

Gregório Benatti

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- Interests -

Work as a Gameplay developer, Games developer, Tools Programmer, FullStack Developer.

- Education -

FATEC – Technology University of São Paulo | 2016 - 2017
Bachelor in Analysis and System Development

São José dos Campos, SP

FATEC – Technology University of São Paulo | 2011 - 2013, dropped out.
Bachelor in Programming and Database Management

São José dos Campos, SP

ETEP – Everardo Passos Technical School | 2004 - 2006
High School Education - Technical Computing Formation

São José dos Campos, SP

- Experience –

OnSet Tecnologia/Johnson & Johnson | Since August 2016 - (working)
Business Intelligence Consultant

São José dos Campos, SP

Working at Johnson & Johnson GTS Data Analytics Team developing and supporting BI solutions, including Microsoft Solutions (SSIS, SSAS, Reporting Services) ,IBM Cognos , BIG DATA tools such as Hadoop.

Working with: Cloudera, Machine Learning, Hadoop, Spark, Scala, Python, Hue, SQL Server, Linux, ETL, DataBase Administration, Windows Server.

Tapps Games | Aug 2014 - Aug 2016
Game Developer/Tools Programmer

São Paulo, SP

Development of mobile games based on CoronaSDK, coding in Lua. Support all released games, fixing bugs and create new features (game updates).

Working on production team, developing of tools to improve quality, speed and support to the development team, working with native code for Android and iOS.

Native development of Android plugins, iOS static libraries, integrating third party SDKs for Analytics, Crash logs, In-App purchase, games features, cloud save using google play services and iCloud API and new android notifications system.

Integration of iOS games with the new apple TV. Working close to google and apple to guarantee best quality.

Porting games to Windows Phone platform, making performance improvements.

Working with: Lua, CoronaSDK, Android, Java, Groovy, Gradle, iOS, C++, Objective-C, Windows Phone, GIT, Jenkins.

Ericsson Telecommunications | Jun 2013 - Jul 2014

São José dos Campos, SP

Software Developer

Development of Java code for an ERP and a CMS to telecom industry. Using development techniques like Continuous Integration, TDD, unit tests, pair programming, Scrum Agile methodology to guarantee code quality and continuous delivery to Ericsson's customers.

Working with: Java, JUnit, JSP, Eclipse IDE, Apache Tomcat, Oracle, GIT, Jenkins, Unix, VI.

Touch Tecnologia | Dec 2011 - May 2013

São José dos Campos, SP

Internship as Software Developer

Development of Java code for a scheduler web application to healthcare industry. Using development techniques like Continuous Integration, TDD, unit tests, pair programming, Scrum Agile methodology and web solutions for interfaces and usability.

Working with: Java, JUnit, JSP, Eclipse IDE, Apache Tomcat, Oracle, PostgreSQL, Maven, GIT, Hudson, HTML, CSS, Javascript, Ubuntu Linux.

P2D Prontuário Universal | Mar 2010 - Dec 2011

São José dos Campos, SP

Internship as Web Design/Adobe Flex Developer

Work focused on the healthcare area, agile development and usability with the creation of a prototype for validating requirements and functionalities with the client. Refactoring source code in ActionScript 3 and responsible for the company's website.

Working with: Adobe Flex 3.5, ActionScript 3, Maven, SVN, HTML, CSS, Javascript, Agile Scrum.

- Languages -

English – Advanced

Portuguese – Native

- Computer Skills -

Mobile development with XCode, Android Studio, Objective-C, Swift, Java, Groovy, Gradle.

Continuous Delivery, Continuous Integration, Jenkins, GoCD, GIT.

Languages like Javascript, Python, Lua, Bash, C#, C++.

Agile Methodology - Scrum, kanban.