

5-5. Alien Colors

5-3. Alien Colors 1 - 3.py X

D: > AB-Tech > AB-Tech-Spring-2026 > Python Programming - CSC - 121 > Module 5 > 5-3 - Alien Colors 1 - 3 > 5-3. Alien Colors 1

```
1  alien_color = 'green'
2
3  if alien_color == 'green':
4      | print("Good shot! You just earned 5 points!")
5  elif alien_color == 'yellow':
6      | print("Good shot! You just earned 10 points!")
7  else:
8      | print("Good shot! You just earned 15 points!")
9
10 print()
11
12 alien_color = 'yellow'
13
14 if alien_color == 'green':
15     | print("Good shot! You just earned 5 points!")
16 elif alien_color == 'yellow':
17     | print("Good shot! You just earned 10 points!")
18 else:
19     | print("Good shot! You just earned 15 points!")
20
21 print()
22
23 alien_color = 'red'
24
25 if alien_color == 'green':
26     | print("Good shot! You just earned 5 points!")
27 elif alien_color == 'yellow':
28     | print("Good shot! You just earned 10 points!")
29 else:
30     | print("Good shot! You just earned 15 points!")
31
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS SPELL CHECKER

PS C:\Users\grego> & C:/Users/grego/AppData/Local/Python/pythoncore-3.14-64/python.exe "d:/AB-Tech - 3.py"

Good shot! You just earned 5 points!

Good shot! You just earned 10 points!

Good shot! You just earned 15 points!

PS C:\Users\grego>