

Step Into Java: Mirror Part of Your Pix

Mr. Neat
Java

Cosmetic Surgery

- Let's fix an ancient Greek ruin (photographically)



Cosmetic Surgery

- How?
- Flip horizontal or vertical line?
- Flip left to right or right to left?



Cosmetic Surgery

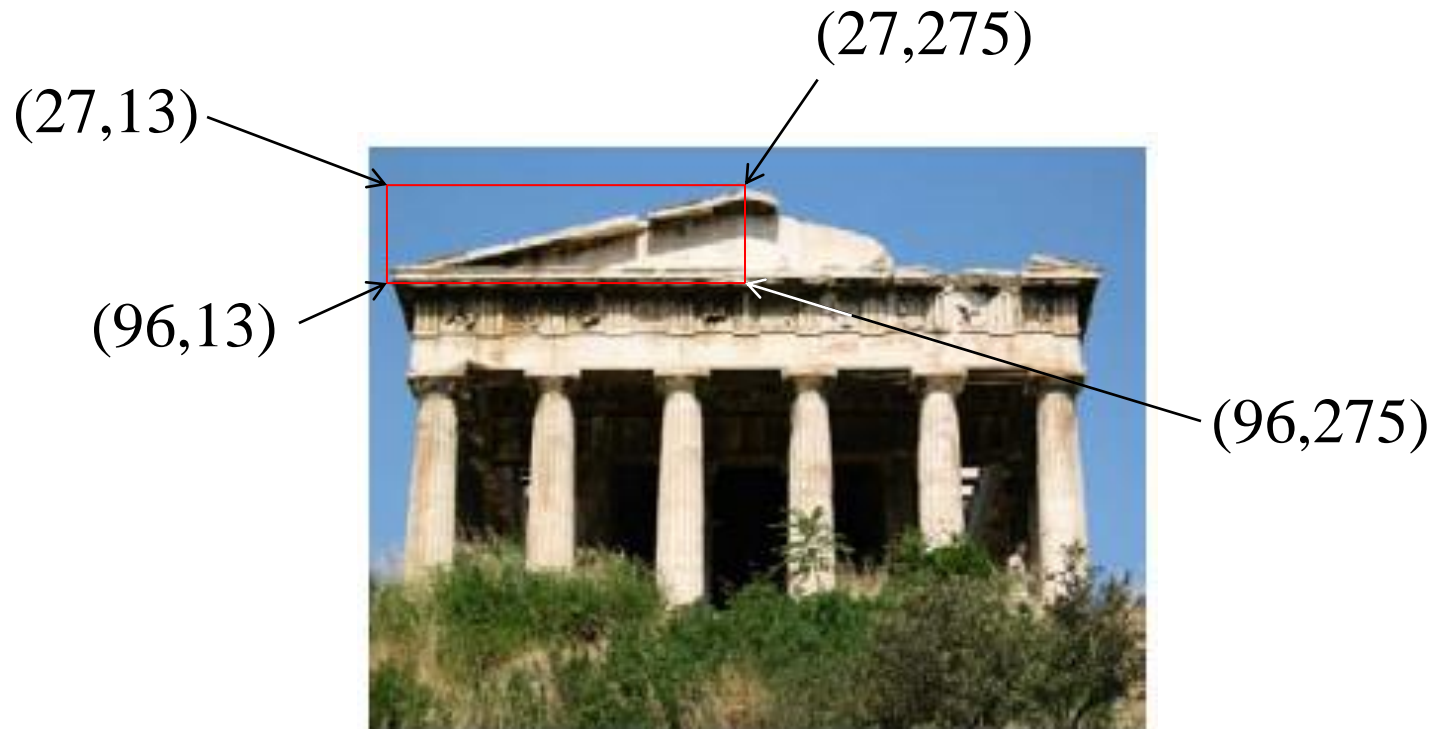
- How?
- Where is the mirror point?

276



Cosmetic Surgery

- How?
- What are the dimensions of the sub picture to flip?

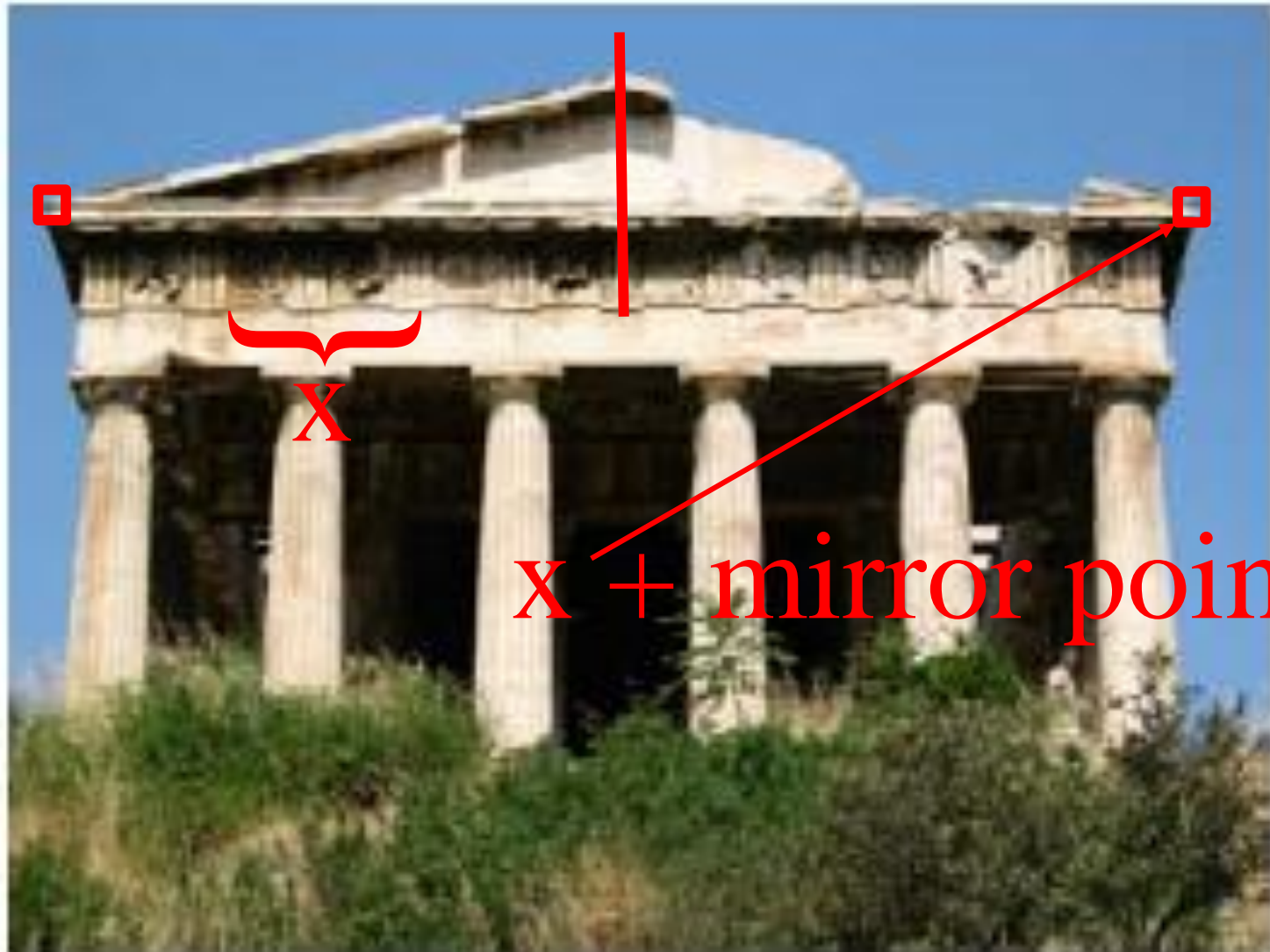


Cosmetic Surgery

- How?
- Get the left Pixel
- Get the right Pixel
 - Find left Pixel distance to mirror point
 - Add this distance to mirror point
- Set right Pixel color to left Pixel color



Cosmetic Surgery



$x + \text{mirror point}$

Cosmetic Surgery

- Let's look at the code...

```
public void mirrorTemple()
{
    int mirrorPoint = 276;
    Pixel leftPixel = null;
    Pixel rightPixel = null;
    int count = 0;
    Pixel[][] pixels = this.getPixels2D();

    // loop through the rows
    for (int row = 27; row < 97; row++)
    {
        // loop from 13 to just before the mirror point
        for (int col = 13; col < mirrorPoint; col++)
        {

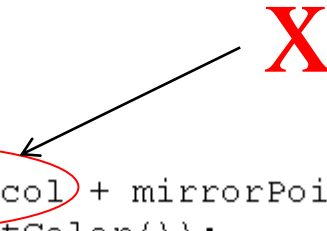
            leftPixel = pixels[row][col];
            rightPixel = pixels[row]
                           [mirrorPoint - col + mirrorPoint];
            rightPixel.setColor(leftPixel.getColor());
        }
    }
}
```


Cosmetic Surgery

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        }
    }
}
```



Lab – Mirror Sub Pix

Write the method `mirrorArms` to mirror the arms on the snowman (`snowman.jpg`) to make a snowman with 4 arms. Write a class (static) test method in `PictureTester` to test this new method and call it in the `main` method.