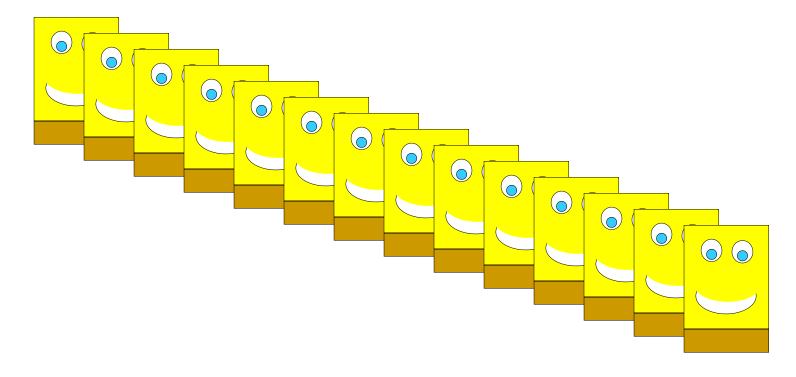
# Step Into Java: ArrayList Class

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Java

# What are the limitations of an array?



### Limitations of arrays

Cannot be resized!

java.util.ArrayList is the library class that must be imported.

### import java.util.ArrayList;

```
public class PlayArray
{
    private ArrayList<Object> myList = new ArrayList<Object>();
```

constructs an ArrayList object with zero elements

### public ArrayList Methods

int size() myList.size()

boolean add(Object x) myList.add("Hi");

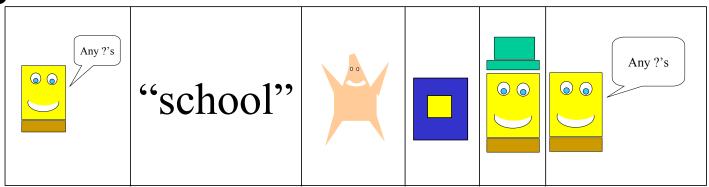
Object get(int index) myList.get(4);

Object set(int index, Object x) myList.set(3,"Bye");

Object remove(int index) myList.remove(2);

void add(int index, Object x) myList.add(3,new SpongeBob...

#### myList



### How does the ArrayList resize?

One problem...
what if we wanted an
ArrayList of int's, or
double's?

But ArrayList holds Objects!

#### Wrapper Classes to the rescue!

These classes turn primitive types into classes. We are concerned about 3:

Double

Int

Boolean

### Construct a Double object:

Double r = new Double(7.5);

// to retrieve the double value,...

System.out.print(r.doubleValue());

Let's add a double value to aList:

double num = 37.5;
Double numWrap = new Double(num);
aList.add(numWrap);

## How would you retrieve the Double in aList?

Now its an Object....

Double retriever = (Double)aList.get(0); double back = retriever.doubleValue();

#### Next Lab

- -Repeat previous array lab using ArrayList as the data structure.
- -You should make your ArrayList type whatever abstract class you made for your classes

ArrayList<your abstract class> joe