

# GREG RAMEL

708.595.2520 • [gamel@stanford.edu](mailto:gamel@stanford.edu) • [gregamel.github.io](https://github.com/gregamel) • P.O. Box 13569 • Stanford, CA, 94309

## EXPERIENCE

06/2015 – 09/2015

**Software Engineering Intern in Tools and Infrastructure**, Google, Inc., Mountain View, CA  
Developed a command-line interface to automatically generate random tests for Google APIs  
Coordinated with management and various teams to ensure features were of greatest utility  
Assisted in creating a web UI for the existing API Shell tool

06/2014 – 09/2014

**User Experience/Accessibility Team Intern**, Oracle Corporation, San Jose, CA  
Independently developed a drag-and-drop custom UI builder for use in Oracle software products  
Implemented a live reference application to help transition to JavaScript-based applications  
Worked to audit existing software for compliance to accessibility standards

04/2014 – present

**Section Leader**, CS198, Stanford, CA  
Led and taught a weekly section of students in Stanford's introductory CS106 classes  
Graded coding assignments and exams

04/2014 – present

**Oral Communication Tutor**, Hume Center for Writing and Speaking, Stanford, CA  
Tutored undergraduate and graduate students in oral communication and presentation

06/2013 – 09/2013

**Paid Intern**, Eco-Solar Solutions, Chicago, IL  
Catalogued schools and businesses across the Chicago area as potential solar installation clients  
Facilitated meetings for solar grant procurements for three schools totaling \$27,000 in value

## EDUCATION

09/2015 – 06/2017

**Stanford University** – Stanford, CA (not yet begun)  
M.S. in Computer Science

09/2012 – 06/2016

**Stanford University** – Stanford, CA (matriculating)  
B.S. in Computer Science | Overall GPA: 3.706 | CS Major GPA: 3.630

08/2008 – 06/2012

**Oak Park and River Forest High School** – Oak Park, IL  
GPA: 4.90 Weighted, 4.00 Un-weighted | ACT: 36 | SAT: 2350

Relevant Coursework

**CS106B** Programming Abstractions in C++; **CS107** Computer Organization and Systems;  
**CS108** Object Oriented System Design; **CS103** Mathematical Foundations of Computing;  
**CS109** Introduction to Probability for Computer Scientists; **CS142** Web Applications;  
**CS99SI** Contemporary JavaScript; **CS161** Design and Analysis of Algorithms;  
**CS145** Introduction to Databases; **CS221** Artificial Intelligence: Principles and Techniques;  
**CS110** Principles of Computer Systems; **CS124** From Languages to Information;  
**CS276** Information Retrieval and Web Search; **CS227B** General Game Playing

Projects

**Heap Allocator (CS107)**  
Worked with a partner to implement a robust, optimized heap allocator in C  
**Quiz Website (CS108)**  
Worked in a group of four to create a full-featured quiz website from scratch in Java  
**Othello AI (CS221)**  
Worked with a partner to craft an AI opponent for the board game Othello

## LEADERSHIP

08/2005 – 05/2012

**Eagle Scout**, Boy Scouts of America Troop 66, River Forest, IL  
Conceived, organized, and ran a hundred-plus hour leadership project

## ADDITIONAL INFORMATION

Technical Skills

**Programming Languages:** Proficient in Java, C++, C, Python, JavaScript, and Ruby.  
**Web Technologies:** HTML and CSS; client and server-side Java web programming; JavaScript libraries including jQuery, jQuery UI, Knockout, AngularJS, and RequireJS; Ruby on Rails; SQL.  
**Other Technical Skills:** Comfortable with UNIX environments and command-line interfaces.  
**Software:** Microsoft Office, Adobe Illustrator and Photoshop

Additional Skills

**Language:** Native English speaker; fluent in Spanish

Awards

**Lunsford Oral Presentation of Research Award**, January 2014  
One of two sophomores recognized for outstanding research-based oral presentation  
**National Merit Finalist**, February 2012

Interests

Cooking, Photography, Film, Music, Graphic Design, DIY Construction