bautista Nicle Vynique Bedia Algina Castillo	
Apr 15 Apr 17	Fix Bug	Yohannah Bautista Algina Castillo	
	Sprint Release Commit	Nicle Vynique Bedia	
Apr 22 Apr 24			
Apr 29 May 1			
	Labor Day		
May 6	Alpha Testing		
May 8	Submission of Alpha Testing Results		
May 13	Beta Testing		
May 15	Submission of Beta Testing Results		
May 20	Course Debriefing		

Expected Number of Sprint Commits: 13
Expected Number of Code Reviews: 13
Expected Number of Software Release: 2 (Alpha and Beta)