

Python Graphics: Custom Screensaver

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Project DVD

- You are going to make a screensaver by using multiple images
- This is similar to the bouncing Waldo lab, but instead the image will bounce up, down, left and right
- Use `move(x,y)` to move the image in each direction
- Do “`import time;`” and use `time.sleep(milliseconds)` to change speed
- Make sure the image bounces perfectly when a corner of the image hits the wall

Extra Lab

- Make a screensaver of the DVD logo
- Add a counter that counts every time it bounces off the wall
- When it bounces in the corner perfectly, add 1 to the counter
- When the “DVD logo” hits a wall, change the color of the logo
- Allow the user to change the speed of the logo