IController

**enum** Location{  
 ***START***,***END***}  
**void** errorAccepted();  
**void** focusOn(Location location);  
**void** route();  
**void** setLevel(String level);  
**void** goInside();  
**void** startUp();  
**void** setStart(String newStart);  
**void** setEnd(String newEnd);  
**void** areaSelected(String areaName);  
**void** setStructure(String structure);  
Structure getStructure();

View

**void** onMapReady(GoogleMap googleMap)

**void** update(RoutePlannerState state)

**void** setPosition(CameraPosition position)

IndoorBuilding getFocusedBuilding()

String getLevel()

IndoorStateChangeAdapter

**void** activate()

**void** deactivate()

**void** onIndoorBuildingFocused()

**void** onIndoorLevelActivated(IndoorBuilding indoorBuilding)

Midpoint

String getName();  
LatLng getCoOrd();  
String getPlane();

ErrorMessageDialogFragment

**void** setController(IController controller)

**void** setMessage(String message)

Dialog onCreateDialog(Bundle savedInsanceState)

EndPoint

String getName();  
List<LatLng> getCoOrds();  
String getPlane();  
LatLng getCentre();  
**boolean** sameShape(Polygon p);

CameraLimiter

**void** onCameraChange(CameraPosition position)

TextWatcherAdapter

**void** beforeTextChanged(CharSequence s, **int** start, **int** count, **int** after)

**void** onTextChanged(CharSequence s, **int** start, **int** before, **int** count)

**void** afterTextChanged(Editable s)

TouchListenerAdapter

**boolean** onTouch(View v, MotionEvent event)

PolygonClickAdapter

**void** onPolygonClick(Polygon polygon)

MarkerClickAdapter

**boolean** onMarkerClick(Marker marker)

DirectionsClickAdapter

**void** onClick(View v)

InOutClickAdapter

**void** onClick(View v)

GoogleInterfaces