

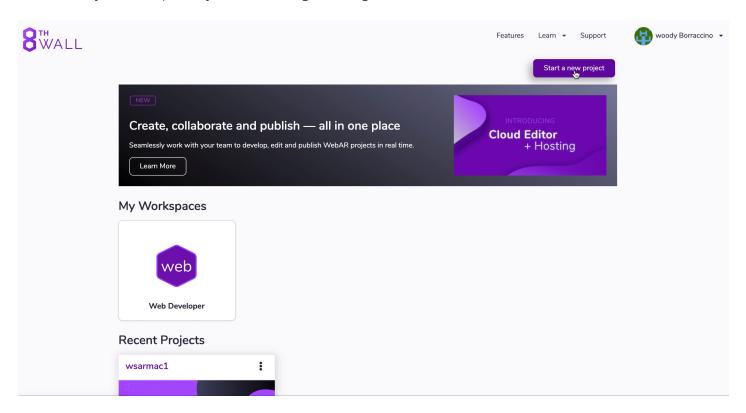


ADD IMAGE TARGETS

In this step, we upload an image on to which the <u>imageTargetAnchor</u> script, you added in step 5, will anchor Sumerian entities.

For this workshop you can use this picture of a business card (ask for the relative physical business card in case).

Otherwise you can upload your own image as target.



If needed you can read the 8th Wall documentation for adding an image target

You can add more than one image if you want, for example, if you want your video quad to be anchored to your re:invent bedge also. In this case, just take a picture and upload it.



Crop your image so that it does have lesser empty space as possible.

After upload, flag Load Automatically in order to activate the usage of this image as target.

