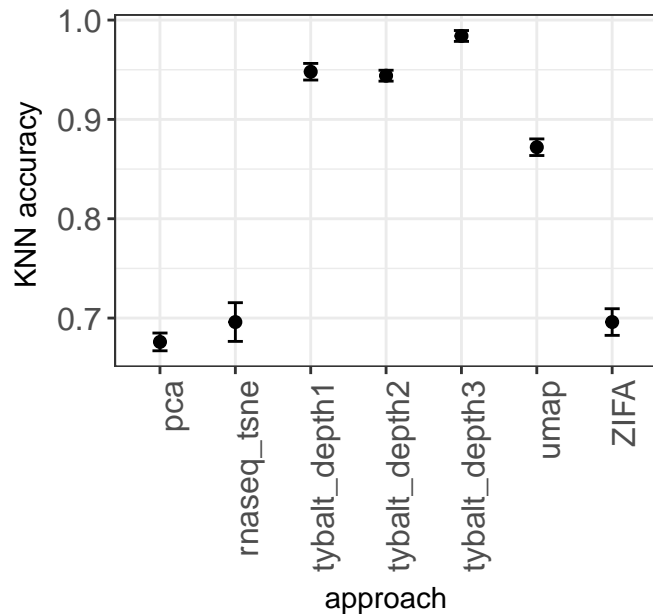
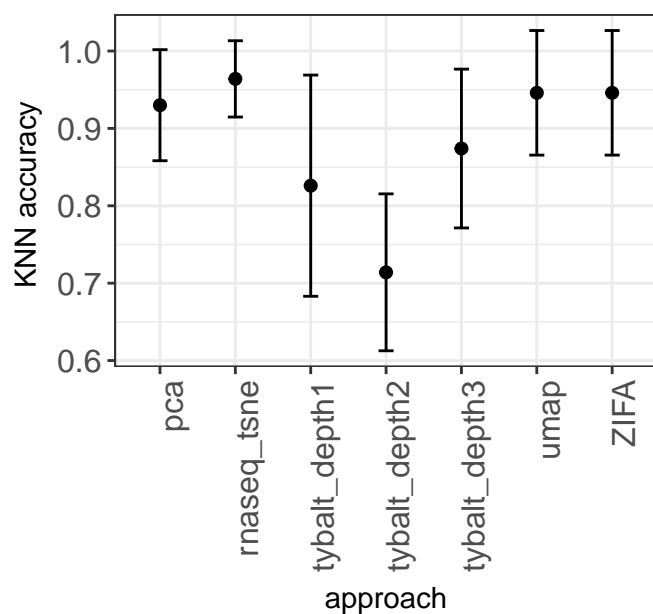


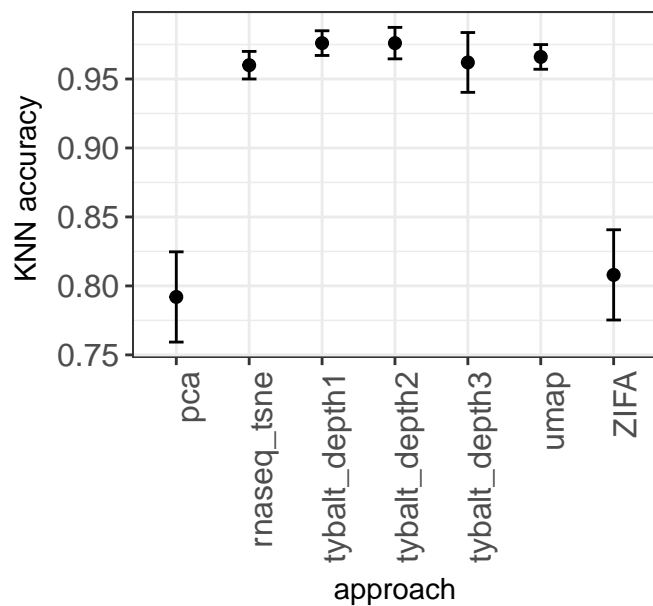
baron-human



biase



camp1



camp2

