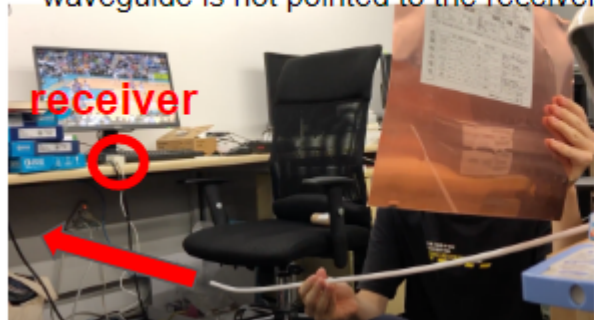


video does not play (data is not received) when the waveguide is not pointed to the receiver



video plays when the waveguide is pointed to the receiver

