

## Normal Case:



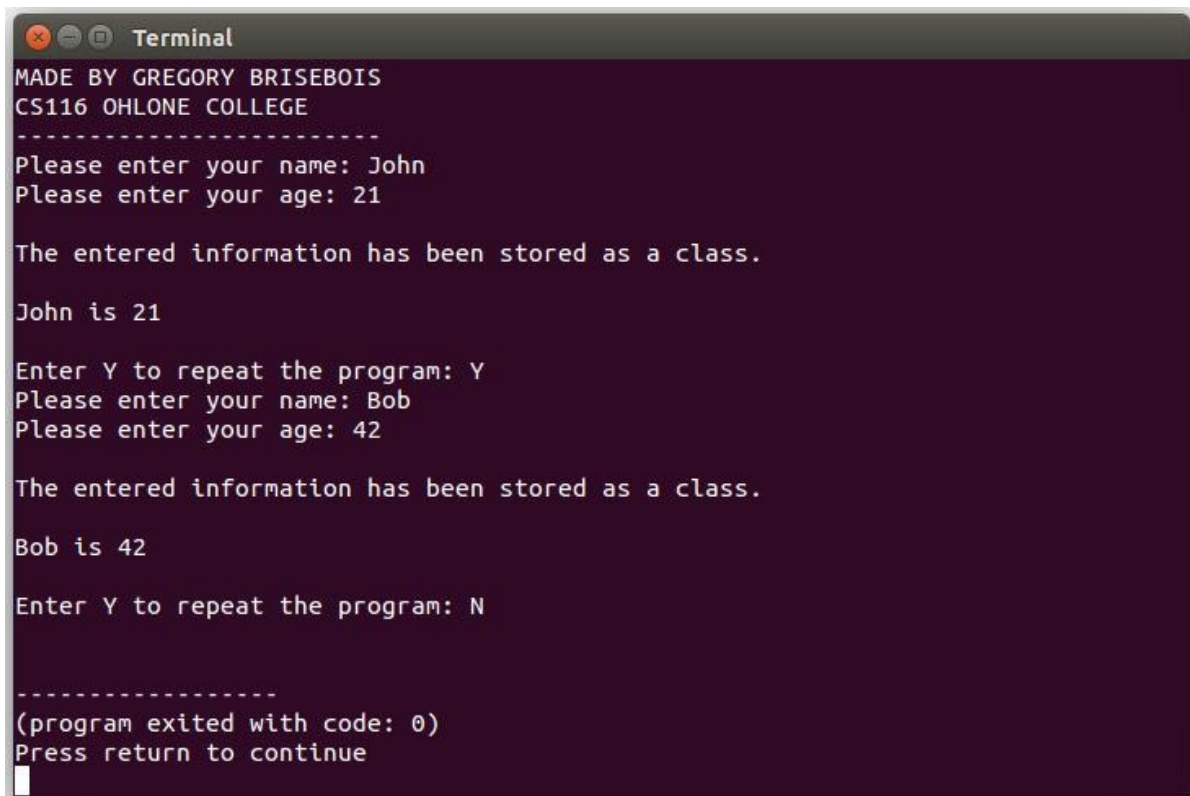
```
Terminal
MADE BY GREGORY BRISEBOIS
CS116 OHLONE COLLEGE
-----
Please enter your name: John
Please enter your age: 21

The entered information has been stored as a class.

John is 21

Enter Y to repeat the program: 
```

If the user enters Y the program will loop:



```
Terminal
MADE BY GREGORY BRISEBOIS
CS116 OHLONE COLLEGE
-----
Please enter your name: John
Please enter your age: 21

The entered information has been stored as a class.

John is 21

Enter Y to repeat the program: Y
Please enter your name: Bob
Please enter your age: 42

The entered information has been stored as a class.

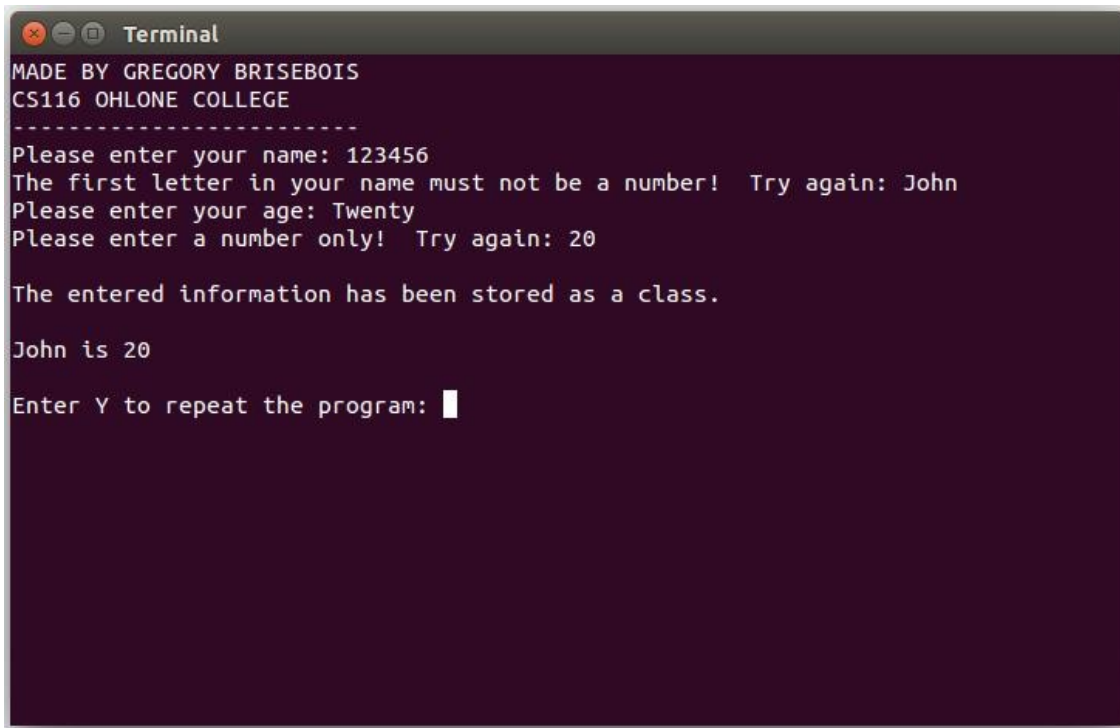
Bob is 42

Enter Y to repeat the program: N

-----
(program exited with code: 0)
Press return to continue

```

Handling bad input – if the user enters a number as the first letter of their name, or a word or character as their age, it will make them retry:



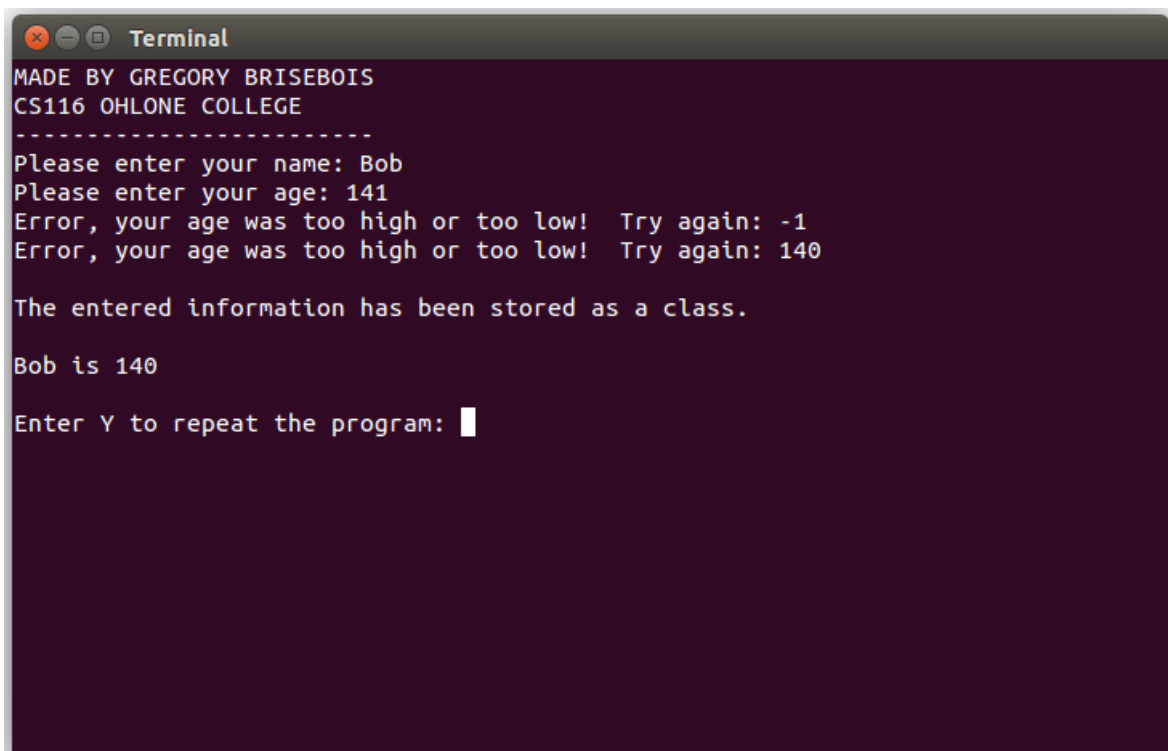
```
Terminal
MADE BY GREGORY BRISEBOIS
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-----
Please enter your name: 123456
The first letter in your name must not be a number! Try again: John
Please enter your age: Twenty
Please enter a number only! Try again: 20

The entered information has been stored as a class.

John is 20

Enter Y to repeat the program: 
```

Age range – if the user enters an age outside the range of 0 to 140, they will need to try again:



```
Terminal
MADE BY GREGORY BRISEBOIS
CS116 OHLONE COLLEGE
-----
Please enter your name: Bob
Please enter your age: 141
Error, your age was too high or too low! Try again: -1
Error, your age was too high or too low! Try again: 140

The entered information has been stored as a class.

Bob is 140

Enter Y to repeat the program: 
```