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CSS301

Assignment 4 Prewrite

1. Copyright Laws
2. Copyright laws written for the music industry is hindering streamers creativity.
3. Primary Audience: Video game streamers (ie: streamers on Twitch, YouTube gaming, and/or Hitbox)

Secondary Audience: Prospective creators (maybe even YouTubers)

1. They should mitigate the problem on their own.
2. Delivery: Likely going to be a web page as these creators live online and at their computers. Streamers are busy editing videos(highlights) and creating the content for their videos. (Going to try to mimic a twitch webpage)
3. I will play the role of a Twitch administrator attempting to help the creators of the platforms navigate the copyright laws.
4. a.) See if there’s a way to purchase rights to the music (likely expensive and not an option)

b.) Use non-copyrighted music (limited selection might not fall into their personal interests)

c.) Don’t play music in your stream or in your highlights (could be boring)

I feel like there should be a definite solution but I can’t think of a good one other than no music. Do you think this is a good finish point?