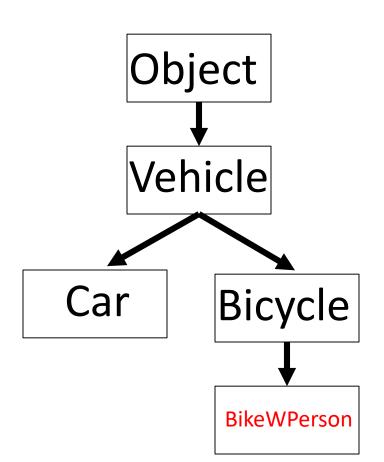
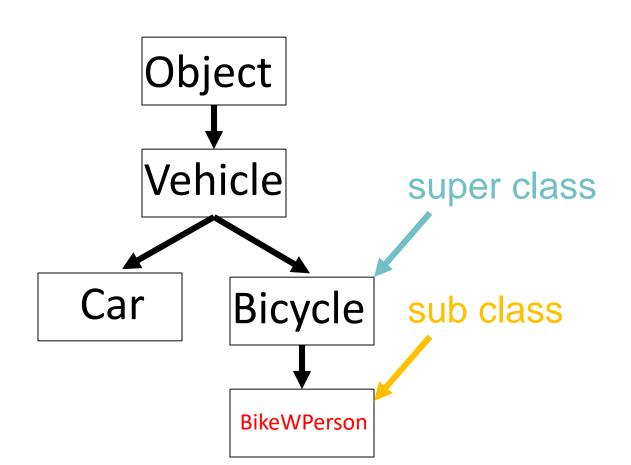
New Idea – Extending Concrete Class

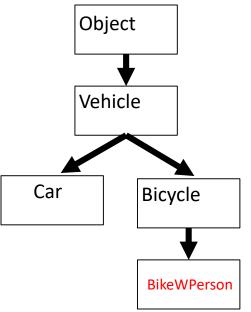
Mr. Neat Java

Big Idea in Java... Inheritance

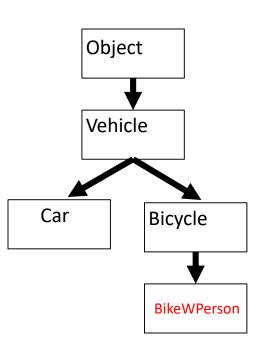
- Mechanism to make a group of different objects that have something in common
- Mechanism to make a more specialized class from a more general class (eg, Car with person in it)
- The Object class is the mother of all classes
- Family trees help to understand





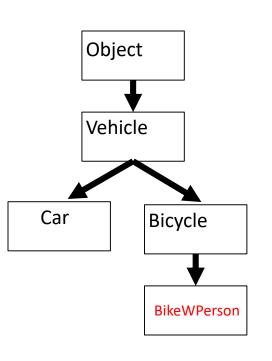


- Make a new file called BikeWPerson
- Extend Bicycle class
- Call super classes constructors
- Only include in the code:
 - private fields needed for person
 - Methods needed for the person
- Everything else is inherited from the super class!



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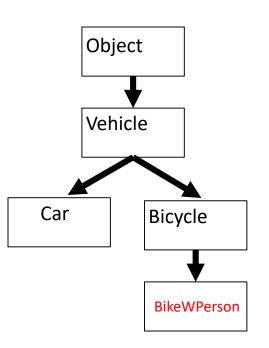
```
public class BikeWPerson extends Bicycle
{
```



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```
public BikeWPerson(int x, int y)
{
     super(x,y);
     // stuff unique to person
```

Calls super classes constructor with same parameter set



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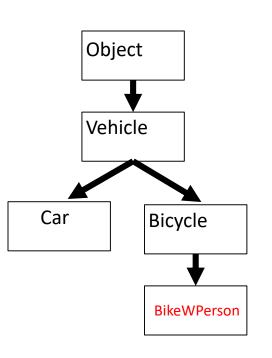
```
public class BikeWPerson extends Bicycle
{

// add fields unique to person

//all the rest of the fields are already defined in the super classes.

// DON'T REDEFINE THEM AGAIN!

}
```



Calls super classes

method

- Make a new file called BikeWPerson
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```
public void translate(double ex, double why)
{
          super.translate(ex,why);
          head.translate(ex,why);
          body.translate(ex,why);
}

          moves the person parts
```

NOTE:

Private instance variables of super classes are NOT inherited by sub classes. So if you need access to a super class private variable, that super class needs to have an accessor method for that variable. This issue may require you to go back and edit your super class. In the future, load your super class with accessor methods in anticipation of others extending your class.

Lab

- Make a BikeWPerson class
- Extend the provided NeatoBicycle class
- Inherit the NeatoBicycle toString method and augment it to include a person
- Test your code by constructing one object from the new class and recycling it. Also, SOP a BikeWPerson object

Hints

- NeatoBicycle constructors:
 - public NeatoBicycle(double x, double y)
 - public NeatoBicycle(double x, double y, String label)
 - public NeatoBicycle(double x, double y, String label, Color c)
 - public NeatoBicycle(double x, double y, String label, Color c, int step)
- NeatoBicycle methods:
 - public void draw()
 - public void translate(double ex, double why)
 - public void driveRandom()
 - public int getX()
 - public int getY()
 - public int getStep()
 - public void setStep(int st)
 - public int getHeight()
 - public int getWidth()
 - public Rectangle getBoundBox()
 - public String getName()
 - public String toString()

Hints (continued)

- Place the NeatoBicycle.class file in your pkg folder
- This file is located in this folder (notes)