

CS388: Natural Language Processing

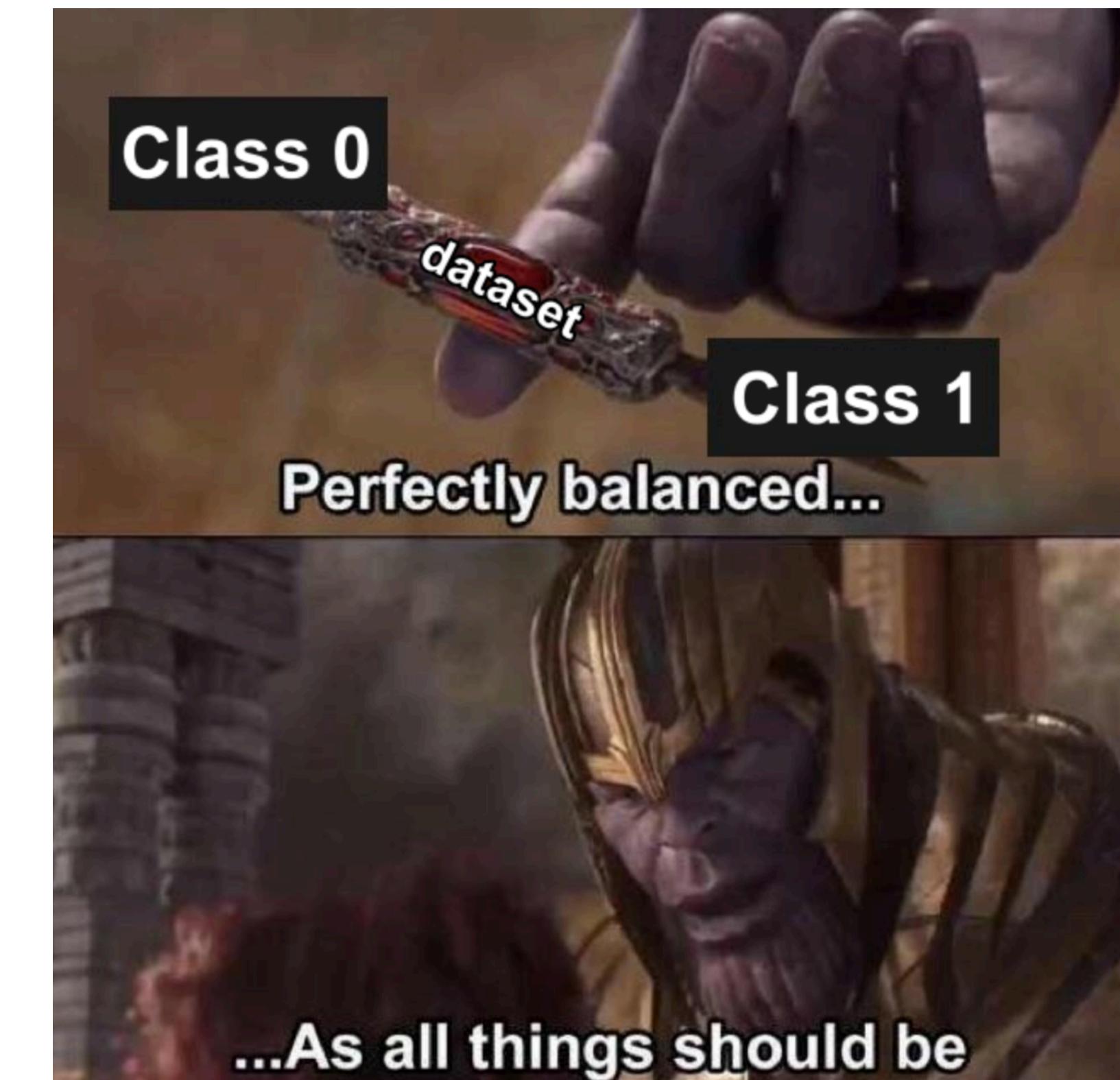
Lecture 2: Binary Classification

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credit: Machine Learning Memes on Facebook



Administrivia

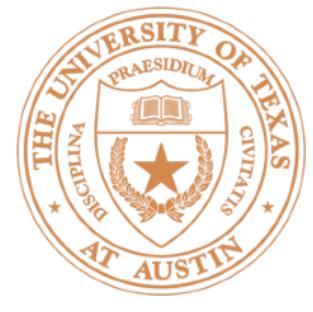
- ▶ Recordings on Canvas
- ▶ My OHs started this morning, Anisha and I will hold OHs next week
- ▶ P1 due in 12 days



This Lecture

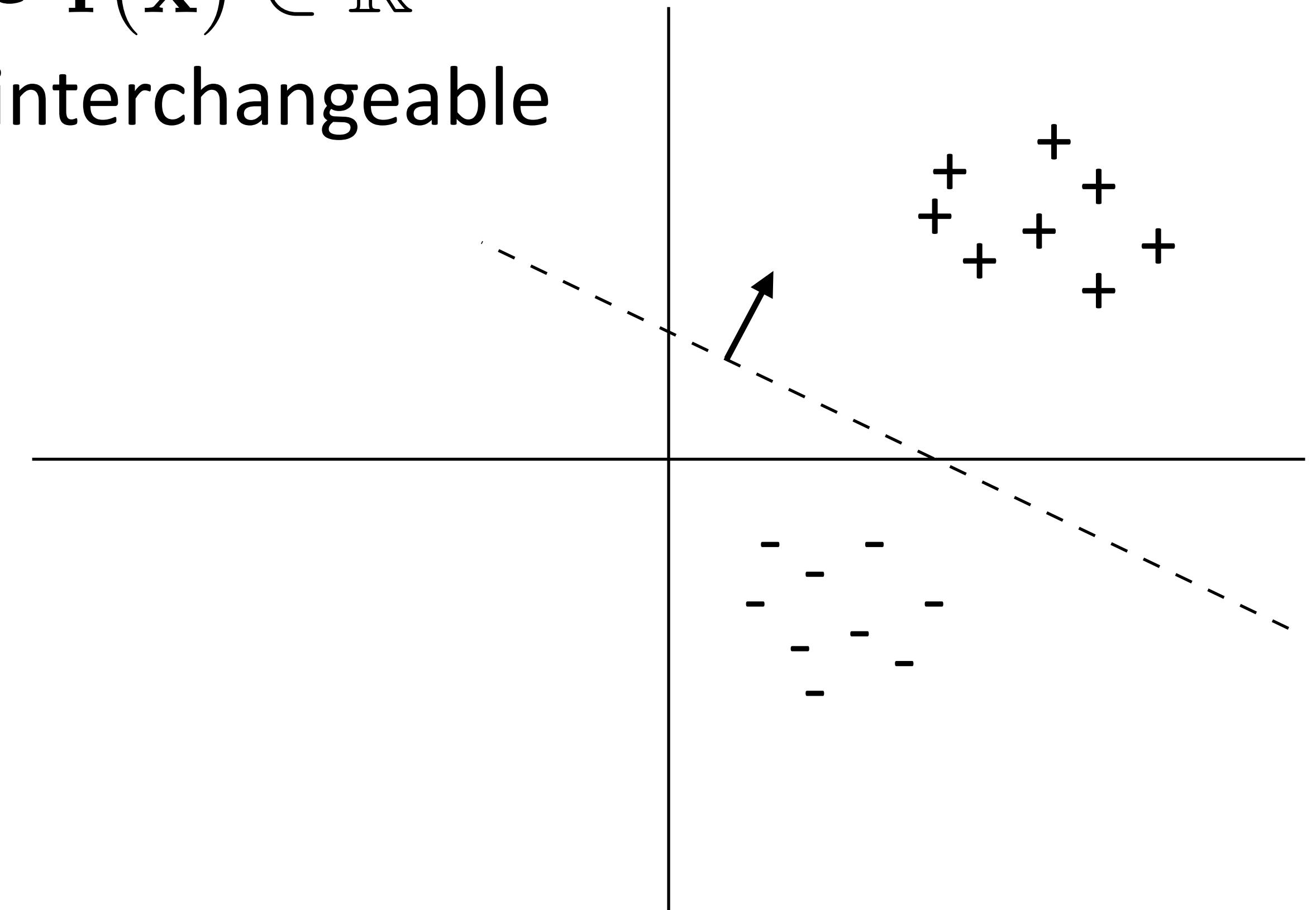
- ▶ Linear binary classification fundamentals
- ▶ Feature extraction
- ▶ Logistic regression
- ▶ Perceptron/SVM
- ▶ Optimization
- ▶ Sentiment analysis

Linear Binary Classification



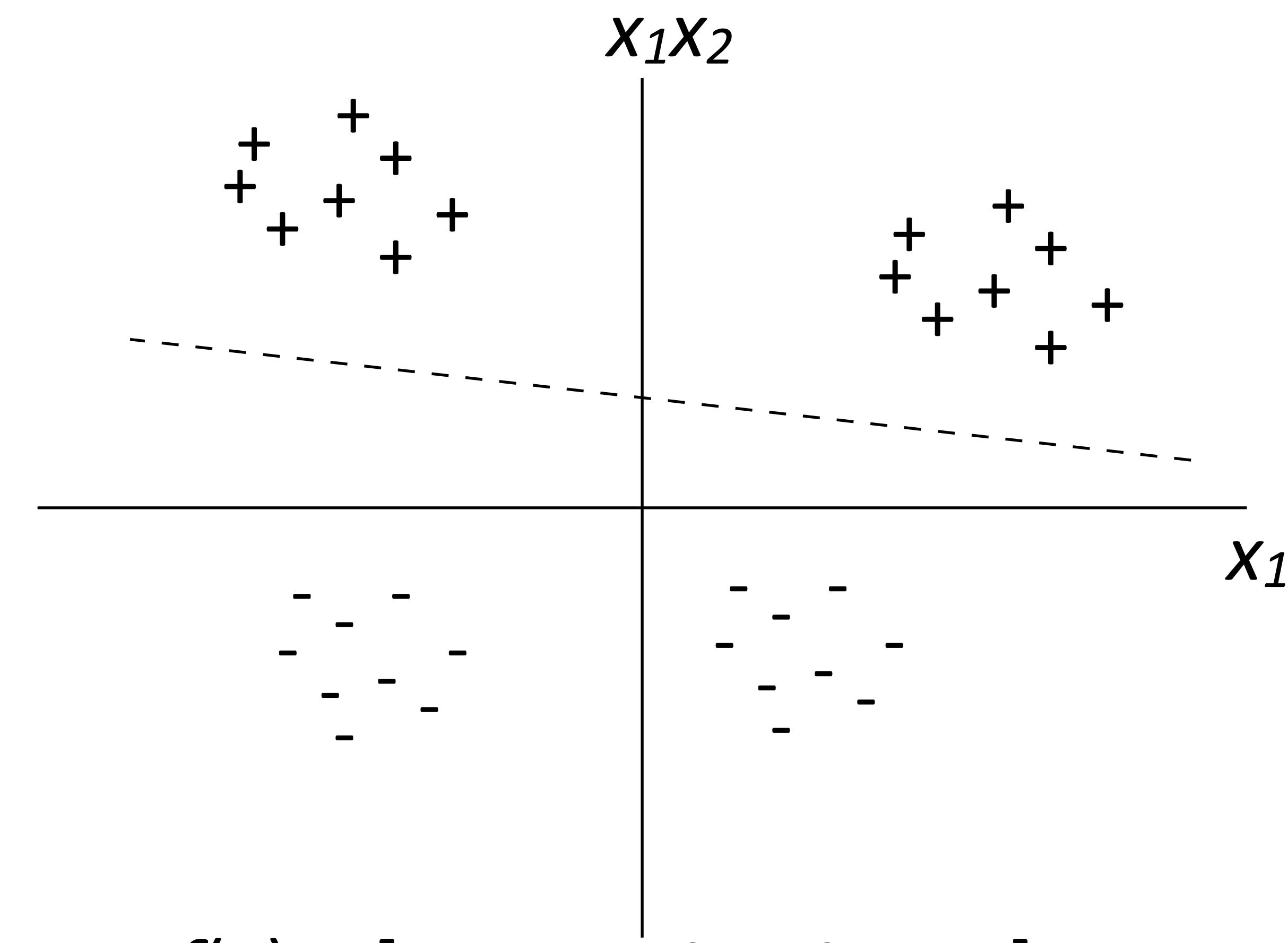
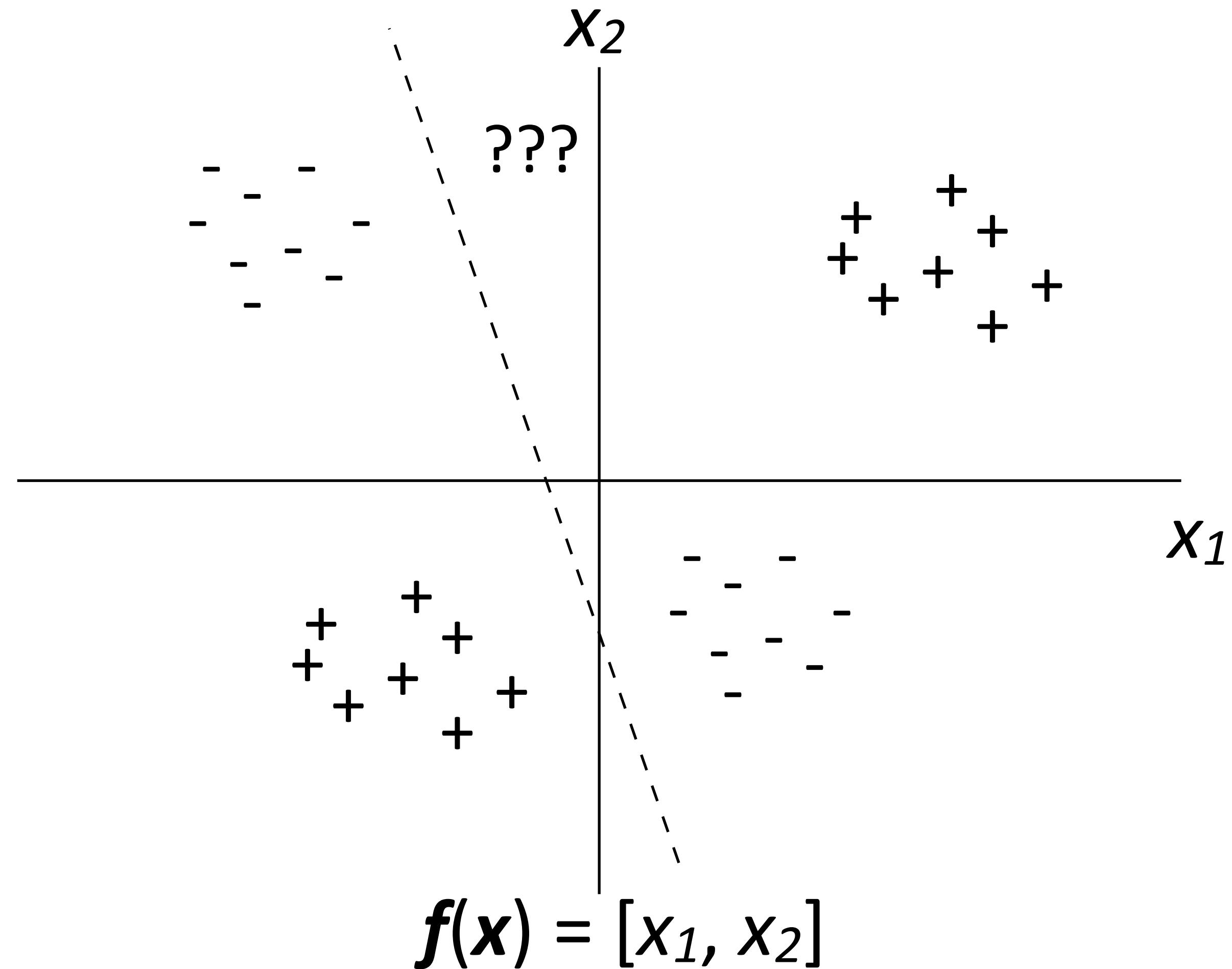
Classification

- ▶ Datapoint \mathbf{x} with label $y \in \{0, 1\}$
- ▶ Embed datapoint in a feature space $\mathbf{f}(\mathbf{x}) \in \mathbb{R}^n$
but in this lecture $\mathbf{f}(\mathbf{x})$ and \mathbf{x} are interchangeable
- ▶ Linear decision rule: $\mathbf{w}^\top \mathbf{f}(\mathbf{x}) > 0$
(No bias term b — we have lots of features and it isn't needed)





Linear functions are powerful!



- ▶ “Kernel trick” does this for “free,” but is too expensive to use; with n examples training is $O(n^2)$ instead of $O(n \cdot (\text{num feats}))$



Classification: Sentiment Analysis

this movie was great! would watch again

Positive

that film was awful, I'll never watch again

Negative

- ▶ Surface cues can basically tell you what's going on here: presence or absence of certain words (*great, awful*)
- ▶ Steps to classification:
 - ▶ Turn examples like this into feature vectors
 - ▶ Pick a model / learning algorithm
 - ▶ Train weights on data to get our classifier

Feature Extraction



Feature Representation

this movie was great! would watch again Positive

- Convert this example to a vector using *bag-of-words features*

[contains *the*] [contains *a*] [contains *was*] [contains *movie*] [contains *film*] ...

position 0

position 1

position 2

position 3

position 4

...

$$f(x) = [0 \quad 0 \quad 1 \quad 1 \quad 0 \quad \dots]$$

- Very large vector space (size of vocabulary), sparse features (how many per example?)



Feature Representation

- ▶ What are some preprocessing operations we might want to do before we map to words?



Feature Extraction Details

- ▶ Tokenization:

“I thought it wasn’t that great!” critics complained.

“I thought it was n’t that great ! ” critics complained .

- ▶ Split out punctuation, contractions; handle hyphenated compounds
- ▶ Lowercasing (maybe)
- ▶ Filtering stopwords (maybe)
- ▶ Building the feature vector requires *indexing* the features (mapping them to axes). Store an invertible map from string -> index
 - ▶ [contains “the”] is a single feature — put this whole bracketed thing into the indexer to give it a position in the feature space

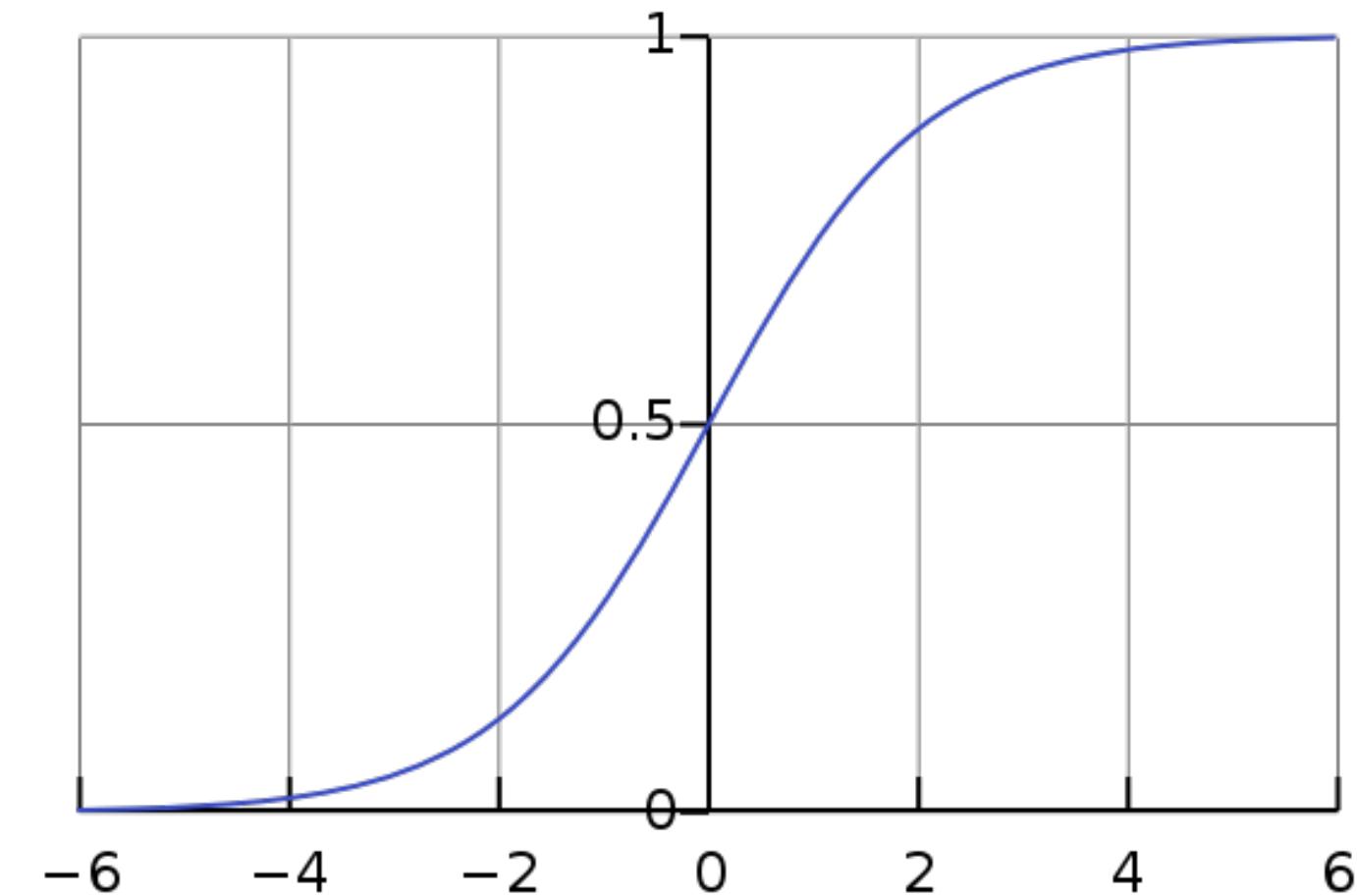
Logistic Regression



Logistic Regression

$$P(y = +|x) = \text{logistic}(w^\top x)$$

$$P(y = +|x) = \frac{\exp(\sum_{i=1}^n w_i x_i)}{1 + \exp(\sum_{i=1}^n w_i x_i)}$$



- ▶ To learn weights: maximize discriminative log likelihood of data ($\log P(y|x)$)

$$\mathcal{L}(\{x_j, y_j\}_{j=1,\dots,n}) = \sum_j \log P(y_j|x_j) \quad \text{corpus-level LL}$$

$$\mathcal{L}(x_j, y_j = +) = \log P(y_j = +|x_j) \quad \text{one (positive) example LL}$$

sum over features $\rightarrow \sum_{i=1}^n w_i x_{ji} - \log \left(1 + \exp \left(\sum_{i=1}^n w_i x_{ji} \right) \right)$



Logistic Regression

$$\mathcal{L}(x_j, y_j = +) = \log P(y_j = + | x_j) = \boxed{\sum_{i=1}^n w_i x_{ji}} - \log \left(1 + \exp \left(\sum_{i=1}^n w_i x_{ji} \right) \right)$$

$$\frac{\partial \mathcal{L}(x_j, y_j)}{\partial w_i} = \boxed{x_{ji}} - \frac{\partial}{\partial w_i} \log \left(\boxed{1 + \exp \left(\sum_{i=1}^n w_i x_{ji} \right)} \right)$$

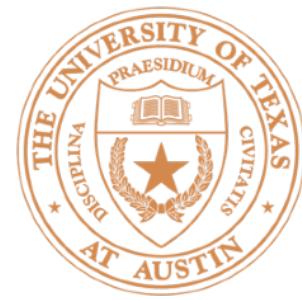
$$= x_{ji} - \frac{1}{\boxed{1 + \exp \left(\sum_{i=1}^n w_i x_{ji} \right)}} \frac{\partial}{\partial w_i} \left(\boxed{1 + \exp \left(\sum_{i=1}^n w_i x_{ji} \right)} \right)$$

$$= x_{ji} - \frac{1}{1 + \exp \left(\sum_{i=1}^n w_i x_{ji} \right)} x_{ji} \exp \left(\sum_{i=1}^n w_i x_{ji} \right)$$

$$= x_{ji} - x_{ji} \frac{\exp \left(\sum_{i=1}^n w_i x_{ji} \right)}{1 + \exp \left(\sum_{i=1}^n w_i x_{ji} \right)} = x_{ji} (1 - P(y_j = + | x_j))$$

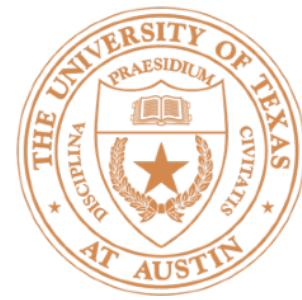
deriv
of log

deriv
of exp



Logistic Regression

- ▶ Update for w on positive example $= \mathbf{x}(1 - P(y = + | \mathbf{x}))$ (gradient with step size = 1)
 - If $P(+ | \mathbf{x})$ is close to 1, make very little update
 - Otherwise make w look more like \mathbf{x} , which will increase $P(+ | \mathbf{x})$
- ▶ Update for w on negative example $= \mathbf{x}(-P(y = + | \mathbf{x}))$
 - If $P(+ | \mathbf{x})$ is close to 0, make very little update
 - Otherwise make w look less like \mathbf{x} , which will decrease $P(+ | \mathbf{x})$
- ▶ Let $y = 1$ for positive instances, $y = 0$ for negative instances.
- ▶ Can combine these updates as $\mathbf{x}(y - P(y = 1 | \mathbf{x}))$



Example

(1) this **movie** was **great!** would watch again

+

(2) I expected a **great** **movie** and left happy

+

(3) **great** potential but ended up being a flop

-

$$f(\mathbf{x}_1) = [1 \quad 1]$$

$$f(\mathbf{x}_2) = [1 \quad 1]$$

$$f(\mathbf{x}_3) = [1 \quad 0]$$

[contains *great*] [contains *movie*]
position 0 position 1

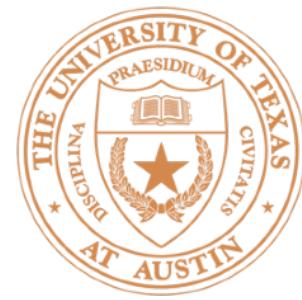
$$\mathbf{w} = [0, 0] \longrightarrow P(y = 1 \mid \mathbf{x}_1) = \exp(0)/(1 + \exp(0)) = 0.5 \rightarrow g = [0.5, 0.5]$$

$$\mathbf{w} = [0.5, 0.5] \rightarrow P(y = 1 \mid \mathbf{x}_2) = \text{logistic}(1) \approx 0.75 \longrightarrow g = [0.25, 0.25]$$

$$\mathbf{w} = [0.75, 0.75] \rightarrow P(y = 1 \mid \mathbf{x}_3) = \text{logistic}(0.75) \approx 0.67 \longrightarrow g = [-0.67, 0]$$

$$\mathbf{w} = [0.08, 0.75] \dots$$

$P(y = + \mid \mathbf{x}) = \text{logistic}(\mathbf{w}^\top \mathbf{x})$
pos upd: $\mathbf{x}(1 - P(y = + \mid \mathbf{x}))$
neg upd: $\mathbf{x}(-P(y = + \mid \mathbf{x}))$



Regularization

- ▶ Regularizing an objective can mean many things, including an L2-norm penalty to the weights:

$$\sum_{j=1}^m \mathcal{L}(x_j, y_j) - \lambda \|w\|_2^2$$

- ▶ Keeping weights small can prevent overfitting
- ▶ For most of the NLP models we build, explicit regularization isn't necessary
 - ▶ We always stop early before full convergence
 - ▶ Large numbers of sparse features are hard to overfit in a really bad way
 - ▶ For neural networks: dropout and gradient clipping



Logistic Regression: Summary

- ▶ Model

$$P(y = +|x) = \frac{\exp(\sum_{i=1}^n w_i x_i)}{1 + \exp(\sum_{i=1}^n w_i x_i)}$$

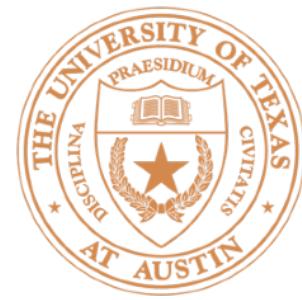
- ▶ Inference

$$\operatorname{argmax}_y P(y|x)$$

$$P(y = 1|x) \geq 0.5 \Leftrightarrow w^\top x \geq 0$$

- ▶ Learning: gradient ascent on the (regularized) discriminative log-likelihood.
Same interpretation as gradient descent on log-loss (in a few slides)

Perceptron/SVM



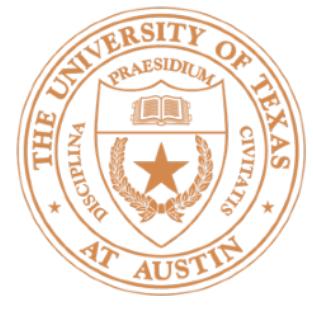
Perceptron

- ▶ Simple error-driven learning approach similar to logistic regression
- ▶ Decision rule: $\mathbf{w}^\top \mathbf{f}(\mathbf{x}) > 0$
 - ▶ If incorrect: if positive, $\mathbf{w} \leftarrow \mathbf{w} + \mathbf{f}(\mathbf{x})$
if negative, $\mathbf{w} \leftarrow \mathbf{w} - \mathbf{f}(\mathbf{x})$
- ▶ Guaranteed to eventually separate the data if the data are separable

Logistic Regression

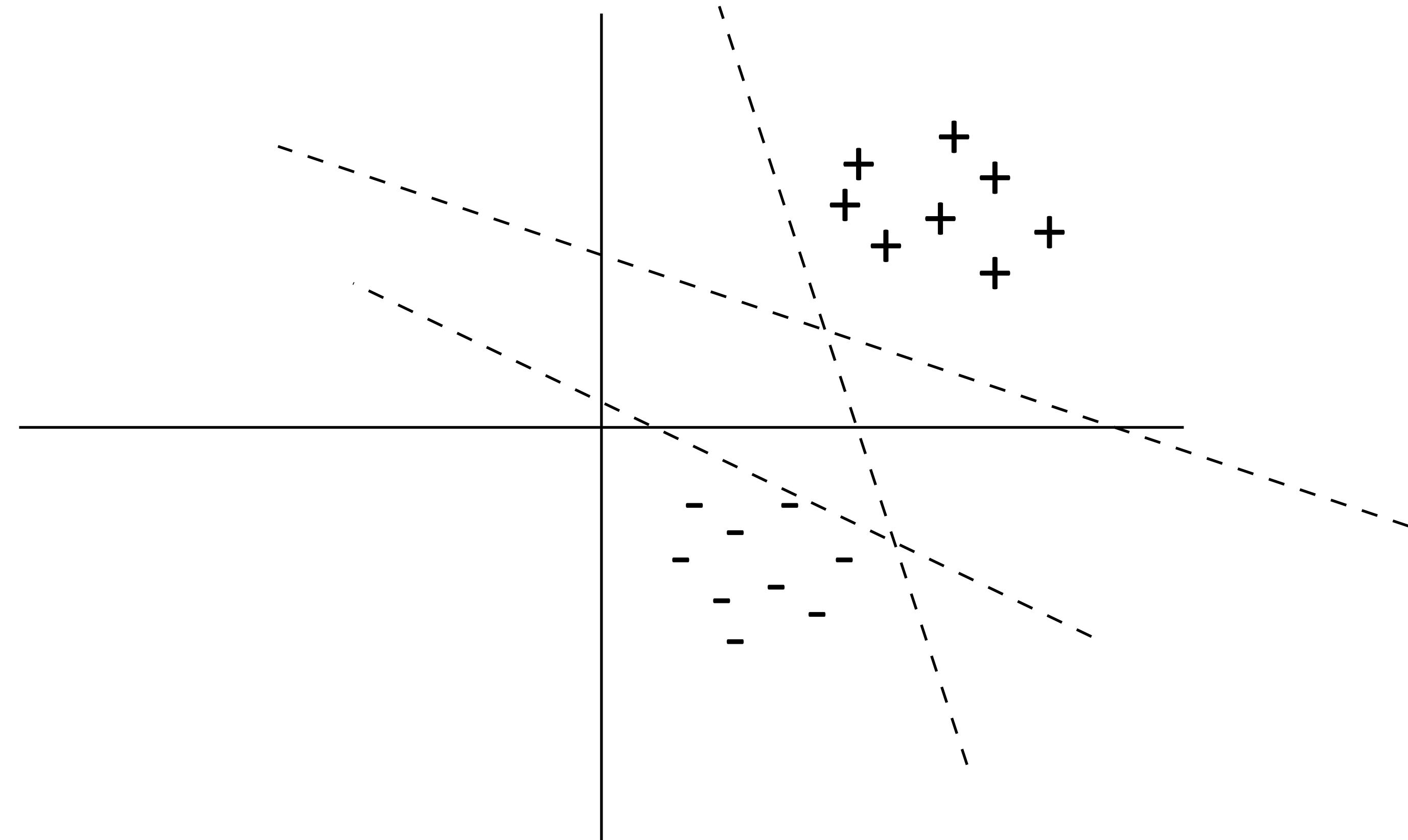
$$\mathbf{w} \leftarrow \mathbf{w} + \mathbf{f}(\mathbf{x})(1 - P(y = + | \mathbf{x}))$$

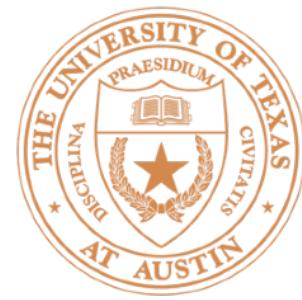
$$\mathbf{w} \leftarrow \mathbf{w} - \mathbf{f}(\mathbf{x})P(y = + | \mathbf{x})$$



Support Vector Machines

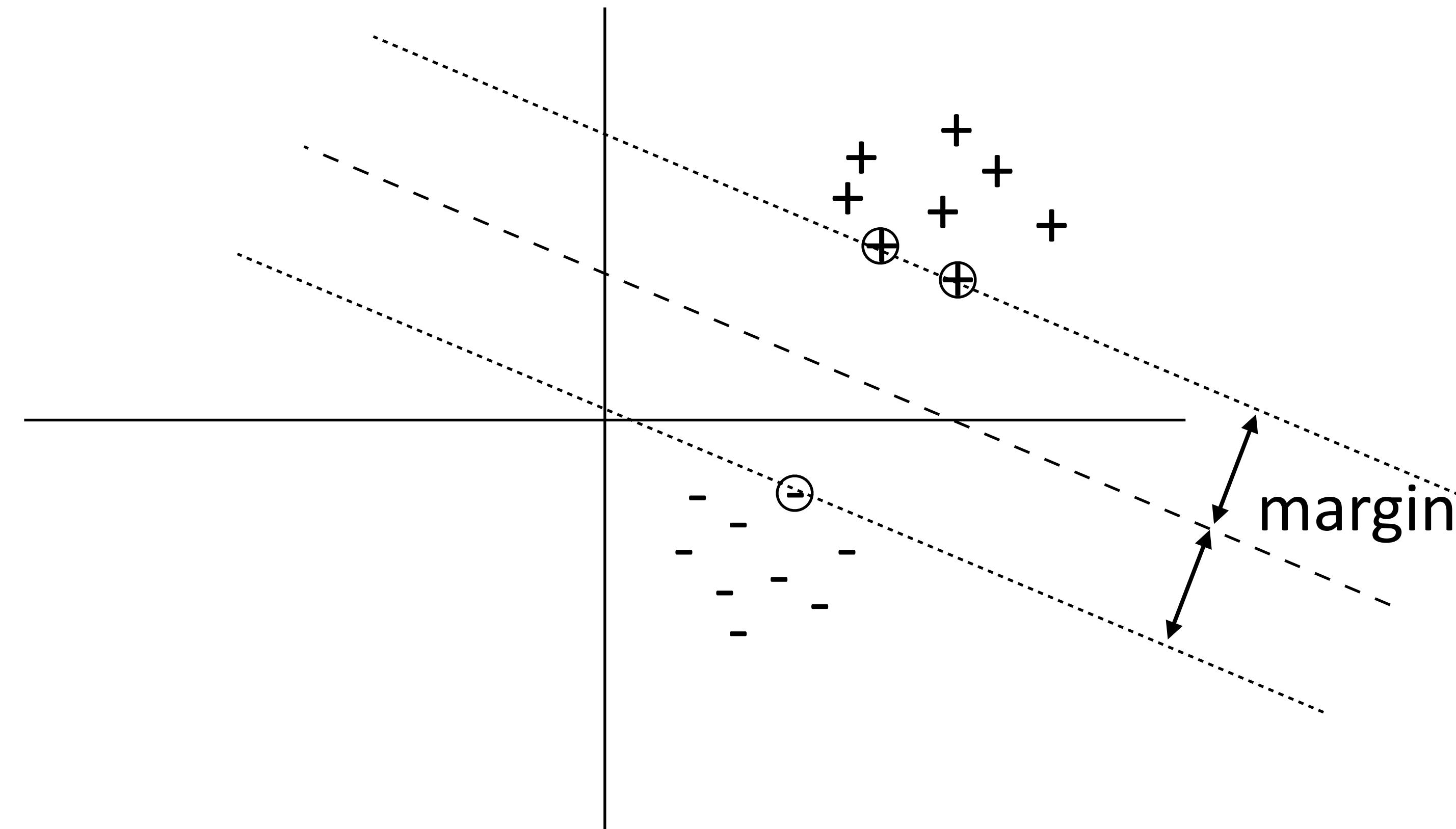
- ▶ Many separating hyperplanes — is there a best one?



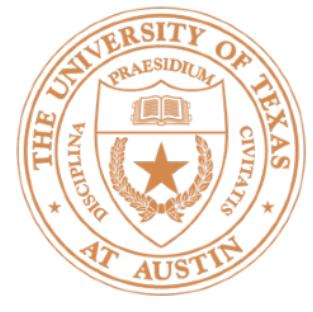


Support Vector Machines

- ▶ Many separating hyperplanes — is there a best one?



- ▶ Max-margin hyperplane found by SVMs



Perceptron and Logistic Losses

- ▶ Throughout this course: view classification as *minimizing loss*
- ▶ Let's focus on loss of a positive example

▶ Perceptron: loss =
$$\begin{cases} 0 & \text{if } \mathbf{w}^\top \mathbf{f}(\mathbf{x}) > 0 \\ -\mathbf{w}^\top \mathbf{f}(\mathbf{x}) & \text{if } \mathbf{w}^\top \mathbf{f}(\mathbf{x}) < 0 \end{cases}$$

Take the gradient: no update if $\mathbf{w}^\top \mathbf{f}(\mathbf{x}) > 0$, else update with $+f(x)$)

- ▶ Logistic regression: loss = $-\log P(+|\mathbf{x})$
(maximizing log likelihood = minimizing negative log likelihood)



Gradient Updates on Positive Examples

Logistic regression

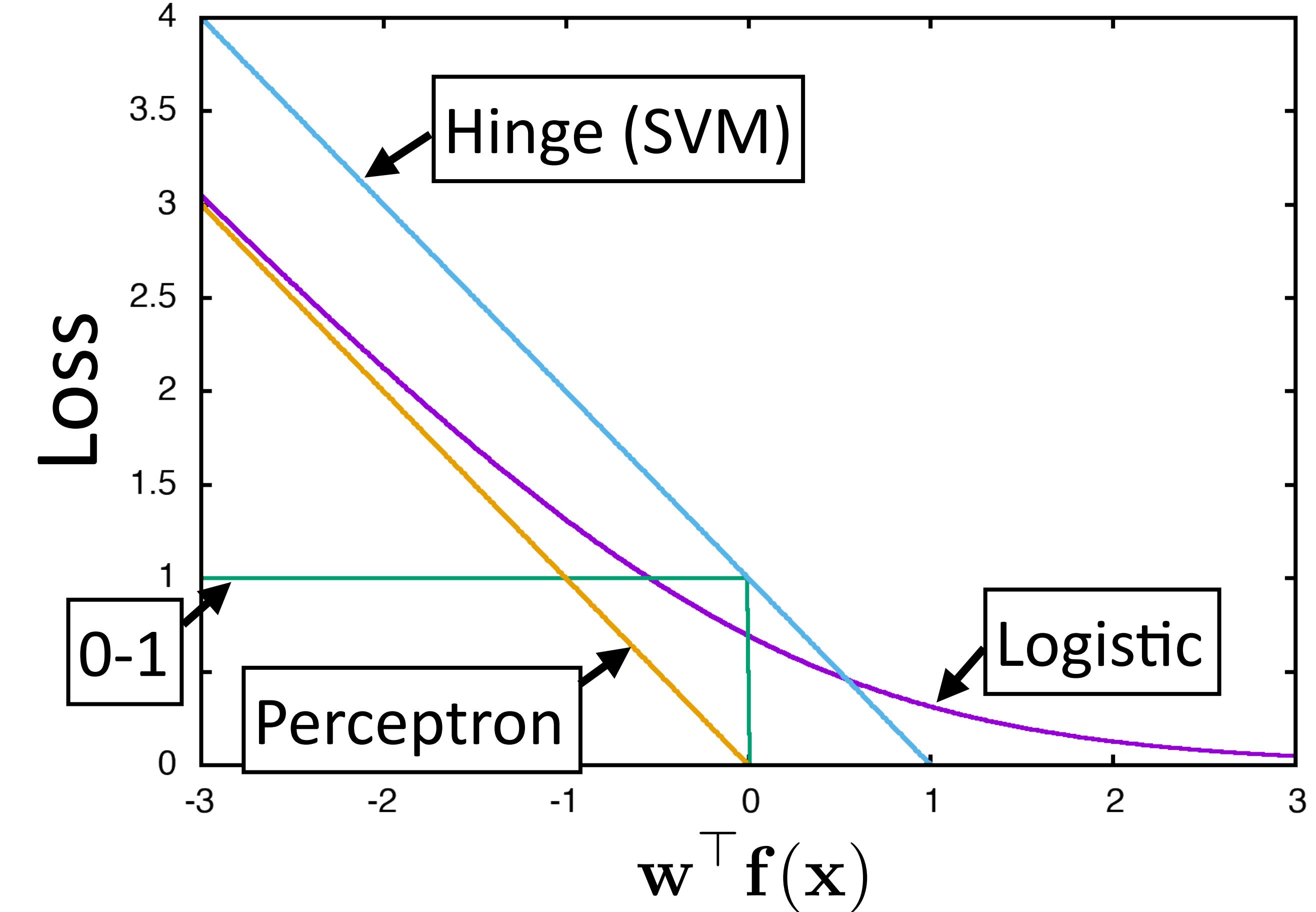
$$f(x)(1 - \text{logistic}(\mathbf{w}^\top f(x)))$$

Perceptron

$$f(x) \text{ if } \mathbf{w}^\top f(x) < 0, \text{ else } 0$$

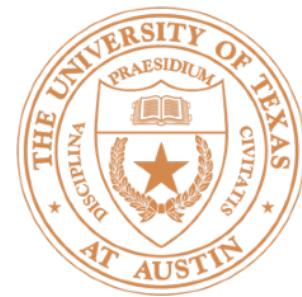
SVM (ignoring regularizer)

$$f(x) \text{ if } \mathbf{w}^\top f(x) < 1, \text{ else } 0$$



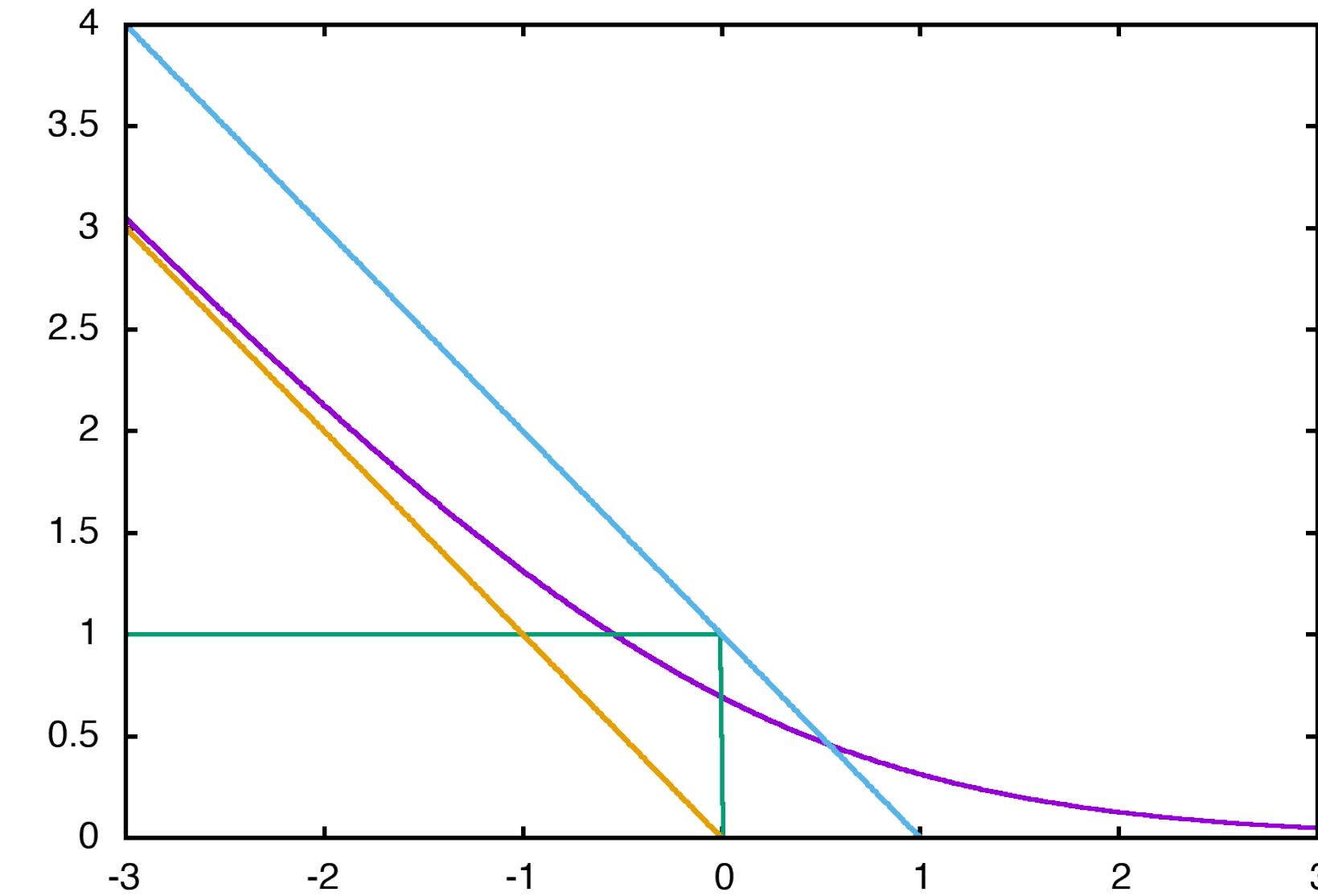
*sign of gradients flipped to give intuitive update

Optimization

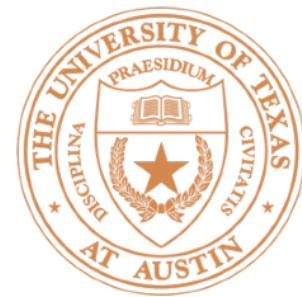


Statistical Modeling

- ▶ Four elements of a structured machine learning method:
 - ▶ Model: probabilistic, max-margin, deep neural network
 - ▶ Objective



- ▶ Inference: just maxes and simple expectations so far, but there can be other questions too (e.g. posterior over a variable)
- ▶ Optimization: **gradient descent**



Optimization

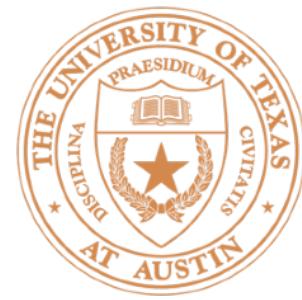
- ▶ Stochastic gradient descent

$$\mathbf{w} \leftarrow \mathbf{w} - \alpha \mathbf{g} \quad \mathbf{g} = \frac{\partial}{\partial \mathbf{w}} \mathcal{L}$$

- ▶ Very simple to code up
- ▶ “First-order” technique: only relies on having gradient
- ▶ Can avg gradient over a few examples and apply update once (minibatch)
- ▶ Setting step size is hard (decrease when held-out performance worsens?)
- ▶ Newton’s method
 - ▶ Second-order technique
 - ▶ Optimizes quadratic instantly
- ▶ Quasi-Newton methods: L-BFGS, etc. approximate inverse Hessian

$$\mathbf{w} \leftarrow \mathbf{w} - \left(\frac{\partial^2}{\partial \mathbf{w}^2} \mathcal{L} \right)^{-1} \mathbf{g}$$

↑
Inverse Hessian: $n \times n$ mat, expensive!



AdaGrad

- ▶ Optimized for problems with sparse features
- ▶ Per-parameter learning rate: smaller updates are made to parameters that get updated frequently

$$w_i \leftarrow w_i + \alpha \frac{1}{\sqrt{\epsilon + \sum_{\tau=1}^t g_{\tau,i}^2}} g_{t,i}$$

(smoothed) sum of squared gradients from all updates

- ▶ Generally more robust than SGD, requires less tuning of learning rate
- ▶ Other techniques for optimizing deep models – more later!



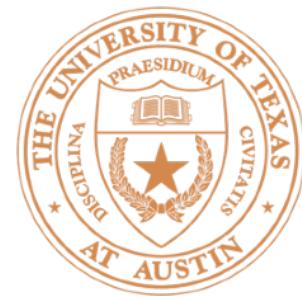
Implementation

- ▶ Supposing k active features on an instance, gradient is only nonzero on k dimensions

$$\mathbf{w} \leftarrow \mathbf{w} - \alpha \mathbf{g} \quad \mathbf{g} = \frac{\partial}{\partial \mathbf{w}} \mathcal{L}$$

- ▶ $k < 100$, total num features = 1M+ on many problems
- ▶ Be smart about applying updates!
- ▶ In PyTorch: applying sparse gradients only works for certain optimizers and sparse updates are very slow.

Sentiment Analysis



Sentiment Analysis

this movie was great! would watch again

+

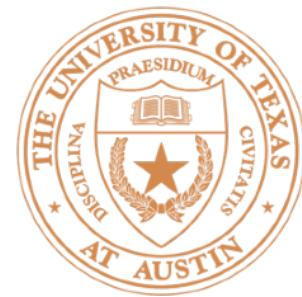
the movie was gross and overwrought, but I liked it

+

this movie was not really very enjoyable

-

- ▶ Bag-of-words doesn't seem sufficient (discourse structure, negation)
- ▶ There are some ways around this: extract bigram feature for “*not X*” for all *X* following the *not*



Sentiment Analysis

	Features	# of features	frequency or presence?	NB	ME	SVM
(1)	unigrams	16165	freq.	78.7	N/A	72.8
(2)	unigrams	"	pres.	81.0	80.4	82.9
(3)	unigrams+bigrams	32330	pres.	80.6	80.8	82.7
(4)	bigrams	16165	pres.	77.3	77.4	77.1
(5)	unigrams+POS	16695	pres.	81.5	80.4	81.9
(6)	adjectives	2633	pres.	77.0	77.7	75.1
(7)	top 2633 unigrams	2633	pres.	80.3	81.0	81.4
(8)	unigrams+position	22430	pres.	81.0	80.1	81.6

- ▶ Simple feature sets can do pretty well!



Sentiment Analysis

Method	RT-s	MPQA
MNB-uni	77.9	85.3
MNB-bi	79.0	86.3
SVM-uni	76.2	86.1
SVM-bi	77.7	<u>86.7</u>
NBSVM-uni	78.1	85.3
NBSVM-bi	<u>79.4</u>	86.3
RAE	76.8	85.7
RAE-pretrain	77.7	86.4
Voting-w/Rev.	63.1	81.7
Rule	62.9	81.8
BoF-noDic.	75.7	81.8
BoF-w/Rev.	76.4	84.1
Tree-CRF	77.3	86.1
BoWSVM	—	—

Kim (2014) CNNs

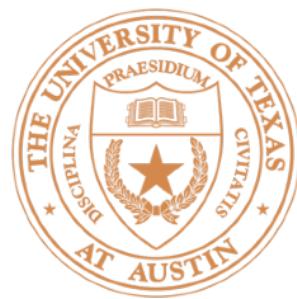
81.5 89.5

← Naive Bayes is doing well!

Ng and Jordan (2002) — NB
can be better for small data

Before neural nets had taken off
— results weren't that great

Wang and Manning (2012)



Sentiment Analysis

- ▶ Stanford Sentiment Treebank (SST) binary classification
- ▶ Best systems now: large pretrained networks
- ▶ 90 -> 97 with good NN models

Model	Accuracy	Paper / Source	Code
XLNet-Large (ensemble) (Yang et al., 2019)	96.8	XLNet: Generalized Autoregressive Pretraining for Language Understanding	Official
MT-DNN-ensemble (Liu et al., 2019)	96.5	Improving Multi-Task Deep Neural Networks via Knowledge Distillation for Natural Language Understanding	Official
Snorkel MeTaL(ensemble) (Ratner et al., 2018)	96.2	Training Complex Models with Multi-Task Weak Supervision	Official
MT-DNN (Liu et al., 2019)	95.6	Multi-Task Deep Neural Networks for Natural Language Understanding	Official
Bidirectional Encoder Representations from Transformers (Devlin et al., 2018)	94.9	BERT: Pre-training of Deep Bidirectional Transformers for Language Understanding	Official
...			
Neural Semantic Encoder (Munkhdalai and Yu, 2017)	89.7	Neural Semantic Encoders	
BLSTM-2DCNN (Zhou et al., 2017)	89.5	Text Classification Improved by Integrating Bidirectional LSTM with Two-dimensional Max Pooling	



Takeaways

- ▶ Logistic regression, SVM, and perceptron are closely related; we'll use logistic regression mostly, but the exact loss function doesn't matter much in practice
- ▶ All gradient updates: “make it look more like the right thing and less like the wrong thing”
- ▶ Next time: multiclass classification