Gregory Blood

Check out my Website: gregoryblood.github.io

EDUCATION

Oregon State University, Corvallis, OR — *Computer Science*

September 2017 - Present

Currently an enrolled student learning computer programing in the School of Engineering. Have passed all CS classes with straight A's.

- ❖ Data Structures
- ❖ Web Development
- ❖ Computer Architecture and Assembly (MASM)
- ❖ Computer Networking
- ❖ Software Engineering
- ❖ Operating Systems

West Career and Technical Academy, Las Vegas — *High School Degree*

EXPERIENCE

Teacher Assistant for Data Structure, Las Vegas

September 2019 - Present

Working with a professor, I held office hours to help students with any questions they had in the class along with reviewing and grading their projects. I also proctored quizzes for 30+ students.

Political Canvassing, Las Vegas

July 2018 - August 2018

I went door to door and learned how to communicate a message to people from all backgrounds. I also learned how to split tasks up with a team member to cover the most efficient amount of territory.

Projects

Ask about them!

Ships!— *Unity (C#)*

Solo summer project I built. It's a four player party game involving battling ships with interactive controls.

HessCoin— Website (*HTML, CSS, Javascript)*

I worked with in a team of three to create a clicker game.

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AWARDS

Workplace Readiness Award

Award given by the Virginia Department of Education for understanding work ethics and proper behavior towards co-workers.

Technical Skills

MASM

C, C++, C#

HTML, Javascript, CSS

MongoDB

OOP

GitHub

Microsoft Workplace

Swift

XCode

Unity Editor