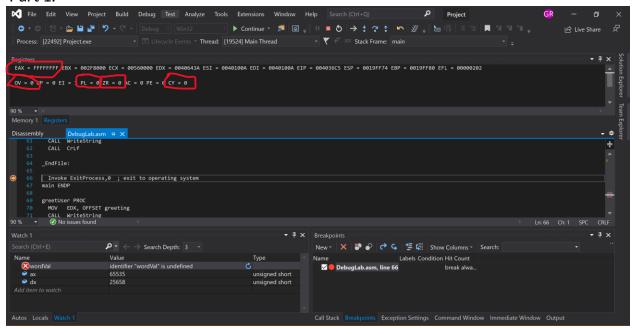
# **Gretel Rajamoney**

# 10/22/2020

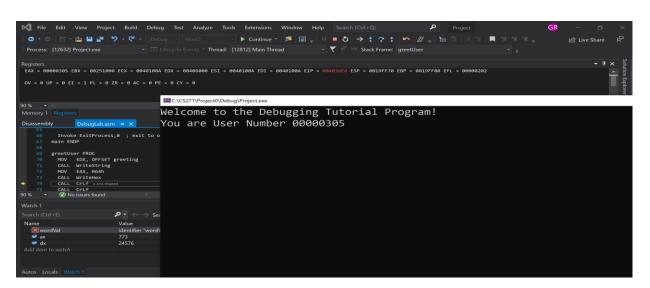
ONID ID: 933-188-305

#### Part 1:



- 1. EAX = FFFFFFF
- 2. Carry = Clear, Overflow = Clear, Zero = Clear, Sign = Clear

### Part 2:



#### Part 3:

1. 040368Ah

```
DebugLab.asm
Disassembly ₽ X
Address: main(void)
Viewing Options
   ; Verify correct filename/file path
        EAX, INVALID HANDLE VALUE
                       eax,0FFFFFFFh
00403674 cmp
                       ; Filename Checks Out!
    JNE
          validName
                       _validName (040368Ah)
→ 00403677 jne
                                               ≤ 1ms elapsed
    MOV
          EDX, OFFSET fileNameError ; Print Filename Error!
                       edx, offset fileNameError (040643Ah)
  00403679 mov
    CALL Whitasthing
90 %
```

The instruction at this line of code is JNE, but the operands that this line of code is comparing is the value stored in the EAX register and the value stored in INVALID\_HANDLE\_VALUE.

3. The leftmost value and the EIP on any given line are always the same. This is because the EIP represents the instruction pointer, therefore the leftmost value that the arrow is pointing to will always be the same value as the instruction pointer.

### Part 4:

1. After typing "&fileBuffer+306" into the address bar of the memory window, I have concluded that the 306<sup>th</sup> byte of TestText.txt is 'o'.

```
Memory 1

Address: 0x00406184

**C Columns: Auto **C Columns: Auto
```

2.

# Part 5:

1. The unsigned value of fileHandle in hexadecimal is 0x00000098.

