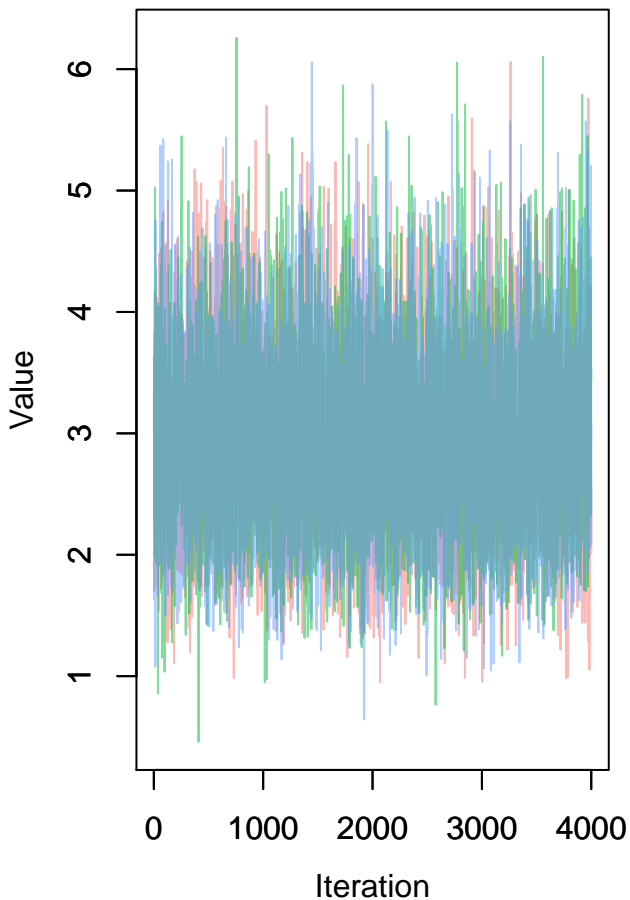


Trace – surv.bsize



Density – surv.bsize

