



# B1- Unix and C Lab Seminar

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B-CPE-100

## Day 09

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Structures

v2.1



# Day 09

## Structures

repository name: CPool\_Day09\_\$ACADEMICYEAR

repository rights: ramassage-tek

language: C

group size: 1



- Your repository must contain the totality of your source files, but no useless files (binary, temp files, obj files,...).
- Don't push your **main** function into your delivery directory, we will be adding our own. Your files will be compiled adding our **main.c**.
- If one of your files prevents you from compiling with \*.c, the Autograder will not be able to correct your work and you will receive a 0.



All .c files from your delivery folder will be collected and compiled with your **libmy**, which is found in CPool\_Day09\_\$ACADEMICYEAR/lib/my. For those of you using .h files, they must be located in CPool\_Day09\_\$ACADEMICYEAR/include.

Your functions will automatically compiled the following way:

```
Terminal
~/B-CPE-100> cd task01
~/B-CPE-100> cc *.c -c -I../include/
~/B-CPE-100> cc *.o ~autograder/main_task01.o -L../lib/my/ -o task01 -lmy
```

Your library will first be built using the lib/my/build.sh script you previously made.



Create your repository at the beginning of the day and submit your work on a regular basis!  
The delivery directory is specified within the instructions for each task.  
In order to keep your repository clean, pay attention to gitignore.



Allowed system function(s): write, malloc, free



We still encourage you to write unit tests for all your functions!



# Task 01

my\_macro\_abs.h

Write a macro, named **ABS**, that replaces an argument with an absolute value:

```
#define ABS( value )
```

**Delivery:** CPool\_Day09\_\$ACADEMICYEAR/include/my\_macro\_abs.h

# Task 02

my.h

Write your **my.h** header file that contains the prototypes of all the functions exposed by your **libmy.a**.

**Delivery:** CPool\_Day09\_\$ACADEMICYEAR/include/my.h



To check exposed functions, see the man of *nm*.



# Task 03

## my\_params\_to\_array

Write a function that stores the program's parameters into an array of structures and returns the address of the array's first cell. All array elements are to be addressed, including **av[0]**.

The function must be prototyped as follows:

```
struct info_param *my_params_to_array(int ac, char **av);
```

The structures contained in the array are to be allocated.

To indicate the end of the array, the **str** field of its last cell must be set to **0**.

The structure is defined as follows:

```
struct info_param
{
    int length;           // parameter's length
    char *str;            // parameter's address
    char *copy;           // parameter's copy
    char **word_array;    // the result of my_str_to_word_array(str)
};
```

**Delivery:** CPool\_Day09\_\$ACADEMICYEAR/my\_params\_to\_array.c

Do not submit the **struct info\_param** structure; the tests set will use its own.



Your function will be tested with your **my\_show\_word\_array**.  
As we will not compile **my\_show\_word\_array.c**, you need to make it work using your library.

# Task 04

## my\_show\_param\_array

Write a function that displays the content of an array created with the previous function, and prototyped as follows:

```
int my_show_param_array(struct info_param const *par);
```

Do not submit the **struct info\_param** structure; the tests set will use its own.

For each cell, display one of the following elements per line: parameter, size and words (one per line).

**Delivery:** CPool\_Day09\_\$ACADEMICYEAR/my\_show\_param\_array.c



Your function will be tested with your **my\_str\_to\_word\_array**.  
As we will not compile **my\_str\_to\_word\_array.c**, you need to make it work using your library.



# Task 05

## get\_color

Write a function that returns the color as an **int** by handling its three **RGB** components. The function must be prototyped as follows:

```
int get_color(unsigned char red, unsigned char green, unsigned char blue);
```

**Delivery:** CPool\_Day09\_\$ACADEMICYEAR/get\_color.c



This task is *only* to be completed with **bit shifts**.

# Task 06

## swap\_endian\_color

Write a function that changes the endianness of the color and returns it.

The color should be ordered like this: **ARGB**

The function must be prototyped as follows:

```
int swap_endian_color(int color);
```

**Delivery:** CPool\_Day09\_\$ACADEMICYEAR/swap\_endian\_color.c



This task has to be completed with a **union**.



You will only be working with big and little endians.