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COP 4331

Problem 2.1 (a)

Log in (Edited)

- 1. The mailbox owner carries out **Reach an Extension**.
- 2. The mailbox owner types the passcode, followed by the # key. (The default pass- code is the same as the mailbox number. The mailbox owner can change it—see **Change the Passcode**.)
- 3. The voice mail system plays the mailbox menu:

Enter 1 to retrieve your messages.

Enter 2 to change your passcode.

Enter 3 to change your greeting.

Enter 4 to delete all messages from a phone number

Delete a Message

- 1. The mailbox owner carries out Log in
- 2. The mailbox owner selects the "Delete all messages from a phone number" menu option.
- 3. The voice mail system speaks a prompt. *Enter the phone number to delete all messages*
- 4. The user types the phone number, followed by the # key.
- 5. All messages from specified phone number are deleted.
- 6. Continue to step 3 of **Log in**

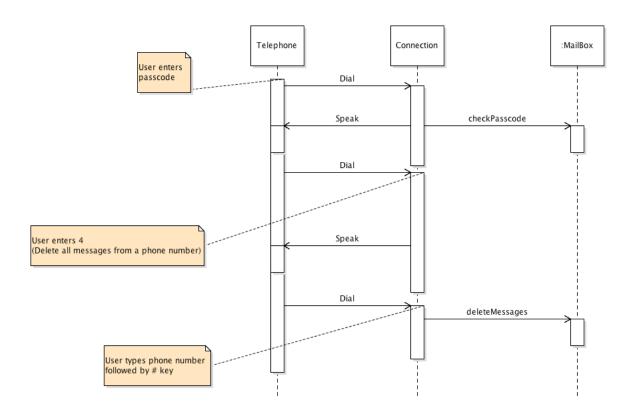
Variation #1 Number Not Found

- 1.1. Start at step 4.
- 1.2. The voice mail system speaks a prompt.

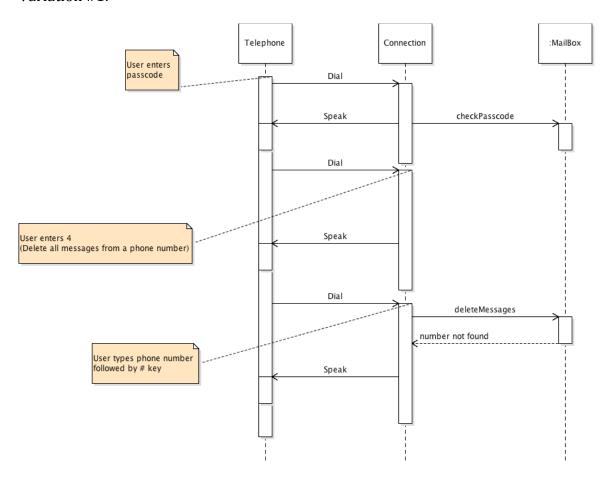
 The phone number you entered was not found
- 1.3. Continue to step 3 of **Log in**

Problem 2.1 (b)

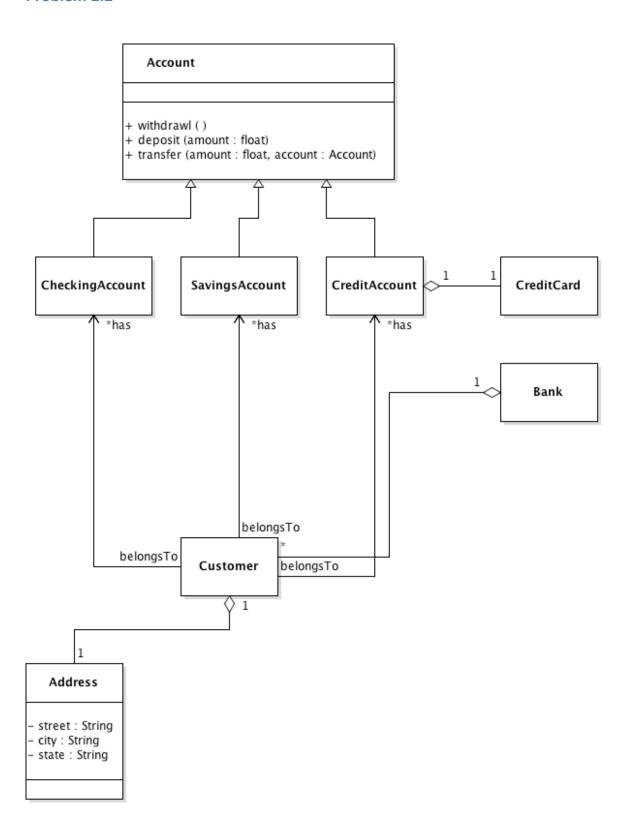
Normal Case:



Variation #1:



Problem 2.2



Problem 2.3

CRC Cards

Customer

• Store Customer info

System: Collaborates with **Rental Company**

- Manages Rental Companies
- Manages Reservations

Rental Company : Collaborates with **Car**

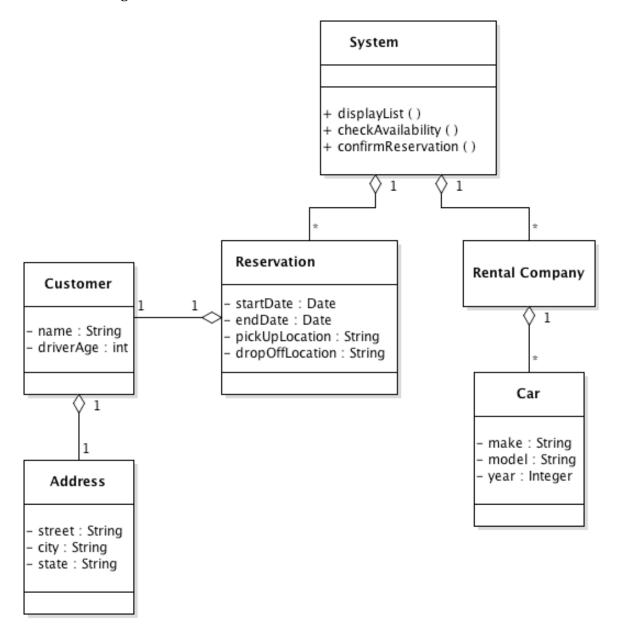
Manages Cars

Reservation

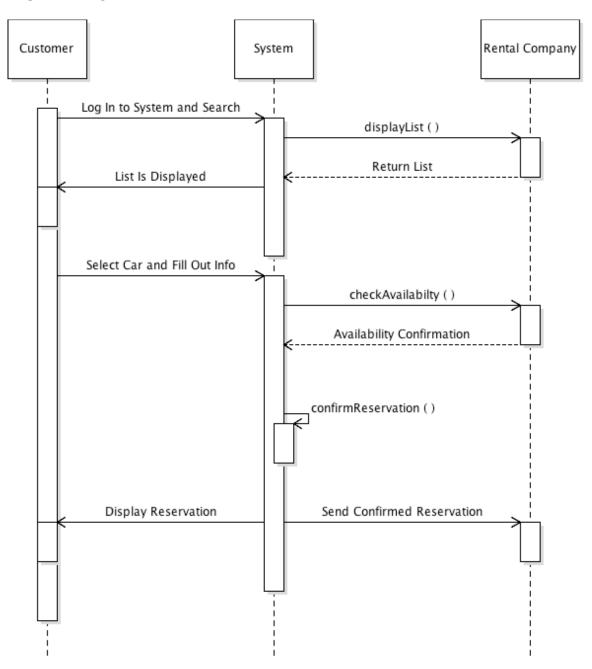
• Store Reservation Info

Car

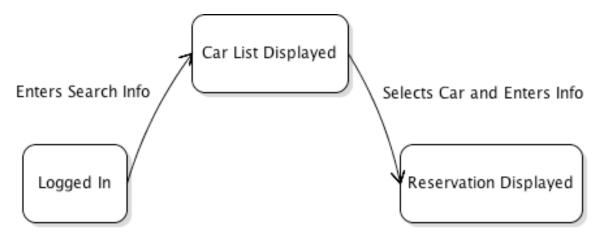
• Store Car Info



Sequence Diagram



State Diagram



Problem 2.4

${\bf Inventory} \ {\bf Collaborates} \ {\bf with} \ {\bf Product}$

• Manages list of products

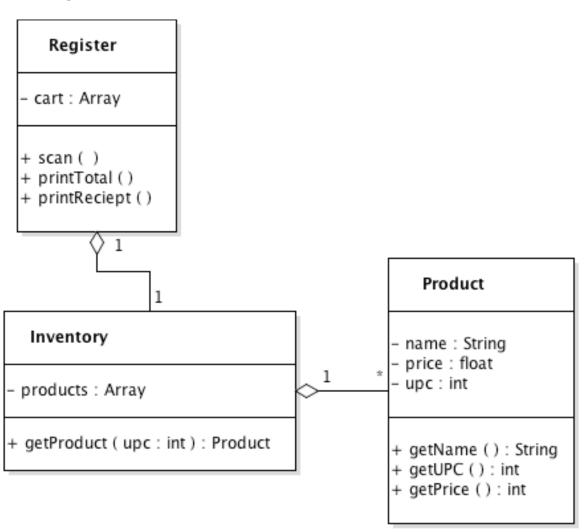
Product

• Contains product info

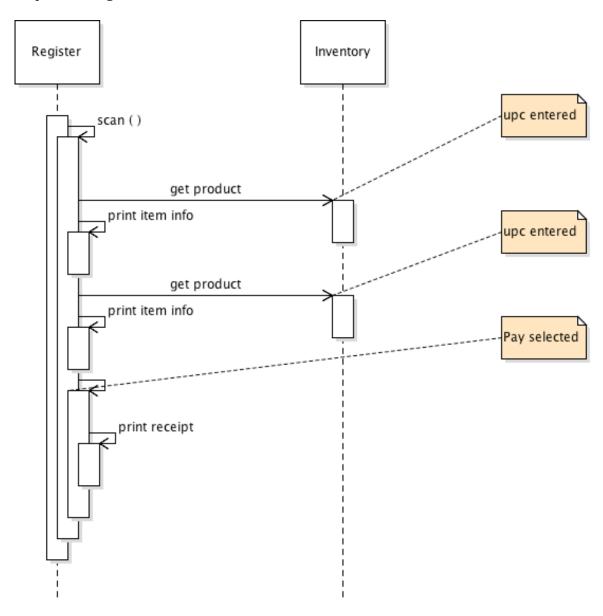
Register Collaborates with Inventory

- Manages list of purchased products
- Responsible for scanning products

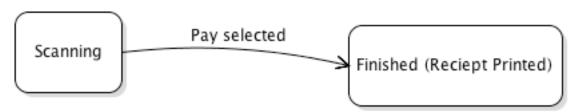
Class Diagram



Sequence Diagram



State Diagram



Product.java

```
package register;
 * A class for the Product object.
public class Product {
        * Constructs a Product object from the given parameters.
        * @param name the name of the product.
        * @param price the price of the product.
        * @param upc the UPC number of the product.
       public Product(String name, float price, int upc){
              this.name = name;
              this.price = price;
              this.upc = upc;
       }
        * Retrieves the name of the product.
        * @return the name of the product.
       public String getName (){
              return this.name;
       }
       /**
        * Retrieves the price of the product.
        * @return the price of the product.
       public float getPrice (){
              return this.price;
       }
        * Retrieves the UPC number of the product.
        * @return the UPC number of the product.
        * */
       public int getUPC (){
              return this.upc;
       private String name;
       private float price;
       private int upc;
}
```

Inventory.java

```
package register;
import java.util.ArrayList;
/**
* A class for the Inventory object.
* */
public class Inventory {
       /**
        * Constructs a Inventory object.
        * */
       public Inventory (){
               String[] names = {"Bread", "Cookies", "Pantry", "Couch", "T-
                               Shirt", "Tv", "Hammer", "Shoes", "Drawer", "Basket", "Belt", "Toothbrush", "Radio", "Lotion", "Slippers", "Curtains"};
               float[] prices = {(float) 2.34,(float) 1.12,(float) 13.23,(float)
                                532,(float) 5.99,(float) 1200,(float) 17.78,(float)
                                34.99,(float) 32.89,(float) 2.12,(float) 3.45,(float)
                                7.99,(float) 133,(float) 3.55,(float) 13.44,(float)
                                198.10};
               //Creates products and adds them to products ArrayList
               for (int i = 0; i < prices.length; i++) {</pre>
                       Product p = new Product(names[i],prices[i],i+100);
                       this.products.add(p);
               }
       }
        * Retrieves a product from the Inventory by UPC number.
        * @param upc the UPC number of the product to be searched for.
        * @return a product from the inventory with the matching UPC number.
        * */
       public Product getProduct (int upc){
               for (Product p : this.products) {
                       if (p.getUPC() == upc) {
                               return p;
                       }
               Product p = new Product("",0,0);
               return p;
       }
       private ArrayList<Product> products = new ArrayList<>();
}
```

Register.java

```
package register;
import java.util.ArrayList;
import java.util.Scanner;
/**
* A class for the Register object.
* */
public class Register {
       /**
        * Constructs a Register object.
        * */
       public Register (){
               System.out.print("Register Initialized. Enter UPC numbers or Enter 'pay'
                                to complete transaction\n");
       }
        * Scans for UPC numbers until user inputs 'pay'.
        * */
       public void scan (){
               Scanner in = new Scanner(System. in);
              while (in.hasNext()) {
                      if (in.hasNextInt()) {
                             int upc = in.nextInt();
                             if (upc >= 100 && upc <= 115) {
                                     this.cart.add(this.inventory.getProduct(upc));
                              else {
                                     System.out.print("Invalid UPC number, must be within
                                                       100 - 115 \n");
                      else if (in.next().equalsIgnoreCase("pay")) {
                              this.printReciept();
                             break;
                      }
                      else{
                              System.out.print("Invalid Input. Enter UPC number or
                                                'pay'.\n");
                      }
              }
              in.close();
       }
        * Prints the total to the console.
        * */
       public void printTotal (){
               float total = 0;
               for (Product p : this.cart) {
                      total += p.getPrice();
               System.out.printf("\nTotal: $%.2f", total);
       }
```

```
* Prints Every item in cart to console then prints total to console.
         * */
        public void printReciept (){
                System.out.print("Reciept:\n");
System.out.printf("%3s %15s %10s\n","UPC","Item","Price");
                if (this.cart.isEmpty()) {
         System.out.print("(No Items in Cart)");
                }
                else {
                         for (Product p : this.cart) {
                              System.out.printf("%3d %15s %10.2f n",
                                 p.getUPC(),p.getName(),p.getPrice());
                         }
                this.printTotal();
        }
        private ArrayList<Product> cart = new ArrayList<>();
        private Inventory inventory = new Inventory();
}
```

RegisterTester.java