

# The count of money

Kick-off

T7 - Web Development

T-WEB-700

# Web app dev



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Many additional challenges come with working as a team, on big projects, with the aim to satisfy clients.



# Web app dev



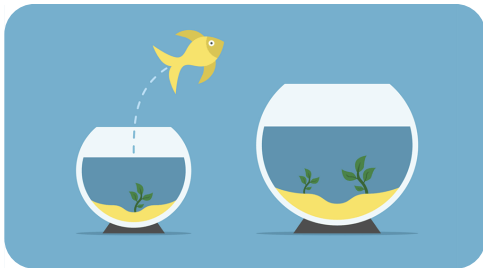
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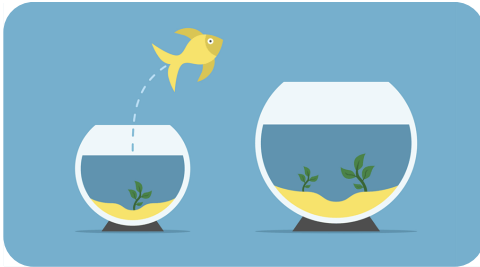
**Do you feel like you've been here before !?**



# Your challenges



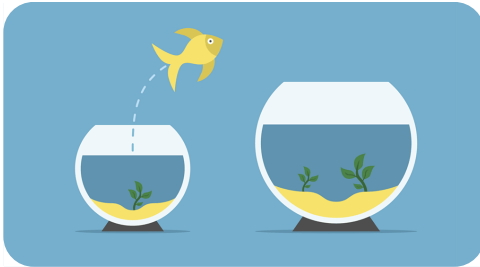
# Your challenges



- **Speculate** on users expectations



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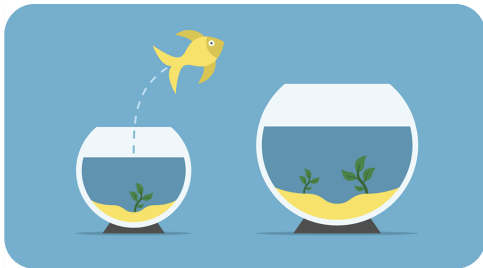


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- Manage many users **permissions**





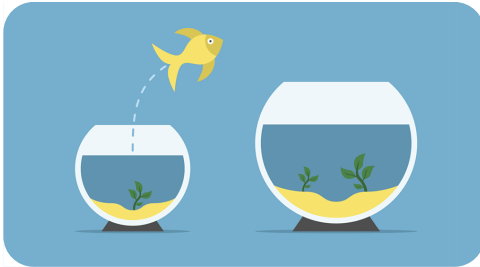
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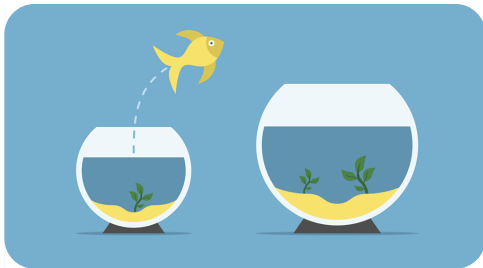
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- **Speculate** on users expectations
- Manage many users **permissions**
- Implement some **features...**
- ... while working within **constraints**
- **Interact** with various devices



# Some considerations

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- Does my product have to be nomadic?



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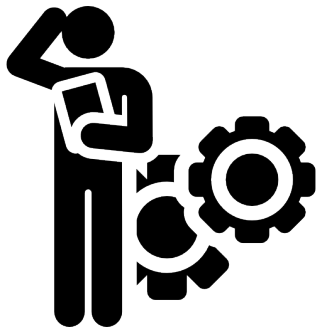


- Does my product have to be nomadic?
- Do I need to engage my audience?
- Can my display be simplified?
- Do I need to access mobile's native features?
- Do I need to push notifications?
- ...



# Foreshadowed difficulties

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## Foreshadowed difficulties



In your quest, you will **foresee** many quagmires  
and **overcome** all obstacles :



## Foreshadowed difficulties

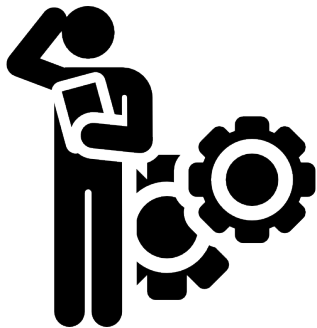


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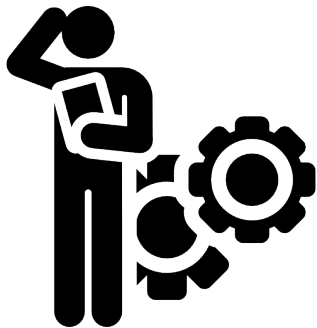


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- Limited bandwidth
- Look & ergonomics
- Usage & behaviors
- Stores publication
- Users rights



# Features brainstorming



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You **should** ask yourselves many questions:



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You **should** ask yourselves many questions:

- Mandatory Vs useful Vs volitional?
- Difference between need & wish?
- What is a good application?
- What makes it better than others?
- ...



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You gonna create a complete web app,  
and discern its benefits as its drawbacks.



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Your platform will:



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- manage users



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- do cool stuff
- look delicious



# Tools

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Web apps may be build and deploy in various ways. Sometimes, choosing the appropriate tools is **up to you !**



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# Any questions

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