

Graham L. Brown

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Links

<https://grellyd.com>
<https://github.com/grellyd>
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Objective	Backend software developer for a small to medium scrappy startup in a network and pipeline engineering role using a compiled language.
Employment	
2017 Vancouver, BC	<i>Lendesk: Software Developer Co-op</i> <ul style="list-style-type: none">- Led an effort to create a naive bayes based automatic document classification system in Python using SciKit Learn trained on Lendesk's dataset.- Created a real-time identity verification system of Licensed Mortgage Brokers in Canada for the Level by Lendesk mobile app in Ruby using Nokogiri and the core Lendesk Rails monolith.
2015 Surrey, BC	<i>FINCAD: Software Developer Co-op</i> <ul style="list-style-type: none">- Authored a Technical Design Document (TDD) for a power user usability enhancement project after gathering requirements from multiple stakeholders.- Battled WinForms and VBA to add functionality and enhancements to the main FINCAD product.- Developed a Django web interface to Twisted asynchronous workers for dispatching calculation jobs.
Projects	
2018-Present	<i>Kubo & grellyd.com</i> <ul style="list-style-type: none">- Authored and updated my static page website generated with Hugo using my Kubo template and a custom Go server.- Attended the GoNorthwest conference due to involvement in and admiration of the Go community.
2017	<i>SAM: Ericsson Innovation Awards 2017 Semi-Finalist</i> <ul style="list-style-type: none">- Developed and validated the concept of providing low-cost data-based farming via satellite imagery analysis for developing communities.
2016-2017	<i>Poolr: Vancouver Startup Weekend Hackathon Winner 2016</i> <ul style="list-style-type: none">- Pitched our B2B intra-company relationship building app successfully- Built mobile MVP alongside Two Tall Totems development studio
2016-2017	<i>Code the Change: Cofounder of UBC Club building software for Nonprofits</i> <ul style="list-style-type: none">- Built software solutions for needs in the local nonprofit community
Education	BSc. in Computer Science from the University of British Columbia (UBC). Expected Graduation Fall 2018
Personal	Avid camper, hiker, cyclist, and sunset aficionado. Equally likely to be coding in a hammock on the beach as camping next to a mountain stream.
References	Available upon request