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SBL+
Server Based Language

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Syntax Definition: SBL+

Tokens

ID	::=	(a-z A-Z _) (a-z A-Z _ 0-9)*
NUMBER	::=	(0-9)+
STRING	::=	“ (.*?) ”
ASSIGN	::=	:=
FUNCTION	::=	ID [“CREATE”] ID [“LISTEN”] ID [“RECEIVE”] ID [“SEND”] ID [“CLOSE”] ID [“DESTROY”] ID [“RUN”] ID [“PRINT”] ID [“SHOW”] ID [“EXIT”]

Grammar

declaration	::=	statementList
statementList	::=	function “,” statementList assignment “,” statementList statement
statement	::=	function assignment
assignment	::=	ID ASSIGN STRING ID ASSIGN NUMBER ID ASSIGN ID ID ASSIGN function
function	::=	FUNCTION “{“ argumentList “}”
argumentList	::=	argument “.” argumentList argument
argument	::=	ID NUMBER STRING function

		filename
		empty
filename	::=	ID “.” ID
empty	::=	ε

Built-in Functions:

CREATE – Creates a local server by opening a socket.

LISTEN – Blocks the system until it establishes a connection.

RECEIVE – Accepts an incoming message from an external device.

SEND – Sends a message to the external device using previously established connections.

CLOSE – Closes the connection with the external device.

DESTROY – Shuts down given server.

RUN – Runs an input file with .sbl format as a script.

PRINT – Prints a message, number or variable passed as argument.

SHOW – Prints all available objects.

EXIT – Shuts down the program itself.