## 实验二 隐私保护的机器学习

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### 1. 代码相关内容

• y\_hat 计算流程: 根据论文中的公式,active\_wx 对应 $\Theta^A x^A$ ,其中 $\Theta^A$ 为A方模型的参数, $x^A$ 为A 方模型的数据。类似地 passive\_wx 对应 $\Theta^B x^B$ 。 full\_wx 对应  $\Theta x = \Theta^A x^A + \Theta^B x^B$ 。 y\_hat 对应 $\hat{y} = h_{\Theta} x$ 

```
# Q1. Active party calculates y_hat
active_wx = np.dot(self.x_train[batch_idxes], self.params) # TODO
passive_wx = self.messenger.recv()
full_wx = active_wx + passive_wx # TODO
y_hat = self.activation(full_wx)

# Q1. Calculate wx and send it to active party
passive_wx = np.dot(self.x_train[batch_idxes], self.params) # TODO
self.messenger.send(passive_wx)
```

### • 梯度计算流程:

active:对residue ( $y-\hat{y}$ ) 同态加密后发送给passive方,接收到加密后的passive方gradient后解密,得到passive\_grad,并发给passive方。

```
# Q2. Active party helps passive party to calculate gradient
enc_residue = self.cryptosystem.encrypt_vector(residue) # TODO
enc_residue = np.array(enc_residue)
self.messenger.send(enc_residue)
enc_passive_grad = self.messenger.recv()
passive_grad = self.cryptosystem.decrypt_vector(enc_passive_grad) # TODO
self.messenger.send(passive_grad)
```

passive: 利用接收到的加密后的residue计算自己的加密的gradient,再加上一个加密的随机数发送给active方。收到解密的自己的gradient和随机数之和后,减去随机数得到gradient。

```
# Q2. Receive encrypted residue and calculate masked encrypted gradients
enc_residue = self.messenger.recv()
enc_grad = self._gradient(enc_residue, batch_idxes)
enc_mask_grad, mask = self._mask_grad(enc_grad)
self.messenger.send(enc_mask_grad)
# Receive decrypted masked gradient and update model
mask_grad = self.messenger.recv()
true_grad = self._unmask_grad(mask_grad, mask)
```

#### • 模型准确率计算流程:

输出y\_hat每一维的概率值大于等于阈值0.5,预测为正类,记为1;小于阈值0.5则预测为负类,记为0。最后计算预测结果与真实标签之间的一致性(acc):y\_hat和y\_true相等的维度占所有维度的比例。

```
def _acc(self, y_true, y_hat):
    # Q3. Compute accuracy
    binary_predictions = np.where(y_hat >= 0.5, 1, 0)
    acc = np.mean(binary_predictions == y_true) # TODO
    return acc
```

### 2. 文字描述内容

Q1. 请说明代码中 scale 函数的原理及作用: play\_active.py: line 13, play\_passive.py: line 13

```
def scale(dataset):
    raw_dataset = dataset.get_dataset()

start_col = 2 if dataset.has_label else 1
    scaled_feats = preprocessing.scale(raw_dataset[:, start_col:], copy=False)
    raw_dataset[:, start_col:] = scaled_feats

dataset.set_dataset(raw_dataset)

raw_dataset = dataset.get_dataset() 从 dataset 对象中获取原始数据集。
start_col 是一个变量,用于确定要进行特征缩放的起始列的索引。如果 dataset 中有标签(即监督学习问题),则起始列为 2;否则为 1。
scaled_feats = preprocessing.scale(raw_dataset[:, start_col:], copy=False) 使用
preprocessing.scale 函数对所有数据的从 start_col 开始的特征进行缩放。copy=False 表示在原地修改原始数据而不创建副本。
```

raw\_dataset[:, start\_col:] = scaled\_feats 将缩放后的特征赋值回原始数据集的相应位置。dataset.set\_dataset(raw\_dataset) 将更新后的原始数据集重新设置到 dataset 对象中。

play\_active.py和play\_passive.py在训练模型前使用scale函数的目的是将数据集中的特征进行标准化或缩放,以确保它们具有相似的尺度,可以避免某些特征的数值范围过大对模型造成偏差或影响。

# Q2. 当前代码在每个 epoch 开始时使用 epoch 值作为随机数种子,请说明含义,并实现另一种方式以达到相同的目的

```
for epoch in tbar:
    all_idxes = np.arange(n_samples)
    np.random.seed(epoch)
    np.random.shuffle(all_idxes)
```

all\_idxes = np.arange(n\_samples) 将all\_idxes赋值为0到n\_samples的数组(在cancer-active-train.csv 和cancer-passive-train.csv中n samples = 455)。

np.random.seed(epoch) 在每个 epoch 开始时使用 epoch 值作为随机数种子,是为了确保每个epoch np.random.shuffle(all\_idxes) 打乱all\_idxes的方式都不同,那么每个epoch训练的数据顺序不同。可以增加样本多样性、提高模型的泛化能力,并帮助优化算法更好地搜索全局最小值,从而改善模型的训练效果。

另一种方式: 将np.random.seed()参数设置为空

```
for epoch in tbar:
    np.random.seed()
    all_idxes = np.arange(n_samples)
    np.random.shuffle(all_idxes)
```

如果不设置np.random.seed()的值,则系统根据时间来自己选择这个值,此时每次生成的随机数因时间差异而不同。

也可另写程序验证:

```
import numpy as np
for i in range(5):
    np.random.seed()
    a = np.arange(10)
    np.random.shuffle(a)
    print(a)
```

```
[6 7 2 3 1 4 8 9 5 0]
[6 3 0 5 1 8 9 7 2 4]
[9 1 3 5 2 6 8 7 4 0]
[3 6 0 2 4 9 8 1 5 7]
[4 6 9 8 0 2 7 1 5 3]
```

#### Q3. 试分析 VFL-LR 训练流程中潜在的隐私泄露风险,并简要说明可能的保护方式

active 方的 label 数据泄露: 训练模型的某一步active方将  $\frac{\partial L}{\partial \Theta_B} + R_B$ 传送给passive方, passive方从中可以获取其 grandients。而 gradients 是残差  $y_i - \hat{y}_i$  的线性组合。若passive方有n个实例,m个特征,就可以得到m个关于n个残差的线性组合。当 $m \geq n$ 时,可以从该组线性等式中得到残差。

当passive方得到残差 $y_i-\hat{y}_i,\ i\in D_A$ ,因为 $y_i\in\{0,1\}$ , $\hat{y}_i\in(0,1)$ ,若残差为负,说明  $y_i=0$ ;若残差为正,说明  $y_i=1$ 。 passive方就可以学习到 label  $y_i,\ i\in D_A$ ,active 方的 label 数据发生隐私泄露。

passive方的 feature 数据泄露: passive方记为B,active方记为A。B某一步将 $\Theta^B x_i^B,\ i\in D_B$ 发送给A,A从中可以构造出n个关于 $\Theta^B,\ x_i^B,\ i\in D_B$ 的等式,其中有 $(n+1)\times m$ 个未知量。若这一步被重复,A可以得到另外n个等式,同时也会得到m个新的未知量,因为模型参数 $\Theta_B$ 每轮迭代后被改变。若这一步在训练中被重复了r轮,A总共得到了 $n\times r$ 个等式,其中有 $(n+r)\times m$ 个未知量。当n>m且 $r\geq \frac{nm}{n-m}$ 时,未知量可以被A解出。passive方的私有数据泄露。

active **方的** feature **数据泄露**: 由上述分析知在某些情况下B可以学习到A的残差 $y_i - \hat{y}_i$ ,进而学习到 $y_i$ , $i \in D_A$ ,进一步学习到 $\hat{y}_i$ , $i \in D_A$ ,然后学习到 $\Theta^A x_i^A$ , $i \in D_A$ ,和之前对passive方的分析类似可得,在某些情况下active 方的 feature 数据泄露。

**可能的保护方式**: 考虑n样本数、m特征数、r迭代次数之间的关系,设定这些参数的值,使得上述隐私 泄露成立的条件不被满足。

### 3. 实验结果说明

同时运行play active和play passive

进度条代表已经完成的epoch数。每次训练完一个batch显示loss和acc,每个epoch 5个batch,loss和acc更新5次后进度加1%。

#### play\_active端

```
Waiting for passive party to connect...

Accept connection from ('127.0.0.1', 52750)

Training protocol started.

[ACTIVE] Sending public key to passive party...

[ACTIVE] Sending public key done!

[loss=5.2990, acc=0.2500]: 1%|| | 1/100 [00:49<1:22:12, 49.82s/it]
```

```
Waiting for passive party to connect...
 Accept connection from ('127.0.0.1', 52750)
 Training protocol started.
 [ACTIVE] Sending public key to passive party...
 [ACTIVE] Sending public key done!
 [loss=2.0631, acc=0.4600]: 2%
                                                                  2/100 [01:04<45:18, 27.74s/it]
Waiting for passive party to connect...
Accept connection from ('127.0.0.1', 52750)
Training protocol started.
[ACTIVE] Sending public key to passive party...
[ACTIVE] Sending public key done!
[loss=0.6516, acc=0.7200]:
                                                                  4/100 [01:26<27:35, 17.24s/it]
Waiting for passive party to connect...
Accept connection from ('127.0.0.1', 52750)
Training protocol started.
[ACTIVE] Sending public key to passive party...
[ACTIVE] Sending public key done!
[loss=0.3664, acc=0.8900]:
                                                                   | 5/100 [01:46<24:23, 15.41s/it]
walling for passive party to connect...
Accept connection from ('127.0.0.1', 52750)
Training protocol started.
[ACTIVE] Sending public key to passive party...
[ACTIVE] Sending public key done!
[loss=0.2179, acc=0.9300]: 10%|
                                                                 | 10/100 [02:38<18:35, 12.40s/it]
Waiting for passive party to connect...
Accept connection from ('127.0.0.1', 52750)
Training protocol started.
[ACTIVE] Sending public key to passive party...
[ACTIVE] Sending public key done!
[loss=0.1635, acc=0.9500]: 21%
                                                                 21/100 [04:51<15:40, 11.90s/it]
Waiting for passive party to connect...
Accept connection from ('127.0.0.1', 52750)
Training protocol started.
[ACTIVE] Sending public key to passive party...
[ACTIVE] Sending public key done!
[loss=0.1604, acc=0.9600]: 30%
                                                                 30/100 [06:38<13:53, 11.90s/it]
Waiting for passive party to connect...
Accept connection from ('127.0.0.1', 52750)
Training protocol started.
[ACTIVE] Sending public key to passive party...
[ACTIVE] Sending public key done!
[loss=0.1240, acc=0.9700]: 40%|
                                                                  40/100 [08:35<11:56, 11.93s/it]
```

```
Waiting for passive party to connect...
Accept connection from ('127.0.0.1', 52750)
Training protocol started.
[ACTIVE] Sending public key to passive party...
[ACTIVE] Sending public key done!
[loss=0.1461, acc=0.9636]: 51%
                                                                  51/100 [10:57<09:42, 11.88s/it]
 Waiting for passive party to connect...
 Accept connection from ('127.0.0.1', 52750)
 Training protocol started.
 [ACTIVE] Sending public key to passive party...
 [ACTIVE] Sending public key done!
 [loss=0.0834, acc=1.0000]: 60%|
                                                                 60/100 [12:39<07:53, 11.85s/it]
Waiting for passive party to connect...
Accept connection from ('127.0.0.1', 52750)
Training protocol started.
[ACTIVE] Sending public key to passive party...
[ACTIVE] Sending public key done!
[loss=0.1197, acc=0.9800]: 70%
                                                                 | 70/100 [14:35<05:55, 11.85s/it]∏
Waiting for passive party to connect...
Accept connection from ('127.0.0.1', 52750)
Training protocol started.
[ACTIVE] Sending public key to passive party...
[ACTIVE] Sending public key done!
[loss=0.1094, acc=0.9700]: 80%
                                                                 | 80/100 [16:34<03:57, 11.87s/it]|
 Waiting for passive party to connect...
 Accept connection from ('127.0.0.1', 52750)
 Training protocol started.
  [ACTIVE] Sending public key to passive party...
  [ACTIVE] Sending public key done!
  [loss=0.1066, acc=0.9800]: 90%
                                                                  90/100 [18:31<01:59, 11.91s/it]
 Waiting for passive party to connect...
 Accept connection from ('127.0.0.1', 52750)
 Training protocol started.
 [ACTIVE] Sending public key to passive party...
 [ACTIVE] Sending public key done!
 [loss=0.0844, acc=1.0000]: 100%
                                                                  | 100/100 [20:31<00:00, 12.31s/it
 Finish model training.
play passive端
self ip is: 127.0.0.1
100%
                                                                 | 100/100 [20:31<00:00, 12.31s/it]
```