

## 5-5. Alien Colors

5-3. Alien Colors 1 - 3.py X

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```
1  alien_color = 'green'
2
3  if alien_color == 'green':
4      print("Good shot! just earned 5 points!")
5  elif alien_color == 'yellow':
6      print("Good shot! just earned 10 points!")
7  else:
8      print("Good shot! just earned 15 points!")
9
10 print()
11
12 alien_color = 'yellow'
13
14 if alien_color == 'green':
15     print("Good shot! just earned 5 points!")
16 elif alien_color == 'yellow':
17     print("Good shot! just earned 10 points!")
18 else:
19     print("Good shot! just earned 15 points!")
20
21 print()
22
23 alien_color = 'red'
24
25 if alien_color == 'green':
26     print("Good shot! just earned 5 points!")
27 elif alien_color == 'yellow':
28     print("Good shot! just earned 10 points!")
29 else:
30     print("Good shot! just earned 15 points!")
31
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS SPELL CHECKER

```
PS C:\Users\grego> & C:/Users/grego/AppData/Local/Python/pythoncore-3.14-64/python.exe - 3.py"
```

```
Good shot! just earned 5 points!
```

```
Good shot! just earned 10 points!
```

```
Good shot! just earned 15 points!
```

```
PS C:\Users\grego>
```

