# **Gregory Wright**

### Contact

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GitHub (new):

https://github.com/gregorysjwright

## Languages

(Advanced) C++, C, C#, Python, (Basic-Intermediate) HTML/CSS, SQL, JavaScript, Java

### **Awards**

Driver's License

Full school Colours for academia. Various school academic awards in maths, science and ICT/computing. House award for overall achievement, punctuality, attitude & responsibility. Jack Petchy award.

Overall school achievement award for best in year for GCSE grades.

Duke of Edinburgh Silver award.

National Citizens service (NCS)

## Sports & Hobbies

Dodgeball (Warwick University, Coventry Silverbacks 2nds captain) Rock Climbing Table Tennis

## References

Gareth Alexander (Project Supervisor)

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Erwin Verwichte (Personal Tutor)

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### Education

Maths & Physics (MMathPhys)

September 2018 - July 2022

University of Warwick, Coventry

Years 1-3: First Class (72%), currently year 4 (integrated masters) (transcripts available upon request)

**A-Levels** 

September 2015 - July 2017

Southend High School for Boys, Southend

Maths, Further Maths, Physics, Computer Science: A\* A\* A\*A

AS-Level Chemistry: A

**Relevant Masters Modules:** 

**CS917 Foundations of Computing** (Unusual option). Fundamental module covering all the core principles required for postgrad Computer Science students. *Python*.

**PX425** High Performance Computing in Physics. Solving Maths/Physics problems by writing optimised parallel code using threads (*OpenMP*) / processes (*MPI*). *C. Linux*.

## Projects & Experience (Non-Coding)

### **Masters Project**

October 2021 – Present

- Theory project on Chiral Active Matter and Odder Elasticity.
- Independent and original research and problem solving collaboratively with project partner.
- Report writing, project poster and presentation.

A-Level Maths/Physics Private Tutor

January 2022 – Present

- Communicating concepts clearly and concisely to multiple tutees with varying ability levels through both online and inperson sessions. Coming up with interesting and unique learning strategies and examples.
- Monitored progress & found weak areas to focus per session.
   Degree Transfer (6 weeks) Summer 2019
  - 4<sup>th</sup> person ever to switch courses to 2nd year MathsPhys after 1<sup>st</sup> year Physics without retaking the year.
  - 6 weeks to learn 1<sup>st</sup> year core maths and sit the summer resit papers. Serious time-management, commitment, and efficiency to achieve a very difficult feat.

**Tesco's Grocery Customer Assistant** March – September 2018

- Carried out stock rotation, reductions, helping customers, working on tills, etc. Full-time.
- Improved communication skills and provided excellent customer service with regular positive feedback from managers after speaking to the customers.

STEM Research Project (Gold Crest Award) (4 weeks) Summer 2016

- Researching concepts behind light fields and their capture.
- Plenoptic camera and uses for Lunar Mission One module.

### **HMRC Southend IT Internship**

(2 Weeks) 2014

 Shadowed day to day work including fixing computers, diagnosing faults, and replacing equipment.

## **Coding Projects**

### Sudoku App - 'Simple Sudoku (no adds)'

(3 weeks) Summer 2021

- Published on the Android Play Store (Publisher Name: 'Gerginator').
- First app designed using Unity and C#.
- 2<sup>nd</sup> real project using a software development lifecycle with an end-product that isn't simply 'a code file' with *Google Play Console*.

### **OpenGL Solar System Simulator**

October - July 2017

- Simulated orbits of bodies around a star using Kepler's laws and custom game engine.
- Designed a 'simple' 3D game engine using OpenGL API.
- Features include a lighting model, texture objects, cube maps, camera movement and GUI implementation with SDL2 API.
- 3000-line (concatenating c/header files) OOP A-Level project in C++ with corresponding report.
- Full waterfall SDLC from gathering user requirements, planning to testing and operation.
- Initial problem being my physics teacher wanting a tool to help teach orbits & elliptical motion. The solution correctly predicted the motion of bodies and was user-friendly according to him.
- Achieved almost perfect, best in class, grade with my computer science teacher stating that it
  could be used as a master's project in a computer science degree due to the complexity.
- Learnt some Vulkan due to experiences with OpenGL but didn't take on any major projects.

### **Penetration Testing**

2020 - 202

- Became interested in cyber security and read about many ideas in articles and online textbooks.
- Learnt Python Tkinter to create a gui to easily implement scripts.
- Became more familiar with network protocols, Linux commandline, Microsoft Azure to create
  virtual machines and exploit remote test systems. Using Kali Linux tools and writing Python
  scripts. Monitoring network traffic with WireShark.

### **Wolfram Mathematica**

February 2022

- Learnt *Mathematica* to visualise mathematical & physical models and solutions for my masters project report.
- Created visually appealing and accurate figures, by importing the models into *Inkscape*, and well-represented liquid crystal systems notably by my report assessors.

### Other Relevant Degree Modules (1st no. – year of study, MA/PX – maths/physics department)

- MA3H0 Numerical Analysis & PDE's (python, learnt why numerical solutions to pdes work)
- PX390 Scientific Computing (C, solving multi-dimensional pdes, finite difference, linear algebra)
- PX277 Computational Physics (python, integrating/differentiating & modelling all numerically)
- PX150 Physics Programming Workshop (basic python fundamentals & scientific python)

#### **Drivers Test Automation**

Summer 2021

• I couldn't wait the 6-months for a driving test nor mindlessly refresh the cancellations page for days on end. I created a macro to automate the process and found a test for ten days later, the minimum allowed. I was able to help some of my less technical peers with this same method.

Please see Github for code files/images (Newly created account to be populated over coming weeks.)

## Additional

### **Blender Animation**

Summer 2021

Created and animated models to produce a scene illustrating some fundamental dodgeball

concepts. Intention to understand drills without being demonstrated in advance and waste time.

### **World Challenge 2017 Mongolia**

July - August 2017

 Charity work; helped at a school with teaching, building work, landscaping and the repair of a children's playground. Managed group spending and came underbudget by £400.