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//RokduinoConstants.h header file 2.0.0
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#ifndef ROKDUINOCONSTANTS_H
#define ROKDUINOCONSTANTS_H

//===== MOTOR DECLARATIONS
=====//
//Define motor ctrl pins to uC

//H-bridge directional pin mapped to digital pin 23.
#define MOTOR_1_DIR      23
//PWM output mapped to digital pin 11
#define MOTOR_1_SPEED    11
#define MOTOR_2_DIR      14
#define MOTOR_2_SPEED    6
#define MOTOR_3_DIR      4
#define MOTOR_3_SPEED    3
#define MOTOR_4_DIR      12
#define MOTOR_4_SPEED    13

#define CLOCKWISE 0
#define COUNTER_CLOCKWISE 1
#define GREEN CLOCKWISE
#define RED COUNTER_CLOCKWISE

//===== LED CONTROL/SENSE DECLARATIONS
=====//

#define LED_OFF      0
#define LED_ON       1
#define LED_TOGGLE   2
#define LED_LEFT     0
#define LED_RIGHT    1
#define LED_BOTH     2

//===== SENSOR DECLARATIONS
=====//

#define SENSOR_1      0    ///defined
#define SENSOR_2      1

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#define SENSOR_3      2
#define SENSOR_4     20    //analog A2
#define SENSOR_5      9    //analog A9
#define SENSOR_6     10    //analog A10
#define SENSOR_7     18    //analog A0
#define SENSOR_8     19    //analog A1

//===== BATTERY READ
DECLARATIONS=====//

//battery read scaling factor
#define BATT_SCALE_FACTOR  5.0/1023.0
//analog A8
#define BATT_READ_PIN      8

//===== READ IR
=====//

#define IR_RX_PIN        2    // maps to sensor port 3
#define BITS_IN          19

//===== WRITE IR
=====//
#define PULSE            107 // can try tuning this parameter for more
reliable messaging
#define START_BIT_ON     368-7
#define BIT_ON           105-7
#define BIT_0_OFF        211-7
#define BIT_1_OFF        399-7
#define STOP_BIT_ON      200-7
#define BITS_OUT          BITS_IN - 1

// commands
#define CMD_STOP 0x00

// directional pad
#define CMD_FORWARD 0x0F
#define CMD_FORWARD_RIGHT 0x3F
#define CMD_FORWARD_LEFT 0x37
#define CMD_BACKWARD 0x0E
#define CMD_BACKWARD_RIGHT 0x3E
#define CMD_BACKWARD_LEFT 0x36
#define CMD_SPIN_RIGHT 0x39

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#define CMD_SPIN_LEFT 0x31

// right forefinger button + directional pad
#define CMD_FORWARD_SLOW 0x0B
#define CMD_FORWARD_RIGHT_SLOW 0x3B
#define CMD_FORWARD_LEFT_SLOW 0x33
#define CMD_BACKWARD_SLOW 0x0A
#define CMD_BACKWARD_RIGHT_SLOW 0x3A
#define CMD_BACKWARD_LEFT_SLOW 0x32
#define CMD_SPIN_RIGHT_SLOW 0x3D
#define CMD_SPIN_LEFT_SLOW 0x35

// TODO: label which is X/Y and A/B, experiment w/controller
#define CMD_MOTOR_3_FORWARD 0x47
#define CMD_MOTOR_3_BACKWARD 0x46
#define CMD_MOTOR_3_STOP 0x44
#define CMD_MOTOR_4_FORWARD 0x4F
#define CMD_MOTOR_4_BACKWARD 0x4E
#define CMD_MOTOR_4_STOP 0x4C

#define CMD_TRIM_RIGHT 0x67 // left forefinger + right buttons
#define CMD_TRIM_LEFT 0x66 // left forefinger + left buttons
#define CMD_HORN 0x65 // what button combination?
#define CMD_CRUISE_CONTROL 0x64 // left forefinger + X buttons
#define CMD_FLASH_Y 0x63 // left forefinger + Y buttons
#define CMD_HORN_CHANGE 0x62 // left forefinger + A buttons
#define CMD_MUTE_TOGGLE 0x61 // left forefinger + B buttons
#define CMD_SIREN_TOGGLE 0x68 // button 1
#define CMD_SOUND_1 0x69 // button 2
#define CMD_SOUND_2 0x6B // button 4 (?)
#define CMD_SOUND_3 0x6C // left forefinger + button 1
#define CMD_SOUND_4 0x6D // left forefinger + button 2
#define CMD_SOUND_5 0x6E // left forefinger + button 3
#define CMD_SOUND_6 0x6F // left forefinger + button 4

#define CMD_HEY_YOU 0x7F // ROK star button

static const unsigned long ONE = 1;
const unsigned long CMD_TIMEOUT = 1000000; // microseconds, 1000000 =
1 sec

//===== SPEAKER
=====//

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#define SPEAKER_UP    15    //+SPEAKER Defines high pin for speaker
#define SPEAKER_DOWN  16    //-SPEAKER

#endif
```