

INTRODUCTION





Gregory Spanenburg


Software Developer


The best thing about IT, in my opinion, is solving complex problems with simple software and constantly learning new technologies.

CONTACT

 Gregory Spanenburg

 9 January 2005

 gregory.spanenburg@gmail.com

 04/74 229 284

EDUCATION

Bachelor – Applied Computer Science

Karel De Grote Hogeschool Antwerpen (2023 – 2026)

Highschool – Accounting & IT

Klein Seminarie Hoogtraten (2017 – 2023)

LANGUAGE SKILLS

Dutch

Native language

English

Oral: C1

Written: B2

WORK EXPERIENCE

Counter clerk – Sportoase Stede Akkers (2023 – 2026)

Daily customer contact, administration, etc.

PORTFOLIO

Portfolio website

Persoonlijk portfolio website for all my projects

github.com/gregoryspanenburg-ux/portfolio

React, TypeScript, TailwindCSS, Shadcn

Vapor – Board Game Platform

Scalable web platform for digital board games

github.com/gregoryspanenburg-ux/vapor

React, TypeScript, Java Spring Boot, PostgreSQL

Domotica – Domotics Management Application

Responsive React application for home automation management

github.com/gregoryspanenburg-ux/domotica

React, TypeScript, TailwindCSS, Shadcn

REFERENCES

Kim Luyten – Centre Manager Sportoase Stede Akkers

kim.luyten@sportoase.be | 03/334 40 60

COMPETENCES

Hard Skills

Spring Boot .NET React

JavaScript / Typescript HTML5

CSS / Sass Tailwind CSS

Figma Git SQL

Soft Skills

Teamplayer Communicative

Customer-focused Proactive

Eager to learn Problem solving

Enthusiastic Independent