

INTRODUCTION



Gregory Spanenburg

Software Developer

The best thing about IT, in my opinion, is solving complex problems with simple software and constantly learning new technologies.

CONTACT

👤 Gregory Spanenburg

📅 9 January 2005

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EDUCATION

Bachelor – Applied Computer Science

Karel De Grote Hogeschool Antwerpen (2023 – 2026)

Highschool – Accounting & IT

Klein Seminarie Hoogstraten (2017 – 2023)

LANGUAGE SKILLS

Dutch

Native language

English

Oral: C1

Written: B2

WORK EXPERIENCE

Counter clerk – Sportoase Stede Akkers (2023 – 2026)

Daily customer contact, administration, etc.

COMPETENCES

Hard Skills

Spring Boot

.NET

React

JavaScript / Typescript

HTML5

CSS / Sass

Tailwind CSS

Figma

Git

SQL

Soft Skills

Teamplayer

Communicative

Customer-focused

Proactive

Eager to learn

Problem solving

Enthusiastic

Independent

PORTFOLIO

Portfolio website

Persoonlijk portfolio website for all my projects

github.com/gregoryspanenburg-ux/portfolio

React, TypeScript, TailwindCSS, Shadcn

Vapor – Board Game Platform

Scalable web platform for digital board games

github.com/gregoryspanenburg-ux/vapor

React, TypeScript, Java Spring Boot, PostgreSQL

Domotica – Domotics Management Application

Responsive React application for home automation management

github.com/gregoryspanenburg-ux/domotica

React, TypeScript, TailwindCSS, Shadcn

REFERENCES

Kim Luyten – Centre Manager Sportoase Stede Akkers

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