Contributions

Team Members: Gabriel Sosa, Mahdi Mazloumi and Randy Herrera

Phase 1:

- Initial research and testing
 - Researching different IDEs (VS Code PlatformIO, Arduino, Espressif)
 - Successfully flashed "blink" program through Espressif and Arduino IDE
 - Learned how to manage manage libraries in Arduino IDE
 - All of the above in PlatformIO, including making changes to PlatformIO configuration files (platform.ini)
 - Understanding how a lathe works as no member had experience in CNC
 - Understand how to use the devices peripherals such as (OLED, bluetooth, multidirectional toggle switch)
 - Research on how embedded systems work
 - Understanding how to read the schematic
- Contributors: (Gabriel, Randy, Mahdi)

Phase 2:

- (Mahdi)
 - Created Asana Task Board
- (Gabriel)
 - Created LED Strip Control program using FastLED.h
 - Creating chasing effect (rainbow pattern)
- (Gabriel & Randy)
 - Successfully Connected appropriate GPIO pin with boards display and LED strip
 - Successfully created test program to display text and images on OLED display
- (Gabriel, Mahdi, Randy)
 - Discovered the use for serial ports as each connect to an individual axis (X,Y,Z)

Phase 3:

- (Gabriel)
 - Implemented test web server using CGI
- (Randy)
 - Gained eduroam access using boards Wifi capabilities using https://github.com/martinius96/ESP32-eduroam repo

- (Mahdi)

Testing and troubleshooting wifi (home and eduroam)

- (Gabriel & Randy)

- Tested flashing the same program on Arduino, Platformio and Espressif to compare how they compile
- Found that Arduino is the easiest IDE to start with as it has lots of community support and easy to use
- Utilize libs such as (Wire.h, FastLED.h, Wifi.h, Adafruit_SSD1306.h & Adafruit_GFX.h) as it taught us how to leverage existing resources
- Gained a better understanding of why C/C++ is a foundational language as it is used widespread for firmwares and drivers (memory, precise control, processing power, ability to interact with hardware peripherals)
- Learned how the jumpers work to emulate lathe
- Created a functional Menu system using the boards multi directional toggle switch and boards Display

Phase 4:

- (Mahdi)

Managing Asana and researching OLED programs

- (Gabriel)

- Researched the Binary Principle
- Utilized two outward signals (pins) to provide direction and position feedback
- Gained access to the the boards encoder and created test programs in combination with OLED display
- Implemented LED toggle ability through wifi using web server using /on, /off GET request

(Gabriel & Randy)

 Used Boards wifi capabilities to successfully connect to eduroam but still dealing with connectivity issues

Phase 5:

- (Gabriel)
 - Transitioned from using CGI to Flask Application for back end
- (Gabriel, Randy, Mahdi)
 - Migrated Arduino program to Platformio
 - Tested created

- Troubleshooting eduroam and discovered it uses a certificate
- Research how DRO's are designed to start comping up with prototypes of the GUI

Phase 6:

- (Gabriel)
 - Split code into different files
 - Implemented Individual tasks for WIFI connection
 - Further research for encoder to further increase its accuracy
 - Research Z pin use case
 - Redesigned Menu System with navigation ability via multidirectional switch
- (Randy)
 - Hosted Flask server on pythonanywhere

(Gabriel & Randy)

- Communication established between ESP32 and Flask server
- Translated CGI routes to Flask
- Tested hosting flask server online

Phase 7:

- (Gabriel)
 - Updated Website by being able to send X and Y coordinate values every few seconds or via button
 - Redesigned the way we handles our pins by creating an Encoder struct
 - Improved Encoder by implementing Debouncing removing unwanted noise
 - Adapt dynamically based on Speed
- (Gabriel & Randy)
 - Worked on formatting data sent via GET requests as JSON
 - Updated JavaScript on web interface to request and process JSON
 - Wrote request using AJAX to display data on web interface
- (Gabriel, Mahdi, Randy)
 - Initial discussions regarding UX design of web interface

Phase 8:

- (Gabriel)

 Fully transitioned project from Python Flask to AsyncWebServer library (server-hosted app -> embedded web server on device) Reducing complexity of firmware

- (Randy)

- Researching ToAuto DRO and relevant user manual
- Created several use cases using user manual

- (Gabriel & Randy)

Rewrote our routes from Flask to accommodate for AsyncWebServer

Phase 9:

- (Mahdi)

- Researching the design of UI to make the best web design possible
- Implementing user accessibility
- Managing github

- (Gabriel)

- Designed GUI for web server
- Added ability to toggle between ABS/INC coordinates
- Added functionality to zero out coordinates
- Modified Randy's functionality to toggle between MM/INCH in either mode ABS/INC
- Updated the boards display to accurately show our coordinates in any combination of ABS/INC or INCH/MM

- (Randy)

- Added functionality to toggle between MM/INCH mode
- Researched midpoint functionality on a DRO such as use case and implementation for the board
- Researching use case for F1-F6 buttons
- Researched and implemented calculator feature

Phase 10:

- (Gabriel)

- Added ability to use multiple coordinate planes, storing each ABS/INC values independently for each plane
- Added ability to toggle between planes/setups using the boards multi-directional switch
- Added functionality to save current Coordinate positions
- Display the saved coordinates

- (Randy)

- Added ability to dynamically change the function F1-F6 buttons to calculator mode to avoid overwhelming UI
- (Mahdi)
 - Modifying the GUI design and the web server for better user accessibility

Phase 11:

- (Gabriel)
 - Refactored Code
 - Fixed Bugs after implementing Coordinate Planes feature
 - Finalized GUI
- (Randy)
 - Added feature to input user defined factors for millimeter and/or inches
- (Gabriel , Randy , Mahdi)
 - Collaborated on Presentation
 - Collaborated on README file
 - Collaborated on Slides