Something new: More Car Class...

Mr. Neat
Java

Review

- the class definition has three parts:

- 1) fields (also called global variables or instance variables)
- 2) constructors
- 3) methods

Shows Both Files...

USES - starter.java

```
Car fred = new Car(17.0, 23.0); fred.draw();
```

MAKES - Car.java

```
public class Car
{
    // fields and constructor
    public void draw()
    {
    }
}
```

Make the draw() method...

Draw each part of the Car

```
public void draw()
  upperBody.draw();
  lowerBody.draw();
  wheel1.draw();
  wheel2.draw();
```

Lab

- Add a translate method to your Car class
- Test it