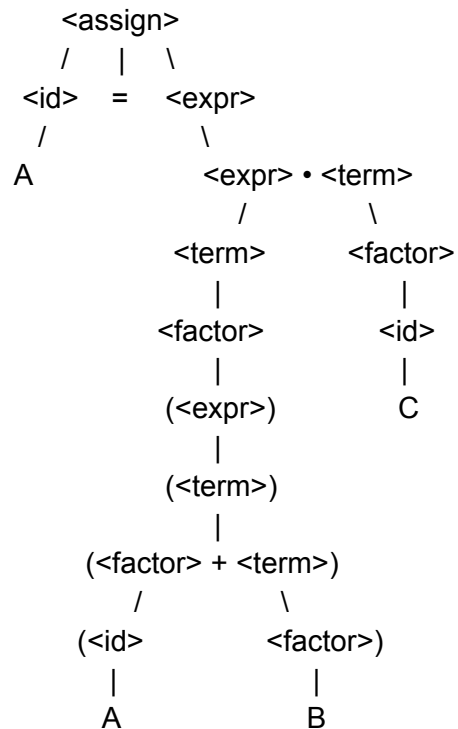


1. (Parse Tree)



(Leftmost Derivation)

<assign> ----> <id> = <expr>
 A = <expr>
 A = <expr> • <term>
 A = <term> • <term>
 A = <factor> • <term>
 A = (<expr>) • <term>
 A = (<term>) • <term>
 A = (<factor> + <term>) • <term>
 A = (<id> + <term>) • <term>
 A = (A + <term>) • <term>
 A = (A + <factor>) • <term>
 A = (A + <id>) • <term>
 A = (A + B) • <term>
 A = (A + B) • <factor>
 A = (A + B) • <id>
 A = (A + B) • C

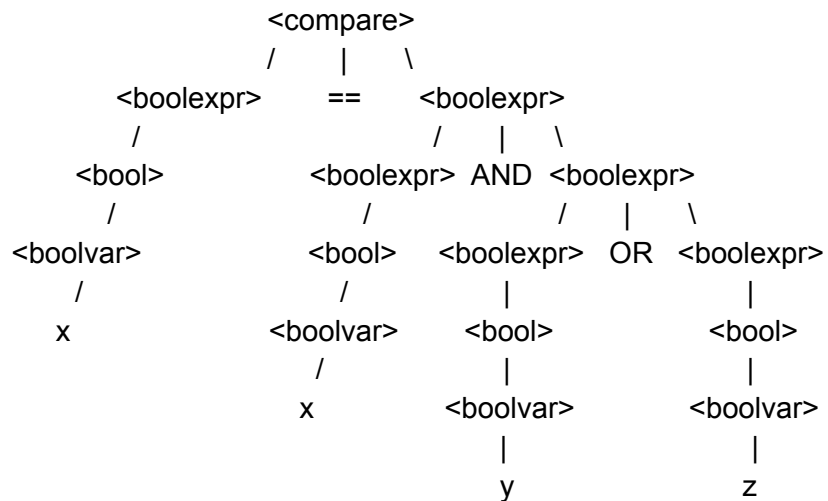
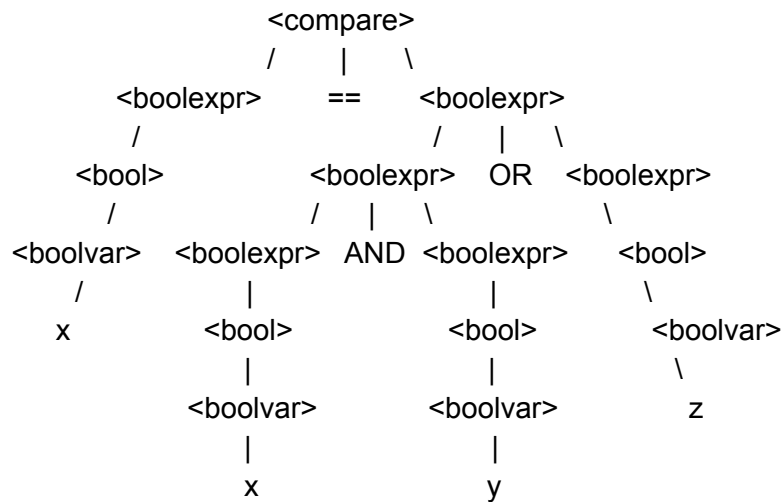
2.

```

<assign> ----> <id> = <expr>
<expr>  ----> <expr> • <term>
              | <term>
<term>  ----> <factor> + <term>
              | <factor>
<factor> ----> (<expr>)
              | <id>
              | <id> ++
              | <id> --
<id>    ----> A
              | B
              | C

```

3.



The grammar is ambiguous because the following can be defined in two ways.

4.

a. Public Class "class_name" extends "class_name" which implements "interface_name"
<class_head> -> {<modifier>} class <id> [extends class_name] [implements
<interface_name> {, <interface_name>}] <modifier> -> public | abstract | final

b. Switch(x)

{

Case 1: C = 1; Break;

Case 2: C = 2; Break;

Default: C = 0;

}

<switch_stmt> -> switch (<expr>) {{case <literal> : <stmt_list> [default : <stmt_list>]}}

c. Union E

{

Int a;

Float b;

Long c;

Char d;

Double f;

} e;

<union_defn> -> union <var_list> <union_identifier>; <var_list> -> <list_of_data_type
specifier> <var> <list_of_data_type specifier> -> int | float | long | char | double

<union_identifier> -> <var>

5. Completed in the attached Haskell file!