GREG CARLIN

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EDUCATION

Sc.B. Computer Science and Economics, Brown University, GPA: 3.92 / 4.0 Sep 2015 — May 2019 Courses: Design and Analysis of Algorithms, Computer Systems, Artificial Intelligence, Machine Learning, Deep Learning

EMPLOYMENT

Facebook Software Development Intern

May 2018 — Aug 2018

• Backend infrastructure intern on the warehouse data insights team

Cambridge, MA

- ullet Developed a service to store and expose data warehouse dependency information in a graph database
- Optimized service until it was capable of ingesting over half a billion records in about an hour
- Service enabled flexible and efficient querying of dependency data by interested users such as data scientists Technology used: Java, Python, SQL, Bash, Presto, Hive, Neo4j, Cypher

Brown University Teaching Assistant

Sep 2016 — Present

- Teaching assistant for Accelerated Introduction to Computer Science (Fall 2016), Providence, RI Introduction to Software Engineering (Spring 2017), and Artificial Intelligence (Fall 2017, 2018)
- Head teaching assistant for AI (Fall 2018): lead 15 other students in updating and running the course
- Created and updated assignments for classes with a cumulative 385 students
- Guided and mentored students through these assignments on a weekly basis

Technology used: Pyret, Java, Python

Education First Software Development Intern

May 2017 — Jul 2017

- Solved bugs and built features in the internal CRM used by over 500 salespeople
- Cambridge, MA
- Built an administration tool from scratch to manage the types of available tour customizations
- Independently built an auditor to draw insights into the customizations customers requested

Technology used: C#, ASP.NET, HTML, React.js, JavaScript, RabbitMq

State of Rhode Island Technical Intern

Feb 2016 — May 2016

• Web development intern for Rhode Island's Office of Digital Excellence

Providence, RI

- Sole developer of GetOutdoorsRI, a website that encourages Rhode Islanders to explore local parks
- Project commissioned by the Rhode Island governor
- Built on a Drupal site originally developed by the state of Missouri

Technology used: HTML, Drupal, PHP

SchoolBee Software Developer

May 2015 — Sep 2015

• Third software developer for a startup focused on digitizing the K-12 experience

Rye, NY

- Solved bugs and built features in SchoolBee's web directory software, which is used by over 3700 students and their families
- Developed an automated view system to improve the speed of reads from a Mongo database Technology used: HTML, Angular.js, Node.js, MongoDB

PROJECTS

SignMeUp

Feb 2017 — Present

- Took over development of a website used to keep track of queues at TA hours in Brown's CS department
- Used by most Brown CS courses and over 200 students every semester

Technology used: HTML, JavaScript, Node.js, MongoDB, Meteor

airDrive

Jun 2016 — Aug 2016

- Independently built proof-of-concept cloud storage website that combined the usability of Dropbox with the security of file sharding and end-to-end encryption
- Files were sharded across a network of users' machines using Storj
- Participated in Breakthrough-Lab, a summer entrepreneurship program at Brown University Technology used: HTML, JavaScript, Node.js, MySQL, Storj

HONORS AND AWARDS

Eagle Scout: Led volunteers in mapping several local cemeteries; only awarded to 5% of Boy Scouts