

Something new:  
Make a Class...

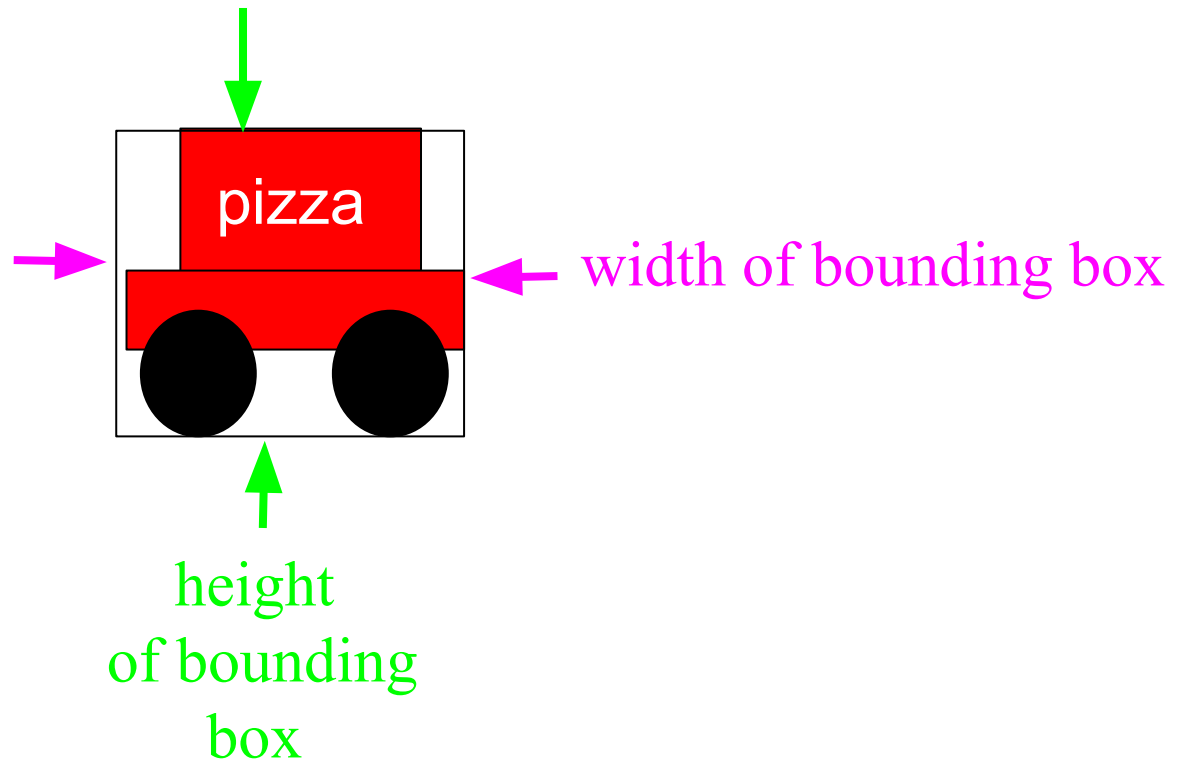
Mr. Neat  
Java

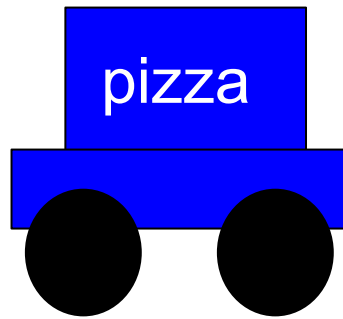
# Ta - Da, now we are going to make a Class!

- the class definition has three parts:
  - 1) fields (also called global variables or instance variables)
  - 2) constructors
  - 3) methods

# Constructors.....

Add a getHeight and getWidth method





Define getHeight() method:

```
public int getHeight()  
{  
  
    return  
}
```

hint: use Car bounding box instance variable

# Lab

- Add a getHeight and getWidth method to your Car class
- test it by making a few Cars and outputting their width and height (boring)