Step Into Java: Make a Method

Mr. Neat Java

Review

- Methods provide a "wrapping" around a functional block of code
- Encourages reusability
- Method names are on the "right side of the dot" (eg, input.readInt())

Inputs to the Method

- sue.indexOf("the") has one
 input the String "the"
- sue.substring(0,4) has two
 inputs the integers 0 and 4
- sue.length() has no inputs
- Inputs are indicated between the "smooth" parentheses

Inputs to the Method

- The number and "flavor" of the inputs in the method call must match the number and "flavor" in the method definition
- sue.indexOf(4) would not compile.
 The indexOf input parameter must be a String

Lab

- Write a method (in the same class) that takes in two Strings; one is a single word and the other is a sentence.
- The method should output to the screen "found it" if the single word occurs at least once in the sentence.