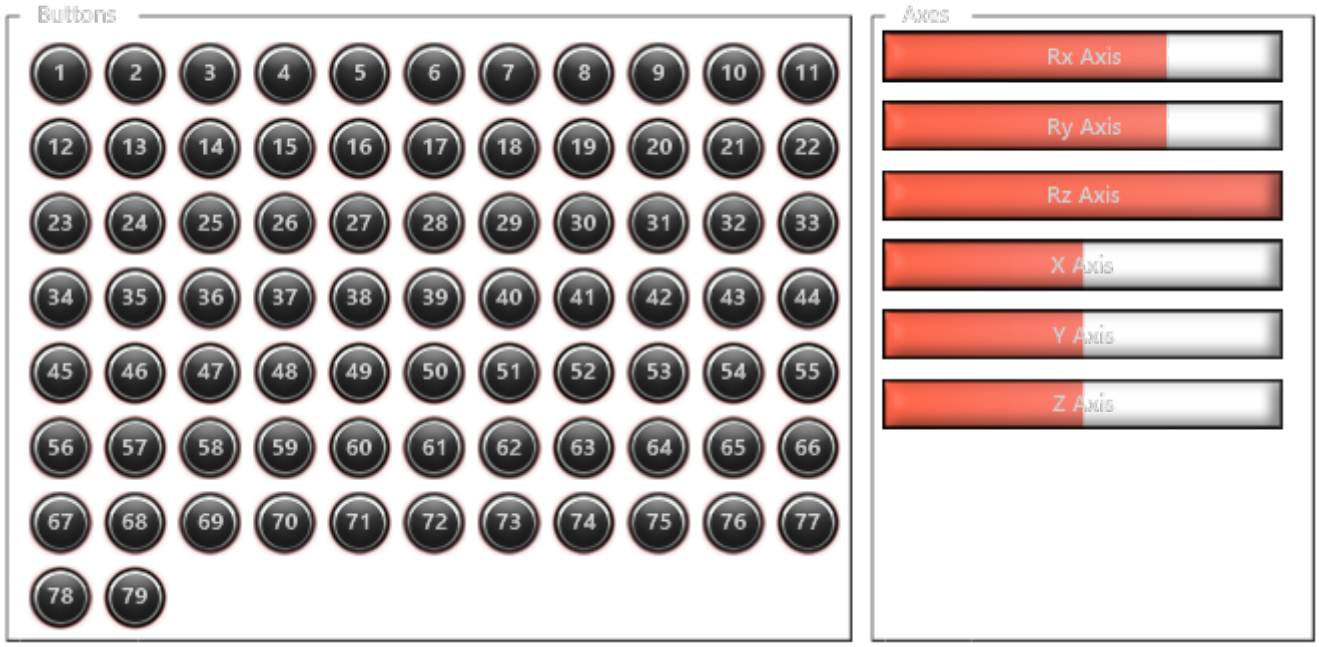
L-VPC Throttle MT-50CM3 (VPC Throttle MT-50CM3)



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BUTTON_62	
Button pressed for a short time (< 1 s)	Set S_MIP_AUTOBRAKE_LO (LVAR) to 1 Delay execution for 100 ms. Set S_MIP_AUTOBRAKE_LO (LVAR) to 0

BUTTON_63

Button pressed for a short time (< 1 s)	Set S_MIP_AUTOBRAKE_MED (LVAR) to 1 Delay execution for 100 ms. Set S_MIP_AUTOBRAKE_MED (LVAR) to 0

BUTTON_64	
Button pressed for a short time (< 1 s)	Set S_MIP_AUTOBRAKE_MAX (LVAR) to 1 Delay execution for 100 ms. Set S_MIP_AUTOBRAKE_MAX (LVAR) to 0

BUTTON_43	
Button pressed for a short time (< 1 s)	Set S_FCU_EFIS1_LS (LVAR) to 1 Set S_FCU_EFIS2_LS (LVAR) to 1 Set S_MIP_ISFD_LS (LVAR) to 1 Delay execution for 100 ms. Set S_FCU_EFIS1_LS (LVAR) to 0 Set S_FCU_EFIS2_LS (LVAR) to 0 Set S_MIP_ISFD_LS (LVAR) to 0

BUTTON_42	
Button pressed for a short time (< 1 s)	Set S_FCU_EFIS1_FD (LVAR) to 1 Set S_FCU_EFIS2_FD (LVAR) to 1 Delay execution for 100 ms. Set S_FCU_EFIS1_FD (LVAR) to 0 Set S_FCU_EFIS2_FD (LVAR) to 0

BUTTON_74	
Button pressed for a short time (< 1 s)	
[LVAR:S_OH_EXT_LT_STROBE] == 0	Set S_OH_EXT_LT_STROBE (LVAR) to 1
[LVAR:S_OH_EXT_LT_STROBE] == 1	Set S_OH_EXT_LT_STROBE (LVAR) to 2
[LVAR:S_OH_EXT_LT_STROBE] == 2	Set S_OH_EXT_LT_STROBE (LVAR) to 0

BUTTON_75
Button pressed for a short time (< 1 s)

[LVAR:S_OH_EXT_LT_BEACON] == 0	Set S_OH_EXT_LT_BEACON (LVAR) to 1
[LVAR:S_OH_EXT_LT_BEACON] == 1	Set S_OH_EXT_LT_BEACON (LVAR) to 0

BUTTON_76	
Button pressed for a short time (< 1 s)	
[LVAR:S_OH_EXT_LT_NAV_LOGO] == 0	Set S_OH_EXT_LT_NAV_LOGO (LVAR) to 1
[LVAR:S_OH_EXT_LT_NAV_LOGO] == 1	Set S_OH_EXT_LT_NAV_LOGO (LVAR) to 2
[LVAR:S_OH_EXT_LT_NAV_LOGO] == 2	Set S_OH_EXT_LT_NAV_LOGO (LVAR) to 0

BUTTON_77	
Button pressed for a short time (< 1 s)	
[LVAR:S_OH_EXT_LT_NOSE] == 0	Set S_OH_EXT_LT_NOSE (LVAR) to 1 Set S_OH_EXT_LT_RWY_TURNOFF (LVAR) to 1 Set S_OH_EXT_LT_LANDING_L (LVAR) to 1 Set S_OH_EXT_LT_LANDING_R (LVAR) to 1
[LVAR:S_OH_EXT_LT_NOSE] != 0	Set S_OH_EXT_LT_NOSE (LVAR) to 0 Set S_OH_EXT_LT_RWY_TURNOFF (LVAR) to 0 Set S_OH_EXT_LT_LANDING_L (LVAR) to 0 Set S_OH_EXT_LT_LANDING_R (LVAR) to 0

BUTTON_78	
Button pressed for a short time (< 1 s)	
[LVAR:S_OH_EXT_LT_NOSE] != 2	Set S_OH_EXT_LT_NOSE (LVAR) to 2 Set S_OH_EXT_LT_LANDING_L (LVAR) to 2 Set S_OH_EXT_LT_LANDING_R (LVAR) to 2
[LVAR:S_OH_EXT_LT_NOSE] == 2	Set S_OH_EXT_LT_NOSE (LVAR) to 1 Set S_OH_EXT_LT_LANDING_L (LVAR) to 1 Set S_OH_EXT_LT_LANDING_R (LVAR) to 1

BUTTON_66	
Button pressed for a short time (< 1 s)	
[LVAR:S_OH_PNEUMATIC_PACK_1] == 0	Set S_OH_PNEUMATIC_PACK_1 (LVAR) to 1 Set S_OH_PNEUMATIC_PACK_2 (LVAR) to 1

[LVAR:S_OH_PNEUMATIC_PACK_1] == 1	Set S_OH_PNEUMATIC_PACK_1 (LVAR) to 0 Set S_OH_PNEUMATIC_PACK_2 (LVAR) to 0

BUTTON_67	
Button pressed for a short time (< 1 s)	Set S_MIP_GPWS_TERRAIN_ON_ND_CAPT (LVAR) to 1 Delay execution for 250 ms. Set S_MIP_GPWS_TERRAIN_ON_ND_CAPT (LVAR) to 0

BUTTON_9	
Button pressed for a short time (< 1 s)	Set S_FC_FLAPS_LATCH (LVAR) to 1 Delay execution for 200 ms. Increment S_FC_FLAPS (LVAR) by 1 Delay execution for 250 ms. Set S_FC_FLAPS_LATCH (LVAR) to 0

BUTTON_11	
Button pressed for a short time (< 1 s)	Set S_FC_FLAPS_LATCH (LVAR) to 1 Delay execution for 200 ms. Decrement S_FC_FLAPS (LVAR) by 1 Delay execution for 250 ms. Set S_FC_FLAPS_LATCH (LVAR) to 0

BUTTON_55	
Button pressed for a short time (< 1 s)	Increment S_FCU_EFIS1_ND_ZOOM (LVAR) by 1

BUTTON_54	
Button pressed for a short time (< 1 s)	Decrement S_FCU_EFIS1_ND_ZOOM (LVAR) by 1

BUTTON_52	
Button pressed for a short time (< 1 s)	Increment S_FCU_EFIS1_ND_MODE (LVAR) by 1

BUTTON_51	
Button pressed for a short time (< 1 s)	Decrement S_FCU_EFIS1_ND_MODE (LVAR) by 1

BUTTON_53	
Button pressed for a short time (< 1 s)	
[LVAR:S_FCU_EFIS1_NAV2] == 2	Set S_FCU_EFIS1_NAV2 (LVAR) to 0 Set S_FCU_EFIS2_NAV2 (LVAR) to 0
[LVAR:S_FCU_EFIS1_NAV2] != 2	Set S_FCU_EFIS1_NAV2 (LVAR) to 2 Set S_FCU_EFIS2_NAV2 (LVAR) to 2

BUTTON_50	
Button pressed for a short time (< 1 s)	
[LVAR:S_FCU_EFIS1_NAV1] == 2	Set S_FCU_EFIS1_NAV1 (LVAR) to 0 Set S_FCU_EFIS2_NAV1 (LVAR) to 0
[LVAR:S_FCU_EFIS1_NAV1] != 2	Set S_FCU_EFIS1_NAV1 (LVAR) to 2 Set S_FCU_EFIS2_NAV1 (LVAR) to 2

BUTTON_33 (ATHR DISCONNECT)	
Button pressed for a short time (< 1 s)	Set S_FC_THR_INST_DISCONNECT1 (LVAR) to 1 Delay execution for 250 ms. Set S_FC_THR_INST_DISCONNECT1 (LVAR) to 0

BUTTON_16	
Button pressed for a short time (< 1 s)	
	Increment S_MIP_ISFD_BARO_BUTTON (LVAR) by 2
[LVAR:S_FCU_EFIS1_BARO_STD] == 0	Set S_FCU_EFIS1_BARO_STD (LVAR) to 1 Set S_FCU_EFIS2_BARO_STD (LVAR) to 1
[LVAR:S_FCU_EFIS1_BARO_STD] == 1	Set S_FCU_EFIS1_BARO_STD (LVAR) to 0 Set S_FCU_EFIS2_BARO_STD (LVAR) to 0

BUTTON_14	
Button pressed for a short time (< 1 s)	
	Increment E_FCU_EFIS1_BARO (LVAR) by 1
	Increment E_FCU_EFIS2_BARO (LVAR) by 1
	Increment E_MIP_ISFD_BARO (LVAR) by 1

BUTTON_15	
Button pressed for a short time (< 1 s)	
	Decrement E_FCU_EFIS1_BARO (LVAR) by 1
	Decrement E_FCU_EFIS2_BARO (LVAR) by 1
	Decrement E_MIP_ISFD_BARO (LVAR) by 1

BUTTON_8 (SPEED BRAKE ARM)	
Button pressed for a short time (< 1 s)	
[LVAR:A_FC_SPEEDBRAKE] == 0	Set A_FC_SPEEDBRAKE (LVAR) to 1
[LVAR:A_FC_SPEEDBRAKE] >= 1	Set A_FC_SPEEDBRAKE (LVAR) to 0

BUTTON_38	
Button pressed for a short time (< 1 s)	Set S_ECAM_TO (LVAR) to 1 Delay execution for 150 ms. Set S_ECAM_TO (LVAR) to 0

BUTTON_1

BUTTON_2

BUTTON_3

BUTTON_4

BUTTON_5

BUTTON_6

BUTTON_7

BUTTON_10

BUTTON_12
BUTTON_13
BUTTON_17
BUTTON_18
BUTTON_19
BUTTON_20
BUTTON_21
BUTTON_22
BUTTON_23
BUTTON_24
BUTTON_25
BUTTON_26
BUTTON_27
BUTTON_28
BUTTON_29
BUTTON_30
BUTTON_31

BUTTON_32

BUTTON_34

BUTTON_35

BUTTON_36

BUTTON_37

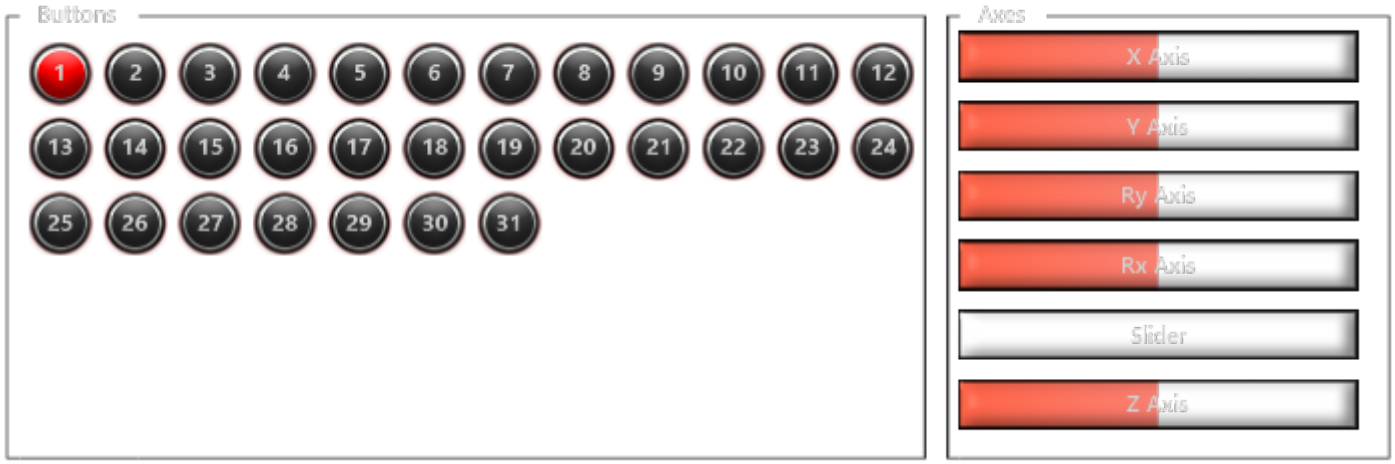
BUTTON_39

BUTTON_40

BUTTON_41

BUTTON_79	
Button pressed for a short time (< 1 s)	Set S_ECAM_TO (LVAR) to 1 Delay execution for 150 ms. Set S_ECAM_TO (LVAR) to 0

R-VPC Stick MT-50CM2 (FF) (R-VPC Stick MT-50CM2)



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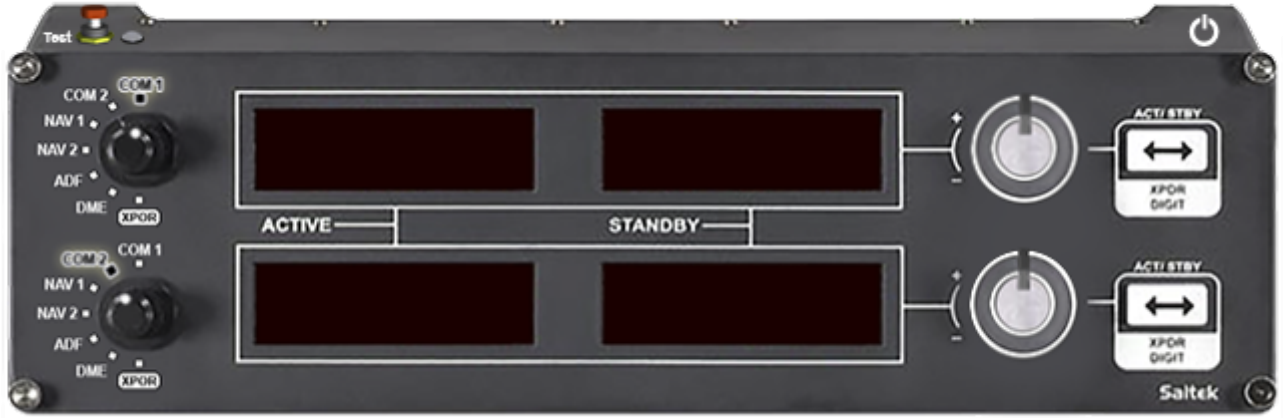
BUTTON_6 (AP1)	
Button pressed for a short time (< 1 s)	Set S_FCU_AP1 (LVAR) to 1 Delay execution for 100 ms. Set S_FCU_AP1 (LVAR) to 0

BUTTON_30 (CHRONO)	
Button pressed for a short time (< 1 s)	Set S_MIP_CHRONO_CAPT (LVAR) to 1 Set S_MIP_CHRONO_FO (LVAR) to 1 Delay execution for 250 ms. Set S_MIP_CHRONO_CAPT (LVAR) to 0 Set S_MIP_CHRONO_FO (LVAR) to 0

BUTTON_12 (CAPT AP DISCONNECT)

Button pressed for a short time (< 1 s)	Set S_FC_CAPT_INST_DISCONNECT (LVAR) to 1 Delay execution for 100 ms. Set S_FC_CAPT_INST_DISCONNECT (LVAR) to 0

Radio Panel (Radio Panel)



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Upper Selector: NAV2	
Left Display	Display NAV ACTIVE FREQUENCY:2
Right Display	Display NAV STANDBY FREQUENCY:2
Activate PRESS_SHORT	Send NAV2_RADIO_SWAP-Event
Activate PRESS_LONG	Set NAV SOUND:2 to 1
Tuner (inner): Clockwise	Increment NAV STANDBY FREQUENCY:2 by 0.05
Tuner (inner): Counterclockwise	Decrement NAV STANDBY FREQUENCY:2 by 0.05
Tuner (outer): Clockwise	Increment NAV STANDBY FREQUENCY:2 by 1
Tuner (outer): Counterclockwise	Decrement NAV STANDBY FREQUENCY:2 by 1

Upper Selector: NAV1	
Left Display	Display NAV ACTIVE FREQUENCY:1
Right Display	Display NAV STANDBY FREQUENCY:1
Activate PRESS_SHORT	Send NAV1_RADIO_SWAP-Event

Activate PRESS_LONG	Set NAV SOUND:1 to 1
Tuner (inner): Clockwise	Increment NAV STANDBY FREQUENCY:1 by 0.05
Tuner (inner): Counterclockwise	Decrement NAV STANDBY FREQUENCY:1 by 0.05
Tuner (outer): Clockwise	Increment NAV STANDBY FREQUENCY:1 by 1
Tuner (outer): Counterclockwise	Decrement NAV STANDBY FREQUENCY:1 by 1

Upper Selector: Transponder	
Left Display	Display KOHLSMAN SETTING MB
Right Display	Display TRANSPONDER CODE:1
Activate PRESS_SHORT	Send command Change transponder digitmarker to Radio Panel
Activate PRESS_LONG	Send BAROMETRIC_STD_PRESSURE-Event
Tuner (inner): Clockwise	Increment TRANSPONDER CODE:1 by 1
Tuner (inner): Counterclockwise	Decrement TRANSPONDER CODE:1 by 1
Tuner (outer): Clockwise	Increment KOHLSMAN SETTING MB by 1
Tuner (outer): Counterclockwise	Decrement KOHLSMAN SETTING MB by 1

Lower Selector: COM1	
Left Display	Display COM ACTIVE FREQUENCY:1
Right Display	Display COM STANDBY FREQUENCY:1
Activate PRESS_SHORT	Send COM_STBY_RADIO_SWAP-Event
Tuner (inner): Clockwise	Increment COM STANDBY FREQUENCY:1 by 0.025
Tuner (inner): Counterclockwise	Decrement COM STANDBY FREQUENCY:1 by 0.025
Tuner (outer): Clockwise	Increment COM STANDBY FREQUENCY:1 by 1
Tuner (outer): Counterclockwise	Decrement COM STANDBY FREQUENCY:1 by 1

Lower Selector: NAV2	
Left Display	Display NAV ACTIVE FREQUENCY:2
Right Display	Display NAV STANDBY FREQUENCY:2
Activate PRESS_SHORT	Send NAV2_RADIO_SWAP-Event
Activate PRESS_LONG	Set NAV SOUND:2 to 1
Tuner (inner): Clockwise	Increment NAV STANDBY FREQUENCY:2 by 0.05
Tuner (inner): Counterclockwise	Decrement NAV STANDBY FREQUENCY:2 by 0.05
Tuner (outer): Clockwise	Increment NAV STANDBY FREQUENCY:2 by 1

Tuner (outer): Counterclockwise	Decrement NAV STANDBY FREQUENCY:2 by 1

Lower Selector: NAV1	
Left Display	Display NAV ACTIVE FREQUENCY:1
Right Display	Display NAV STANDBY FREQUENCY:1
Activate PRESS_SHORT	Send NAV1_RADIO_SWAP-Event
Activate PRESS_LONG	Set NAV SOUND:1 to 1
Tuner (inner): Clockwise	Increment NAV STANDBY FREQUENCY:1 by 0.05
Tuner (inner): Counterclockwise	Decrement NAV STANDBY FREQUENCY:1 by 0.05
Tuner (outer): Clockwise	Increment NAV STANDBY FREQUENCY:1 by 1
Tuner (outer): Counterclockwise	Decrement NAV STANDBY FREQUENCY:1 by 1

Lower Selector: ADF	
Left Display	Display ADF ACTIVE FREQUENCY:1
Tuner (inner): Clockwise	Increment ADF ACTIVE FREQUENCY:1 by 0.1
Tuner (inner): Counterclockwise	Decrement ADF ACTIVE FREQUENCY:1 by 0.1
Tuner (outer): Clockwise	Increment ADF ACTIVE FREQUENCY:1 by 10
Tuner (outer): Counterclockwise	Decrement ADF ACTIVE FREQUENCY:1 by 10

Lower Selector: DME	
Left Display	Display NAV DME:1
Right Display	Display NAV DMESPEED:1

Upper Selector: ADF	
Left Display	Display ADF ACTIVE FREQUENCY:1 Format '000.0'
Tuner (inner): Clockwise	Increment ADF ACTIVE FREQUENCY:1 by 0.1
Tuner (inner): Counterclockwise	Decrement ADF ACTIVE FREQUENCY:1 by 0.1
Tuner (outer): Clockwise	Increment ADF ACTIVE FREQUENCY:1 by 10
Tuner (outer): Counterclockwise	Decrement ADF ACTIVE FREQUENCY:1 by 10

Upper Selector: DME	
Left Display	Display NAV DME:1 Format '0.0'
Right Display	Display NAV DMESPEED:1 Format '0.0'

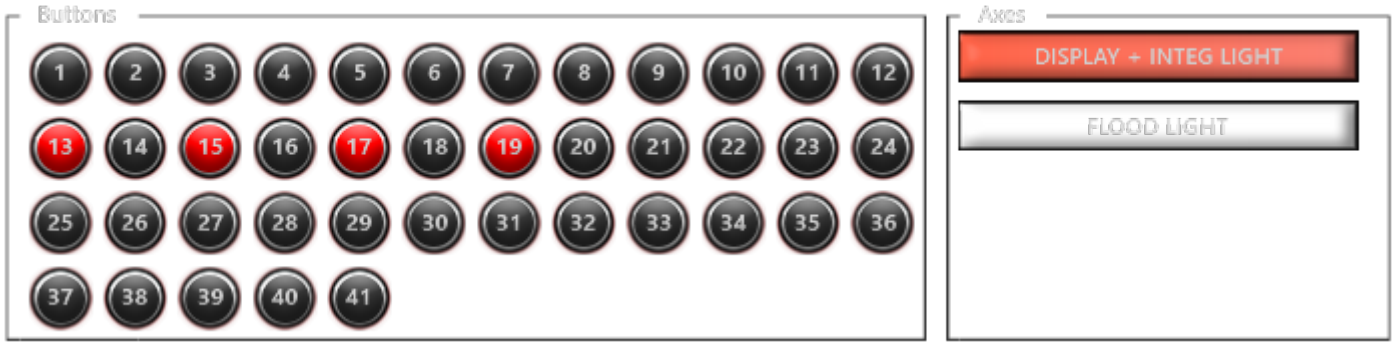
Upper Selector: COM2	
Left Display	Display COM ACTIVE FREQUENCY:2
Right Display	Display COM STANDBY FREQUENCY:2
Activate PRESS_SHORT	Send COM2_RADIO_SWAP-Event
Tuner (inner): Clockwise	Increment COM STANDBY FREQUENCY:2 by 0.025
Tuner (inner): Counterclockwise	Decrement COM STANDBY FREQUENCY:2 by 0.005
Tuner (outer): Clockwise	Increment COM STANDBY FREQUENCY:2 by 1
Tuner (outer): Counterclockwise	Decrement COM STANDBY FREQUENCY:2 by 1

Lower Selector: Transponder	
Left Display	Display KOHLSMAN SETTING MB Format '0000'
Right Display	Display TRANSPONDER CODE:1
Activate PRESS_SHORT	
	Send command Change transponder digitmarker to Radio Panel
	Increment S_FCU_EFIS1_BARO_STD (LVAR) by 1 Increment S_FCU_EFIS2_BARO_STD (LVAR) by 1
Activate PRESS_LONG	Set XMLVAR_BARO1_MODE (LVAR) to 3
Tuner (inner): Clockwise	Increment TRANSPONDER CODE:1 by 1
Tuner (inner): Counterclockwise	Decrement TRANSPONDER CODE:1 by 1
Tuner (outer): Clockwise	Increment E_FCU_EFIS1_BARO (LVAR) by 1 Increment E_FCU_EFIS2_BARO (LVAR) by 1
Tuner (outer): Counterclockwise	Decrement E_FCU_EFIS1_BARO (LVAR) by 1 Decrement E_FCU_EFIS2_BARO (LVAR) by 1

Upper Selector: COM1	
Left Display	Display COM ACTIVE FREQUENCY:1
Right Display	Display COM STANDBY FREQUENCY:1
Activate PRESS_SHORT	Send COM1_RADIO_SWAP-Event
Tuner (inner): Clockwise	Increment COM STANDBY FREQUENCY:1 by 0.025
Tuner (inner): Counterclockwise	Decrement COM STANDBY FREQUENCY:1 by 0.005
Tuner (outer): Clockwise	Increment COM STANDBY FREQUENCY:1 by 1
Tuner (outer): Counterclockwise	Decrement COM STANDBY FREQUENCY:1 by 1

Lower Selector: COM2	
Left Display	Display COM ACTIVE FREQUENCY:2
Right Display	Display COM STANDBY FREQUENCY:2
Activate PRESS_SHORT	Send COM2_RADIO_SWAP-Event
Tuner (inner): Clockwise	Increment COM STANDBY FREQUENCY:2 by 0.025
Tuner (inner): Counterclockwise	Decrement COM STANDBY FREQUENCY:2 by 0.005
Tuner (outer): Clockwise	Increment COM STANDBY FREQUENCY:2 by 1
Tuner (outer): Counterclockwise	Decrement COM STANDBY FREQUENCY:2 by 1

VPC Panel #1 (VPC Panel #1 (FF))



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DIAL (FLOOD LIGHT)	
Axis change	
	Axis OFFSET A_MIP_LIGHTING_FLOOD_PEDESTAL [axisvalue raw]
	Axis OFFSET A_MIP_LIGHTING_FLOOD_MAIN [axisvalue raw]

SLIDER (DISPLAY + INTEG LIGHT)	
Axis change	
	Axis OFFSET A_DISPLAY_BRIGHTNESS_CO [axisvalue raw]
	Axis OFFSET A_DISPLAY_BRIGHTNESS_CI [axisvalue raw]
	Axis OFFSET A_DISPLAY_BRIGHTNESS_ECAM_L [axisvalue raw]
	Axis OFFSET A_DISPLAY_BRIGHTNESS_ECAM_U [axisvalue raw]
	Axis OFFSET A_DISPLAY_BRIGHTNESS_FI [axisvalue raw]
	Axis OFFSET A_DISPLAY_BRIGHTNESS_FO [axisvalue raw]
	Axis OFFSET A_FCU_LIGHTING [axisvalue raw]
	Axis OFFSET A_FCU_LIGHTING_TEXT [axisvalue raw]
	Axis OFFSET A_OH_LIGHTING_OVD [axisvalue raw]

	Axis OFFSET A_PED_LIGHTING_PEDESTAL [axisvalue raw]
	Axis OFFSET N_BRIGHTNESS_EFB_CAPT [axisvalue raw]

BUTTON_3 (CHRONO)	
Button pressed for a short time (< 1 s)	Set S_MIP_CHRONO_CAPT (LVAR) to 1 Set S_MIP_CHRONO_FO (LVAR) to 1 Delay execution for 250 ms. Set S_MIP_CHRONO_CAPT (LVAR) to 0 Set S_MIP_CHRONO_FO (LVAR) to 0

BUTTON_2 (LANDING SYSTEM)	
Button pressed for a short time (< 1 s)	Set S_FCU_EFIS1_LS (LVAR) to 1 Set S_FCU_EFIS2_LS (LVAR) to 1 Set S_MIP_ISFD_LS (LVAR) to 1 Delay execution for 100 ms. Set S_FCU_EFIS1_LS (LVAR) to 0 Set S_FCU_EFIS2_LS (LVAR) to 0 Set S_MIP_ISFD_LS (LVAR) to 0

BUTTON_7 (LOC)	
Button pressed for a short time (< 1 s)	Set S_FCU_LOC (LVAR) to 1 Delay execution for 100 ms. Set S_FCU_LOC (LVAR) to 0

BUTTON_8 (APPR)	
Button pressed for a short time (< 1 s)	Set S_FCU_APPR (LVAR) to 1 Delay execution for 100 ms. Set S_FCU_APPR (LVAR) to 0

BUTTON_9 (HDGVPA TRKFPA)	
Button pressed for a short time (< 1 s)	Set S_FCU_HDGVS_TRKFPA (LVAR) to 1 Delay execution for 100 ms. Set S_FCU_HDGVS_TRKFPA (LVAR) to 0

BUTTON_10 (AP1)	
Button pressed for a short time (< 1 s)	Set S_FCU_AP1 (LVAR) to 1 Delay execution for 100 ms. Set S_FCU_AP1 (LVAR) to 0

BUTTON_11 (ATHR)	
Button pressed for a short time (< 1 s)	Set S_FCU_ATHR (LVAR) to 1 Delay execution for 100 ms. Set S_FCU_ATHR (LVAR) to 0

BUTTON_12 (AP2)	
Button pressed for a short time (< 1 s)	Set S_FCU_AP2 (LVAR) to 1 Delay execution for 100 ms. Set S_FCU_AP2 (LVAR) to 0

BUTTON_13 (APU FIRE COVER)	
Button released	Set S_OH_FIRE_APU_BUTTON_COVER (LVAR) to 1
Button pressed for a longer time (> 1s)	Set S_OH_FIRE_APU_BUTTON_COVER (LVAR) to 0

BUTTON_14 (APU FIRE)	
Button pressed for a short time (< 1 s)	
[LVAR:S_OH_FIRE_APU_BUTTON] == 0	Set S_OH_FIRE_APU_BUTTON_ANIM (LVAR) to 1 Set S_OH_FIRE_APU_BUTTON (LVAR) to 1 Delay execution for 250 ms. Set S_OH_FIRE_APU_BUTTON_ANIM (LVAR) to 2
[LVAR:S_OH_FIRE_APU_BUTTON] == 1	Set S_OH_FIRE_APU_BUTTON_ANIM (LVAR) to 1 Set S_OH_FIRE_APU_BUTTON (LVAR) to 0 Delay execution for 250 ms. Set S_OH_FIRE_APU_BUTTON_ANIM (LVAR) to 0

BUTTON_25 (VS PUSH)	
Button pressed for a short time (< 1 s)	Decrement S_FCU_VERTICAL_SPEED (LVAR) by 1

BUTTON_26 (VS PULL)	
Button pressed for a short time (< 1 s)	Increment S_FCU_VERTICAL_SPEED (LVAR) by 1

BUTTON_27 (SPEED PUSH)	
Button pressed for a short time (< 1 s)	Decrement S_FCU_SPEED (LVAR) by 1

BUTTON_28 (SPEED PULL)	
Button pressed for a short time (< 1 s)	Increment S_FCU_SPEED (LVAR) by 1

BUTTON_29 (HEADING PUSH)	
Button pressed for a short time (< 1 s)	Decrement S_FCU_HEADING (LVAR) by 1

BUTTON_30 (HEADING PULL)	
Button pressed for a short time (< 1 s)	Increment S_FCU_HEADING (LVAR) by 1

BUTTON_31 (ALTITUDE PUSH)	
Button pressed for a short time (< 1 s)	Decrement S_FCU_ALTITUDE (LVAR) by 1

BUTTON_32 (ALTITUDE PULL)	
Button pressed for a short time (< 1 s)	Increment S_FCU_ALTITUDE (LVAR) by 1

BUTTON_34 (SPEED DECREMENT)	
Button pressed for a short time (< 1 s)	
[LOCAL:JOY_0X33440X0259_BUTTON_33] == 0	Decrement E_FCU_SPEED (LVAR) by 1
[LOCAL:JOY_0X33440X0259_BUTTON_33] != 0	Decrement E_FCU_SPEED (LVAR) by 5

BUTTON_35 (SPEED INCREMENT)	
Button pressed for a short time (< 1 s)	
[LOCAL:JOY_0X33440X0259_BUTTON_33] == 0	Increment E_FCU_SPEED (LVAR) by 1
[LOCAL:JOY_0X33440X0259_BUTTON_33] != 0	Increment E_FCU_SPEED (LVAR) by 5

BUTTON_37 (HEADING DECREMENT)
Button pressed for a short time (< 1 s)

[LOCAL:JOY_0X33440X0259_BUTTON_36] == 0	Decrement E_FCU_HEADING (LVAR) by 1
[LOCAL:JOY_0X33440X0259_BUTTON_36] != 0	Decrement E_FCU_HEADING (LVAR) by 5

BUTTON_38 (HEADING INCREMENT)	
Button pressed for a short time (< 1 s)	
[LOCAL:JOY_0X33440X0259_BUTTON_36] == 0	Increment E_FCU_HEADING (LVAR) by 1
[LOCAL:JOY_0X33440X0259_BUTTON_36] != 0	Increment E_FCU_HEADING (LVAR) by 5

BUTTON_39 (ALTITUDE SCALE)	
Button pressed for a short time (< 1 s)	
[LVAR:S_FCU_ALTITUDE_SCALE] == 0	Set S_FCU_ALTITUDE_SCALE (LVAR) to 1
[LVAR:S_FCU_ALTITUDE_SCALE] == 1	Set S_FCU_ALTITUDE_SCALE (LVAR) to 0

BUTTON_40 (ALTITUDE OR VS DECREMENT)	
Button pressed for a short time (< 1 s)	
[LOCAL:JOY_0X33440X0259_BUTTON_19] == 1	Decrement E_FCU_ALTITUDE (LVAR) by 1
[LOCAL:JOY_0X33440X0259_BUTTON_20] != 0	Decrement E_FCU_VS (LVAR) by 1

BUTTON_41 (ALTITUDE OR VS INCREMENT)	
Button pressed for a short time (< 1 s)	
[LOCAL:JOY_0X33440X0259_BUTTON_19] == 1	Increment E_FCU_ALTITUDE (LVAR) by 1
[LOCAL:JOY_0X33440X0259_BUTTON_20] != 0	Increment E_FCU_VS (LVAR) by 1

BUTTON_4 (TERRAIN ON ND)	
Button pressed for a short time (< 1 s)	Set S_MIP_GPWS_TERRAIN_ON_ND_CAPT (LVAR) to 1 Delay execution for 250 ms. Set S_MIP_GPWS_TERRAIN_ON_ND_CAPT (LVAR) to 0

BUTTON_1 (FLIGHT DIRECTOR)

Button pressed for a short time (< 1 s)	Set S_FCU_EFIS1_FD (LVAR) to 1 Set S_FCU_EFIS2_FD (LVAR) to 1 Delay execution for 100 ms. Set S_FCU_EFIS1_FD (LVAR) to 0 Set S_FCU_EFIS2_FD (LVAR) to 0

BUTTON_6 (AFTER LANDING FLOW)	
Button pressed for a short time (< 1 s)	
	Set S_OH_EXT_LT_STROBE (LVAR) to 0
	Set S_OH_EXT_LT_NOSE (LVAR) to 1 Set S_OH_EXT_LT_LANDING_L (LVAR) to 0 Set S_OH_EXT_LT_LANDING_R (LVAR) to 0
	Set S_XPDR_MODE (LVAR) to 0
	Set S_WR_SYS (LVAR) to 1
	Set S_WR_PRED_WS (LVAR) to 0
	Set S_MIP_GPWS_TERRAIN_ON_ND_CAPT (LVAR) to 1 Delay execution for 250 ms. Set S_MIP_GPWS_TERRAIN_ON_ND_CAPT (LVAR) to 0
	Set S_FCU_EFIS1_LS (LVAR) to 1 Set S_FCU_EFIS2_LS (LVAR) to 1 Set S_MIP_ISFD_LS (LVAR) to 1 Delay execution for 100 ms. Set S_FCU_EFIS1_LS (LVAR) to 0 Set S_FCU_EFIS2_LS (LVAR) to 0 Set S_MIP_ISFD_LS (LVAR) to 0
	Set S_MIP_CHRONO_CAPT (LVAR) to 1 Set S_MIP_CHRONO_FO (LVAR) to 1 Delay execution for 250 ms. Set S_MIP_CHRONO_CAPT (LVAR) to 0 Set S_MIP_CHRONO_FO (LVAR) to 0

[LVAR:S_OH_ELEC_APU_MASTER] != 1	Set S_OH_ELEC_APU_MASTER (LVAR) to 1 Delay execution for 4000 ms. Set S_OH_ELEC_APU_START (LVAR) to 1 Delay execution for 250 ms. Set S_OH_ELEC_APU_START (LVAR) to 0

BUTTON_5 (LINE UP FLOW)	
Button pressed for a short time (< 1 s)	
	Set S_OH_EXT_LT_STROBE (LVAR) to 2
	Set S_OH_EXT_LT_NOSE (LVAR) to 2 Set S_OH_EXT_LT_LANDING_L (LVAR) to 2 Set S_OH_EXT_LT_LANDING_R (LVAR) to 2
	Set S_XPDR_MODE (LVAR) to 2
	Set S_WR_SYS (LVAR) to 0 Set S_WR_GCS (LVAR) to 1
	Set S_WR_PRED_WS (LVAR) to 1
	Set S_MIP_GPWS_TERRAIN_ON_ND_CAPT (LVAR) to 1 Delay execution for 250 ms. Set S_MIP_GPWS_TERRAIN_ON_ND_CAPT (LVAR) to 0

VPC Panel #2 (VPC Panel #2 (FF))

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BUTTON_1 (TILLER PEDAL DISCONNECT)	
Button pressed for a short time (< 1 s)	
[LVAR:S_FC_CAPT_TILLER_PEDAL_DISCONNECT] == 0	Set S_FC_CAPT_TILLER_PEDAL_DISCONNECT (LVAR) to 1 Set S_FC_CAPT_TILLER_PEDAL_DISCONNECT_ANIM (LVAR) to 2
[LVAR:S_FC_CAPT_TILLER_PEDAL_DISCONNECT] == 1	Set S_FC_CAPT_TILLER_PEDAL_DISCONNECT (LVAR) to 0 Set S_FC_CAPT_TILLER_PEDAL_DISCONNECT_ANIM (LVAR) to 0

BUTTON_2 (BRAKE FAN)	
Button pressed for a short time (< 1 s)	
[LVAR:S_MIP_BRAKE_FAN] == 0	Set S_MIP_BRAKE_FAN_ANIM (LVAR) to 1 Set S_MIP_BRAKE_FAN (LVAR) to 1 Delay execution for 250 ms. Set S_MIP_BRAKE_FAN_ANIM (LVAR) to 0
[LVAR:S_MIP_BRAKE_FAN] == 1	Set S_MIP_BRAKE_FAN_ANIM (LVAR) to 1 Set S_MIP_BRAKE_FAN (LVAR) to 0 Delay execution for 250 ms. Set S_MIP_BRAKE_FAN_ANIM (LVAR) to 0

BUTTON_3 (PARKING BRAKE)	
Button pressed for a short time (< 1 s)	
[LVAR:S_MIP_PARKING_BRAKE] == 0	Set S_MIP_PARKING_BRAKE (LVAR) to 1
[LVAR:S_MIP_PARKING_BRAKE] == 1	Set S_MIP_PARKING_BRAKE (LVAR) to 0

BUTTON_4 (ANTI SKID)	
Button pressed for a short time (< 1 s)	
[LVAR:S_FC_MIP_ANTI_SKID] == 0	Set S_FC_MIP_ANTI_SKID (LVAR) to 1
[LVAR:S_FC_MIP_ANTI_SKID] == 1	Set S_FC_MIP_ANTI_SKID (LVAR) to 0

BUTTON_5 (SPEED BRAKE ARM)	
Button pressed for a short time (< 1 s)	
[LVAR:A_FC_SPEEDBRAKE] == 0	Set A_FC_SPEEDBRAKE (LVAR) to 1
[LVAR:A_FC_SPEEDBRAKE] >= 1	Set A_FC_SPEEDBRAKE (LVAR) to 0

BUTTON_23 (ENG1 FIRE COVER)	
Button released	Set S_OH_FIRE_ENG1_BUTTON_COVER (LVAR) to 1
Button pressed for a longer time (> 1s)	Set S_OH_FIRE_ENG1_BUTTON_COVER (LVAR) to 0

BUTTON_24 (ENG1 FIRE)	
Button pressed for a short time (< 1 s)	
[LVAR:S_OH_FIRE_ENG1_BUTTON] == 0	Set S_OH_FIRE_ENG1_BUTTON_ANIM (LVAR) to 1 Set S_OH_FIRE_ENG1_BUTTON (LVAR) to 1 Delay execution for 250 ms. Set S_OH_FIRE_ENG1_BUTTON_ANIM (LVAR) to 2
[LVAR:S_OH_FIRE_ENG1_BUTTON] == 1	Set S_OH_FIRE_ENG1_BUTTON_ANIM (LVAR) to 1 Set S_OH_FIRE_ENG1_BUTTON (LVAR) to 0 Delay execution for 250 ms. Set S_OH_FIRE_ENG1_BUTTON_ANIM (LVAR) to 0

BUTTON_25 (ENG2 FIRE COVER)	
Button released	Set S_OH_FIRE_ENG2_BUTTON_COVER (LVAR) to 1
Button pressed for a longer time (> 1s)	Set S_OH_FIRE_ENG2_BUTTON_COVER (LVAR) to 0

BUTTON_26 (ENG2 FIRE)	
Button pressed for a short time (< 1 s)	
[LVAR:S_OH_FIRE_ENG2_BUTTON] == 0	Set S_OH_FIRE_ENG2_BUTTON_ANIM (LVAR) to 1 Set S_OH_FIRE_ENG2_BUTTON (LVAR) to 1 Delay execution for 250 ms. Set S_OH_FIRE_ENG2_BUTTON_ANIM (LVAR) to 2
[LVAR:S_OH_FIRE_ENG2_BUTTON] == 1	Set S_OH_FIRE_ENG2_BUTTON_ANIM (LVAR) to 1 Set S_OH_FIRE_ENG2_BUTTON (LVAR) to 0 Delay execution for 250 ms. Set S_OH_FIRE_ENG2_BUTTON_ANIM (LVAR) to 0

BUTTON_34 (RUDDER TRIM RESET)	
Button pressed for a short time (< 1 s)	Set S_FC_RUDDER_TRIM_RESET (LVAR) to 1 Delay execution for 250 ms. Set S_FC_RUDDER_TRIM_RESET (LVAR) to 0

BUTTON_41 (GEAR UP)	
Button released	Set S_MIP_GEAR (LVAR) to 1

BUTTON_42 (GEAR UP)	
Button released	Set S_MIP_GEAR (LVAR) to 0