

# GIT

Fast version control

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Gregor Schwab |

`gregor.schwab@voestalpine.com`

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# ZU MEINER PERSON

- Studium an der Universität Innsbruck
- 1994+ versch. Softwareentwicklung mit C++, Java (JBoss) und Perl (Philips)
- 1994+ Erstkontakt mit Unix Workstations und RCS
- 2004+ techn. Infrastruktur Standortleitung  
Sysadmins
- 2011+ Leitung der Webentwicklung (EA Startup  
Turbulenz)

- 2013+ Teamleitung Virtualisierungsinfrastruktur am ZID (Universität Innsbruck) für 4000 Mitarbeiter und ca. 40.000 Studierende Planung, Betreuung und Weiterentwicklung des Gitlab Community Edition Servers der Universität Innsbruck (800 Benutzer über 1000 Projekte) Entwicklung der Puppet Deployment Infrastruktur mit Tests/CI/CD
- 2015+ SCRUM Master Ausbildung
- 2015+ Projektmanagement div. DevOPS Projekte

# VERSIONSKONTROLLSYSTEME

- einfache Versionskontrolle
  - final, final2, really\_final, ...
  - v1, v1.2.5, ....
  - RCS, lokal
- Client - Server
  - CVS, SVN
- Distributed
  - GIT, Mercurial, Bazaar

# KURZE ENTSTEHUNGSGESCHICHTE VON GIT

- 2006 von Linus Torvalds entwickelt
- Schwerpunkt Softwareentwicklung (Linux Kernel)
- Unzufriedenheit mit bestehenden Systemen

# VORTEILE VON GIT

- schneller
- kein Server nötig (Committen, Mergen, branchen wann immer man will)
- einfachere Kollaboration durch Pull Requests, Forks, Soziale Netzwerke (Github,...)

# DVCS VS. VCS

- Snapshots (keine Deltas)
- Lightweight Forks, wie DNA
- Keine Network Latency
- Sauberes Merge Tracking
- Datenintegrität ([SHA1](#) Summen)
- Meritocracy anstelle Comitter Status
- Lokale Branches (ermöglicht privates Arbeiten und neue Ideen)

# INSTALLATION VON GIT

<https://git-scm.com/downloads>

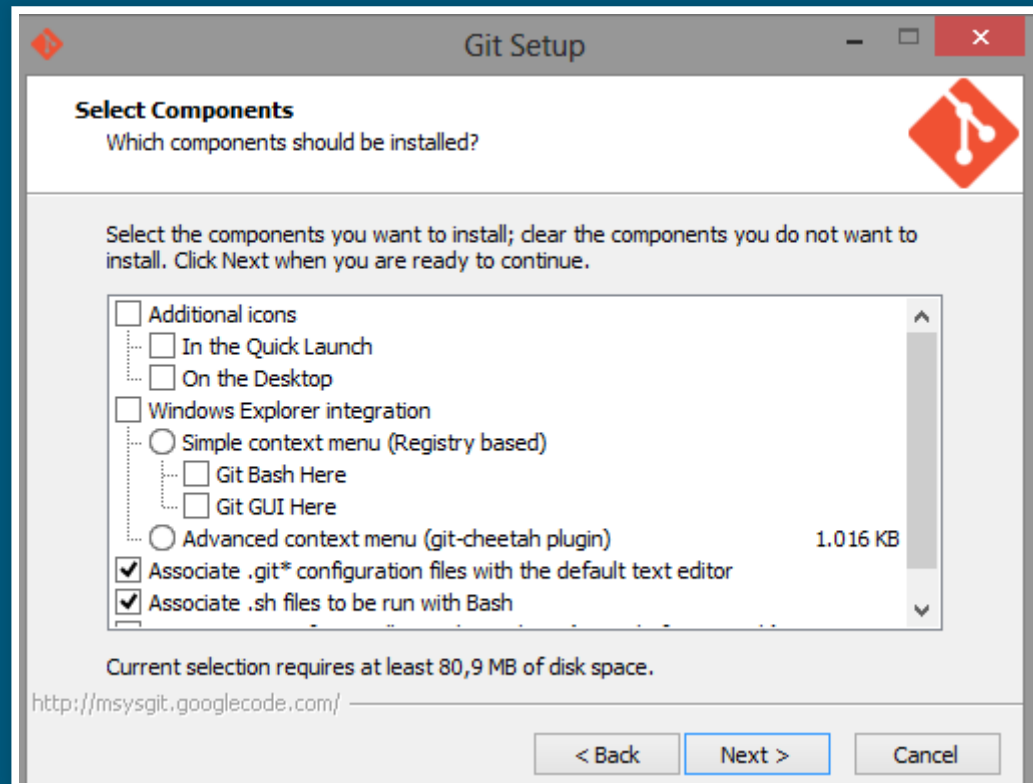
- Unter Windows: <https://git-scm.com/download/win>
- Unter Linux (z.B. über Packagemanager):

```
# Installation von git auf Ubuntu  
$ apt-get install git
```

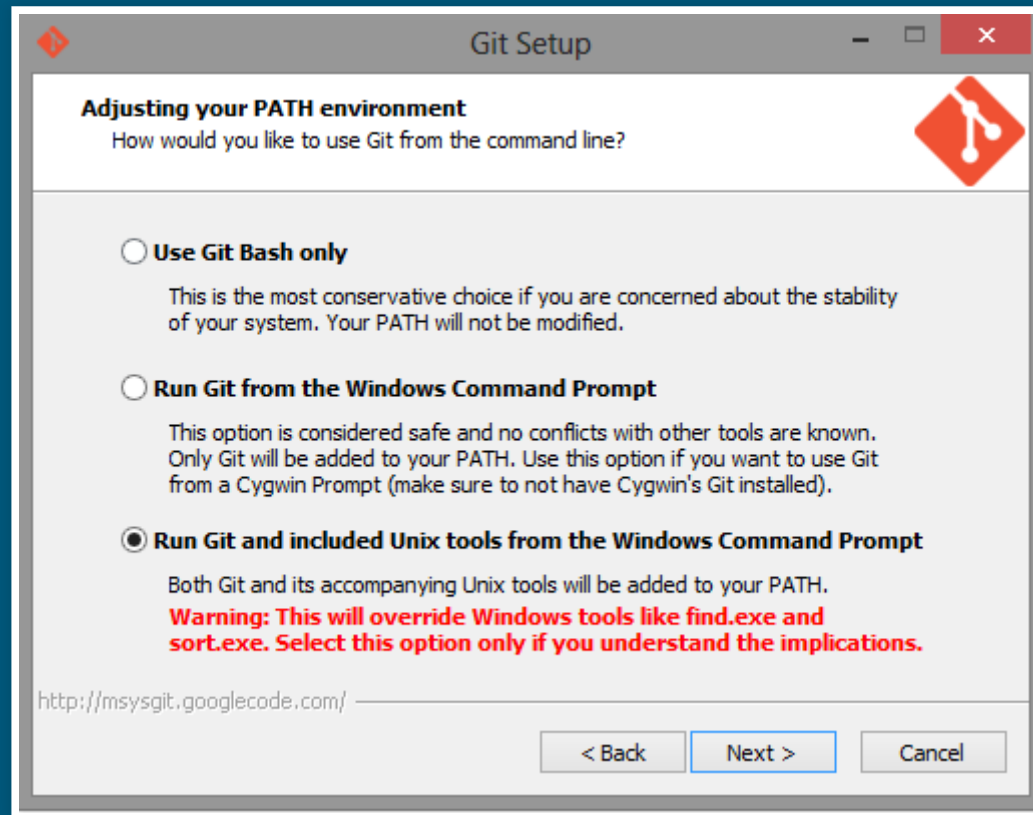
- Selbst kompilieren (nicht empfohlen)



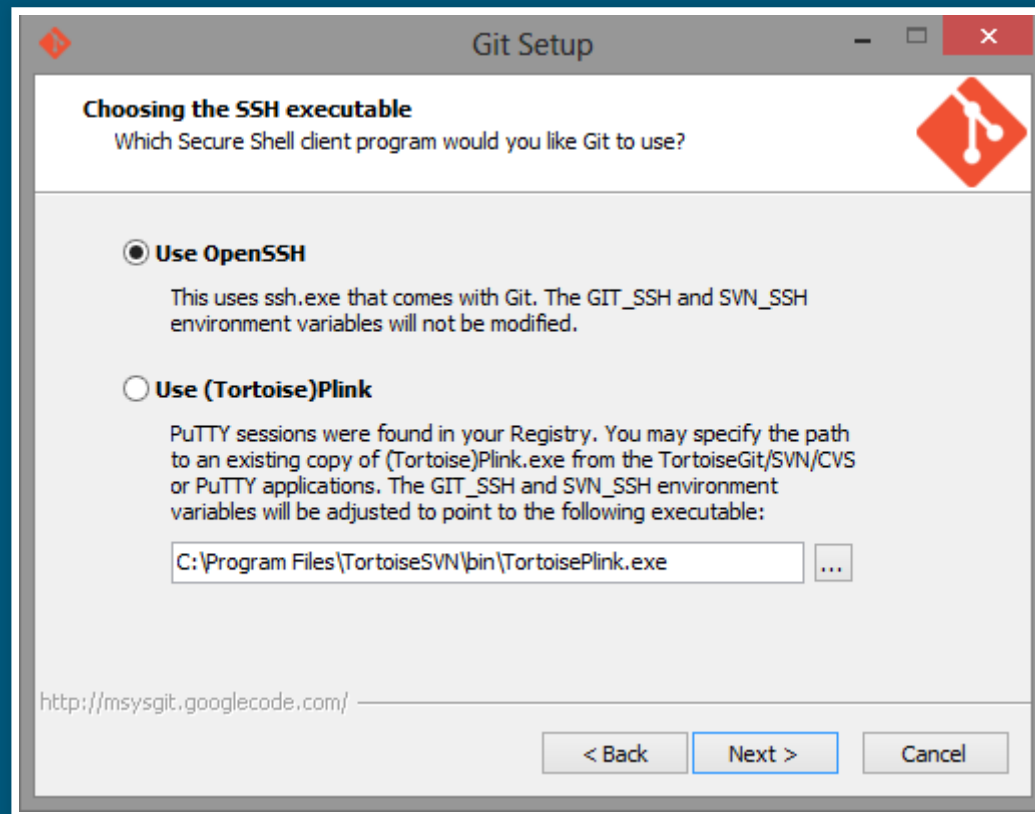
# INSTALLATION UNDER WINDOWS IM DETAIL



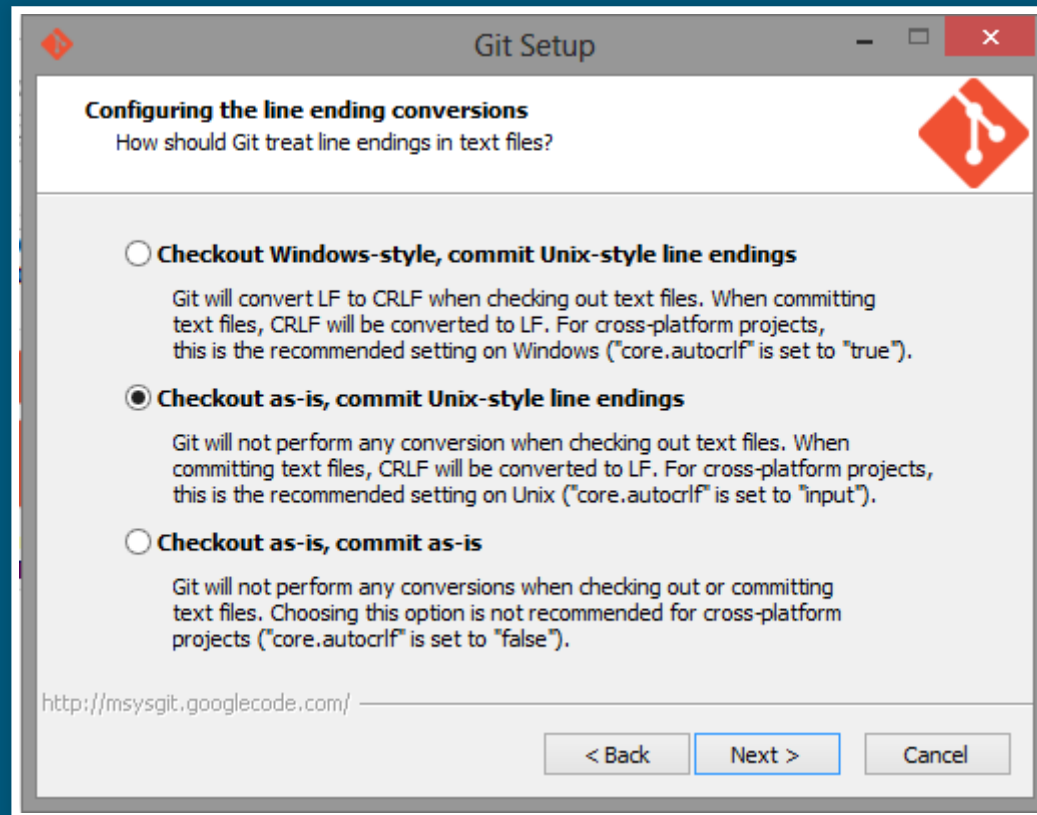
# INSTALLATION UNTER WINDOWS IM DETAIL



# INSTALLATION UNTER WINDOWS IM DETAIL

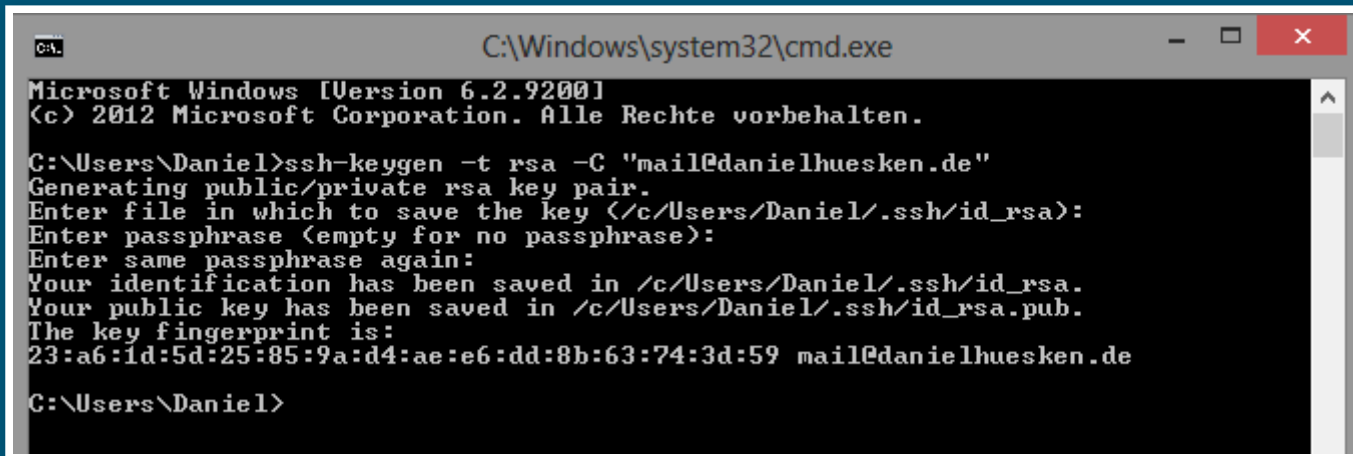


# INSTALLATION UNTER WINDOWS IM DETAIL



# INSTALLATION DER SSH KEYS (OPTIONAL)

```
ssh-keygen -t rsa -C "your_email@example.com"
```



```
C:\Windows\system32\cmd.exe
Microsoft Windows [Version 6.2.9200]
(c) 2012 Microsoft Corporation. Alle Rechte vorbehalten.

C:\Users\Daniel>ssh-keygen -t rsa -C "mail@danielhuesken.de"
Generating public/private rsa key pair.
Enter file in which to save the key (/c/Users/Daniel/.ssh/id_rsa):
Enter passphrase (empty for no passphrase):
Enter same passphrase again:
Your identification has been saved in /c/Users/Daniel/.ssh/id_rsa.
Your public key has been saved in /c/Users/Daniel/.ssh/id_rsa.pub.
The key fingerprint is:
23:a6:1d:5d:25:85:9a:d4:ae:e6:dd:8b:63:74:3d:59 mail@danielhuesken.de

C:\Users\Daniel>
```

# GIT SETUP

Erstmalig:

```
# Benutzerparameter für GIT
git config --global user.name "Your Name"
git config --global user.email "your_email@whatever.com"
```

- /etc/gitconfig (global)
- ~/.gitconfig oder %USERPROFILE%/.gitconfig (benutzerspezifisch)
- PROJEKTORDNER/.git/config (projektspezifisch)

```
# GIT Einstellungen abfragen
git config --list
```

# DAS GIT REPOSITORY

- Das .git Verzeichnis
- Die Working Area (checkout)
- Die Staging Area

# EVERYDAY GIT

```
git init
```



# GIT STATUS

```
#Status abfragen  
git status
```

```
git status  
On branch master
```

```
Initial commit
```

```
Untracked files:
```

```
  (use "git add <file>..." to include in what will be committed)
```

```
    hello.js
```

```
nothing added to commit but untracked files present (use "git  
</file>
```

# DATEIEN IN DER STAGING AREA IGNORIEREN

.gitignore

# GIT ADD (STAGING)

```
git add file  
git add \*.c  
git add .
```

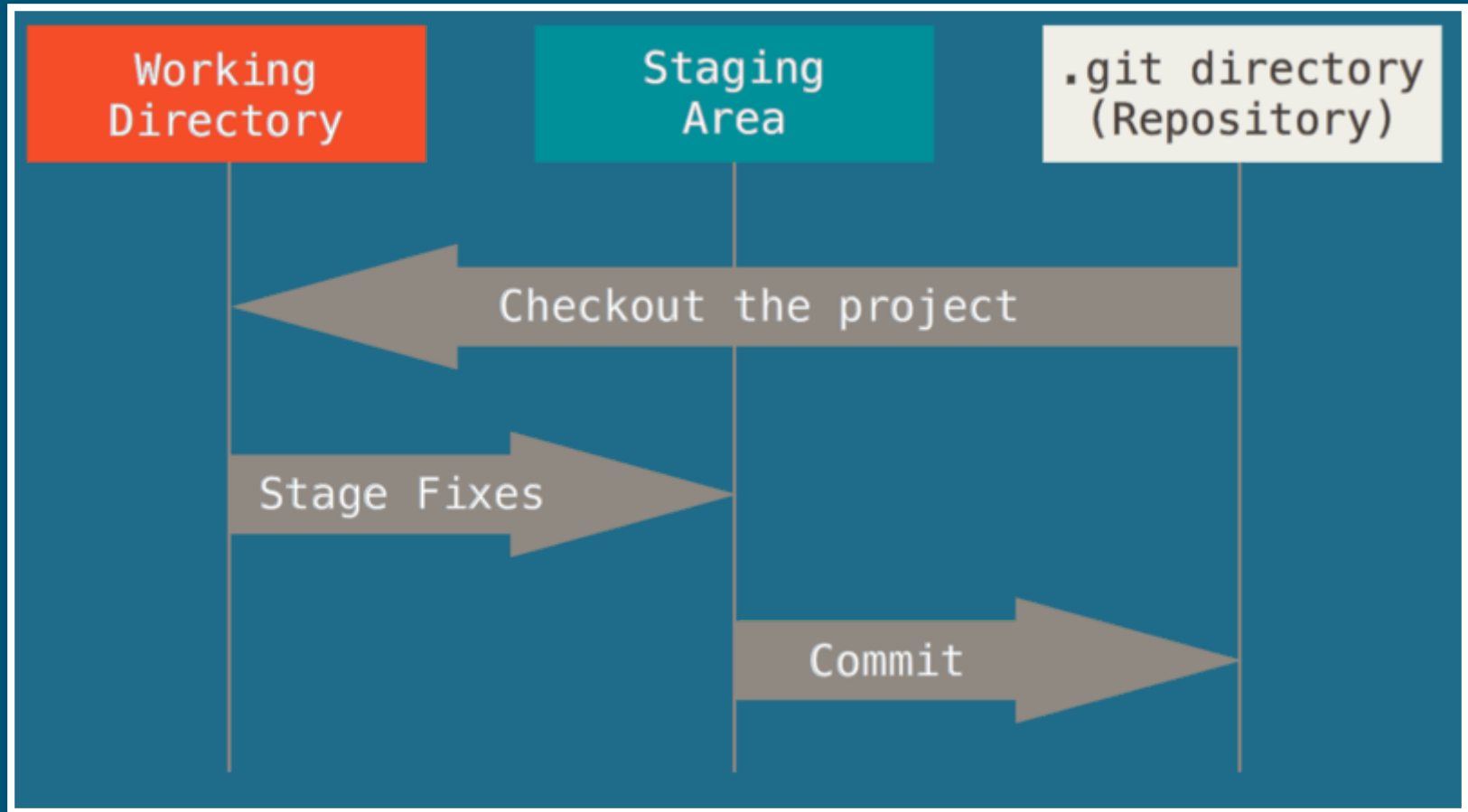
```
git add hello.js  
gregor@ip-172-31-16-42:~/test$ git status  
On branch master
```

Initial commit

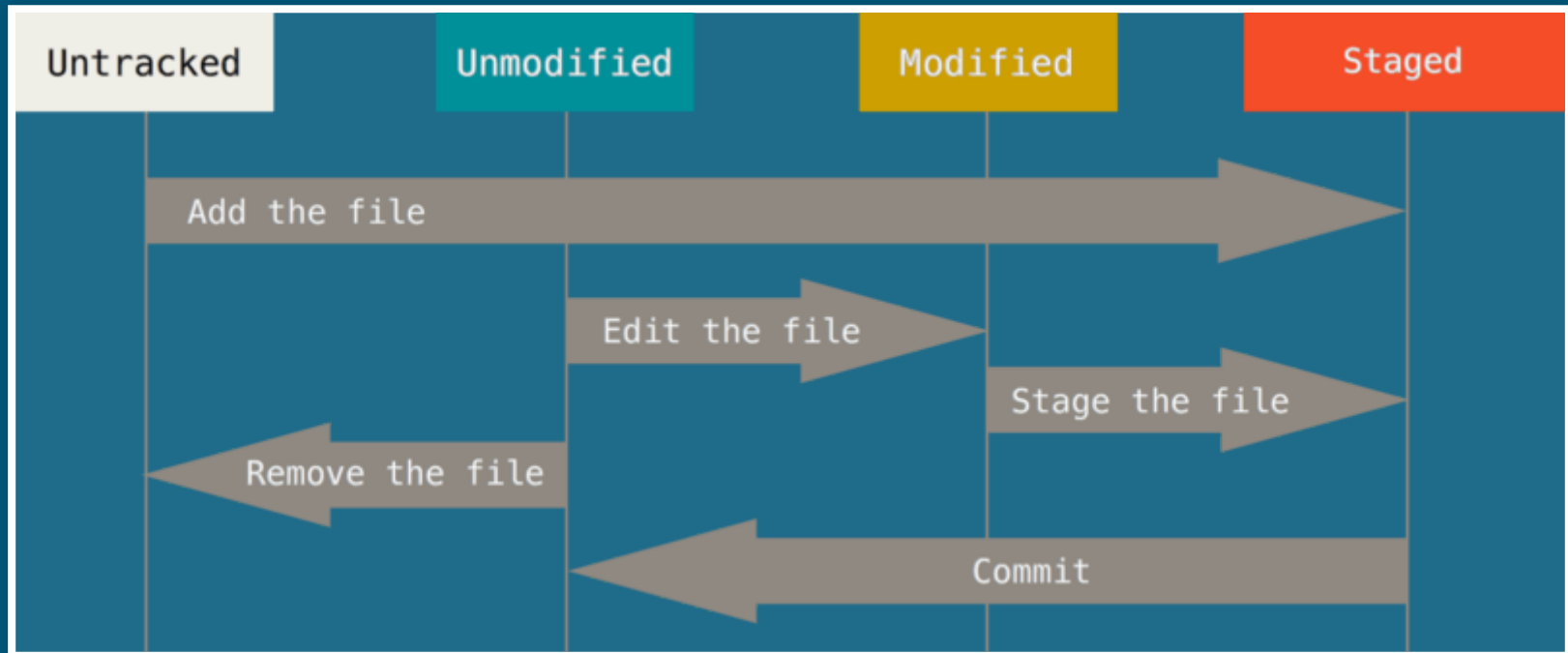
Changes to be committed:  
(use "git rm --cached <file>..." to unstage)

```
    new file:   hello.js  
</file>
```

# DIE STAGING AREA (DER INDEX)



# GIT WORKFLOW



# GIT COMMIT

```
git commit -m "Commit Message"  
git commit -m "Inital Commit"
```

```
[master d4b7ff2] Inital Commit  
1 file changed, 1 insertion(+), 1 deletion(-)
```

# DEN LETZTEN COMMIT RÜCKGÄNGIG MACHEN

```
git commit --amend
```

```
git commit --amend  
Initial Commit
```

```
# Please enter the commit message for your changes. Lines starting  
# with '#' will be ignored, and an empty message aborts the commit.  
#  
# Author:      Gregor <gregor@ip-172-31-16-42.ap-southeast-1.amazonaws.com>  
# Date:        Wed Nov 29 22:30:55 2017 +0000  
#  
# On branch master  
#  
# Initial commit  
#  
# Changes to be committed:  
#       new file:   hello.js
```

# DIE WORKING AREA UND STAGING AREA ZURÜCKSETZEN

```
git reset --hard  
#nur das Ändern einer Datei in der Working Area rückgängig machen  
git checkout -- CONTRIBUTING.md
```



# NUR DIE STAGING AREA ZURÜCKSETZEN (UNSTAGE)

```
git reset  
git reset DATEINAME
```

# DATEIEN LÖSCHEN

```
#Datei entfernen  
rm hello.js  
#Die Datei aus der Staging Area löschen  
git rm hello.js  
git rm --cached hello.js #Datei behalten
```

```
git rm hello.js  
HEAD detached at v1  
Changes to be committed:  
  (use "git reset HEAD <file>..." to unstage)  
  
    deleted:    hello.js  
</file>
```

# DATEIEN UMBENENNEN

```
#Datei umbenennen  
git mv hello.js hallo.js
```

```
mv hello.js hallo.js  
git add hallo.js  
git rm hello.js
```

```
git status  
HEAD detached at v1  
Changes not staged for commit:  
  (use "git add/rm <file>..." to update what will be committed  
  (use "git checkout -- <file>..." to discard changes in working directory)  
  
       deleted:    hello.js  
  
Untracked files:  
  (use "git add <file>..." to include in what will be committed)  
  
       hallo.js  
  
no changes added to commit (use "git add" and/or "git commit -m  
</file></file></file>
```

# GIT DIFF

```
#Die Differenz der Working Area zum letzten Commit
git diff
#Die Differenz der Staging Area zum letzten Commit
git diff --staged
```

```
git diff
diff --git a/hello.js b/hello.js
index 8a00f7c..481e5ca 100644
--- a/hello.js
+++ b/hello.js
@@ -1,1 @@
-console.log ("Hello World!")
+console.log ("Hallo Welt!")
```

# TAGGING

```
#dem momentanen HEAD den TAG v1 geben  
git tag v1  
git tag v1 CommitNo  
git checkout v1^  
git tag v1-beta
```

```
#Tags ansehen  
git tag
```

# HISTORY

```
#die letzten Commits anzeigen
git log
git log --since=yesterday
#Übersichtlichere Darstellung
git log --pretty=format:"%h %ad | %s%d [%an]"
--graph --date=short
```

```
#ein Alias in .gitconfig definieren
[alias]
  hist = log --pretty=format:"%h %ad | %s%d [%an]" --graph -
```

```
git hist
d4b7ff2 Wed Nov 29 23:24:14 2017 +0000 | Initial Commit (HEAD -
6d3c67a Wed Nov 29 22:30:55 2017 +0000 | Second Commit [Gregor
```

# BRANCHES

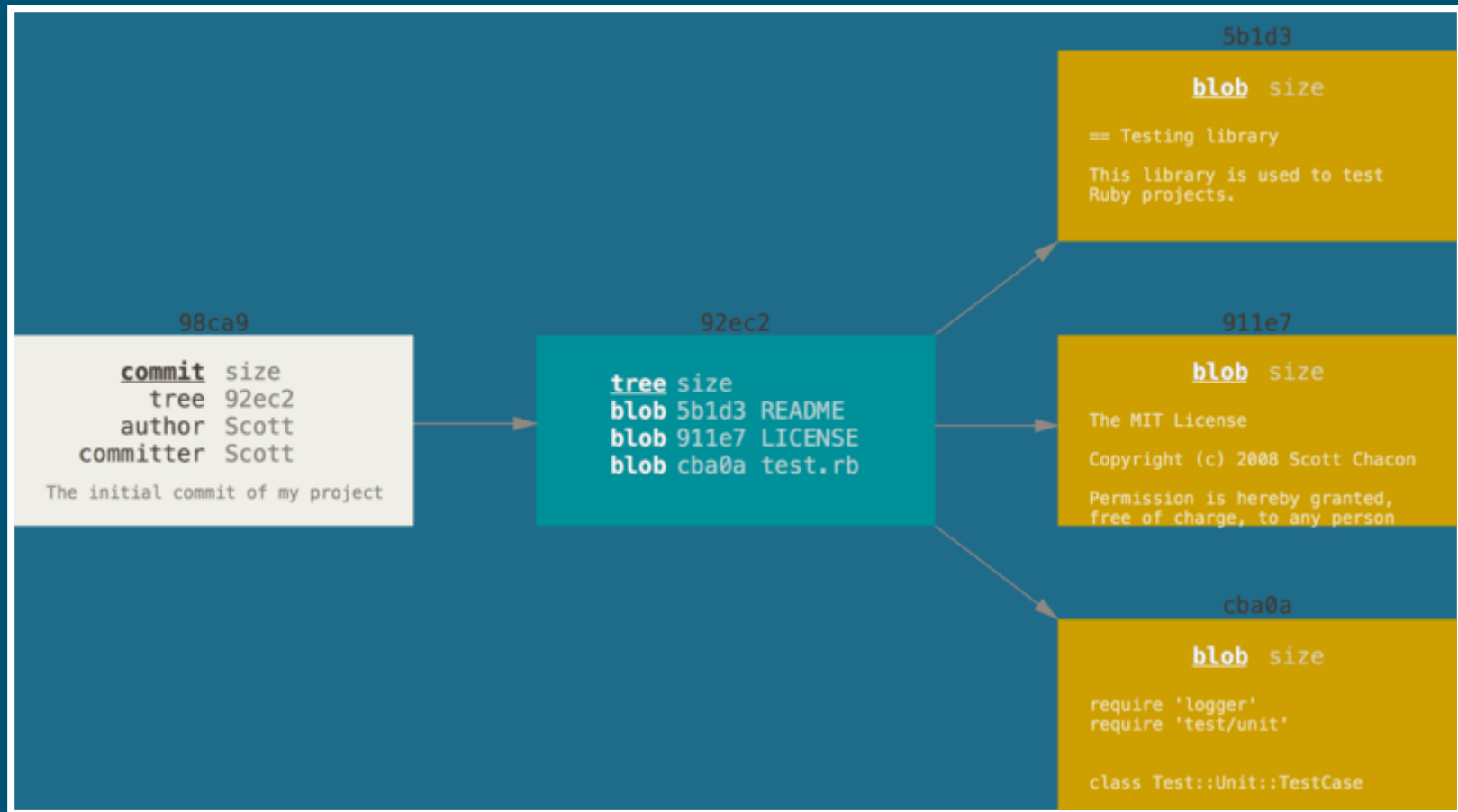
```
#einen neuen lokalen Branch anlegen  
git branch name  
git branch  
git branch -a #zeigt auch remote branches
```

```
git branch  
    feature  
* master
```

```
#einen neuen lokalen Branch anlegen  
git checkout branch #(-b) legt neuen branch an
```

```
git checkout feature  
Switched to branch 'feature'
```

# GIT INTERNALS

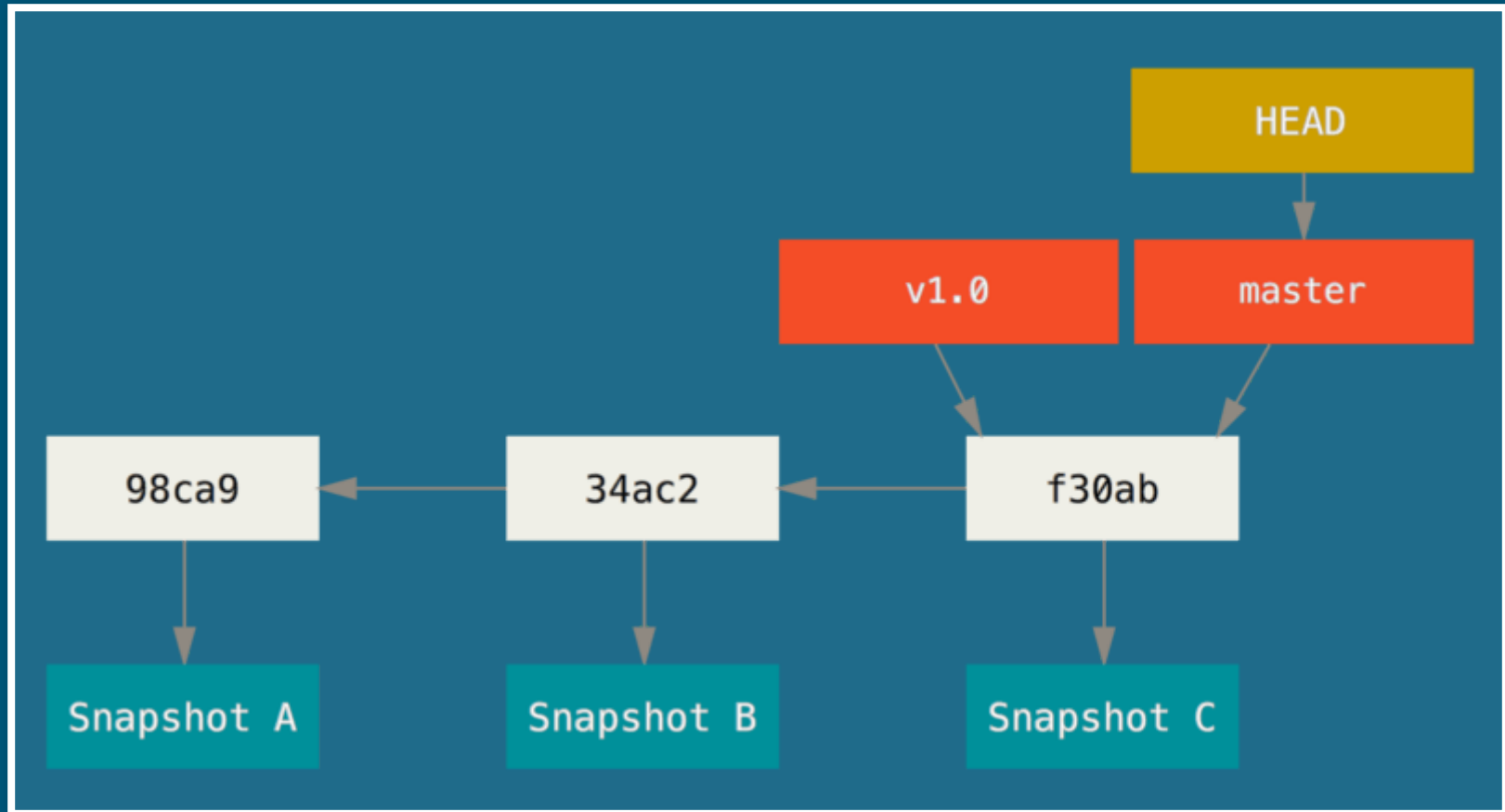




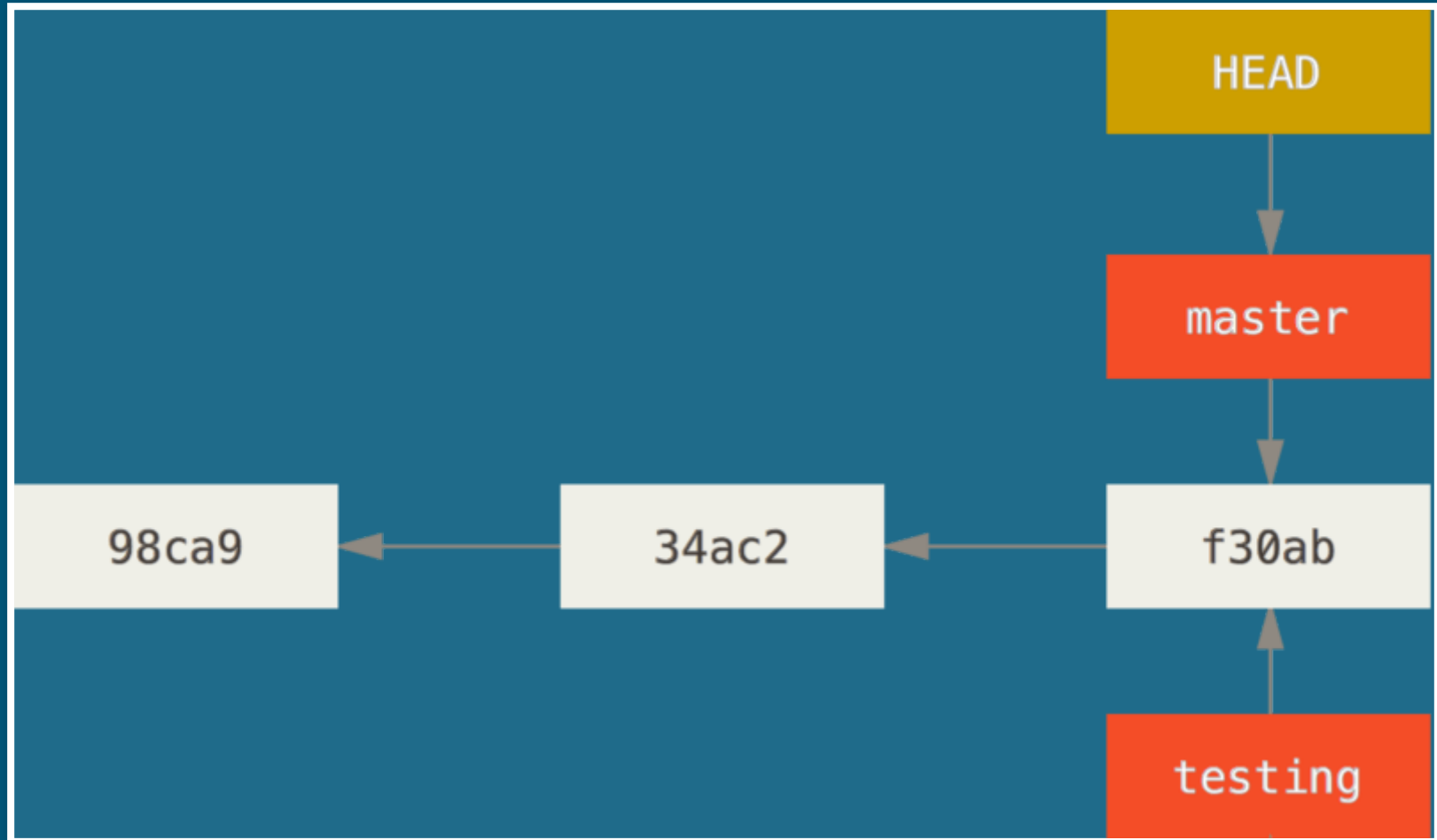
# GIT INTERNALS



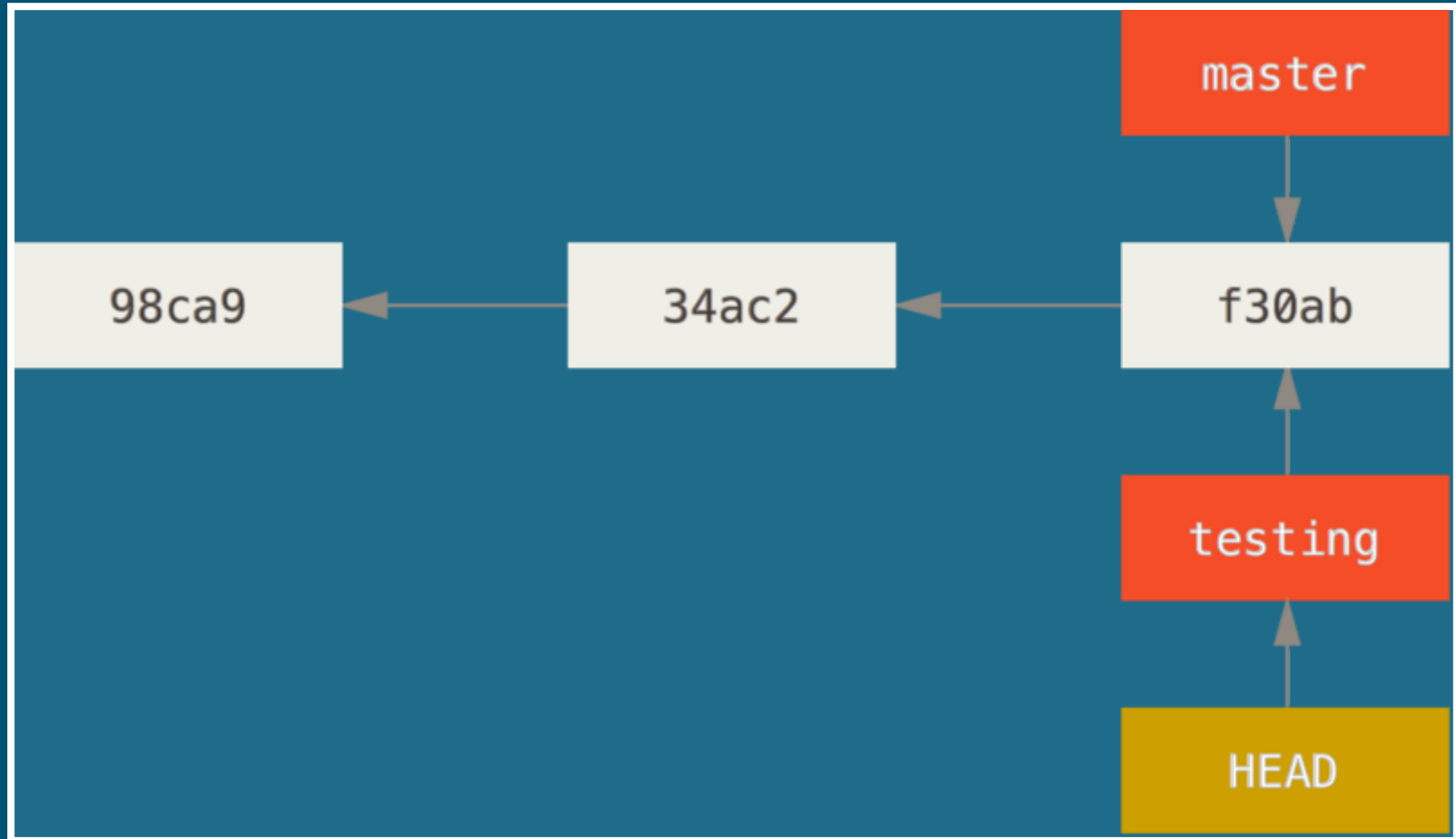
# DER MASTER BRANCH



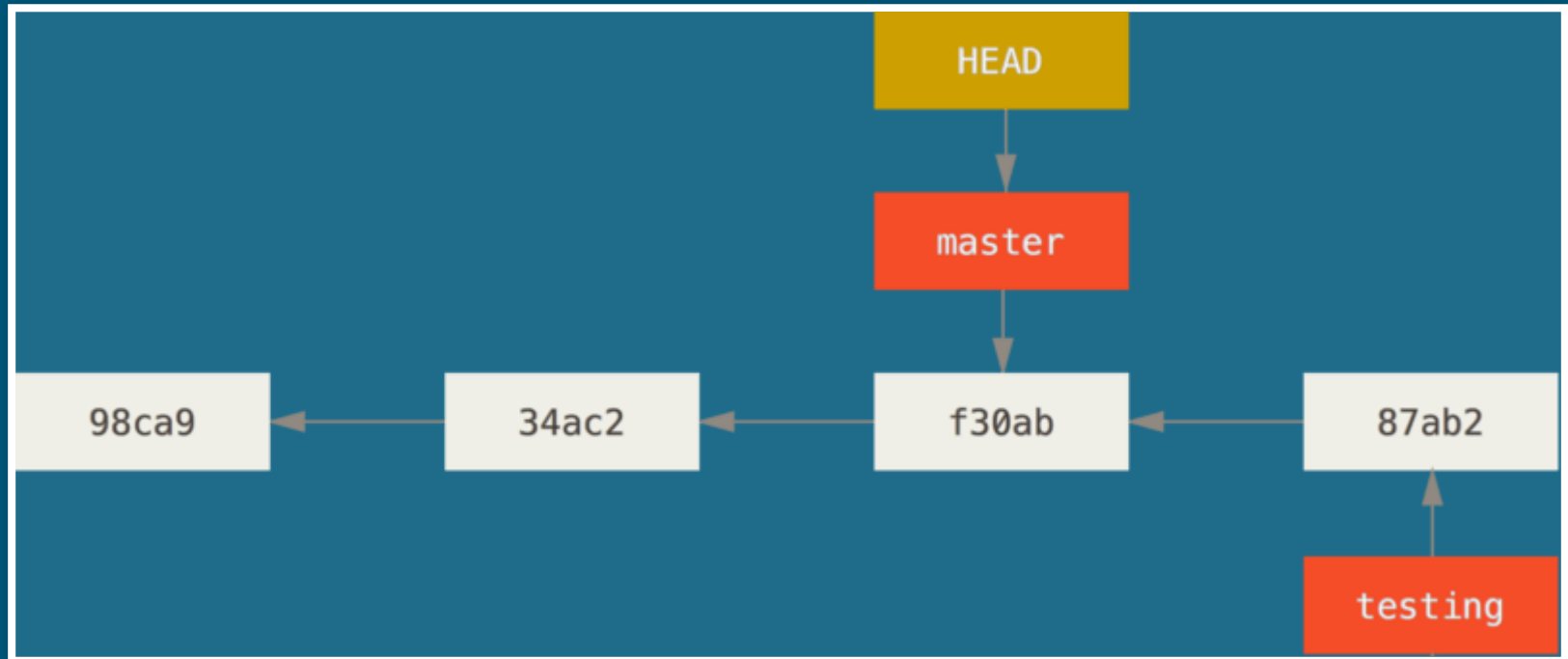
# CREATE NEW BRANCH



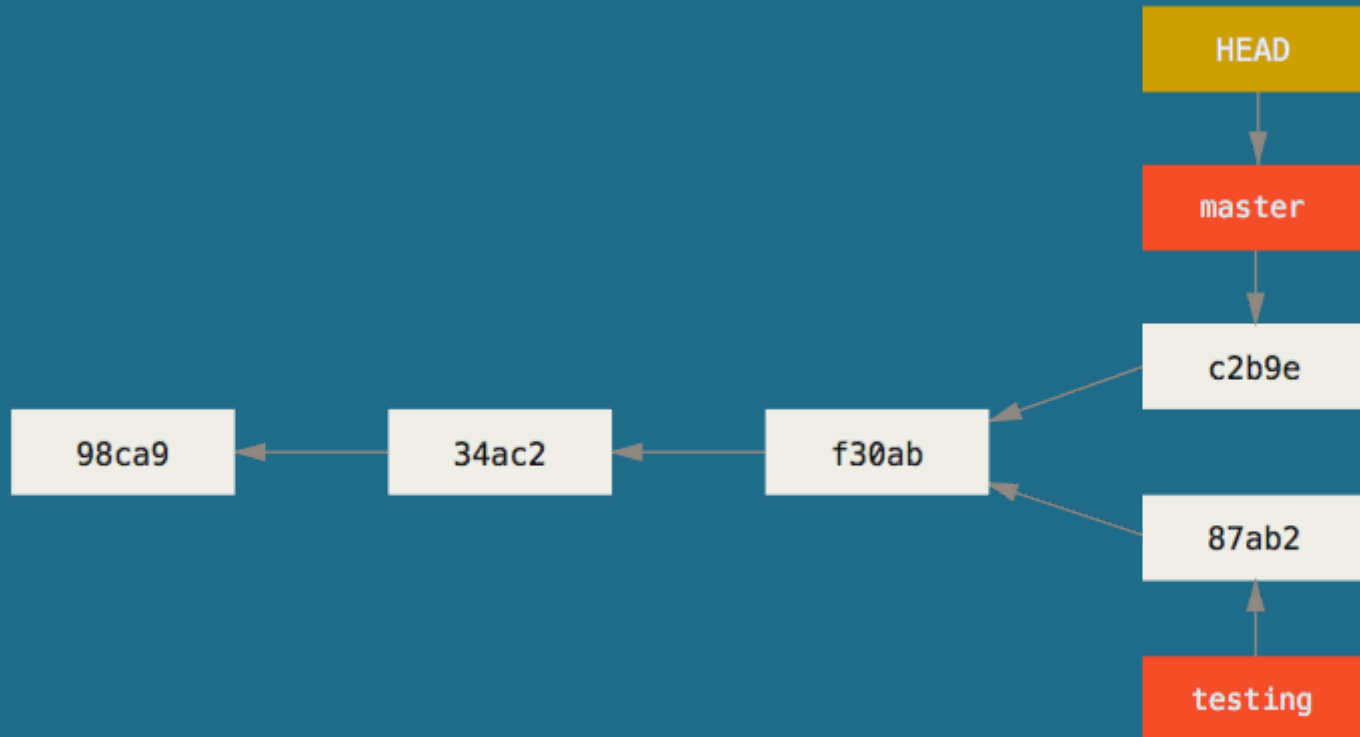
# SWITCH TO NEW BRANCH



# CHECKOUT MASTER AGAIN



# ADVANCE MASTER



# BRANCHES

dumbidea

C13

C12

master

C10

C9

C3

C1

C0

iss91

C6

C5

C4

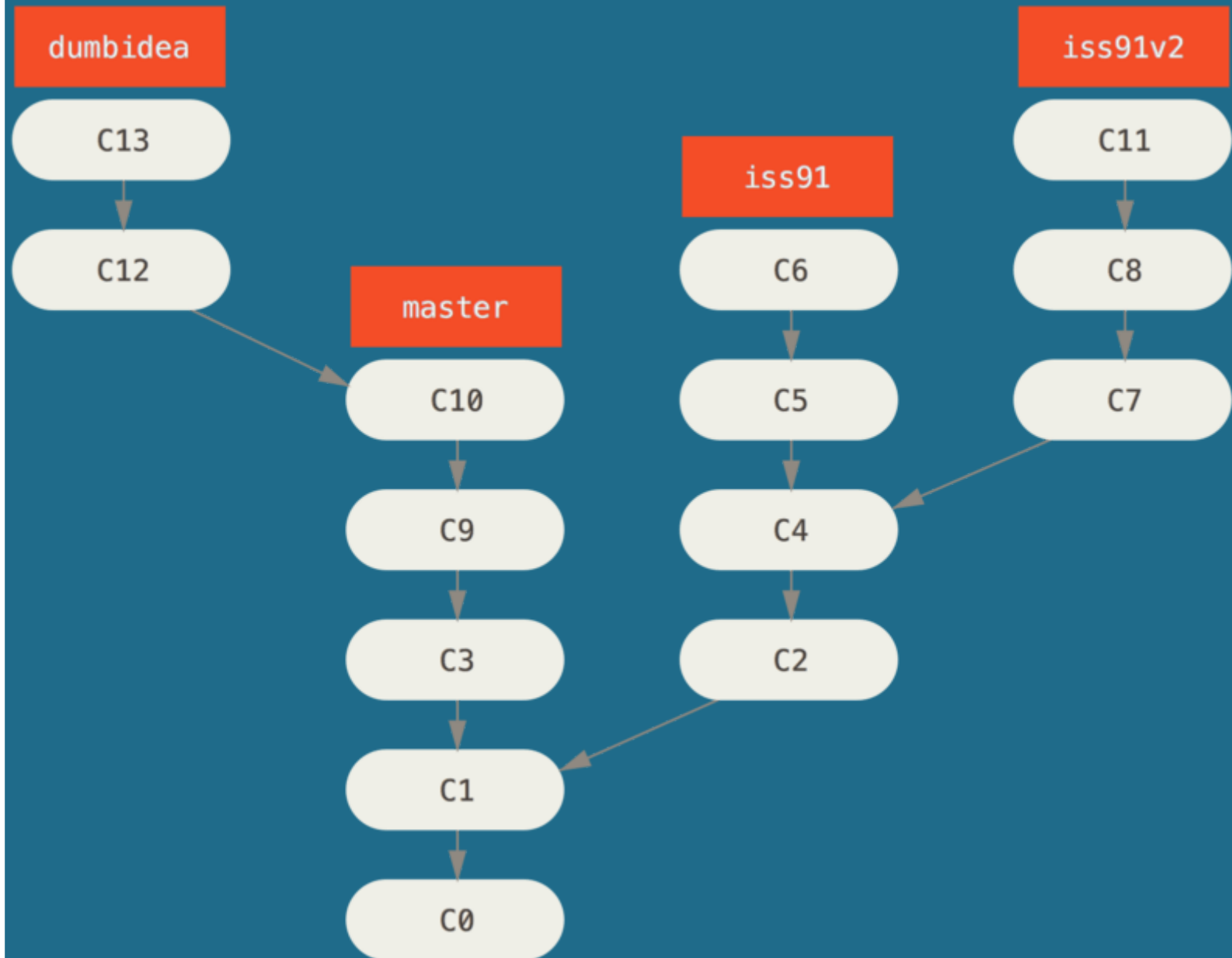
C2

iss91v2

C11

C8

C7



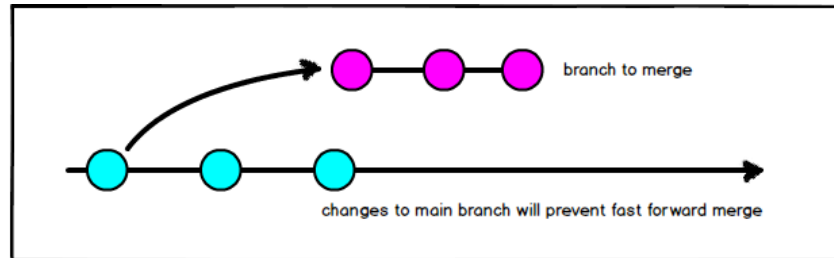


# MERGING

```
#einen Branch in einen anderen mergen  
git merge branch1 branch2  
git merge branch #den branch in den momentanen checkout mergen
```

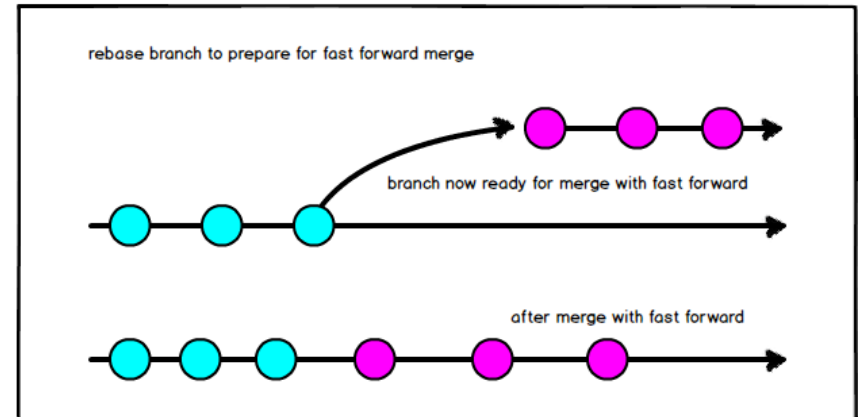
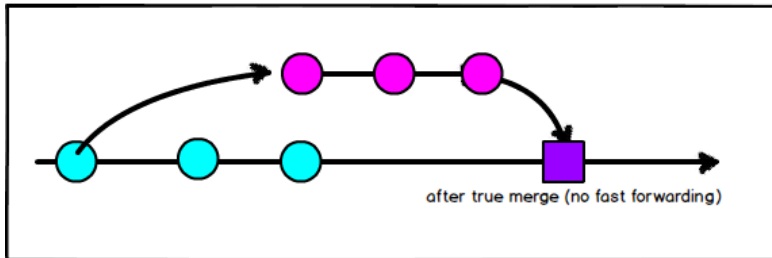
```
git branch  
    feature  
* master
```

# MERGE TYPES



choose true merge (no rebasing required)

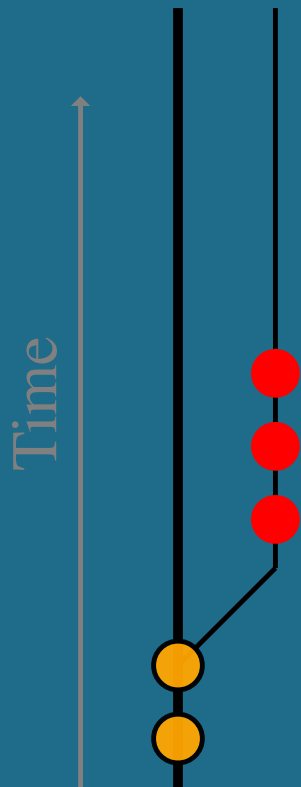
choose rebase + fast forward merge



# REBASE VS. MERGE

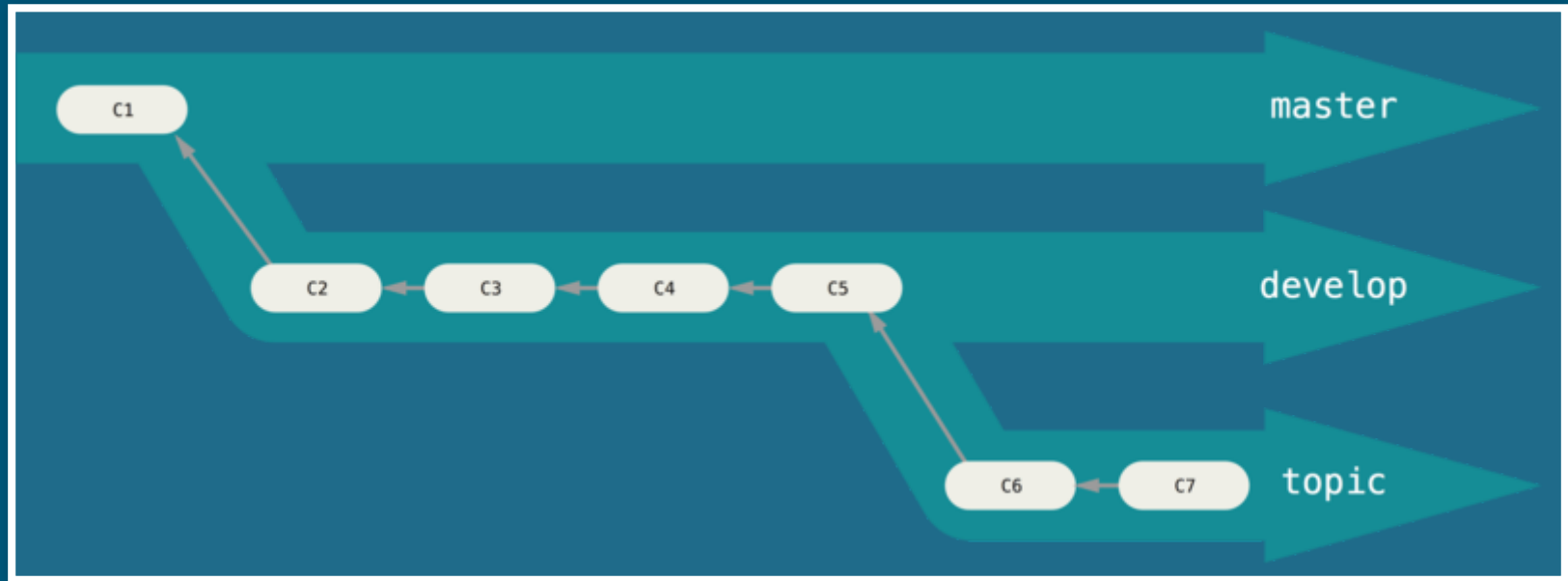
## Rebasing:

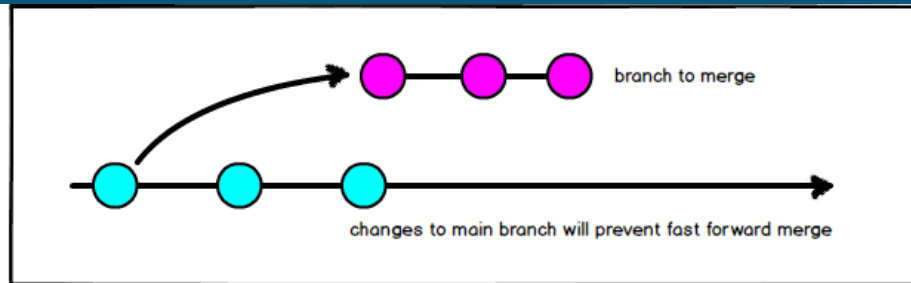
Forward-port local commits to the updated upstream head.





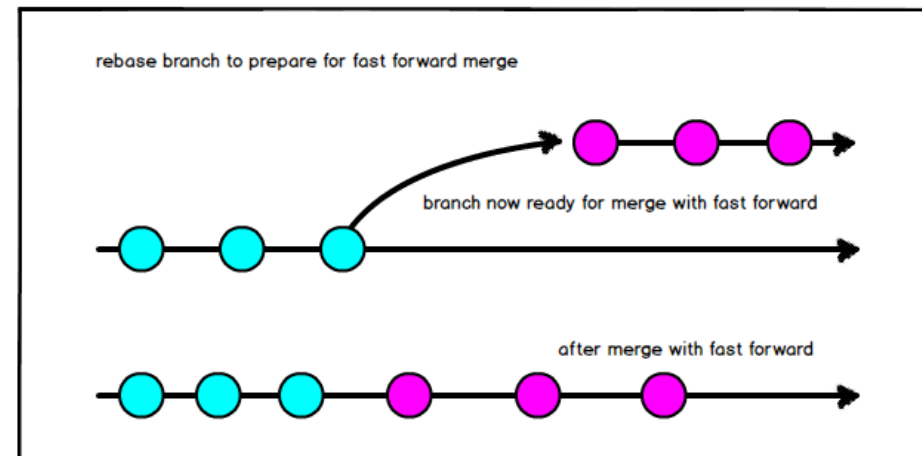
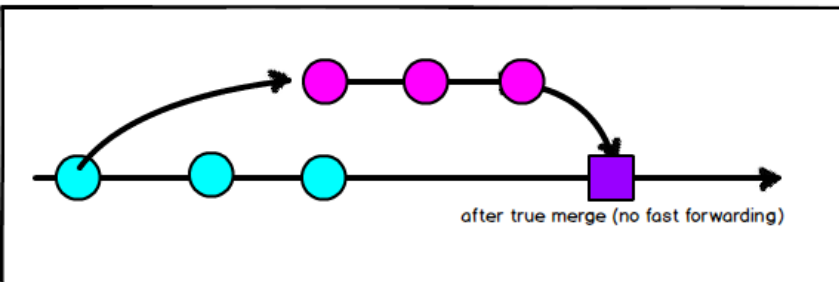
# GIT WORKFLOWS





choose true merge (no rebasing required)

choose rebase + fast forward merge

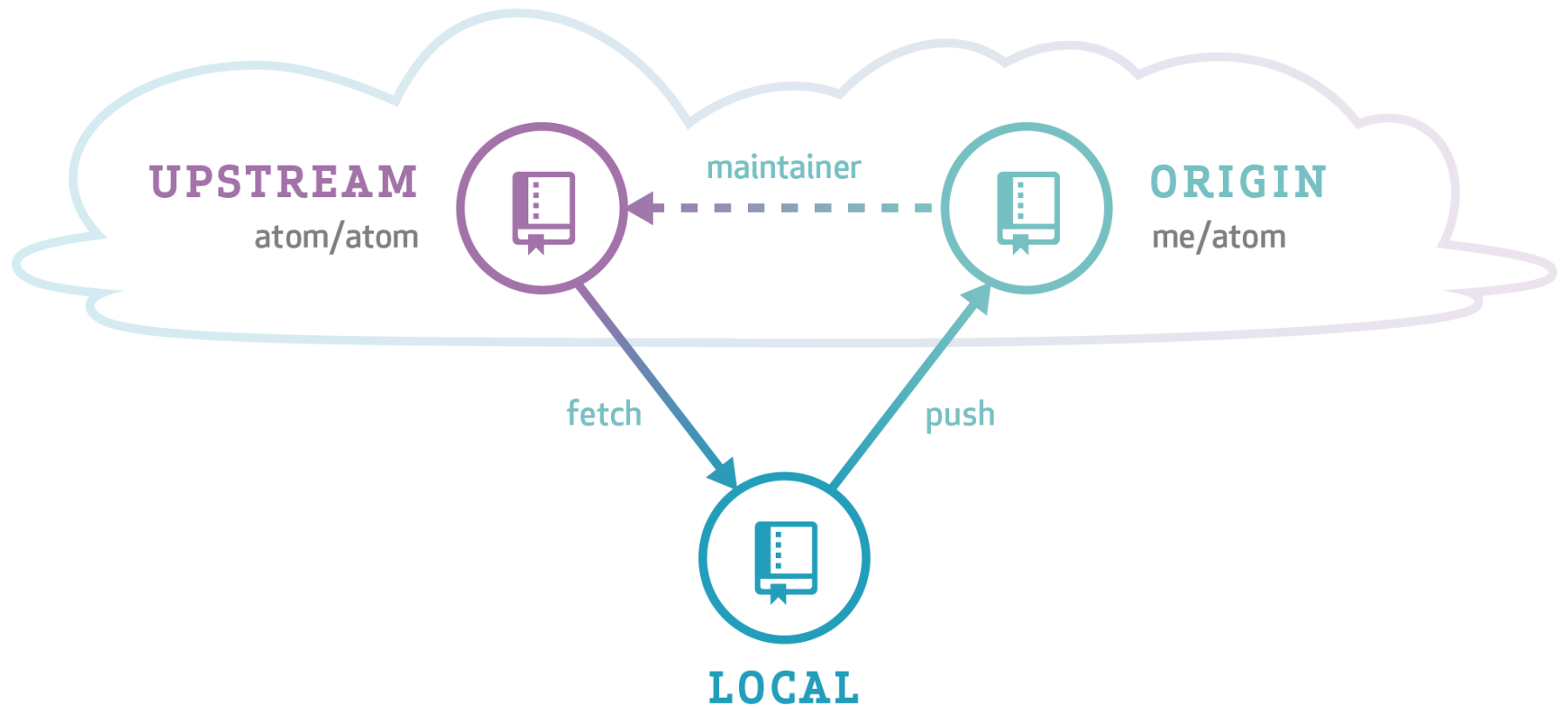


**DEMO AREA**



# GIT REMOTES





# REMOTES ANZEIGEN

```
#Liste der remotes  
git remote -v
```

```
origin      git@github.com:gregorjs:gregorjs/git.git (fetch)  
origin      git@github.com:gregorjs:gregorjs/git.git (push)
```

# REMOTE HINZUFÜGEN

```
#Remote hinzufügen  
git remote add remote_name remote_adresse
```

# KLONEN (FORKEN)

```
#clone
```

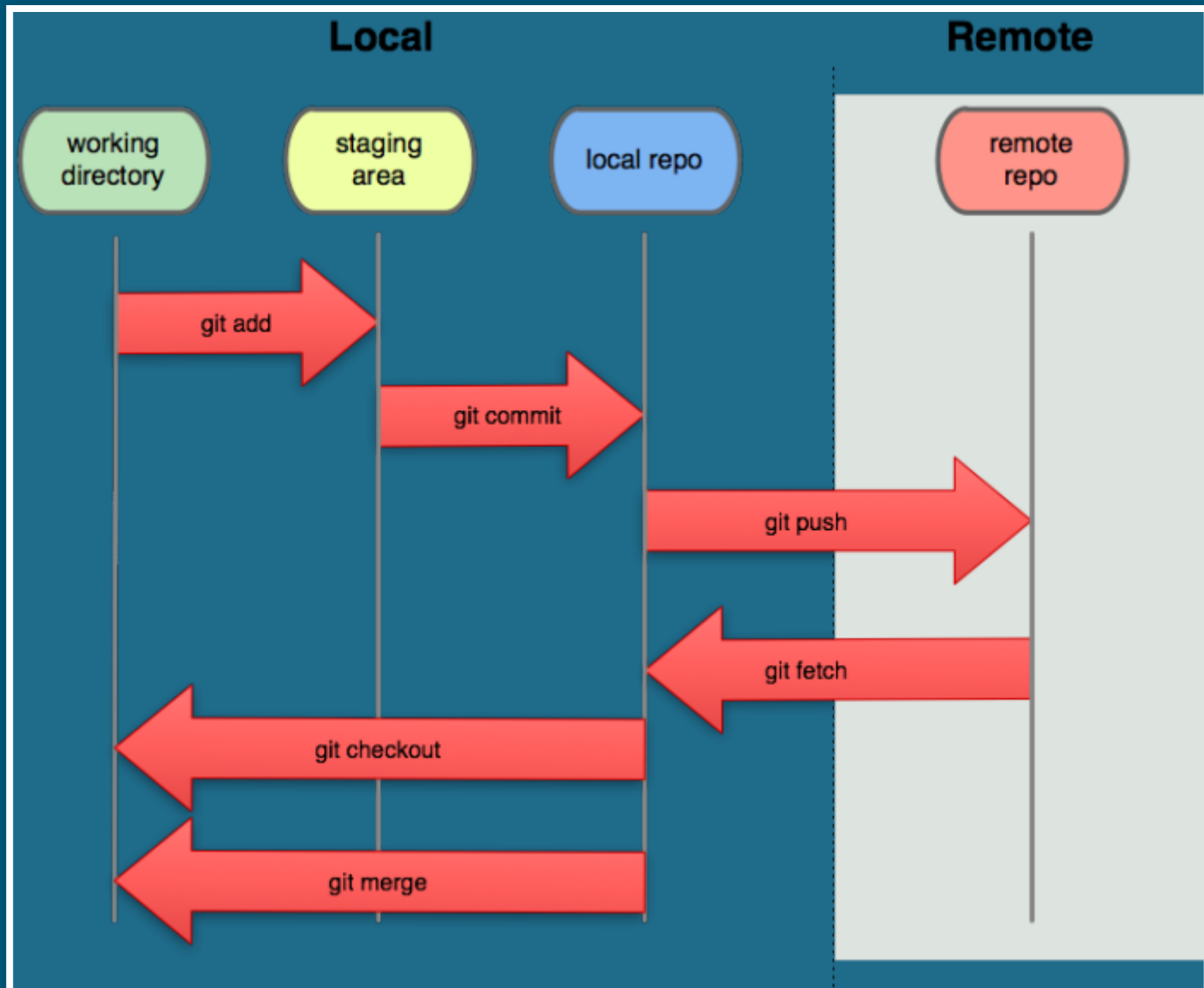
```
git clone git://remote_adresse
```

```
git clone https://remote_adresse
```

# PUSH UND PULL

```
#git push
git push remotename branchname
git push remotename lokaler_branch:remote_branch
#git pull
git pull remotename branchname
git pull remotename remote_branch:lokaler_branch
```

# PUSH UND PULL



# CODING PLATFORMS UND SOZIALE NETZWERKE

- SCM Manager
- Rhodecode
- Github
- Bitbucket
- Gitlab



# CONTINUOUS INTERGATION/DELIVERY

- Merge in eine Hauptlinie mehrmals am Tag
- Tests
  - Unit Tests
  - System Tests
- Automatisiertes QA
- Automatisierte Produktionsbuilds

# CI PROJEKTE

- Hudson
- Jenkins
- Travis CI
- Gitlab CI

## #Links:

- [Git Immersion](#)
- [Git Book](#)
- [Visual Git](#)

#Thank you!



**BY**

**SA**