📊 Pricing - Full Spectrum Valuation Engine

Master Formula: Full Spectrum Pricing

Game Price = (BasePrice × TierMultiplier × CulturalWeight)

- x (1 + KarmaMod + SentimentMod + EventMod)
- × MetricScoreModifier
- × TimeMod
- × LiquidityIndex
- × NarrativeVolatility

This formula is fully internal. No real-world or external pricing is used. Each comic has a **Base Price** assigned within the game system. The final price is a dynamic expression of its narrative weight, community impact, time effects, and mythic resonance.

Base Price (Stock Price Equivalent)

BasePrice = The internally assigned price of a comic within Panel Profits

Think of this as the comic's **stock ticker base value** — not tied to the real world, CGC, or market sales.

Variable Definitions

- **TierMultiplier**: Reflects a comic's structural importance. CE50 books are valued higher than Field titles.
- CE50 = 1.5
- PPIX100 = 1.3
- Field = 1.0 Importance of the comic's designation (e.g. CE50 vs Field)
- CulturalWeight: Its role in myth, fandom, or legacy
- KarmaMod: Player actions that affect price positively or negatively
- SentimentMod: Emotional and market energy around the issue
- EventMod: Temporary boosts from major narrative, crossovers, etc.
- MetricScoreModifier: Weighted reflection of 21-point narrative quality system
- TimeMod: How long an asset is held or appreciated
- LiquidityIndex: How often it changes hands
- NarrativeVolatility: Current arc speculation and resonance

Note:

All real-world pricing, FMV references, or CGC grading assumptions have been completely removed. This system is **purely internal** and driven by storytelling, engagement, and behavioral interaction.

The stock price of a comic = its starting value × the mythic energy it earns, accumulates, or burns inside the system.

Simple. Mythic. Yours.