Experiment 7

Class: SE Comp Year: 2020-21

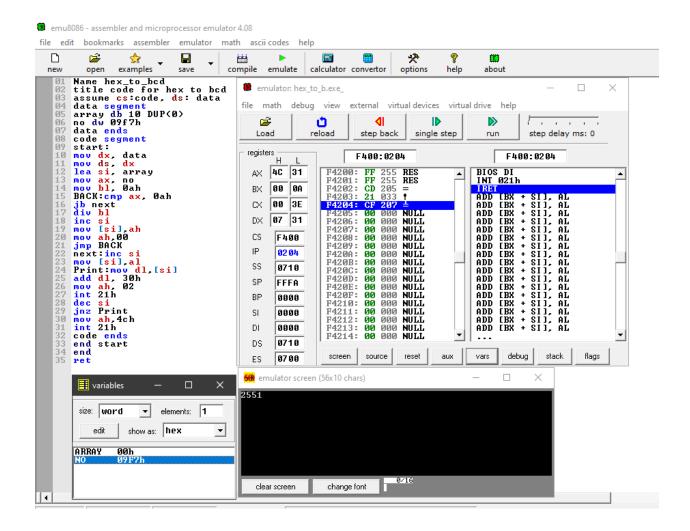
Performed by: Danyl Fernandes, 72

Hex to BCD:

Code:

```
Name hex_to_bcd
title code for hex to bcd
assume cs:code, ds: data
data segment
     array db 10 DUP(0)
     no dw 09f7h
     data ends
code segment
start:
     mov dx, data
     mov ds, dx
     lea si, array
     mov ax, no
     mov bl, 0ah
     BACK:cmp ax, 0ah
     jb next
     div bl
     inc si
     mov [si], ah
     mov ah,00
     jmp BACK
     next:inc si
     mov [si],al
     Print:mov dl,[si]
     add dl, 30h
     mov ah, 02
     int 21h
     dec si
     jnz Print
     mov ah, 4ch
     int 21h
code ends
end start
end
```

Output:

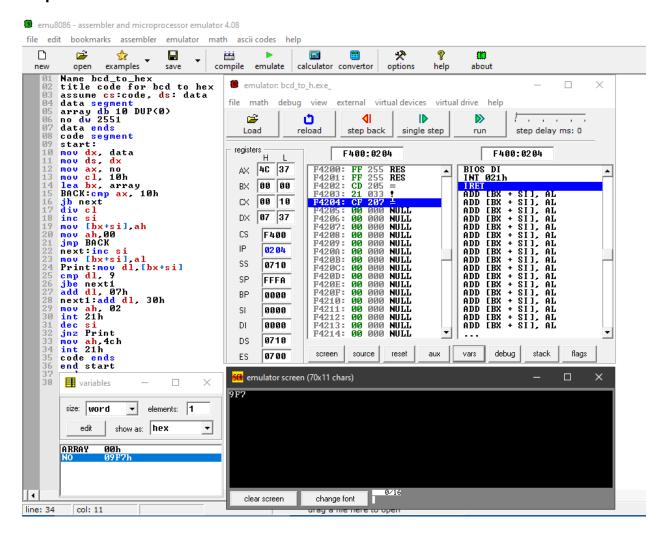


BCD to Hex:

Code:

```
Name bcd_to_hex
title code for bcd to hex
assume cs:code, ds: data
data segment
     array db 10 DUP(0)
     no dw 2551
     data ends
code segment
     start:
     mov dx, data
     mov ds, dx
     mov ax, no
     mov cl, 10h
     lea bx, array
     BACK:cmp ax, 10h
     jb next
     div cl
     inc si
     mov [bx+si], ah
     mov ah,00
     jmp BACK
     next:inc si
     mov [bx+si],al
     Print:mov dl,[bx+si]
     cmp dl, 9
     jbe next1
     add dl, 07h
     next1:add dl, 30h
     mov ah, 02
     int 21h
     dec si
     inz Print
     mov ah, 4ch
     int 21h
code ends
end start
end
```

Output:



Conclusion:

We successfully implemented Hex to BCD and BCD to Hex conversion using assembly language programs



Daryl Fernandes

2 020012004(72) Date:

Experiment 07

Ami: To unte an ossembly language program to convert from Hex to BCD & BCD to Hex.

Software: Emulator 8086
Theory:

Assemble directives: DUP used to execute an array of given length & dupticate values

Instructions:

LEA! used to load effective
address of grain segment.

JB: jump if there's a borrow to
the given latel

JMP: jump to the given latel

INC: increment by I

DEC: decrement by I

JNZ: Jump to zero to given the d

AND: used to calculate logical f

of two cherands

SHR: Shift the cluster
INT 21H: Used to read input
characters

D2H: Used to print value