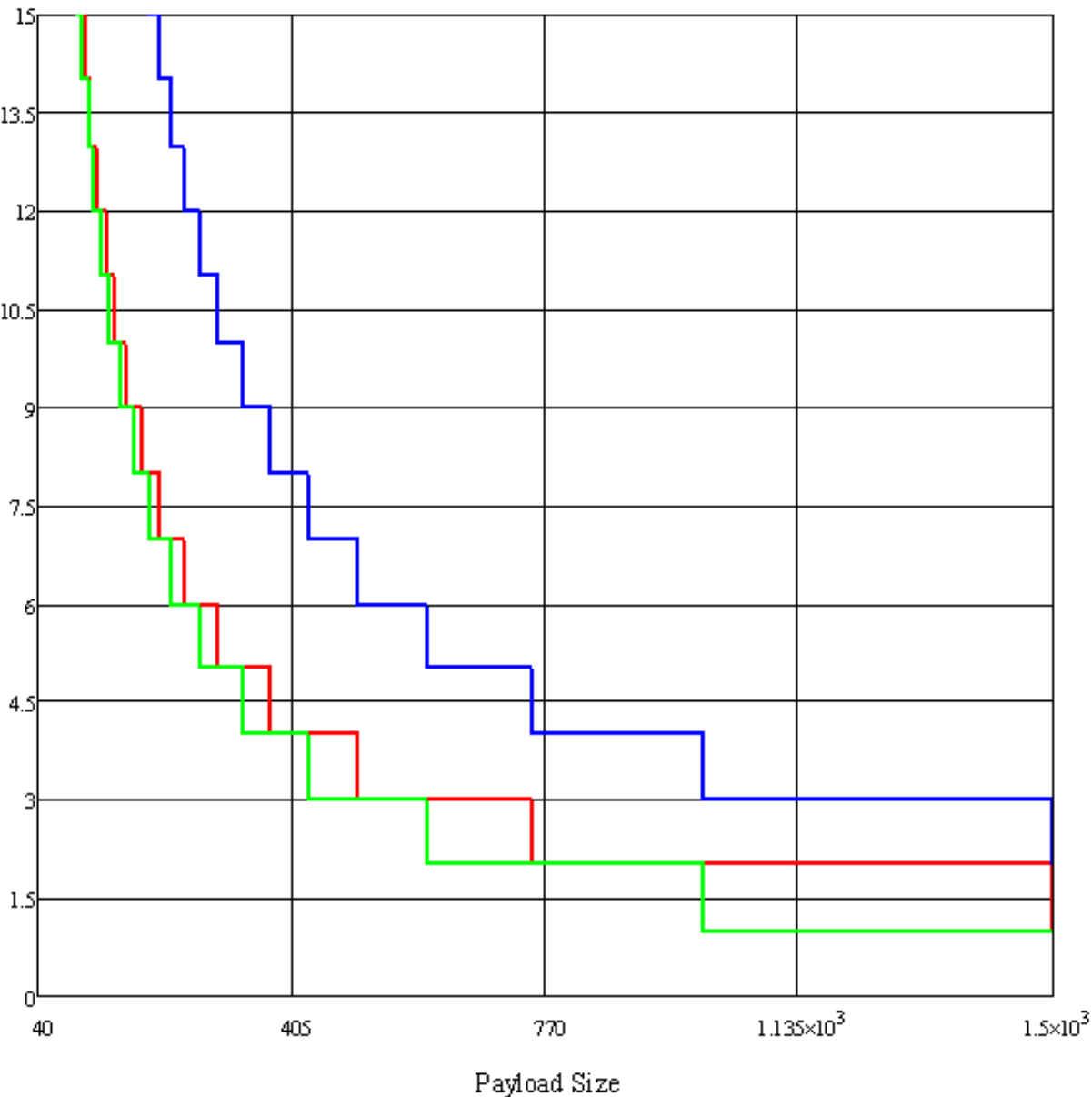


Overhead



- Num Encoded Block Codes
- Num Needed Block Codes
- Num Block Codes