

Classification and regression trees

Greg Ridgeway

2025-03-31

Table of contents

1	Introduction to regression trees	1
2	Introduction to classification trees	6
3	Tree size and cross-validation	8
3.1	Cross-validation	10
4	Analysis of the age at death data using <code>rpart()</code>	11
5	Analysis of the glass data - a classification problem	15
6	Other topics	19
7	CART on the NELS88 data	21
7.1	Practice finding the first split “by hand”	21
7.2	Using <code>rpart</code> to predict dropout	23
7.3	Using 10-fold cross-validation to select the tree size	24
8	Summary	33

1 Introduction to regression trees

Refer to Hastie, Tibshirani, and Friedman (2001) Chapter 9.2.

Predicting age at death: During aging, L-aspartic acid transforms into its D-form. Researchers obtained bone specimens from 15 human skulls with known age at death and measured the ratio of D-aspartic to L-aspartic acid.

Ratio of D-aspartic to L-aspartic acid	Age
0.040	0
0.070	2
0.070	16
0.075	10
0.080	18
0.085	19
0.105	16
0.110	21
0.115	21
0.130	25
0.140	26
0.150	28
0.160	34
0.165	39
0.170	40

```
dAge <- data.frame(ratio=c(0.040,0.070,0.070,0.075,0.080,0.085,0.105,0.110,0.115,
                           0.130,0.140,0.150,0.160,0.165,0.170),
                  age=c(0,2,16,10,18,19,16,21,21,25,26,28,34,39,40))
```

Here is a plot of the same data from the table.

```
plot(age~ratio, data=dAge,
     xlab="acid ratio", ylab="age",
     pch=19)
```

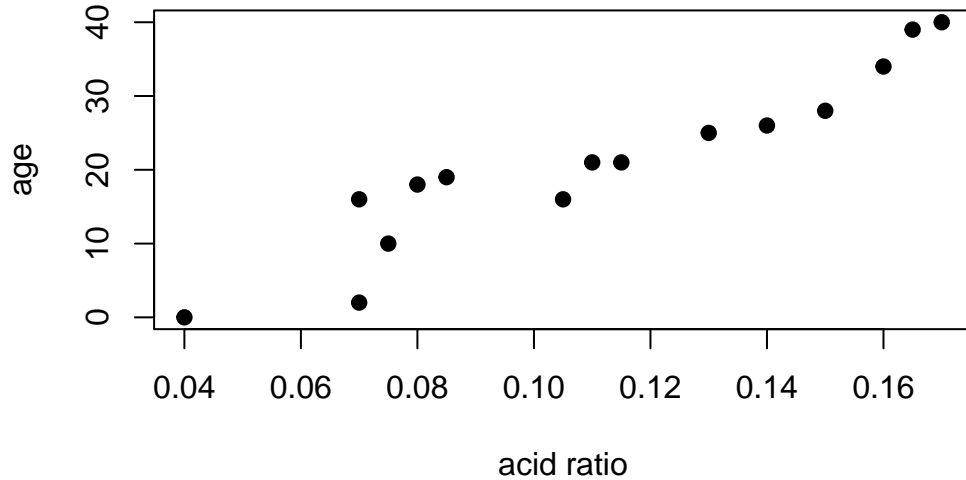


Figure 1: Scatterplot of the Ratio of D-aspartic to L-aspartic acid and age at death

Loss function: Let's find a function, $f(\mathbf{x})$, that minimizes squared error loss.

$$\hat{J}(f) = \sum_{i=1}^N (y_i - f(\mathbf{x}_i))^2$$

Consider a variation on k -nearest neighbors

1. Rather than fix k , fix the number of neighborhoods. For computational convenience fix the number of neighborhoods to two
2. Each neighborhood does not need to have the same number of observations
3. Define a neighborhood on a single variable

This basically fits a piecewise constant function to the data. Partition the dataset into two groups and predict a constant within each group.

How to split: Let's find a good split point on the x variable "ratio". To the left of this split point we will predict one constant value and to the right of this split point we will predict another. The next table lists all the possible places where we can split the dataset into two groups. For the left prediction, y_L , we will use the average age of the observations less than the split point and for the right prediction, y_R , we will use the average of the age of the observations greater than the split point.

Now our squared-error loss function looks like

$$\hat{J}(c, y_L, y_R) = \sum_{i=1}^N I(x_i \leq c)(y_i - y_L)^2 + I(x_i > c)(y_i - y_R)^2.$$

We just need to find values for c , y_L , and y_R that minimize $\hat{J}(c, y_L, y_R)$.

Table 1: Choosing split points

Ratio	Age	Split	Left Prediction	Right prediction	Squared error
0.040	0				
0.070	2	ratio ≤ 0.0550	0	22.5	97.2
0.070	16				
0.075	10	ratio ≤ 0.0725	6	24.08	72.8
0.080	18	ratio ≤ 0.0775	7	26.09	57.4
0.085	19	ratio ≤ 0.0825	9.2	26.9	59.0
0.105	16	ratio ≤ 0.0950	10.83	27.78	59.8
0.110	21	ratio ≤ 0.1075	11.57	29.25	50.9
0.115	21	ratio ≤ 0.1125	12.75	30.43	50.9
0.130	25	ratio ≤ 0.1225	13.67	32	48.0
0.140	26	ratio ≤ 0.1350	14.8	33.4	51.8
0.150	28	ratio ≤ 0.1450	15.82	35.25	54.8
0.160	34	ratio ≤ 0.1550	16.83	37.67	59.2
0.165	39	ratio ≤ 0.1625	18.15	39.5	76.0
0.170	40	ratio ≤ 0.1675	19.64	40	102.9

Which split point should we choose?

```
plot(age~ratio, data=dAge, pch=19)
lines(c(0.04,0.1225),c(13.67,13.67))
lines(c(0.1225,0.17),c(32,32))
```

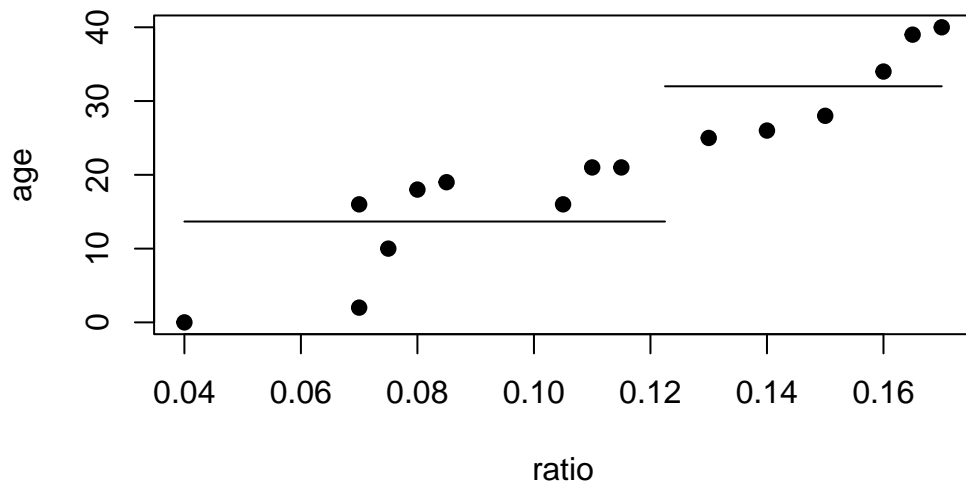


Figure 2: Best single split regression tree using ratio to predict age

Equivalently we can look at this as a regression tree. In R, `rpart`, recursive partitioning, implements the trademarked CART algorithm.

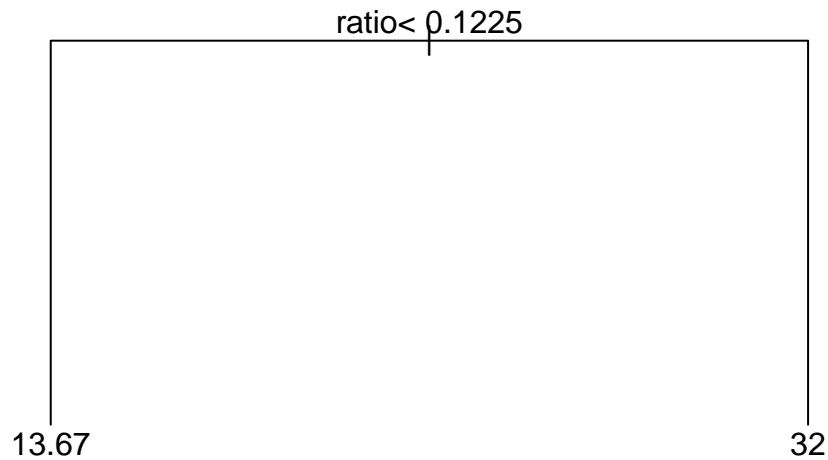


Figure 3: Best single split regression tree using ratio to predict age

What should we do next? Recursive split the nodes.

```
plot(age~ratio, data=dAge, pch=19)
lines(c(0.04,0.0775),c(7,7))
lines(c(0.0775,0.1225),c(19,19))
lines(c(0.1225,0.155),c(26.33,26.33))
lines(c(0.155,0.17),c(37.67,37.67))
```

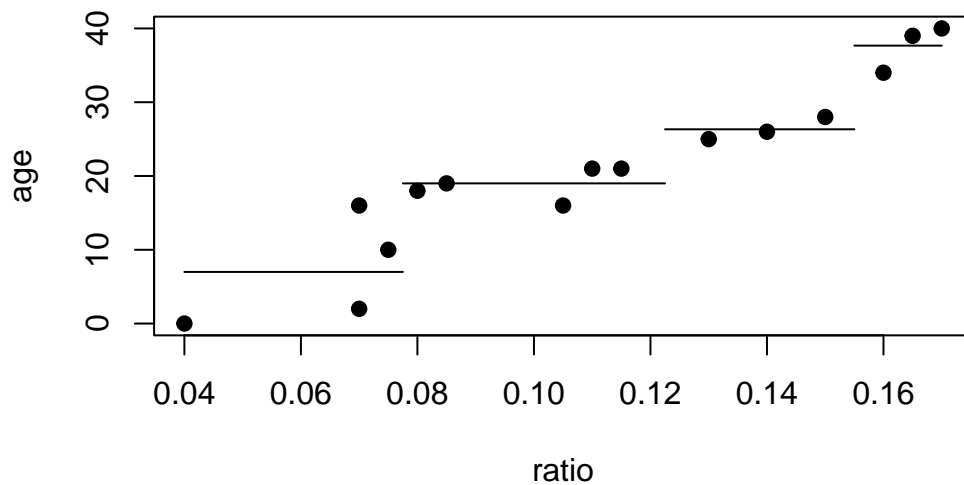


Figure 4: Best depth 2 tree partition of ratio to predict age (plot)

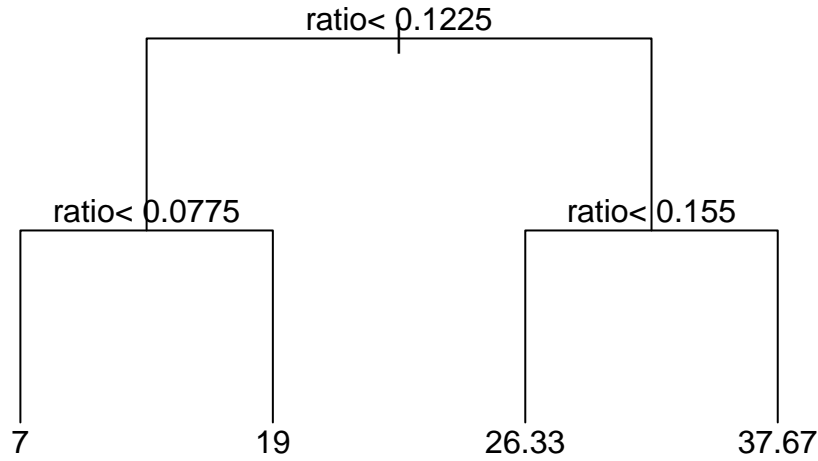


Figure 5: Best depth 2 tree partition of ratio to predict age (decision tree)

2 Introduction to classification trees

At crime scenes investigators need to determine whether glass fragments came from a window, eyeglasses, wine glass, or some other source. In this example we want to discriminate between window glass and other types of glass based on the samples' refractive index and sodium concentration.

Where should we split? The first table shows the data sorted by refractive index and the second table shows the same data sorted on sodium concentration.

Table 2: Refractive index, sodium concentration, and window glass (sorted by refractive index)

Refractive index (sorted)	Na %	Window glass
1.51590	13.24	1
1.51613	13.88	0
1.51673	13.30	1
1.51786	12.73	1
1.51811	12.96	1
1.51829	14.46	0
1.52058	12.85	0
1.52152	13.12	1
1.52171	11.56	0
1.52369	13.44	0

Table 3: Refractive index, sodium concentration, and window glass (sorted by sodium concentration)

Refractive index	Na % (sorted)	Window glass
1.52171	11.56	0
1.51786	12.73	1
1.52058	12.85	0
1.51811	12.96	1
1.52152	13.12	1
1.51590	13.24	1
1.51673	13.30	1
1.52369	13.44	0
1.51613	13.88	0
1.51829	14.46	0

The best split on refractive index is between 1.51811 and 1.51829, giving a misclassification rate of 2/10. The best split on sodium concentration is between 13.30 and 13.44, which also gives a misclassification rate of 2/10. Splitting on either refractive index or on sodium concentration gives the identical misclassification rate. In both cases we have two misclassified observations. The most common way to break such ties is to go with the split that results in more pure nodes. Splitting on sodium concentration peels off three observations that are not window glass, creating a pure non-window glass group. Note that this is not the only possible choice, just a common one.

Here is the best two-split classification tree. It first separates the three non-window glass with high sodium. Then among the low sodium concentration samples, it peels off the four windows with low refractive index.

```
dGlass <- data.frame(ri=c(1.52171,1.51786,1.52058,1.51811,1.52152,1.51590,
                          1.51673,1.52369,1.51613,1.51829),
                     na=c(11.56,12.73,12.85,12.96,13.12,13.24,13.30,13.44,
                          13.88,14.46),
                     window=c(0,1,0,1,1,1,1,0,0,0))
plot(na~ri, data=dGlass, pch=as.character(dGlass$window),
     xlab="Refractive index",
     ylab="Na concentration")
a <- par()$usr
rect(  a[1], 13.37, a[2],  a[4], col="lightblue")
rect(1.51934, a[3], a[2], 13.37, col="lightblue")
text(dGlass$ri, dGlass$na, as.character(dGlass$window))
```

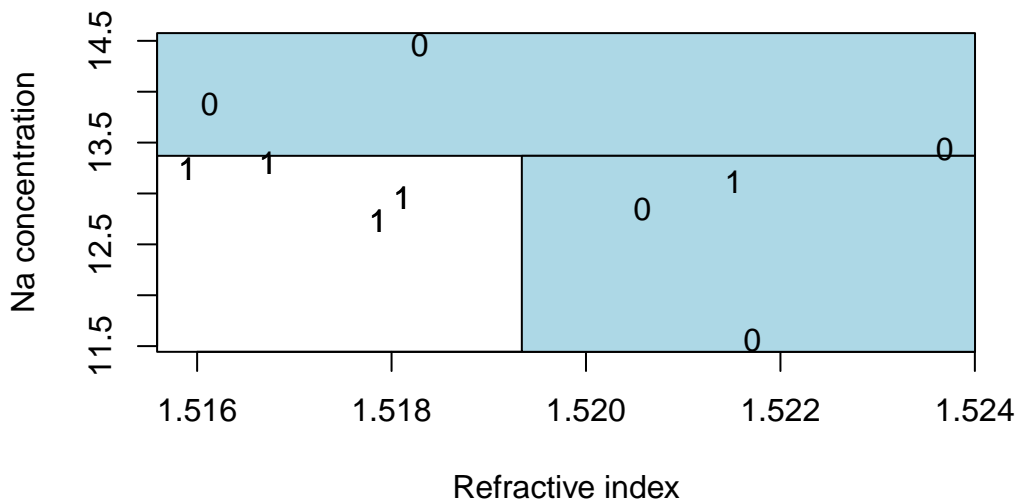


Figure 6: Best two split classification tree using sodium concentration and refractive index to predict window glass (2D plot)

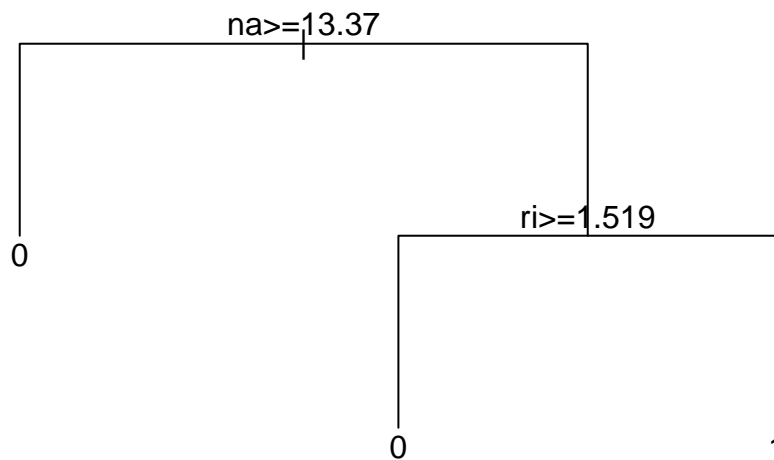


Figure 7: Best two split classification tree using sodium concentration and refractive index to predict window glass (decision tree)

3 Tree size and cross-validation

We can continue to recursively partition the data until every observation is predicted as best as possible. Though, perhaps fitting the data perfectly is not ideal. This tree has 13 terminal nodes. Perhaps that is too many nodes. Why?

This tree has two terminal nodes. Perhaps that is too few.

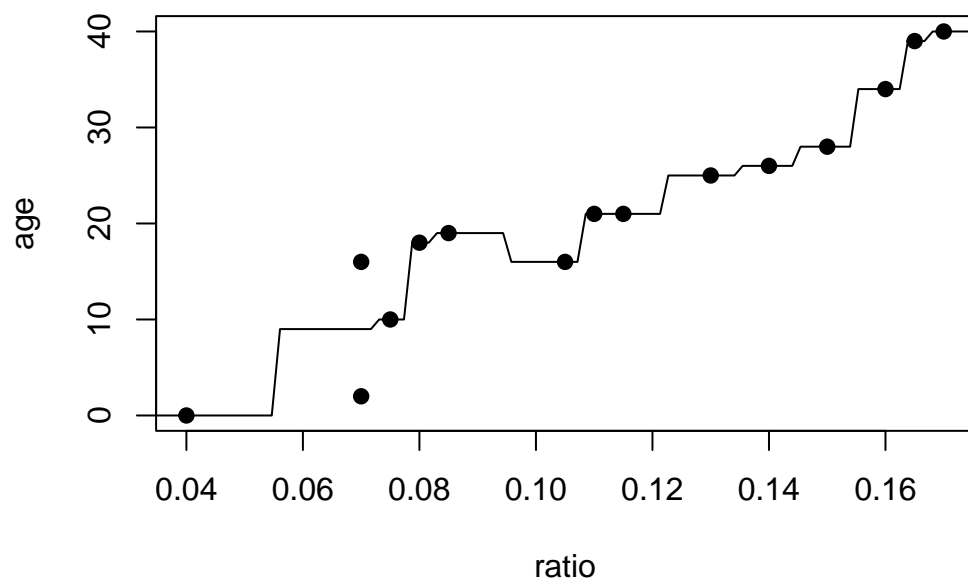


Figure 8: Very deep regression tree predicting age as best as possible

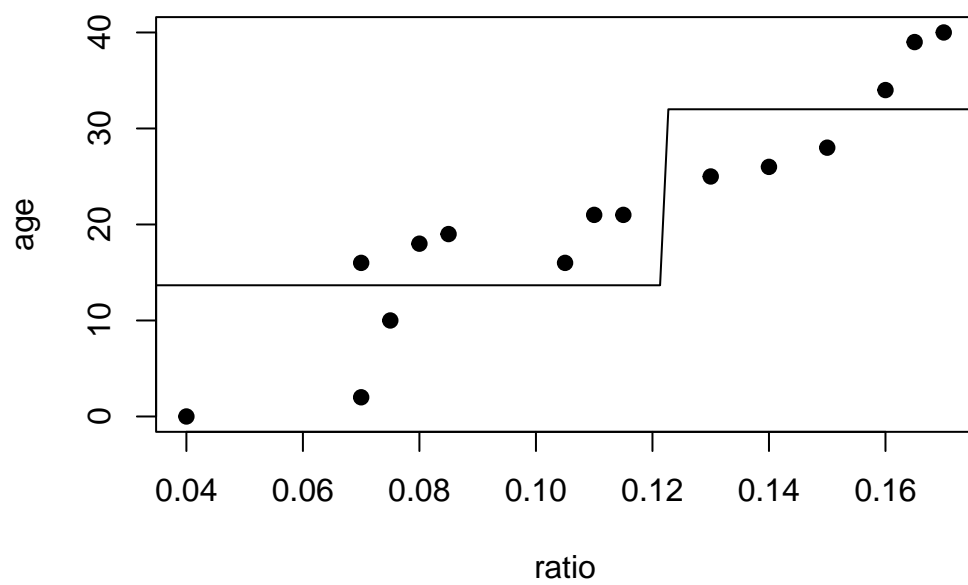


Figure 9: Tree partition of ratio to predict age with a single split

3.1 Cross-validation

Cross-validation is the standard way for optimizing the choice for tuning parameters in machine learning methods. For knn, the tuning parameter was the number of neighbors. For classification and regression trees, the tuning parameter is the number of splits (or number of terminal nodes). Perhaps we might consider leave-one-out cross-validation as we did for knn.

1. Leave out the first observation.
2. Fit a tree using the other observations with two terminal nodes, and predict for the left out observation.
3. Recursively split so the tree now has three terminal nodes and predict for the left out observation.
4. Recursively split so the tree now has four terminal nodes and predict for the left out observation.
5. And carry on in this fashion until observation 1 has predictions from all sized trees.

Now put the first observation back in the dataset and remove the second one. Repeat the process. This leave-one-out procedure simulates what would happen in reality, fitting a tree to a fixed dataset and then having to predict for a future observation.

When the dataset is small, LOOCV is feasible, but it quickly becomes too much computational effort for large datasets. For large datasets, the most common approach is to use 10-fold cross validation. Rather than holding out 1 observation at a time, 10-fold cross-validation holds out 10% of the data at a time and uses the remaining 90% of the data for learning the tree.

1. Randomly assign every observation a number between 1 and 10. For example, `mydata$fold <- rep(1:10, length.out=nrow(mydata)) |> sample()`
2. Hold out all observations with `fold==1`
3. Fit a tree with two terminal nodes using the other observations (`filter(mydata, fold!=1)`), and predict for the left out observations (`predict(mytree, newdata=filter(mydata, fold==1))`)
4. Recursively split so the tree now has three terminal nodes and predict for all the held out observations
5. Recursively split so the tree now has four terminal nodes and predict for all the held out observations
6. Carry on in this fashion until all observations in fold 1 have predictions from all sized trees.

Repeat steps 2-6 for `fold=2, ..., 10`. In this way, all observations have predictions from trees that did not use those observations in the learning process. This is more efficient than LOOCV in that we only had to fit 10 trees rather than n trees.

4 Analysis of the age at death data using `rpart()`

Let's revisit the problem of predicting age at death.

```
plot(age~ratio, data=dAge,  
     xlab="acid ratio", ylab="age",  
     pch=19)
```

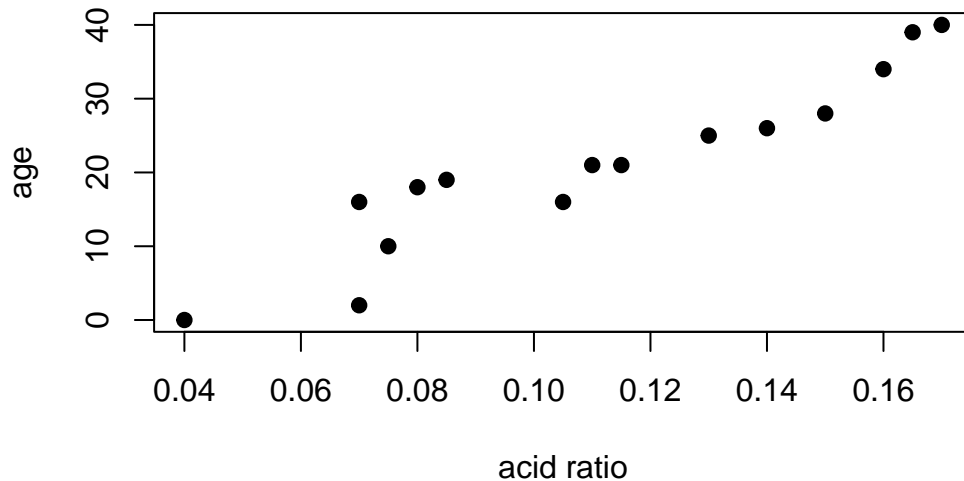


Figure 10: Scatterplot of the Ratio of D-aspartic to L-aspartic acid and age at death

In this section we will use `rpart()` to fit a regression tree. `rpart()` has a parameter `xval` that you can set to the number of folds to use for cross-validation. Here I have set `xval=15`. Since the dataset has 15 observations, this is equivalent to LOOCV. `method="anova"` tells `rpart()` that this is a regression problem. `minsplit=2` and `minbucket=1` tells `rpart()` that it should try to split any node that has at least two observations and that every terminal node should have at least 1 observation. This is the minimum possible. The complexity parameter, `cp`, tells `rpart()` to only consider

```
# load the rpart library  
library(rpart)  
# show all the rpart commands  
#   library(help="rpart")  
# search for commands with the phrase "rpart"  
#   help.search('rpart')  
  
# fit the tree perfectly to the data  
# minimum obs to split is 2, min obs in node = 1,
```

```
# complexity parameter = 0 --> do not penalize size of tree
set.seed(20240214)
tree1 <- rpart(age~ratio,
               data=dAge,
               method="anova",
               cp=0,
               xval=15,
               minsplit=2,
               minbucket=1)
```

```
par(xpd=NA)
plot(tree1, uniform=TRUE, compress=TRUE)
text(tree1)
```

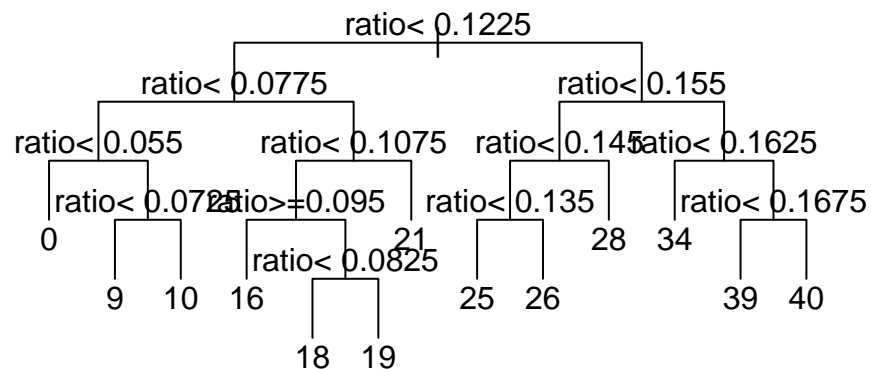


Figure 11: Decision tree perfectly fit to the data

The figure below shows the LOOCV estimate of prediction error, which seems to be minimized with a tree with five terminal nodes (axis at the top of the graph). I have also printed out the table with the details. Note that the table counts the number of splits rather than the number of terminal nodes.

```
# compare complexity parameter to leave-one-out cross-validated error
plotcp(tree1)
printcp(tree1)
```

Regression tree:

```
rpart(formula = age ~ ratio, data = dAge, method = "anova", cp = 0,
      xval = 15, minsplit = 2, minbucket = 1)
```

Variables actually used in tree construction:
 [1] ratio

Root node error: $1930/15 = 128.67$

n= 15

	CP	nsplit	rel error	xerror	xstd
1	0.62694301	0	1.000000	1.14796	0.35668
2	0.16580311	1	0.373057	0.55008	0.13547
3	0.09982729	2	0.207254	0.49964	0.16449
4	0.03385147	3	0.107427	0.29321	0.13030
5	0.01044905	4	0.073575	0.26903	0.12294
6	0.00690846	5	0.063126	0.30841	0.14135
7	0.00215889	6	0.056218	0.29543	0.14297
8	0.00034542	8	0.051900	0.28529	0.13292
9	0.00025907	9	0.051554	0.28212	0.13233
10	0.00000000	12	0.050777	0.27824	0.13256

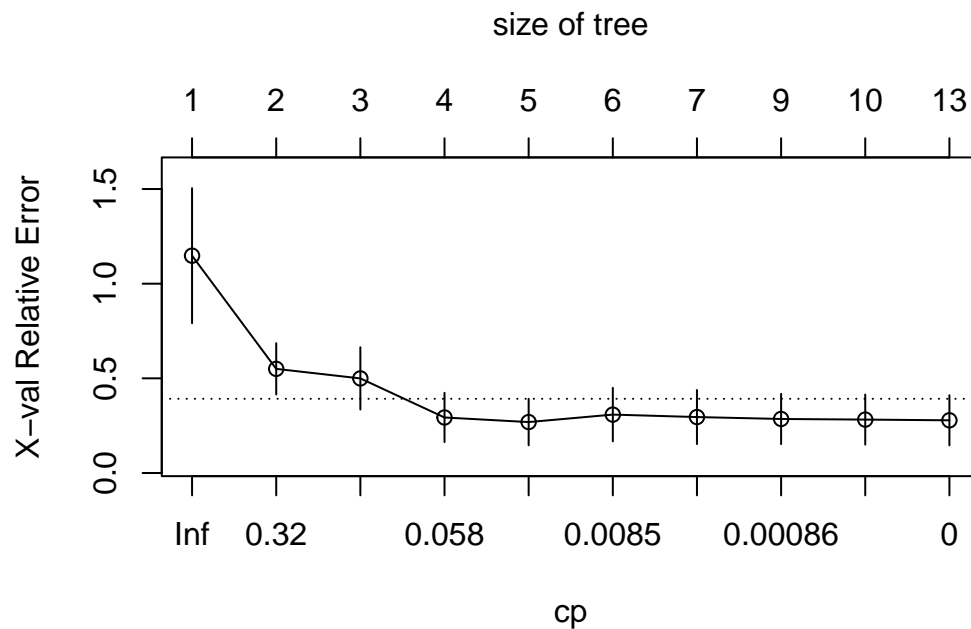


Figure 12: Leave-one-out cross-validated error by complexity parameter and number of terminal nodes

Here I'll display the tree fit to the entire dataset, using the LOOCV estimated optimal number of terminal nodes.

```

# a little function to extract the best value for cp
bestCP <- function(myTree)
{
  cpTable <- myTree$cptable
  i <- which.min(cpTable[, "xerror"])
  return( cpTable[i, "CP"] )
}

# "prune" the tree to the optimal size
treeFinal <- prune(tree1, cp=bestCP(tree1))

# predict using the tree
# generate a sequence, of length 200, over the range of the acid ratio
x <- seq(min(dAge$ratio), max(dAge$ratio), length.out=200)

# predict age for the 200 ratios
y <- predict(treeFinal, newdata=data.frame(ratio=x))

# plot the actual data
plot(age~ratio,
     data=dAge,
     xlab="ratio", ylab="age", pch=16)
# draw lines for the fitted tree
lines(x,y)

```

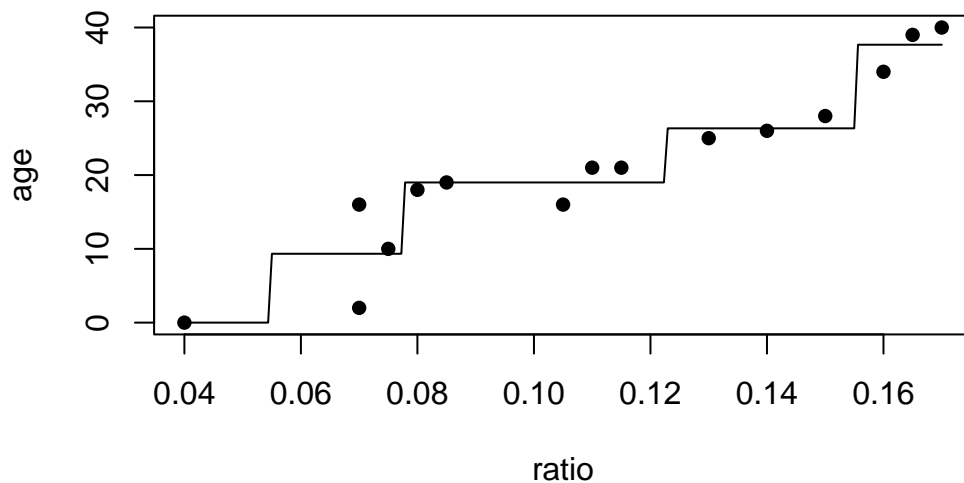


Figure 13: Decision tree with the number of terminal nodes optimized with cross-validation

5 Analysis of the glass data - a classification problem

Note here that I reset `minsplit=20` and `minbucket=7`, their default values. Like this `rpart()` will not consider splitting a node unless there are at least 20 observations in it and each subsequent node must have at least 7 observations. Also note that I have set `method="class"`. This changes the loss function from least squares to misclassification rate. Misclassification costs default to equal costs, so the threshold for predicting window glass is $p > 0.5$.

This time we will use the full glass dataset from the UCI machine learning archive. The glass type variable `type` can take on seven different values for seven different types of glass. While the CART algorithm can be used for multiclass classification problems, for simplicity we will just try to identify glass of type 1, float-processed building window glass (the most typical window glass made by pouring molten glass on to molten tin..., by the way, four companies make almost all of the world's glass). Here is the full list of the

1. building windows, float processed
2. building windows, non-float processed
3. vehicle windows, float processed
4. vehicle windows, non-float processed (none in this database)
5. containers
6. tableware
7. headlamps

If you want to do the full multiclass classification, make sure that `type` is a factor variable and set `method="class"`. I will make a new variable `window` as a 0/1 indicator of float processed building window glass. Then I will fit the classification tree and try to use cross-validation to estimate the optimal tree size.

```
dGlass <- read.csv("data/glass.csv") |>
  # create 0/1 outcome for float
  mutate(window = as.numeric(type==1))

set.seed(20240214)
tree1 <- rpart(window~RI+Na,
               data=dGlass,
               method="class",
               cp=0.0,
               minsplit=20, # default
               minbucket=7) # default
plotcp(tree1)
```

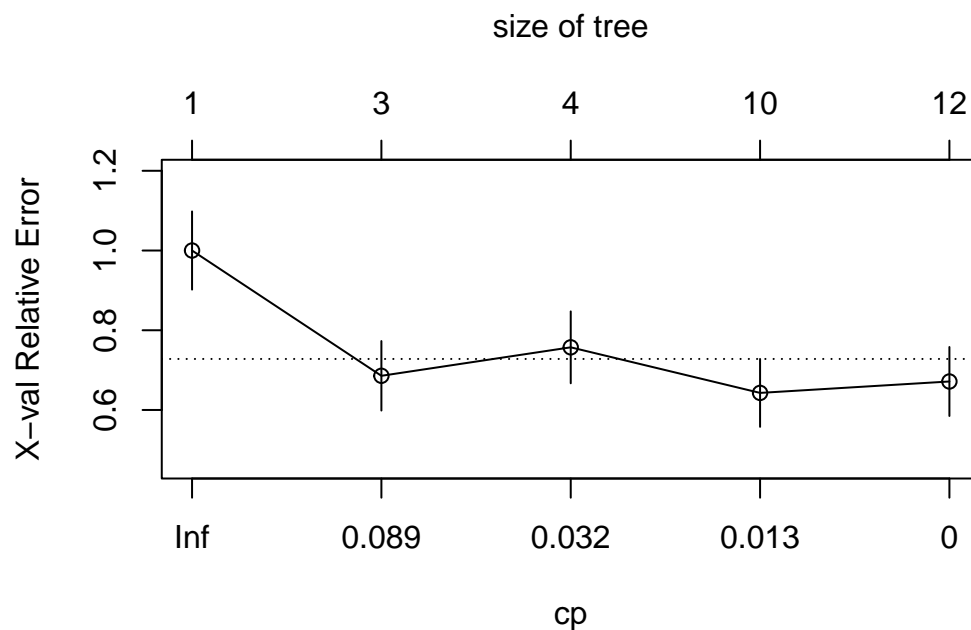


Figure 14: Cross-validated error of glass classification by complexity parameter and tree size

And let's also take a look at the raw numbers themselves.

```
printcp(tree1)
```

Classification tree:

```
rpart(formula = window ~ RI + Na, data = dGlass, method = "class",
      cp = 0, minsplit = 20, minbucket = 7)
```

Variables actually used in tree construction:

```
[1] Na RI
```

Root node error: 70/214 = 0.3271

n= 214

	CP	nsplit	rel error	xerror	xstd
1	0.1857143	0	1.00000	1.00000	0.098045
2	0.0428571	2	0.62857	0.68571	0.087171
3	0.0238095	3	0.58571	0.75714	0.090208
4	0.0071429	9	0.42857	0.64286	0.085162
5	0.0000000	11	0.41429	0.67143	0.086517

The optimal tree size appears to have complexity parameter equal to 0.0071429. We use `prune()` to reduce the tree to this optimal size.

```
treeFinal <- prune(tree1,
                    cp=bestCP(tree1))
par(xpd=NA)
plot(treeFinal, uniform=TRUE)
text(treeFinal)
```

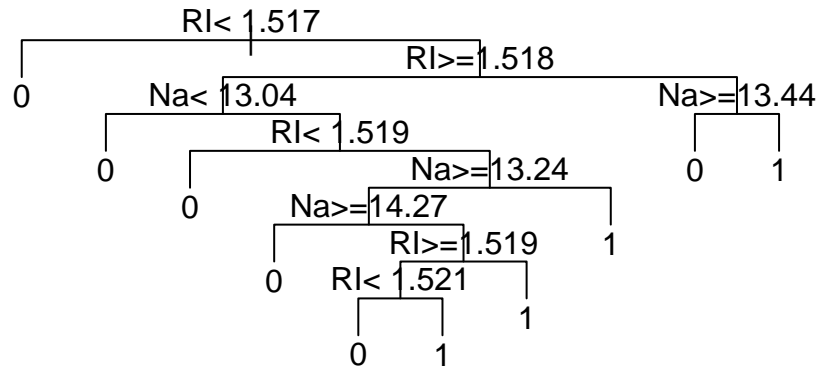


Figure 15: Optimal classification tree for predicting building window glass

Now let's try running it one more time including all of the glass features in the analysis.

```
tree1 <- rpart(window~RI+Na+Mg+Al+Si+K+Ca+Ba+Fe,
               data=dGlass,
               method="class",
               cp=0.0,
               minsplit=20,
               minbucket=7)
plotcp(tree1)
```

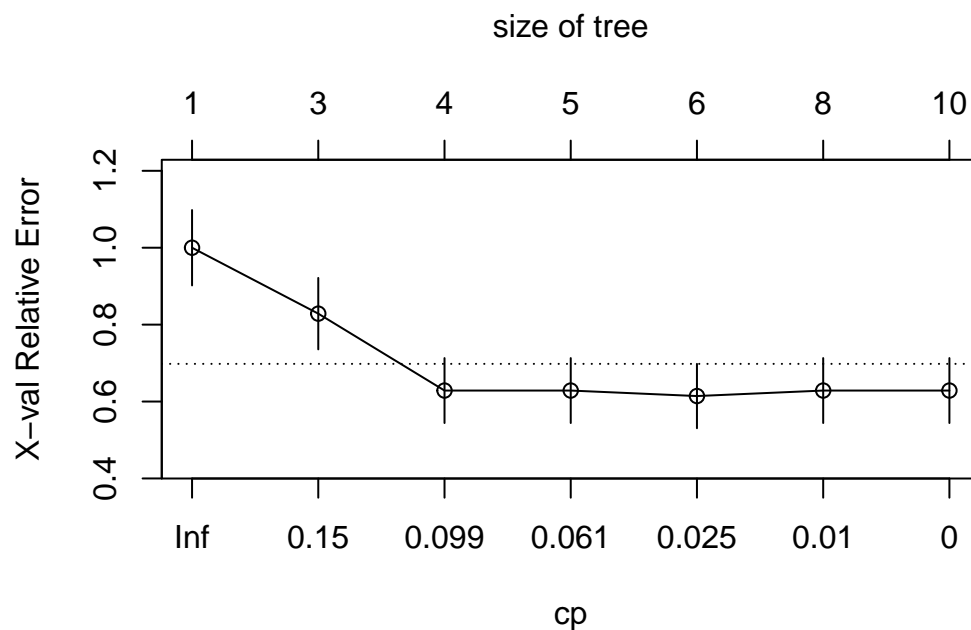


Figure 16: Cross-validated error of glass classification using all available features by complexity parameter and tree size

```
printcp(tree1)
```

Classification tree:

```
rpart(formula = window ~ RI + Na + Mg + Al + Si + K + Ca + Ba +
      Fe, data = dGlass, method = "class", cp = 0, minsplit = 20,
      minbucket = 7)
```

Variables actually used in tree construction:

```
[1] Al Ca Fe Mg Na RI
```

Root node error: 70/214 = 0.3271

n= 214

	CP	nsplit	rel error	xerror	xstd
1	0.1928571	0	1.00000	1.00000	0.098045
2	0.1142857	2	0.61429	0.82857	0.092891
3	0.0857143	3	0.50000	0.62857	0.084459
4	0.0428571	4	0.41429	0.62857	0.084459
5	0.0142857	5	0.37143	0.61429	0.083739

6	0.0071429	7	0.34286	0.62857	0.084459
7	0.0000000	9	0.32857	0.62857	0.084459

```
treeFinal <- prune(tree1, cp=bestCP(tree1))
par(xpd=NA)
plot(treeFinal, uniform=TRUE)
text(treeFinal)
```

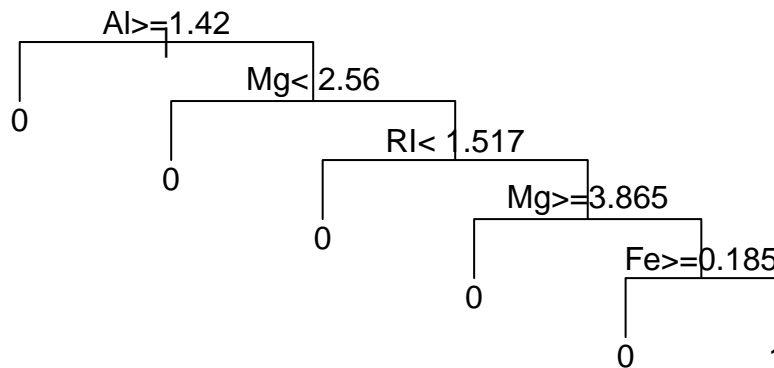


Figure 17: Optimal classification tree using all available features for predicting building window glass

6 Other topics

1. Missing data. Some tree algorithms allow for a third branch for missing values (like having a separate branch for each of $\text{age} < 16$, $\text{age} \geq 16$, age missing). Other tree implementations weight missing observations by what fraction of cases go to a left branch and what fraction go to the right branch.
2. Splits where the variable is ordinal. For ordinal variables (like education), tree algorithms simply search among all possible ways of splitting the ordinal variable that maintains the ordering (like [education=less than HS or HS] and [education=some college, BA/BS, MA/MS, MD/JD/PhD]).
3. Splits where the variable is nominal. For nominal variables, tree algorithms consider all possible ways of splitting the observations into two groups. For race, this means that the algorithm needs to consider all possible ways to group five race categories into two groups.
 - [Asian] and [Black, Hispanic, White, Other]
 - [Black] and [Asian, Hispanic, White, Other]

- [Hispanic] and [Asian, Black, White, Other]
- [White] and [Asian, Black, Hispanic, Other]
- [Other] and [Asian, Black, Hispanic, White]
- [Asian, Black] and [Hispanic, White, Other]
- [Asian, Hispanic] and [Black, White, Other]
- [Asian, White] and [Black, Hispanic, Other]
- [Asian, Other] and [Black, Hispanic, White]
- [Black, Hispanic] and [Asian, White, Other]
- [Black, White] and [Asian, Hispanic, Other]
- [Black, Other] and [Asian, Hispanic, White]
- [Hispanic, White] and [Asian, Black, Other]
- [Hispanic, Other] and [Asian, Black, White]
- [White, Other] and [Asian, Black, Hispanic]

The number of possible splits can get very large. A nominal feature with m categories will have $2^m - 1$ possible ways of splitting them. For example, if `state` is one of your features, then there are 562,949,953,421,311 possible splits to evaluate. However, it turns out that if you sort the nominal features by the mean of the outcome, then the optimal split has to have those with the smaller mean outcome in one node and the larger mean outcome in the other node. For example, if for some outcome, y , the race groups are sorted as

Race	\bar{y}
Hispanic	1.7
Asian	2.8
Black	3.2
White	4.1
Other	5.4

then the optimal split has to be one of the following

- [Hispanic] and [Asian, Black, White, Other]
- [Hispanic, Asian] and [Black, White, Other]
- [Hispanic, Asian, Black] and [White, Other]
- [Hispanic, Asian, Black, White] and [Other]

Phew! Rather than having to evaluate all $2^m - 1$ possibilities we just need to evaluate $m - 1$ possible splits.

4. Interpretability. Part of the appeal of classification and regression trees is that they present a nice interpretable structure. However, exercise 5 in the homework assignment asks you to explore this property.
5. Names. There are a variety of tree algorithms. The best known algorithms are CART (Classification and Regression Tree), C4.5, and C5.0. The name CART is trademarked, so the R implementation is in the `rpart` package (recursive partitioning). C5.0 is also available with the R package `C50`. They are essentially identical, but they traditionally use different loss functions. Earlier tree structured models were ID3 and CHAID.
6. Out-of-sample predictive performance. The only way to properly evaluate the performance of a machine learning method is to make all the fitting and tuning parameter selection on one dataset and evaluate its performance on a completely independent test dataset.

7 CART on the NELS88 data

In this section we will walk through using the CART algorithm on the NELS88 data. We'll start by loading some libraries and the dataset.

```
library(dplyr)
library(tidyr)
load("data/nels.RData")
```

7.1 Practice finding the first split “by hand”

Let's find the first split “by hand”. We'll consider all possible ways of splitting the sample into two based on `ses`, predict the dropout percentage to the “left” and to the “right,” and evaluate in terms of mean squared error. Note that this analysis incorporates `F4QWT`, which is the sampling weight. It upweights the kinds of students who are underrepresented in the sample and downweights those who are overrepresented in the sample.

```
# consider all possible splits on SES
sesSplits <- nels0$ses |> unique() |> sort()
# find mid-point between each unique split
sesSplits <- (sesSplits[-1] + sesSplits[-length(sesSplits)])/2

mse <- rep(0, length(sesSplits))
```

```

for(i in 1:length(sesSplits))
{
  # note the use of F4QWT (sampling weight)
  pred <- nels0 |>
    group_by(ses<sesSplits[i]) |>
    summarize(p=weighted.mean(wave4dropout, F4QWT))
  yPred <- ifelse(nels0$ses<sesSplits[i], pred$p[2], pred$p[1])
  mse[i] <- weighted.mean((nels0$wave4dropout - yPred)^2, nels0$F4QWT)
}

```

Let's plot the mean squared error by the SES split point and determine which split point minimizes it.

```

plot(mse~sesSplits, type="l")

# which split point minimizes MSE?
i <- which.min(mse)
c(sesSplits[i], mse[i])

```

```
[1] -1.00600000 0.05280747
```

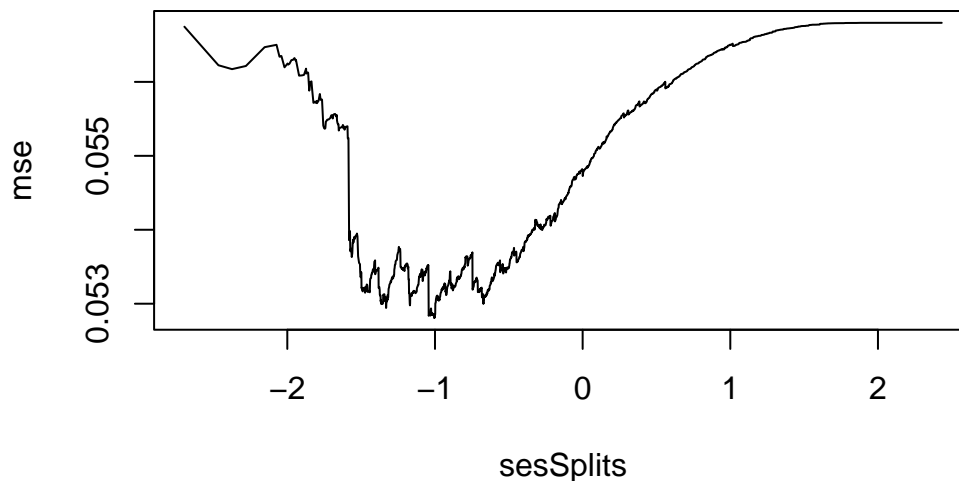


Figure 18: Mean squared error by SES split point

If splitting only on SES, then split at -1.006 is optimal. If we wished to involve other student features, then we would need to repeat the process on *all* other features to see if any split exists that gives an MSE less than 0.0528075.

7.2 Using rpart to predict dropout

```
tree1 <- rpart(wave4dropout~ses+famIncome,  
              method="anova",  
              data=nels0,  
              weights=nels0$F4QWT,  
              control=rpart.control(cp=0.011, xval=0))
```

A few notes on this call to `rpart()`. Setting `method="anova"` is equivalent to telling `rpart()` to minimize squared error. The other most common option is `method="class"`. When selecting `method="class"` you can set misclassification costs using `parms=list(loss=rbind(c(0,1),c(9,0)))`. `cp=0.011` sets the “complexity parameter” to 0.011. `rpart()` will continue recursively partitioning the data as long as the reduction in the loss function is at least `cp`. Typically, you would want this to be a little bigger than 0 so that the algorithm does not consider branches that do not really improve predictive performance. For now, we will just let the tree grow. Setting `xval=0` tells `rpart()` not to do any cross-validation. We will change this in a moment.

Let’s take a look at the resulting tree. When `uniform=FALSE`, the lengths of the branches are drawn in proportion to the reduction in the loss function attributable to the split.

```
par(xpd=NA)  
plot(tree1, uniform=FALSE)  
text(tree1, minlength = 20, cex=0.5)
```

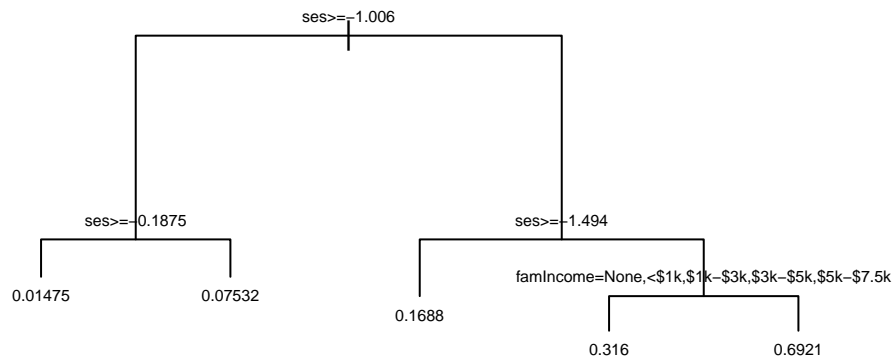


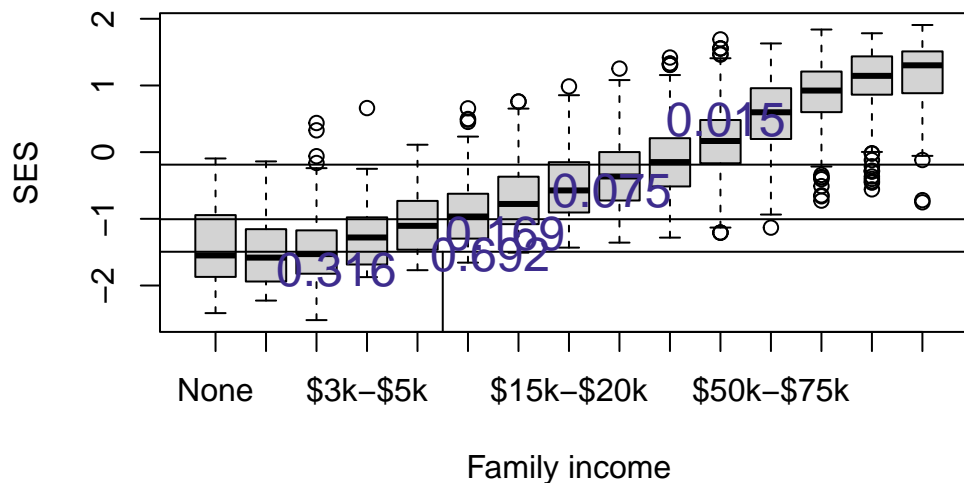
Figure 19: Decision tree predicting dropout risk from SES and family income

Now let’s get some predicted values from the fitted tree.

```
# get predicted values
nels0$yPred <- predict(tree1, newdata=nels0)
```

And let's see how the tree has carved up the 2D space.

```
plot(nels0$famIncome, nels0$ses,
     xlab="Family income", ylab="SES")
abline(h=c(-1.006, -0.1875, -1.494))
lines(c(5.5,5.5), c(-3,-1.494))
a <- nels0 |>
  group_by(yPred = round(yPred,3)) |>
  summarize(famIncome = mean(as.numeric(famIncome), na.rm=TRUE),
            ses = mean(ses))
text(a$famIncome, a$ses, a$yPred, col="#3D2C8D", cex=1.5)
```



4. repeat 1-3 for each of the 10 holdout sets
5. evaluate predictive performance

In this way, every observation's predicted value was produced by a model that did not include that observation in its model fitting stage.

Let's give this a try to figure out the optimal sized tree for predicting `wave4dropout` from `ses`.

Note that the first step that I do is to fix the random number generator seed. This is because right at the beginning I randomly assign each observation to a "fold". Setting the random number generator seed makes it so that if we rerun the same code, we will get the same answer again.

```
set.seed(20240214)
# compute baseline MSE
pred0 <- nels0 |>
  summarize(weighted.mean(wave4dropout, F4QWT)) |>
  pull()
mse0 <- nels0 |>
  summarize(weighted.mean((wave4dropout - pred0)^2,
                          F4QWT)) |>
  pull()

# for storing the results
mseCV <- c(mse0, rep(NA,10))

# assign each observation to a random number 1 to 10
iFold <- sample(rep(1:10, length.out=nrow(nels0)))
# for storing predicted values
nels0$yPred <- rep(0, nrow(nels0))

# consider trees of size 1 to 10
for(iDepth in 1:10)
{
  # loop through each fold
  for(iCV in 1:10)
  {
    # fit tree to those observations *not* in fold iCV
    tree1 <- rpart(wave4dropout~ses,
                   method="anova",
                   # exclude the 10% held out
                   data=subset(nels0, iFold!=iCV),
                   weights=nels0$F4QWT[iFold!=iCV],
```

```

        control=rpart.control(maxdepth=iDepth, cp=0.0, xval=0))

# predict for the held out 10%
nels0$yPred[iFold==iCV] <- nels0 |>
  filter(iFold==iCV) |>
  predict(tree1, newdata = _)
}
mseCV[iDepth+1] <- nels0 |>
  summarize(weighted.mean((wave4dropout - yPred)^2, F4QWT)) |>
  pull()
}

```

Now let's have a look at the results and assess what tree depth minimizes mean squared error.

```

plot(0:10, mseCV, xlab="Tree depth", ylab="10-fold CV MSE",
     pch=19)

```

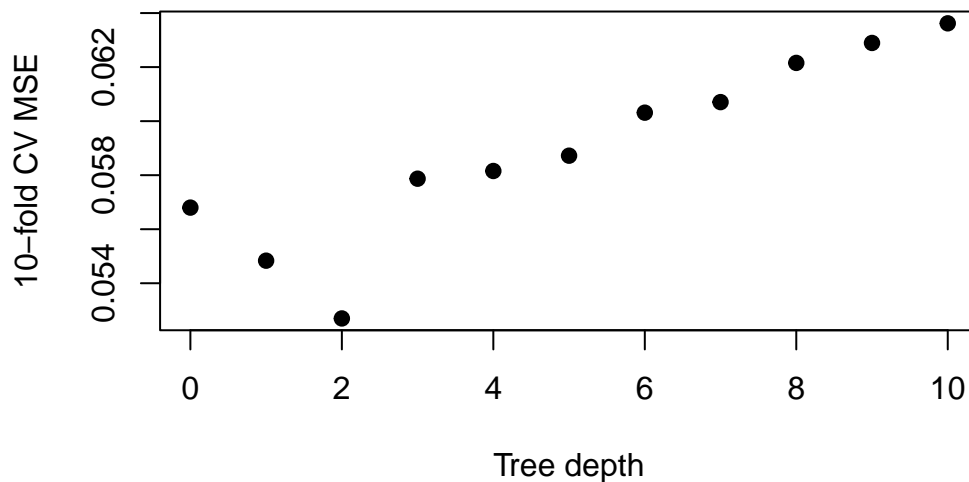


Figure 20: 10-fold cross-validation predicting dropout from SES

Having determined that a tree of depth 2 is best, let's fit a tree to the entire dataset limiting the depth to 2.

```

tree1 <- rpart(wave4dropout~ses,
               method="anova",
               data=nels0, # using entire dataset here
               weights=F4QWT,

```

```

control=rpart.control(maxdepth=2,
                      cp=0.0, xval=0))
par(xpd=NA)
plot(tree1, uniform=TRUE, compress=TRUE)
text(tree1, minlength = 20)

```

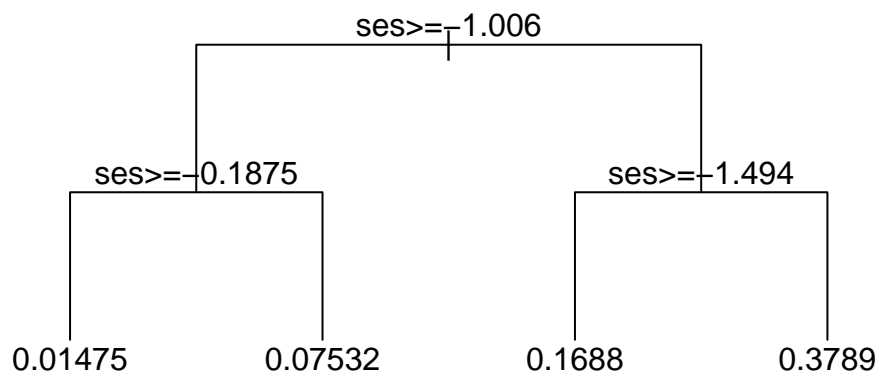


Figure 21: Decision tree selected using 10-fold cross-validation to predict dropout from SES

And let's see what the shape of this model is in how it relates `ses` to `wave4dropout`.

```

# Trees fit piecewise constant functions
yPred <- predict(tree1, newdata=nels0)
plot(nels0$ses, yPred,
     xlab="SES", ylab="Dropout probability")
abline(v=tree1$splits[, "index"], col="grey")

```

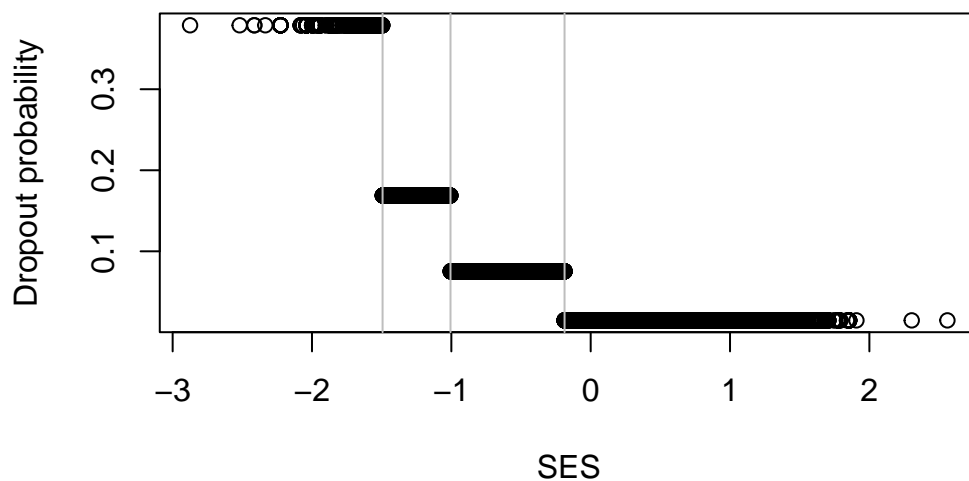


Figure 22: Predicted probability of dropout from a tree of depth 2

Recall that when we used a knn model, we got a shape that had a similar pattern: high rate of dropout with low SES with a decreasing dropout rate as SES increased, with evidence of threshold and saturation effects.

Fortunately, `rpart()` has built in functionality to do cross-validation. By default, the parameter `xval` is set to 10, but you can increase it or decrease it. Ten is by far the most common choice. Let's test this out using two student features this time around.

Again, as a first step I set the random number generator seed. This is because `rpart()` will use the random number generator to conduct the 10-fold cross-validation. Setting the random number generator seed will produce the same results if we run the code again with the same seed.

```
set.seed(20240214)
tree1 <- rpart(wave4dropout~ses+famIncome,
               method="anova",
               data=nels0,
               weights=nels0$F4QWT,
               control=rpart.control(cp=0.001, xval=10))
```

`plotcp()` shows a plot of the relationship between the complexity parameter, `cp`, and the cross-validation error (normalized so that the tree of depth 0 has a loss of 1.0). There is an equivalence between the complexity parameter and the number of terminal nodes in the tree, which the plot includes at the top. The plot also adds ± 1 standard deviation “whiskers” around each error estimate.

```
plotcp(tree1)
```

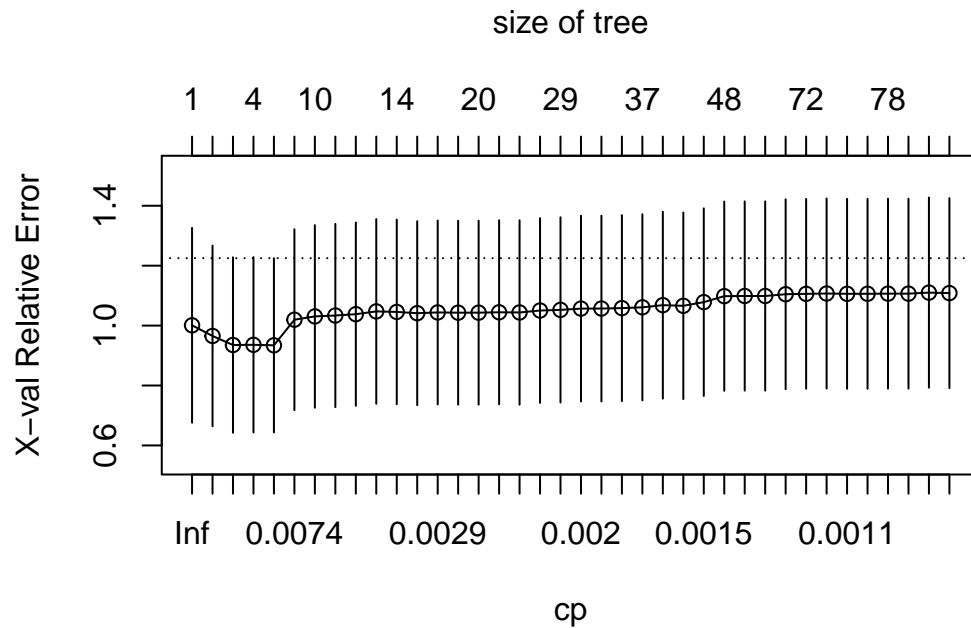


Figure 23: Plot of complexity parameter (or number of terminal nodes) versus the relative cross-validated error

You can also just get a table showing the same information that is in the plot.

```
printcp(tree1)
```

Regression tree:

```
rpart(formula = wave4dropout ~ ses + famIncome, data = nels0,
      weights = nels0$F4QWT, method = "anova", control = rpart.control(cp = 0.001,
        xval = 10))
```

Variables actually used in tree construction:

```
[1] famIncome ses
```

Root node error: 7.3193/11381 = 0.00064311

n= 11381

	CP	nsplit	rel error	xerror	xstd
1	0.0702856	0	1.00000	1.00088	0.32519
2	0.0195618	1	0.92971	0.96542	0.30148
3	0.0128936	2	0.91015	0.93521	0.29285

4	0.0119385	3	0.89726	0.93584	0.29265
5	0.0078416	4	0.88532	0.93422	0.29081
6	0.0070295	6	0.86964	1.01972	0.30191
7	0.0055358	9	0.84855	1.03058	0.30483
8	0.0041741	10	0.84301	1.03366	0.30586
9	0.0040727	11	0.83884	1.03807	0.30598
10	0.0040471	12	0.83477	1.04733	0.30822
11	0.0037835	13	0.83072	1.04559	0.30827
12	0.0030054	15	0.82315	1.04138	0.30711
13	0.0028358	16	0.82015	1.04388	0.30694
14	0.0027899	17	0.81731	1.04311	0.30697
15	0.0027203	19	0.81173	1.04315	0.30696
16	0.0026523	25	0.79541	1.04441	0.30716
17	0.0022532	26	0.79276	1.04380	0.30772
18	0.0022413	27	0.79050	1.05026	0.30841
19	0.0020084	28	0.78826	1.05239	0.30920
20	0.0019737	31	0.78224	1.05666	0.31008
21	0.0019389	32	0.78026	1.05690	0.31004
22	0.0019042	33	0.77833	1.05827	0.31034
23	0.0018545	36	0.77261	1.06101	0.31065
24	0.0017236	38	0.76890	1.06816	0.31185
25	0.0016473	39	0.76718	1.06601	0.31137
26	0.0014097	41	0.76389	1.07831	0.31309
27	0.0013250	47	0.75384	1.09819	0.31579
28	0.0013236	58	0.73434	1.09877	0.31590
29	0.0013097	61	0.73037	1.09878	0.31592
30	0.0012880	64	0.72644	1.10464	0.31688
31	0.0011600	71	0.71647	1.10593	0.31702
32	0.0011531	72	0.71531	1.10708	0.31715
33	0.0011088	73	0.71415	1.10611	0.31712
34	0.0011080	75	0.71194	1.10616	0.31712
35	0.0010958	77	0.70972	1.10667	0.31712
36	0.0010886	78	0.70862	1.10667	0.31712
37	0.0010327	81	0.70536	1.11010	0.31733
38	0.0010000	82	0.70433	1.10843	0.31721

So let's extract the optimal value of `cp` and reduce the tree, using `prune()`, so that the tree size matches the one with the best cross-validated error. It is more efficient to prune back the larger tree than to refit the tree.

```
tree2 <- prune(tree1, cp = bestCP(tree1))
```

```

par(xpd=NA)
plot(tree2, uniform=TRUE, compress=TRUE)
text(tree2, minlength = 20, cex=0.7)

```

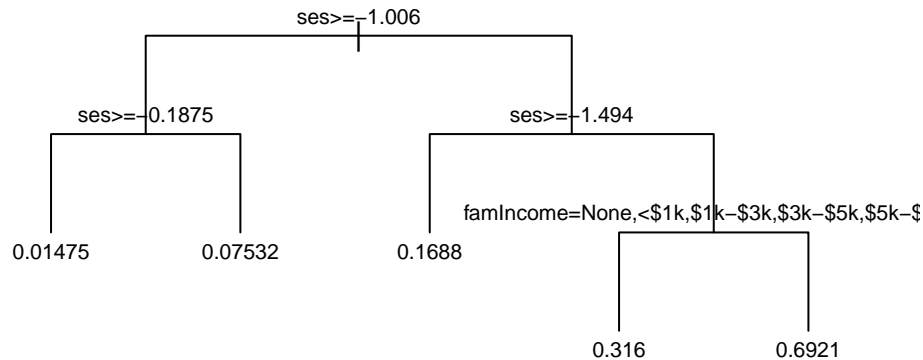


Figure 24: Decision tree selected using rpart's 10-fold cross-validation to predict dropout from SES and family income

Note that this tree is similar to the one we saw earlier. This time around we included family income and used 10-fold cross-validation to arrive at the optimal tree.

Let's push this a little further using more student features.

```

set.seed(20240214)
tree1 <- rpart(wave4dropout~typeSchool+urbanicity+region+pctMinor+pctFreeLunch+
               female+race+ses+parentEd+famSize+famStruct+parMarital+
               famIncome+langHome,
               method="anova",
               data=nels0,
               weights=nels0$F4QWT,
               control=rpart.control(cp=0.001, xval=10))

```

Let's get the information on how the 10-fold cross-validation evaluates the different choices for cp.

```

plotcp(tree1)

```

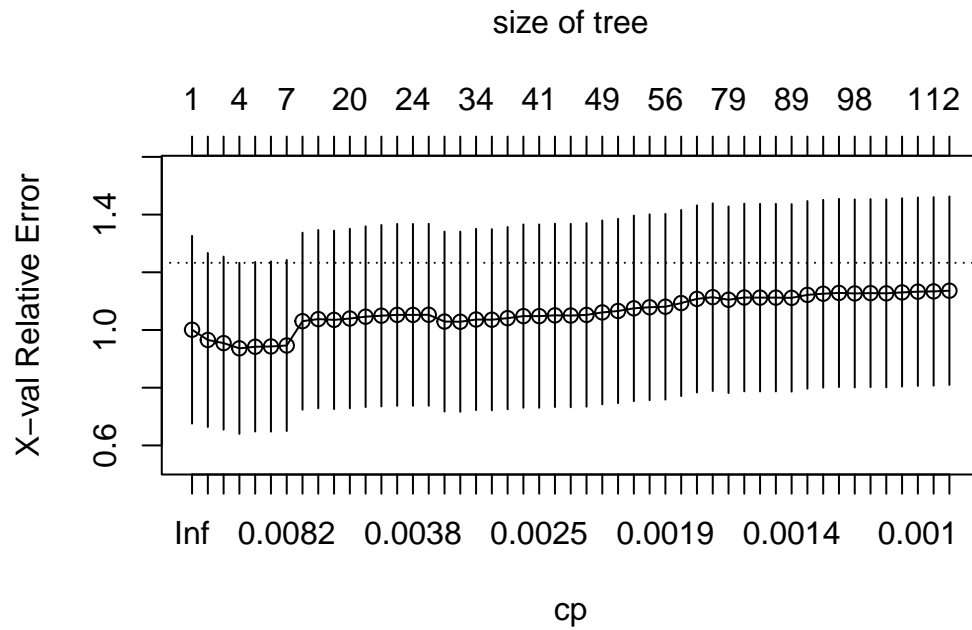


Figure 25: Plot of complexity parameter (or number of terminal nodes) versus the relative cross-validated error for tree with many student features

Again, we will use the value of cp that gets us the lowest cross-validated error, prune the tree back to that size, and see what it looks like.

```
tree2 <- prune(tree1, cp = bestCP(tree1))
par(xpd=NA)
plot(tree2, uniform=TRUE, compress=TRUE)
text(tree2, minlength = 20)
```

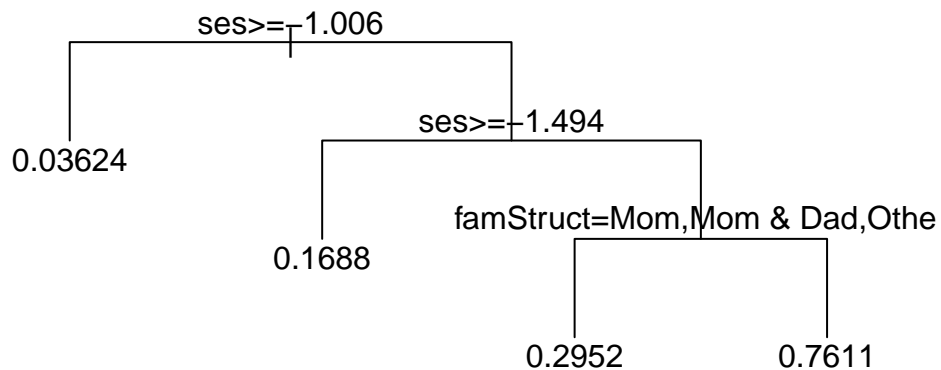


Figure 26: Decision tree selected using rpart's 10-fold cross-validation to predict dropout from all available features

Here we learn something potentially interesting. For low SES there is a high dropout risk, but that risk seems to be reduced if the family structure includes mom, mom and dad, or another relative (not dad alone, not mom and step-dad, not dad and step-mom).

8 Summary

We explored the principles and applications of classification and regression trees, focusing on their versatility in handling prediction problems of different kinds, such as having continuous or discrete outcomes and having continuous or categorical features.

1. We learned how trees partition data into meaningful subgroups to optimize predictive accuracy for both classification and regression problems
2. Using the glass and NELS88 examples, we went step-by-step through creation and evaluation of decision trees, emphasizing their interpretability and the trade-offs between depth and performance
3. Selecting the optimal tree size is a critical part of decision tree models. The optimal tree size balances bias and variance. Cross-validation is the key method for figuring out how much to prune overly complex trees, ensuring generalization to unseen or future cases

The final thing you should know about decision trees is that they are not very good at predicting. They are essentially never the best method for getting good predictive performance. However, trees provide a foundation for advanced ensemble methods like gradient boosting, which we will study later. Boosting builds upon the strengths of decision trees while mitigating limitations such as overfitting and lack of smoothness

Hastie, T., R. Tibshirani, and J. H. Friedman. 2001. *The Elements of Statistical Learning: Data Mining, Inference, and Prediction*. Springer-Verlag.