

## about me

I am a UX designer building off my career in architecture – exploring good design principles, understanding user flows, and embracing negative space – shifting my focus on the digital world and how it impacts the user.

## tools

Sketch3, Axure, Invision, POP, Omnigraffle, Balsamiq, Adobe Photoshop, Illustrator, InDesign, Dreamweaver, CSS, HTML5, Revit, AutoCAD, SketchUp, Paper and Pen

## skills

Information Architecture, Research, Prototyping, Usability Testing, Wireframes, Heuristic Evaluations, Design Specs, Teamwork, Communication, Leadership

## languages

English (native), Spanish

## education

### User Experience Immersive

General Assembly  
Seattle, Washington

### UX Design

Career Foundry  
Online

### Master of Architecture

#### BS Architecture

Washington State University  
Pullman Washington

## fun fact

1. I'm Architect 10779 in the State of Washington.
2. I spend my free time with my husband and daughter.
3. I've lived in 4 countries.

## experience

### UX Designer

LoudBeacon

Nov 2015 - Dec 2015

### UX Designer

General Assembly

Sept 2015- Dec 2015

### UX Designer

Freelance Designer

Aug 2014 - Sept 2015

### Architect

Boxwood

Aug 2012- May 2014

### Project Designer

Stock & Associates

Aug 2010 - Aug 2012

### Project Designer

Jones & Jones

April 2008 - May 2009

### Project Designer

PB Architects

Nov 2007- April 2008

### Municipal Development Volunteer

Peace Corps El Salvador

June 2005 - July 2007

## select projects

### LoudBeacon

Mobile Application

skills: Leadership, Prototyping, Research, Wireframes, Information Architecture, Design Specs

tools: Sketch3, Invision, Sketching, InDesign

### FairWeather Camper

Web Application

skills: Research, Prototyping, Usability Testing, Wireframes, Heuristics

tools: Sketch3, Invision, Sketching

### Festival Application

Mobile Application

skills: Leadership, Research, Prototyping, Usability Testing, Wireframes, Heuristics, Communication, Design Specs

tools: Axure, Sketching, InDesign

### RGDesign

Portfolio Website

skills: Research, Prototyping, Usability Testing, Wireframes, Heuristics

tools: Sketching, sketch, HTML5, CSS

### Epilog

Desktop Application

skills: Research, Wireframes, Heuristics, Communication

tools: Sketch3, Invision, Sketching