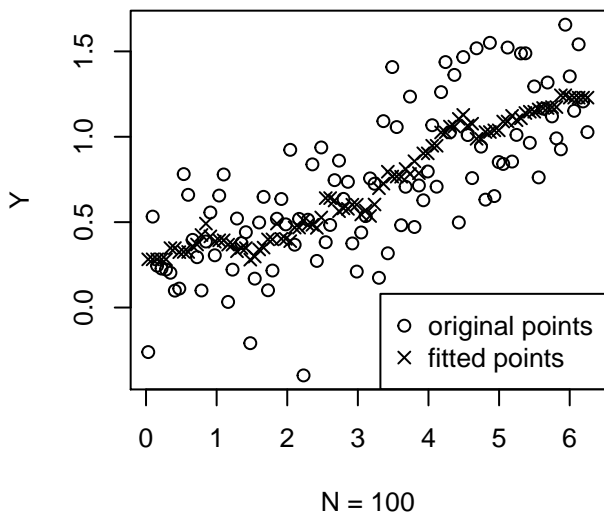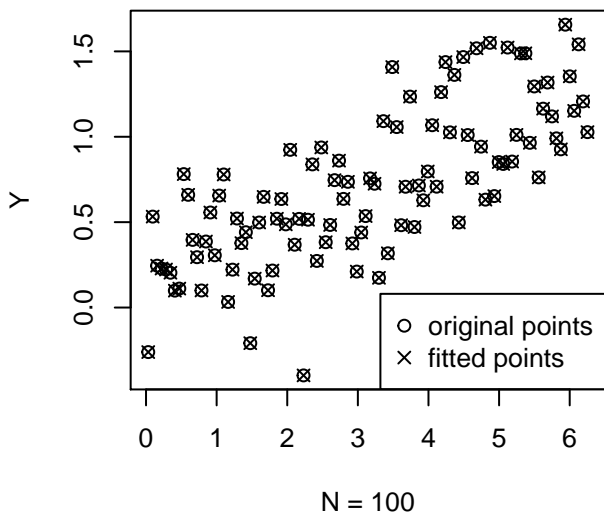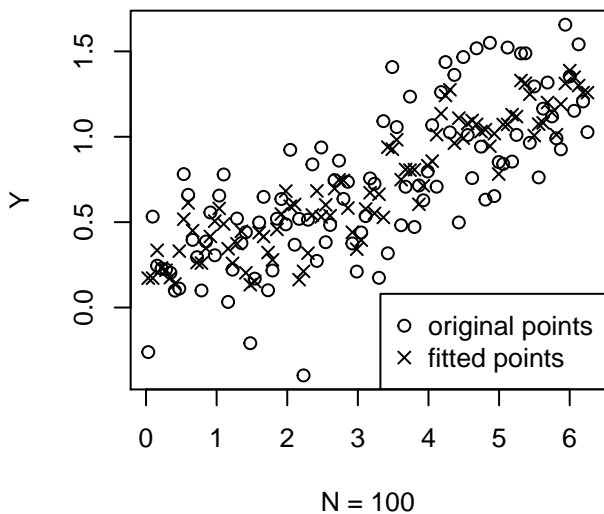**k−nearest−neighbor k = 1 function 0.1 + 0.2**   **k−nearest−neighbor k = 10 function 0.1 + 0.**

k−nearest−neighbor k = 3 function 0.1 + 0.2   **Variance and Bias Ratio Behaviour**