



B1- Unix and C Lab Seminar

B-CPE-100

WorkshopLib

Autonomous work on your library

v1.6





WorkshopLib

Autonomous work on your library

repository name: : CPool_workshoplib_\$ACADEMICYEAR

repository rights: : ramassage-tek

language: : C group size: : 1



Your repository must contain the totality of your source files, but no useless files (binary, temp files, obj files,...).

This project is fully optional and it will not be counted toward your unit grade.

It consists in working on your library functions to improve them.

To help you stabilize your library, it will be reviewed at least once a day.

As with every Pool day, your library and its Makefile must be stored in the following directories: CPool_workshoplib_\$ACADEMICYEAR/lib/my and CPool_workshoplib_\$ACADEMICYEAR/include (my.h file). This library must contain all of the following functions:

```
(char c);
        my_putchar
int
        my_isneg
                                 (int nb);
int
        my_put_nbr
                                 (int nb);
int
        my_swap
                                 (int *a, int *b);
                                 (char const *str);
        my_putstr
int
int
        my_strlen
                                 (char const *str);
        my_getnbr
int
                                 (char const *str);
                                 (int *tab, int size);
void
        my_sort_int_array
                                 (int nb, int power);
        my_compute power_rec
int
        my_compute_square_root (int nb);
int
        my_is_prime
                                 (int nb);
        my_find_prime_sup
int
                                 (int nb);
                                 (char *dest, char const *src);
char
        *my_strcpy
                                 (char *dest, char const *src, int nb);
char
        *my_strncpy
                                 (char *str);
char
        *my_revstr
                                 (char const *str, char const *to_find);
        *my_strstr
char
int
        my_strcmp
                                 (char const *s1, char const *s2);
                                 (char const *s1, char const *s2, int nb);
        my_strncmp
int
char
        *my_strupcase
                                 (char *str);
char
        *my_strlowcase
                                 (char *str);
                                 (char *str):
        *my_strcapitalize
char
int
        my_str_isalpha
                                  (char const *str);
        my_str_isnum
int
                                 (char const *str);
                                 (char const *str);
        my_str_islower
int
                                 (char const *str);
int
        my_str_isupper
        my_str_isprintable
                                 (char const *str);
int
                                 (char const *str);
int
        my_showstr
        my_showmem
                                 (char const *str, int size);
int
        *my_strcat
char
                                  (char *dest, char const *src);
char
        *my_strncat
                                 (char *dest, char const *src, int nb);
```