

GREGORY BARCO
BACHELOR OF SCIENCE IN MATHEMATICS
THE CITY UNIVERSITY OF NEW YORK
BROOKLYN COLLEGE

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Course: Numerical Analysis
Algorithm: Gauss-Seidel Iterative Method for Linear Systems
Programming Language: Maple (Computer Algebra System)
Purpose: Solve a system of linear equations using an iterative approach that converges to the solution

Definition of Gauss-Seidel Method: The Gauss-Seidel method is an iterative technique for solving a system of linear equations $Ax = b$, using the most recently computed values to update each variable in sequence

Algorithm Implementation

```
restart;  
with(ListTools); with(ArrayTools);
```

System Setup

Number of variables:

$$\text{number_of_variables} := 3 \quad (1)$$

Linear System Definition

The system of linear equations is defined with coefficients and solutions:

Equation 1:

$$\text{eq}_1 := x \cdot \text{coefx}_{1,1} + y \cdot \text{coefy}_{1,1} + z \cdot \text{coefz}_{1,1} \quad (2)$$

$$\text{coefx}_{1,1} := 16 \quad (3)$$

$$\text{coefy}_{1,1} := -4 \quad (4)$$

$$\text{coefz}_{1,1} := 0 \quad (5)$$

$$\text{solutioneq}_{1,1} := 2 \quad (6)$$

Equation 2:

$$\text{eq}_2 := -4x + 5y - 2z \quad (7)$$

$$\text{coefx}_{2,2} := -4 \quad (8)$$

$$\text{cofy}_{2,2} := 5 \quad (9)$$

$$\text{cofz}_{2,2} := -2 \quad (10)$$

$$\text{solutioneq}_{2,2} := 4 \quad (11)$$

Equation 3:

$$\text{eq}_3 := -2y + 10z \quad (12)$$

$$\text{coefx}_{3,3} := 0 \quad (13)$$

$$\text{cofy}_{3,3} := -2 \quad (14)$$

$$\text{cofz}_{3,3} := 10 \quad (15)$$

$$\text{solutioneq}_{3,3} := 5 \quad (16)$$

Variable Ordering and Iteration Formulas

The algorithm finds the equations with the largest coefficients for each variable:

X-variable sorting:

$$\text{new_first_eq} := 1 \quad (17)$$

$$x_{n+1} := \frac{1}{4}y_n \quad (18)$$

Y-variable sorting:

$$\text{new_second_eq} := 2 \quad (19)$$

$$y_{n+1} := \frac{4}{5}x_{n+1} + \frac{2}{5}z \quad (20)$$

Z-variable sorting:

$$\text{new_third_eq} := 3 \quad (21)$$

$$z_{n+1} := \frac{1}{5}y_{n+1} \quad (22)$$

Matrix Decomposition

The coefficient matrix A and solution vector b:

$$A = \begin{pmatrix} 16 & -4 & 0 \\ -4 & 5 & -2 \\ 0 & -2 & 10 \end{pmatrix}, \quad b = \begin{pmatrix} 2 \\ 4 \\ 5 \end{pmatrix} \quad (23)$$

Diagonal matrix D:

$$D = \begin{pmatrix} 16 & 0 & 0 \\ 0 & 5 & 0 \\ 0 & 0 & 10 \end{pmatrix} \quad (24)$$

Upper triangular matrix (original):

$$U_{\text{orig}} = \begin{pmatrix} 16 & -4 & 0 \\ 0 & 5 & -2 \\ 0 & 0 & 10 \end{pmatrix} \quad (25)$$

Lower triangular matrix (original):

$$L_{\text{orig}} = \begin{pmatrix} 16 & 0 & 0 \\ -4 & 5 & 0 \\ 0 & -2 & 10 \end{pmatrix} \quad (26)$$

Modified matrices for Gauss-Seidel:

$$U = -U_{\text{orig}} + D = \begin{pmatrix} 0 & 4 & 0 \\ 0 & 0 & 2 \\ 0 & 0 & 0 \end{pmatrix} \quad (27)$$

$$L = -L_{\text{orig}} + D = \begin{pmatrix} 0 & 0 & 0 \\ 4 & 0 & 0 \\ 0 & 2 & 0 \end{pmatrix} \quad (28)$$

Gauss-Seidel Iteration Matrix

The method uses the iteration matrix equation:

$$T_G = (D - L)^{-1} \cdot U = \begin{pmatrix} 0 & \frac{1}{4} & 0 \\ 0 & \frac{1}{5} & \frac{2}{5} \\ 0 & \frac{1}{25} & \frac{2}{25} \end{pmatrix} \quad (29)$$

$$c_G = (D - L)^{-1} \cdot b = \begin{pmatrix} \frac{1}{8} \\ \frac{9}{10} \\ \frac{17}{25} \end{pmatrix} \quad (30)$$

Iterative Solution

Starting with initial guess:

$$X_0 = \begin{pmatrix} 1 \\ 2 \\ 1 \end{pmatrix} \quad (31)$$

The iterations proceed as follows:

Iteration 1:

$$X_1 = \begin{pmatrix} 0.6250000000 \\ 1.7000000000 \\ 0.8400000000 \end{pmatrix} \quad (32)$$

Iteration 2:

$$X_2 = \begin{pmatrix} 0.55 \\ 1.576 \\ 0.8152 \end{pmatrix} \quad (33)$$

Iteration 3:

$$X_3 = \begin{pmatrix} 0.519 \\ 1.54128 \\ 0.8082560000000001 \end{pmatrix} \quad (34)$$

Iteration 4:

$$X_4 = \begin{pmatrix} 0.51032 \\ 1.5315584000000002 \\ 0.8063116800000001 \end{pmatrix} \quad (35)$$

Final Results and Verification

The Gauss-Seidel iterative method has been successfully completed after 4 iterations.

Final Solution Approximation:

$$x \approx 0.510 \quad (36)$$

$$y \approx 1.532 \quad (37)$$

$$z \approx 0.806 \quad (38)$$

Convergence Analysis: The algorithm demonstrates convergence as the successive iterations show decreasing changes:

- Iteration 0 → 1: Large changes in all variables
- Iteration 1 → 2: Smaller changes, indicating convergence
- Iteration 2 → 3: Further reduction in changes
- Iteration 3 → 4: Minimal changes, approaching steady state

System Solved: The original system of linear equations:

$$16x - 4y + 0z = 2 \quad (39)$$

$$-4x + 5y - 2z = 4 \quad (40)$$

$$0x - 2y + 10z = 5 \quad (41)$$

Matrix Decomposition Summary: The coefficient matrix A was successfully decomposed into $A = D - L - U$, where:

- D: Diagonal matrix containing the main diagonal elements
- L: Lower triangular matrix (below diagonal)
- U: Upper triangular matrix (above diagonal)

Conclusion: The Gauss-Seidel method converged efficiently to the solution, demonstrating the effectiveness of iterative methods for solving linear systems. The method is particularly useful for large sparse matrices and provides a computationally efficient alternative to direct methods like Gaussian elimination.

Algorithm Status: COMPLETED SUCCESSFULLY