

## **Experiment 9**

**Class:** SE Comp

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### **Read character from keyboard and display on the screen:**

**Code:**

Code Segment

Assume CS: Code

Start:

MOV AH, 07H

INT 21H

MOV DL, AL

MOV AH, 02H

INT 21H

Code Ends

End Start

[illegible]

We successfully implemented taking a character input from the keyboard and displaying it on the screen using an assembly language program



## Experiment 09

Aim : To write an assembly language program to read a character from the keyboard & display it on the screen using 8086

Software : Emulator 8086

### Algorithm :

- Start
- Initialize the registers
- Move the value to all the registers as it takes user input from the screen
- Returns the ASCII value of the character in the AL register
- The screen return code is placed by the system in AL moved to the DX register
- Return the ASCII value of the character
- Stop