# Knicks' Resurrection Project

Charles Mournet - charles.mournet@baruchmail.cuny.edu

Steve Tam - steve.tam@baruchmail.cuny.edu

Greg Martin Teo - gregmartin.teo@baruchmail.cuny.edu

Khang Duong - khang.duong@baruchmail.cuny.edu

CIS 9340

Professor: Dr. Qiang Gao

Thurs 6pm – 9pm

Group 3

# **Table of Contents**

I.	Executive Summary
II.	Entity Relationship Model Diagram
III.	Conversion to Relational Model 6
IV.	Normalization
V.	Creating the Database
VI.	Application Implementation
	A. Navigation Form
	B. Queries
	C. Lookup Forms
	D. Reports
\/II	Conclusion 31

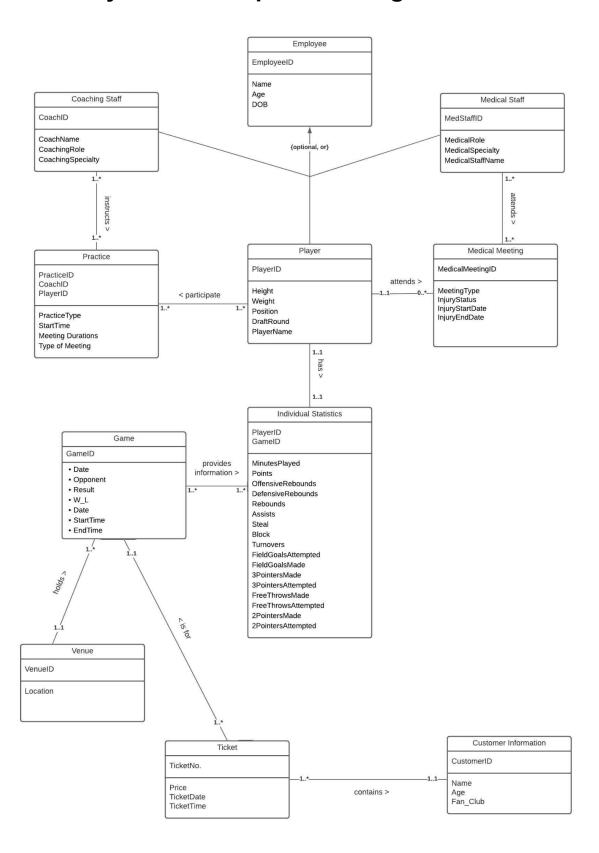
# I. Executive Summary

The New York Knicks have since fallen behind their competitors in the NBA. For the last 7 consecutive seasons, they have failed to make it to the NBA Playoffs, and it seems that 2020-2021 will not be an exception either. The board has met with the head coach and his staff to discuss a solution to this ongoing problem. The team realized that not keeping proper data storage has created massive inefficiencies for the team in training players, analyzing competitors. We have been brought on to help build a database that keeps track of the player's performance, staff utilization, and other metrics that can result in useful findings down the road. The Knicks hope that by modernizing their data they will be able to extract key insights and help them get back to their winning ways.

We will start by collecting detailed information on all the players including both physical characteristics and seasonal statistics. We will have data on the coaching staff including relevant characteristics and season-long appointments. The data for the players will be recorded in 2 main focuses, player attributes (name, height, weight, age, draft round, etc.) and game statistics (points per game, assists per game, rebounds per game, steal per game, minutes per game, etc.). These data points will be used to analyze player's performance along with making predictions and strategies, formations, and player selection for upcoming games. The data for coaching and medical staff will focus on their role and specialties. Furthermore, to ensure that all the staff is being utilized to the best of their abilities, we will record the data for the coaching and medical sessions, with information regarding the type of sessions, which team staff and players attended, and the purpose of each meeting.

Main business scenarios will include examining game statistics to see how players are performing and tracking player injury and medical meetings to know who is currently healthy or dealing with injuries. These medical meetings and doctor patient meetings will be available to the team for internal reference.

# II. Entity Relationship Model Diagram



Based on the needs of the Knicks described, we developed the Entity Relationship model above. The model not only provides a transparent view of all attributes but also facilitates the creation of relationship sentences to finalize the conceptual ER model.

## **Relationship Sentences:**

One Employee must be a Coaching Staff, Medical Staff, or Player.

One **Coaching Staff** *must* <u>instruct</u> one or more **Practice**.

One **Practice** *must be* instructed by one or more **Coaching Staff**.

One Medical Staff must attend one or more Medical Meeting.

One Medical Meeting must be attended by one or more Medical Staff.

One **Player** *must* <u>participate</u> in one or more **Practice**.

One Player may attend one or more Medical Meeting.

One **Medical Meeting** *must be* <u>attended by</u> one and only one **Player**.

One Player must have one and only one Individual Statistics.

One Individual Statistics must belong to one and only one Player.

One Game must provide one or more Individual Statistics.

One **Individual Statistics** *must be* <u>provided by</u> one or more **Game**.

One Venue must hold one or more Game.

One **Game** *must be* <u>held in</u> one and only one **Venue**.

One **Ticket** *must be* <u>for</u> one and only one **Game**.

One **Game** *must* <u>have</u> one or more **Ticket**.

One **Customer Information** *must be* <u>contained in</u> one or more **Ticket**.

One **Ticket** *must* <u>contain</u> one or more Customer Information

## III. Conversion to Relational Model

Following the ER model and the relationship sentences, our next step was to convert our conceptual ER model to a logical Relational model. Below is our initial set of relations with each Entity's identifying attribute dictated by the primary key and the entity's relationships mapped as foreign keys.

- Employee (EmployeeID (pk), PracticeID (fk), MedicalMeetingID (fk), CoachID,
   MedStaffID, PlayerID, Name, Age, DOB, CoachingRole, CoachingSpecialty, MedicalRole,
   MedicalSpecialty, Height, Weight, Position, DraftRound, PlayerName, CoachName,
   MedStaffName)
- MedicalMeeting (MedicalMeetingID (pk), MedStaffID (fk), PlayerID (fk), MeetingType, InjurySatus, InjuryStartDate, InjuryEndDate, MedStaffName (fk))
- Practice (PracticeID (pk), CoachID (fk), PlayerID (fk), PracticeType, CoachName (fk),
   PlayerName (fk), StartTime, Meeting Durations, Type of Meeting)
- IndividualStatistics (PlayerID (pk) (fk), GameID (fk), MinutesPlayed, Points,
   OffensiveRebounds, DefensiveRebounds, Rebounds Assists, Steal Block, Turnovers,
   FieldGoalsAttempted, FieldGoalsMade, FieldGoalPercentage, 3PointersMade,
   3PointersAttempted, FreeThrowsMade, FreeThrowsAttempted, 2PointersMade,
   2PointersAttempted,)
- Game (GameID (pk), PlayerID (fk), VenueID (fk), Date, Opponent, Result, W-L, StartTime, EndTime)
- Ticket(TicketNo(pk), VenueID(fk), Price, Date, Time)
- Venue (VenueID(pk), GameID(fk), TicketNo(fk), CustomerID (fk), Location, Date)
- CustomerInformation (CustomerID (pk), TicketNo (fk), Name, Age, Fan Club)

## IV. Normalization

Before we can use the set of relations to create the database, we had to normalize each relation from 1NF up to BCNF. By normalizing the relations up to BCNF, we ensure that each relation is the following:

1NF: Meets the definition of a relation2NF: Will have no partial dependencies3NF: Will have no transitive dependencies

BCNF: Will have all determinants as candidate keys.

## **Employee**

Employee (EmployeeID(pk), Name, Age, DOB, MedStaffID(fk), MedStaffName, MedicalRole, MedicalSpecialty, CoachID(fk), CoachName, CoachingRole, CoachingSpecialty, Players(fk), PlayerName, Height, DraftRound

PK EmployeeID

FD1: EmployeeID -> MedStaffID, CoachID, PlayerID, Name, Age, DOB, MedStaffName, MedicalRole, MedicalSpecialty, CoachName, CoachingRole, CoachingSpecialty, PlayerName, Height, Draftround

FD2: EmployeeID -> Name, Age, DOB

FD3: MedStaffID -> MedStaffName, MedicalRole, MedicalSpecialty

FD4: CoachID -> CoachName, CoachingRole, CoachingSpecialty

FD5: PlayerID -> PlayerName, Height, Weight, DraftRound,

1NF: Meets the definition of a relation

There is partial dependency so we are not at 2NF yet

R1(EmployeeID, Name, Age, DOB)

R2(<u>EmployeeID</u>, MedStaffID, CoachID, PlayerID, MedStaffName, MedicalRole, MedicalSpecialty, CoachName, CoachingRole, CoachingSpecialty, PlayerName, Height, Draftround)

FD3: MedStaffID -> MedStaffName, MedicalRole, MedicalSpecialty

FD4: CoachID -> CoachName, CoachingRole, CoachingSpecialty

FD5: PlayerID -> PlayerName, Height, Weight, DraftRound

2NF: There is no partial dependency so we are at 2NF

There are transitive dependencies so we are not at 3NF yet

R3(MedStaffID, MedStaffName, MedicalRole, MedicalSpecialty,)

R4(<u>CoachID</u>, CoachName, CoachingRole, CoachingSpecialty)

R5(<u>PlayerID</u>, PlayerName, Height, Weight, DraftRound,)

R6(<u>EmployeeID</u>, CoachID, PlayerID, MedStaffID)

3NF: No transitive dependency

BCNF: all determinants are candidate key

## **Medical Meeting**

MedicalMeeting (MedicalMeetingID(pk), MedStaffID(fk), PlayerID (fk), MeetingType, InjurySatus, InjuryStartDate, InjuryEndDate)

PK: MedicalMeetingID

FD1: MedicalMeetingID -> MedStaffID, PlayerID, MeetingType, InjuryStatus, InjuryStartDate, InjuryEndDate,

FD2: MedStaffID -> MedStaffName

1NF: Meets the definition of a relation

2NF: No partial dependency

There are transitive dependencies so we are not at 3NF

R1 (MedStaffID, MedStaffName)

FD1: MedStaffID -> MedStaffName

R2 (<u>MedicalMeetingID(pk)</u>, MedStaffID(fk), PlayerID(fk), MeetingType, InjuryStatus, InjuryStartDate, InjuryEndDate)

FD1: MedicalMeetingID -> MedStaffID, PlayerID, MeetingType, InjuryStatus, InjuryStartDate, InjuryEndDate)

3NF: No transitive dependency

BCNF: all determinants are candidate key

#### **Practice**

Practice (PracticeID (pk), CoachID (pk)(fk), PlayerID (pk)(fk), PracticeType, CoachName, PlayerName, StartTime, PracticeDurations, PracticeDate)

PK: PracticeID

FD1: PracticeID -> CoachID, PlayerID, PracticeType, CoachName, PlayerName, StartTime, PracticeDurations, PracticeDate

FD2: CoachID -> CoachName

FD3: PlayerID -> PlayerName

1NF: Meets the definition of a relation

2NF: No partial dependency

There are transitive dependencies so we are not at 3NF

R1(CoachID, CoachName)

FD1: CoachID -> CoachName

R2(<u>PlayerID</u>, PlayerName)

FD1: PlayerID -> PlayerName

R3( <u>PracticeID(pk)</u>, CoachID(fk), PlayerID(fk), PracticeType, StartTime, Meeting Durations, Type of Meeting)

FD1: PracticeID -> CoachID, PlayerID, PracticeType, StartTime, Meeting Durations, Type of Meeting

3NF: No transitive dependency

BCNF: all determinants are candidate key

#### **Individual Statistics**

IndividualStatistics (PlayerID (pk) (fk), GameID (fk), MinutesPlayed, Points, OffensiveRebounds, DefensiveRebounds, Rebounds, Assists, Steals, Blocks, Turnovers, FieldGoalsAttempted, FieldGoalsMade, 3PointersMade, 3PointersAttempted, FreeThrowsMade, FreeThrowsAttempted, 2PointersMade, 2PointersAttempted)

PK: PlayerID

FD1: PlayerID -> GameID, MinutesPlayed, Points, OffensiveRebounds, DefensiveRebounds, Rebounds Assists, Steal Block, Turnovers, FieldGoalsAttempted, FieldGoalsMade, 3PointersMade, 3PointersAttempted, FreeThrowsMade, FreeThrowsAttempted, 2PointersMade, 2PointersAttempted)

1NF: Meets the definition of a relation

2NF: No partial dependency

3NF: No transitive dependency

BCNF: all determinants are candidate key

#### Game

Game (GameID (pk), VenueID (fk), GameDate, Opponent, Result, W-L, StartTime, EndTime)

PK: GameID

FD: GameID -> PlayerID, VenueID, GameDate, Opponent, Result, W-L, StartTime,

**EndTime** 

1NF: Meets the definition of a relation

2NF: No partial dependency

3NF: No transitive dependency

BCNF: all determinants are candidate key

### <u>Venue</u>

Venue (VenueID(pk), Location)

PK: VenueID

FD: VenueID -> Location

1NF: Meets the definition of a relation

2NF: No partial dependency

3NF: No transitive dependency

BCNF: all determinants are candidate key

#### **Ticket**

Ticket(TicketNo.(pk), CustomerID(fk), GameID (fk), Price, TicketDate, TicketTime)

PK: TicketNo.

FD: TicketNo. -> CustomerID, GameID, Price, TicketDate, TicketTime

1NF: Meets the definition of a relation

2NF: No partial dependency

3NF: No transitive dependency

BCNF: all determinants are candidate key

### **Customer Information**

CustomerInformation (CustomerID (pk), Name, Age, Fan Club)

PK: <u>CustomerID</u>

FD: CustomerID -> Name, Age, Fan Club

1NF: Meets the definition of a relation

2NF: No partial dependency

3NF: No transitive dependency

BCNF: all determinants are candidate key

#### **Final Set of Relations:**

**Employee** (EmployeeID(pk), Name, Age, DOB, MedStaffID(fk), MedStaffName, MedicalRole, MedicalSpecialty, CoachID(fk), CoachName, CoachingRole, CoachingSpecialty, Players(fk), PlayerName, Height, DraftRound)

**MedicalMeeting** (MedicalMeetingID(pk), MedStaffID(fk), PlayerID (fk), MeetingType, InjurySatus, InjuryStartDate, InjuryEndDate)

**Practice** (PracticeID (pk), CoachID (pk)(fk), PlayerID (pk)(fk), PracticeType, CoachName, PlayerName, StartTime, PracticeDurations, PracticeDate)

IndividualStatistics (PlayerID (pk) (fk), GameID (fk), MinutesPlayed, Points, OffensiveRebounds, DefensiveRebounds, Rebounds, Assists, Steals, Blocks, Turnovers, FieldGoalsAttempted, FieldGoalsMade, 3PointersMade, 3PointersAttempted, FreeThrowsMade, FreeThrowsAttempted, 2PointersMade, 2PointersAttempted)

**Game** (GameID (pk), VenueID (fk), GameDate, Opponent, Result, W-L, StartTime, EndTime)

**Venue** (VenuelD(pk), Location)

**Ticket** (TicketNo.(pk), CustomerID(fk), GameID (fk), Price, TicketDate, TicketTime)

CustomerInformation (CustomerID (pk), Name, Age, Fan Club)

# V. Creating Tables

Now that we have our normalized set of relations, we can move on to the creation of the database using the following SQL code:

```
CREATE TABLE Employee (
EmployeeID VARCHAR(10) NOT NULL,
Name VARCHAR(100) NOT NULL,
Age NUMBER NOT NULL,
DOB DATE NOT NULL
```

EmployeeID ▼	Name 🔻	Age →	DOB ▼
1001	Tom Thibodeau	55	5/7/1966
1002	Johnnie Bryant	45	8/7/1976
1003	Darren Erman	62	1/19/1959
1004	Mike Woodson	60	1/13/1961
1005	Kenny Payne	45	12/12/1975
1006	Larry Greer	46	7/2/1974
1007	Andy Greer	39	11/16/1981
1008	Richard Willian	49	2/15/1972
1009	Aaron Brooks	36	3/17/1985
1010	Daisuke Yoshin	47	10/22/1973
1011	Frederick Cofie	29	10/25/1991
1012	Matt Harding	35	8/16/1985
1013	John Halas	41	1/19/1980
1014	Reggie Johnson	58	3/13/1963
1015	Alex Kline	52	3/7/1969
2001	Dr. Lisa Callaha	52	3/8/1969

CREATE TABLE Coaching\_Staff (
CoachID VARCHAR(10) NOT NULL,
CoachName VARCHAR(100) NOT NULL,
CoachingRole VARCHAR(40) NOT NULL,

# CoachingSpecialty VARCHAR(50) NOT NULL, EmployeeID VARCHAR(10) NOT NULL )

CoachID	¥	CoachName •	CoachingRol -	CoachingSp€ →	EmployeeID -
101		Tom Thibodeau	Head Coach	Coach	1001
102		Johnnie Bryant	Associate Heac	Coach	1002
103		Darren Erman	<b>Assistant Coacl</b>	Coach	1003
104		Mike Woodson	<b>Assistant Coach</b>	Coach	1004
105		Kenny Payne	<b>Assistant Coacl</b>	Coach	1005
106		Larry Greer	Assistant Coacl	Coach	1006
107		Andy Greer	<b>Assistant Coacl</b>	Coach	1007
108		Richard Willian	Strength & Con	Coach	1008
109		Aaron Brooks	Two-Way Liaiso	Coach	1009
110		Daisuke Yoshin	Assistant to He	Coach	1010
111		Frederick Cofie	Assistant to Ge	Personel	1011
112		Matt Harding	Advanced Scou	Scout	1012
113		John Halas	Basketball Scot	Scout	1013
114		Reggie Johnson	Basketball Scot	Scout	1014
115		Alex Kline	Basketball Scot	Scout	1015

CREATE TABLE Medical\_Staff (
MedStaffID VARCHAR(10) NOT NULL,
MedStaffName VARCHAR(100) NOT NULL,
MedicalRole VARCHAR(40) NOT NULL,
MedicalSpecialty VARCHAR(50) NOT NULL,
EmployeeID VARCHAR(10) NOT NULL
)

MedStaffID ▼	MedStaffNa →	MedicalRole ▼	MedicalSpec ▼	EmployeeID 🕶
201	Dr. Lisa Callaha	Chief Medical (	Injury	2001
202	Dr. Answorth A	Team Orthope	Injury	2002
203	<b>Erwin Benedict</b>	Director Trainir	Performance	2003
204	Roger Hinds	Head Athletic 1	Performance	2004
205	Anthony Goena	Head Athletic 1	Performance	2005
206	Erin Silberberg	Massage Thera	Injury	2006
207	Erika Whitman	Team Sports Di	Performance	2007
208	Shimon Ishikav	Performance A	Performance	2008
209	Karen Wynn	Executive Adm	Performance	2009

CREATE TABLE Players (
PlayerID VARCHAR(10) NOT NULL,
PlayerName VARCHAR(40) NOT NULL,
Height NUMBER NOT NULL,
DraftRound NUMBER NOT NULL,
EmployeeID VARCHAR(10) NOT NULL

PlayerID	¥	PlayerName ▼	Height	•	DraftRound -	EmployeeID +
301		RJ Barrett		6.6	1	3001
302		Julius Randle		6.8	1	3002
303		Immanuel Quic		6.3	1	3003
304		Reggie Bullock		6.6	1	3004
305		Nerlens Noel		6.11	1	3005
306		Elfrid Payton		6.3	2	3006
307		Obi Toppin		6.9	1	3007
308		Alec Burks		6.6	2	3008
309		Kevin Knox		6.7	1	3009
310		Taj Gibson		6.9	1	3010
311		Mitchell Robin:		7	1	3011
312		Derrick Rose		6.2	1	. 3012
313		Frank Ntilikina		6.4	1	3013

CREATE TABLE Medical\_Meetings (
MedicalMeetingID VARCHAR(10) NOT NULL,
MedStaffID VARCHAR(10) NOT NULL,
PlayerID VARCHAR(10) NOT NULL,
MeetingType VARCHAR(80) NOT NULL,
InjuryStatus VARCHAR(80) NOT NULL,
InjuryStartDate DATE NOT NULL,
InjuryEndDate DATE
)

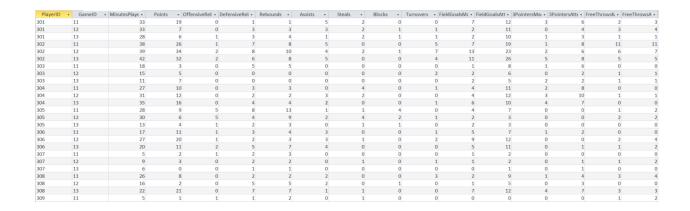
MedicalMeet •	MedStaffID •	PlayerID •	MeetingType •	InjuryStatus •	InjuryStartDa •	InjuryEndDat •
100001	201	306	Injury	Out	4/15/2021	
100002	205	304	Injury	Day-To-Day	4/15/2021	4/17/2021
100003	201	306	Injury	Out	4/17/2021	
100004	202	312	Rehab	Day-To-Day	4/15/2021	4/20/2021
100005	201	306	Injury	Out	4/22/2021	4/25/2021
100006	206	306	Massage	Performance	4/21/2021	
100007	206	308	Massage	Performance	4/25/2021	4/25/2021
100008	206	304	Massage	Performance	4/16/2021	4/16/2021
100009	206	309	Massage	Performance	4/26/2021	4/26/2021
100010	206	306	Massage	Performance	4/27/2021	
100011	201	308	Rehab	Day-To-Day	4/27/2021	
100012	201	308	Rehab	Day-To-Day	4/28/2021	
100013	205	306	Rehab	Day-To-Day	5/3/2021	5/4/2021
100014	201	308	Rehab	Day-To-Day	4/29/2021	4/29/2021
100015	201	309	Injury	Out	5/1/2021	
100016	205	301	Injury	Day-To-Day	5/3/2021	5/4/2021
100017	205	309	Injury	Out	5/2/2021	5/3/2021

CREATE TABLE Practice (
PracticeID VARCHAR(10) NOT NULL,
CoachID VARCHAR(10) NOT NULL,
PlayerID VARCHAR(10) NOT NULL,
PracticeType VARCHAR(50) NOT NULL,
StartTime TIME NOT NULL,
PracticeDurations NUMBER NOT NULL,
PracticeDate DATE NOT NULL

PracticeID	CoachID	<ul> <li>PlayerID</li> </ul>	▼ PracticeType ▼	StartTime •	PracticeDura •	PracticeDate •
200001	101	301	Off Day Run Thr	9:00:00 AM	30	4/26/2021
200001	101	302	Off Day Run Thr	9:00:00 AM	30	4/26/2021
200001	101	303	Off Day Run Thr	9:00:00 AM	30	4/26/2021
200001	101	304	Off Day Run Thr	9:00:00 AM	30	4/26/2021
200001	101	305	Off Day Run Thr	9:00:00 AM	30	4/26/2021
200001	101	306	Off Day Run Thr	9:00:00 AM	30	4/26/2021
200001	101	307	Off Day Run Thr	9:00:00 AM	30	4/26/2021
200001	101	308	Off Day Run Thr	9:00:00 AM	30	4/26/2021
200001	101	309	Off Day Run Thr	9:00:00 AM	30	4/26/2021
200001	101	310	Off Day Run Thr	9:00:00 AM	30	4/26/2021
200001	101	311	Off Day Run Thr	9:00:00 AM	30	4/26/2021
200001	101	312	Off Day Run Thr	9:00:00 AM	30	4/26/2021
200001	101	313	Off Day Run Thr	9:00:00 AM	30	4/26/2021
200002	104	301	Shooting Drills	10:00:00 AM	60	4/26/2021
200002	104	302	Shooting Drills	10:00:00 AM	60	4/26/2021
200002	104	303	Shooting Drills	10:00:00 AM	60	4/26/2021
200002	104	304	Shooting Drills	10:00:00 AM	60	4/26/2021
200002	104	305	Shooting Drills	10:00:00 AM	60	4/26/2021

16

CREATE TABLE IndividualStatistics ( PlayerID VARCHAR(10) NOT NULL, GameID VARCHAR(10) NOT NULL, MinutesPlayed NUMBER, Points NUMBER, OffensiveRebounds NUMBER, DefensiveRebounds NUMBER. Rebounds NUMBER, Assists NUMBER. Steals NUMBER, Blocks NUMBER, Turnovers NUMBER, FieldGoalsMade NUMBER, FieldGoalsAttempted NUMBER, 3PointersMade NUMBER, 3PointersAttempted NUMBER, FreeThrowsMade NUMBER, FreeThrowsAttempted NUMBER, 2PointersMade NUMBER, 2PointersAttempted NUMBER



CREATE TABLE Game (
GameID VARCHAR(10) NOT NULL,
VenueID VARCHAR(10) NOT NULL,
GameDate DATE,
Opponent VARCHAR(30),
Result VARCHAR(10),

```
W_L VARCHAR(10),
StartTime TIME,
EndTime TIME
```

GameID -	VenueID -	GameDate •	Opponent •	Result +	W_L ▼	StartTime •	EndTime ▼
11	10000001	4/27/2021	Raptors	102-96	22-20	7:00:00 PM	10:00:00 PM
12	10000022	4/29/2021	Lakers	111-96	23-20	7:00:00 PM	10:00:00 PM
13	10000001	5/1/2021	Pelicans	116-106	24-20	7:00:00 PM	10:00:00 PM

CREATE TABLE Ticket (
TicketNo VARCHAR(10) NOT NULL,
CustomerID VARCHAR(10) NOT NULL,
GameID VARCHAR(10) NOT NULL,
Price VARCHAR(10) NOT NULL,
TicketDate DATE,
TicketTime TIME NOT NULL
)

TicketNo	¥	CustomerID •	GameID ▼	Price ▼	TicketDate 🔻	TicketTime 🔻
100000001		20000001	11	24.99	4/27/2021	7:00:00 PM
100000002		20000002	11	24.99	4/27/2021	7:00:00 PM
100000003		20000003	11	24.99	4/27/2021	7:00:00 PM
100000004		20000004	11	55.99	4/27/2021	7:00:00 PM
100000005		20000005	11	55.99	4/27/2021	7:00:00 PM
100000006		20000006	11	55.99	4/27/2021	7:00:00 PM
100000007		20000007	11	55.99	4/27/2021	7:00:00 PM
100000008		20000008	11	89.99	4/27/2021	7:00:00 PM
100000009		20000009	11	89.99	4/27/2021	7:00:00 PM
100000010		20000010	11	89.99	4/27/2021	7:00:00 PM
100000011		20000011	11	89.99	4/27/2021	7:00:00 PM
100000012		20000012	11	89.99	4/27/2021	7:00:00 PM
100000013		20000013	11	149.99	4/27/2021	7:00:00 PM

```
CREATE TABLE Venue (
VenueID VARCHAR(10) NOT NULL,
Location VARCHAR(40) NOT NULL,
)
```

VenueID	¥	Location	¥
10000001		New York	
10000022		Los Angeles	

CREATE TABLE Customer\_Information (
CustomerID VARCHAR(10) NOT NULL,
Name VARCHAR(40) NOT NULL,
Age NUMBER NOT NULL,
Fan\_Club VARCHAR(40) NOT NULL
)

CustomerID -	Name ▼	Age ▼	Fan_Club →
20000001	Caleb Castillo	51	Yes
20000002	Diana Lindsey	41	No
20000003	Dexter Montgor	48	Yes
20000004	Rufus Nunez	29	Yes
20000005	Betsy Arnold	42	No
20000006	Lucia Cooper	24	Yes
20000007	Malcolm Keller	48	Yes
20000008	Benjamin Henry	83	Yes
20000009	Tyrone Alvarez	48	Yes
20000010	Stewart Cannon	28	Yes
20000011	Linda Thompsor	48	No
20000012	Denise Frank	38	No

# **Adding Primary and Foreign Keys**

```
ALTER TABLE Employee
ADD CONSTRAINT pk_employees PRIMARY KEY (EmployeeID)
```

```
ALTER TABLE Coaching_Staff

ADD CONSTRAINT pk_coaching_staff PRIMARY KEY (CoachID),

CONSTRAINT fk_coaching_staff FOREIGN KEY (EmployeeID) REFERENCES

Employee (EmployeeID)
```

ALTER TABLE Medical\_Staff

ADD CONSTRAINT pk\_medical\_staff PRIMARY KEY (MedStaffID), CONSTRAINT fk\_medical\_staff FOREIGN KEY (EmployeeID) REFERENCES Employee (EmployeeID)

### **ALTER TABLE Players**

ADD CONSTRAINT pk\_players PRIMARY KEY (PlayerID), CONSTRAINT fk\_player FOREIGN KEY (EmployeeID) REFERENCES Employee (EmployeeID)

#### **ALTER TABLE Practice**

ADD CONSTRAINT pk\_practice PRIMARY KEY (PracticeID, PlayerID, CoachID),

CONSTRAINT fk1\_practice FOREIGN KEY (PlayerID) REFERENCES Players (PlayerID),

CONSTRAINT fk2\_practice FOREIGN KEY (CoachID) REFERENCES Coaching\_Staff(CoachID)

## ALTER TABLE Medical\_Meetings

ADD CONSTRAINT pk\_medical\_meeting PRIMARY KEY (MedicalMeetingID), CONSTRAINT fk1\_medical\_meeting FOREIGN KEY (PlayerID) REFERENCES Players (PlayerID),

CONSTRAINT fk2\_medical\_meeting FOREIGN KEY (MedStaffID) REFERENCES Medical\_Staff (MedStaffID)

#### **ALTER TABLE Venue**

ADD CONSTRAINT pk\_venue PRIMARY KEY (VenueID)

#### **ALTER TABLE Game**

ADD CONSTRAINT pk game PRIMARY KEY (GameID)

## **ALTER TABLE Game**

ADD CONSTRAINT fk\_game FOREIGN KEY (VenueID) REFERENCES Venue (VenueID)

#### ALTER TABLE Customer Information

ADD CONSTRAINT pk Customer Information PRIMARY KEY (CustomerID)

#### ALTER TABLE Ticket

ADD CONSTRAINT pk\_Ticket PRIMARY KEY (TicketNo),

CONSTRAINT fk1\_Ticket FOREIGN KEY (CustomerID) REFERENCES Customer\_Information (CustomerID)

CONSTRAINT fk2\_Ticket FOREIGN KEY (GameID) REFERENCES Game (GameID)

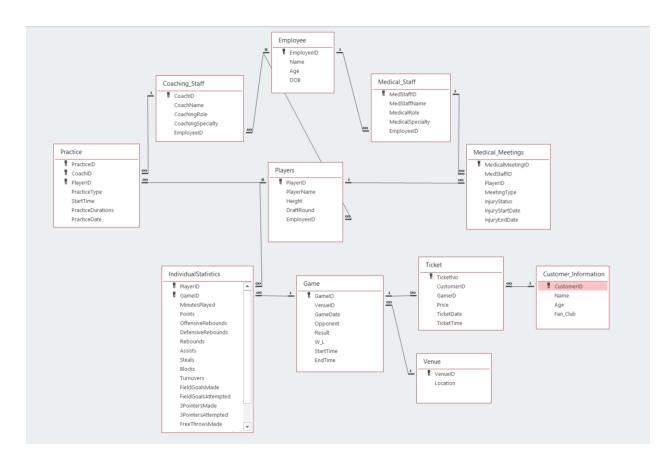
### **ALTER TABLE IndividualStatistics**

ADD CONSTRAINT pk\_individual\_statistics PRIMARY KEY (PlayerID, GameID), CONSTRAINT fk1\_individual\_statistics FOREIGN KEY (PlayerID) REFERENCES Players (PlayerID), CONSTRAINT fk2\_individual\_statistics FOREIGN KEY (GameID) REFERENCES Game (GameID)

## **Database Schema**



# **Relationship View**



# Adding Data to the table using SQL INSERT statements

INSERT INTO Employee VALUES ("1001", "Tom Thibodeau", 45, "5/7/1966");

INSERT INTO Coaching\_Staff VALUES ("101", "Tom Thibodeau", "Head Coach", "Coach", "1001");

INSERT INTO Players VALUES ("301", "RJ Barrett", 6.6, 1, "3001");

INSERT INTO Medical\_Staff VALUES ("201", "Dr. Lisa Callahan", "Chief Medical Officer, "Injury", "2001");

INSERT INTO Practice VALUES ("200001", "101", "301", "Off Day Run Through", "9:00, 30, "4/26/2021");

INSERT INTO Medical\_Meeting VALUES ("100001", "201", "301", "Injury", "Out", 4/15/2021");

INSERT INTO IndividualStatistics VALUES ("301", "11", 33, 19, 0, 1, 1, 5, 2, 0, 0, 7, 12, 3, 6, 2, 3, 4, 6);

INSERT INTO Game VALUES ("11", "301", "10000001", "4/27/2021", "Raptors", "102-96", "22-20", "19:00", "22:00");

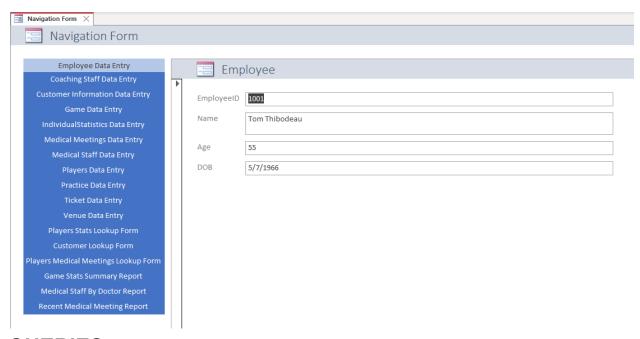
INSERT INTO Customer\_Information VALUES ("20000001", "100000001", "Caleb Castillo", 51, "Yes");

INSERT INTO Ticket VALUES ("100000001", "20000001", "11", 24.99, "4/27/2011", "19:00");

INSERT INTO Venue VALUES ("10000001", "New York");

# VI. Application Implementation

# **NAVIGATION FORM**



## **QUERIES**

The queries are developed for the data analyst to support the coaches, medical staff, and the players with the latest statistics, information and insights into each player, each opponent. Therefore, we have created a few example of those:

# Information for players with highest PPG:

PlayerName 🔻	Height 🔻	DraftRound 🔻	"AVERAGE POINTS PER GAME"	~
Julius Randle	6.8	1	3	31
Elfrid Payton	6.3	2	1	14
Reggie Bullock	6.6	1	1	13
Derrick Rose	6.2	1	1	12
RJ Barrett	6.6	1	1	11
Alec Burks	6.6	2	1	10
Nerlens Noel	6.11	1		6
Taj Gibson	6.9	1		6
Immanuel Quickley	6.3	1		5
Obi Toppin	6.9	1		2
Kevin Knox	6.7	1		0
Frank Ntilikina	6.4	1		0
Mitchell Robinson	7	1		0

SELECT Players.PlayerName, Players.Height, Players.DraftRound, ROUND(AVG(Points)) AS ["AVERAGE POINTS PER GAME"] FROM IndividualStatistics, Players
WHERE Players.PlayerID = IndividualStatistics.PlayerID
GROUP BY Players.PlayerID, Players.PlayerName, Players.Height, Players.DraftRound
ORDER BY AVG(Points) DESC;

## <u>Information for players with highest APG:</u>

PlayerName -	Height 🔻	DraftRound -	"AVERAGE ASSISTS PER GAME"	~
Julius Randle	6.8	1		5
Elfrid Payton	6.3	2		3
RJ Barrett	6.6	1		3
Derrick Rose	6.2	1		3
Alec Burks	6.6	2		2
Reggie Bullock	6.6	1		2
Taj Gibson	6.9	1		1
Nerlens Noel	6.11	1		1
Frank Ntilikina	6.4	1		0
Mitchell Robinson	7	1		0
Kevin Knox	6.7	1		0
Obi Toppin	6.9	1		0
Immanuel Quickley	6.3	1		0

SELECT Players.PlayerName, Players.Height, Players.DraftRound, ROUND(AVG(Assists)) AS ["AVERAGE ASSISTS PER GAME"] FROM IndividualStatistics, Players

WHERE Players.PlayerID = IndividualStatistics.PlayerID

GROUP BY Players. PlayerID, Players. PlayerName, Players. Height, Players. DraftRound

ORDER BY AVG(Assists) DESC;

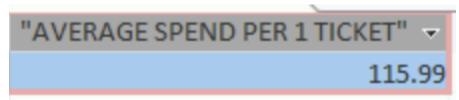
## Information for players who are recovered from injury:

PlayerName 🔻	Height ▼	DraftRound →
Alec Burks	6.6	2
Derrick Rose	6.2	1
Elfrid Payton	6.3	2
Kevin Knox	6.7	1
Reggie Bullock	6.6	1
RJ Barrett	6.6	1

SELECT DISTINCT Players.PlayerName, Players.Height, Players.DraftRound FROM Medical\_Meetings, Players WHERE Players.PlayerID = Medical\_Meetings.PlayerID AND InjuryEndDate IS NOT NULL;

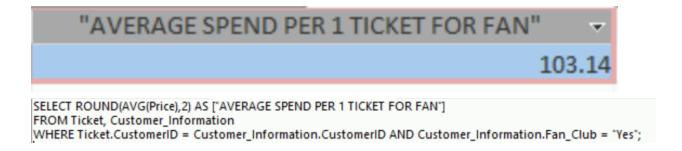
We also developed queries to be used to analyze revenue. In this, you can see that we are calculating average spend on 1 ticket among fans and non-fans and everyone. In order to do this, we are able to see if we can leverage any activities to engage with fan betters to increase the team revenue or to see if we need to focus on non-fans in the near future.

## Average Spend per 1 Ticket:

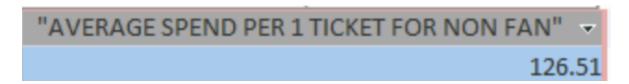


# SELECT ROUND(AVG(Price),2) AS ["AVERAGE SPEND PER 1 TICKET"] FROM Ticket;

### Average Spend per 1 Ticket by Fans:



#### Average Spend per 1 Ticket by non-Fans:

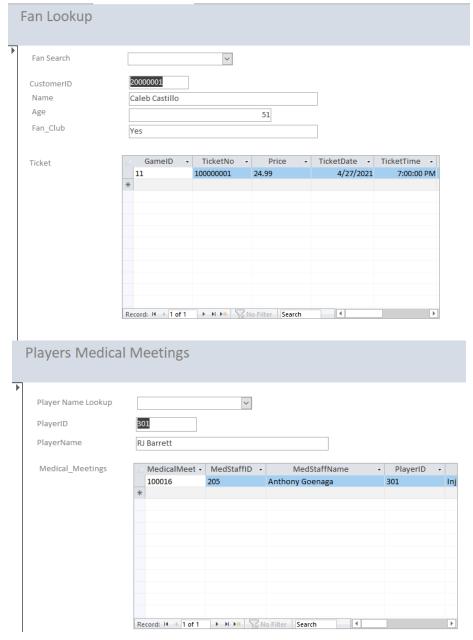


SELECT ROUND(AVG(Price), 2) AS ["AVERAGE SPEND PER 1 TICKET FOR NON FAN"]
FROM Ticket, Customer\_Information
WHERE Ticket.CustomerID = Customer\_Information.CustomerID AND Customer\_Information.Fan\_Club = "No";

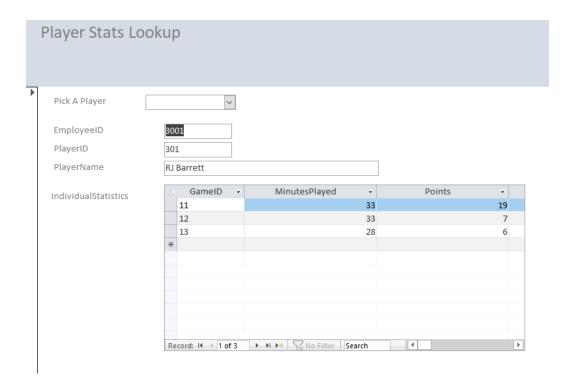
# **Lookup Forms**

Customer Lookup Form: The Fan lookup form pulls all information from the customer ID, and ticket table. This allows the Knicks team staff to search for information by client name. This has many potential useful cases; if a fan has been selected for an event, any promotional marketing, as well as keeping track of VIP customers, keeping close track of customer information is very valuable for the organization.

Players Medical Meeting: The player medical meeting form allows for all recent medical meetings to be shown for the player selected. The player name lookup provides a drop down of the names on the team and selecting a player shows their meeting info. This is useful for a medical staff to reference to see a players recent injury history, as well as the coaching staff to reference and monitor what is happening with the player.

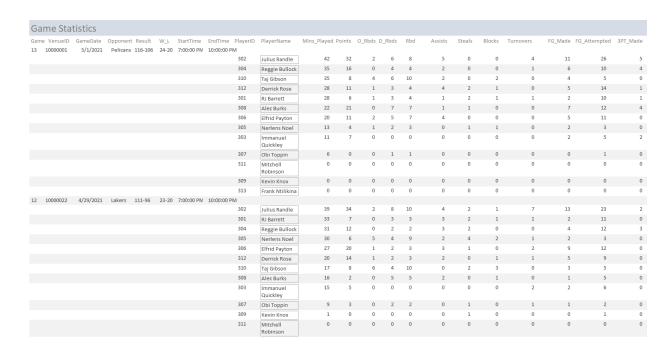


Player Stats Lookup Form: This is the most fundamental of forms for the team to have. The player stats is important for the coaches to monitor to understand performance, as well as keeping track of usage time. All stats are monitored and displayed for all of the players' games. The Pick a Player is a drop down menu that allows for a player to be selected. These statistics are also published on the team site and available to the media.



# **Reports**

Game Statistics Report: The game statistic report shows the most recent game information with the nested individual statistics. This report is incredibly useful for the media and coaches after the game as well as referencing to review performance. It is common for players to be given the stat sheets when they are interviewed after the game. This report is sorted by most recent games at the top and by players usage number at the top.



Medical Staff Report: The medical staff report shows the most recent medical meeting by each doctor. This information allows for an organized viewpoint of who each doctor is currently treating and on top of that allows for seeing the progression of players treatment's by the doctor.

(shown on next page)

√ledical_Staff							
MedStaffName Dr. Lisa Callahan	Medical Medical_N	le: Playe	rl PlayerName	MeetingType	InjuryStatus	InjuryStartDate	InjuryEndDate
	100015 201	309	Kevin Knox	Injury	Out	5/1/2021	
	100014 201	308	Alec Burks	Rehab	Day-To-Day	4/29/2021	4/29/2021
	100012 201	308	Alec Burks	Rehab	Day-To-Day	4/28/2021	
	100011 201	308	Alec Burks	Rehab	Day-To-Day	4/27/2021	
	100005 201	306	Elfrid Payton	Injury	Out	4/22/2021	4/25/2021
	100003 201	306	Elfrid Payton	Injury	Out	4/17/2021	
	100001 201	306	Elfrid Payton	Injury	Out	4/15/2021	
Dr. Answorth Allen							
Anthony Goenaga	100004 202	312	Derrick Rose	Rehab	Day-To-Day	4/15/2021	4/20/2021
	100013 205	306	Elfrid Payton	Rehab	Day-To-Day	5/3/2021	5/4/2021
	100016 205	301	RJ Barrett	Injury	Day-To-Day	5/3/2021	5/4/2021
	100017 205	309	Kevin Knox	Injury	Out	5/2/2021	5/3/2021
Erin Silberberg	100002 205	304	Reggie Bullock	Injury	Day-To-Day	4/15/2021	4/17/2021
	100010 206	306	Elfrid Payton	Massage	Performance	4/27/2021	
	100009 206	309	Kevin Knox	Massage	Performance	4/26/2021	4/26/2021
	100007 206	308	Alec Burks	Massage	Performance	4/25/2021	4/25/2021
	100006 206	306	Elfrid Payton	Massage	Performance	4/21/2021	
	100008 206	304	Reggie Bullock	Massage	Performance	4/16/2021	4/16/2021

Tuesday, May 18, 2021 Page 1 of 1

# Medical Meeting Report:

This report shows the Medical Meetings sorted by most recent. This is a more general form for the coaches so they can constantly be updated on the medical meetings going on, and have enough of the recent information to see the previous meetings.

Medica	al_Meetir	ngs			Tuesday	, May 18, 2021 5:44:17 PM
MedicalMeetingID	MedStaffID	PlayerID	MeetingType	InjuryStatus	InjuryStartDate	InjuryEndDate
100016	205	301	Injury	Day-To-Day	5/3/2021	5/4/2021
100013	205	306	Rehab	Day-To-Day	5/3/2021	5/4/2021
100017	205	309	Injury	Out	5/2/2021	5/3/2021
100015	201	309	Injury	Out	5/1/2021	
100014	201	308	Rehab	Day-To-Day	4/29/2021	4/29/2021
100012	201	308	Rehab	Day-To-Day	4/28/2021	
100010	206	306	Massage	Performance	4/27/2021	
100011	201	308	Rehab	Day-To-Day	4/27/2021	
100009	206	309	Massage	Performance	4/26/2021	4/26/2021
100007	206	308	Massage	Performance	4/25/2021	4/25/2021
100005	201	306	Injury	Out	4/22/2021	4/25/2021
100006	206	306	Massage	Performance	4/21/2021	
100003	201	306	Injury	Out	4/17/2021	
100008	206	304	Massage	Performance	4/16/2021	4/16/2021
100001	201	306	Injury	Out	4/15/2021	
100004	202	312	Rehab	Day-To-Day	4/15/2021	4/20/2021
100002	205	304	Injury	Day-To-Day	4/15/2021	4/17/2021

Page 1 of 1

# VII. Conclusion

The database created for the Knicks allows for optimal control over the data for the coaches and medical employees. In order to keep track of player performance and health it is important to have the information organized and readily available for usage. The queries, lookups, and reports, serve to help enable the team to be as informed as possible. The queries provide the manipulation available to give more advanced stats and select necessary sections of the data. The lookups allow for ease of reference for the coaches, medical team, and executives to see any necessary information. And the reports provide daily detailed data necessary to the team.