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AOA Experiment 10

Aim:

To implement & analyze Rabin-Karp Algorithm:

Implementation:

```
public class RabinKarp {
    public final static int d = 256;

    static void search(String pat, String txt, int q) {
        int M = pat.length();
        int N = txt.length();
        int i, j;
        int p = 0;
        int t = 0;
        int h = 1;

        for (i = 0; i < M - 1; i++)
            h = (h * d) % q;

        for (i = 0; i < M; i++) {
            p = (d * p + pat.charAt(i)) % q;
            t = (d * t + txt.charAt(i)) % q;
        }

        for (i = 0; i <= N - M; i++) {
            if (p == t) {
                for (j = 0; j < M; j++) {
```

```

        if (txt.charAt(i + j) != pat.charAt(j))
            break;
    }

    if (j == M)
        System.out.println("Pattern found at index " + i);
    }

    if (i < N - M) {
        t = (d * (t - txt.charAt(i) * h) + txt.charAt(i + M)) % q;

        if (t < 0)
            t = (t + q);
    }
}
}

public static void main(String[] args) {
    String txt = "DANYL LOVES LINUX";
    String pat = "LINUX";

    int q = 13;

    search(pat, txt, q);
}
}

```



Output:

```
C:\Users\thearchhero\.jdk\openjdk-15.0.2\bin\java.  
Pattern found at index 12  
  
Process finished with exit code 0
```

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Exp 10

Theory:

- Rabin & Karp proposed a string-matching algorithm that performs well in practice & that also generalizes to other algorithms for related problems such as two-dimensional pattern matching.
- This algorithm makes use of elementary number-theoretic notions ^{such as} ~~want to refer~~ to the equivalence of two numbers modulo a third number.
- Like the Naive Algorithm, Rabin-Karp Algorithm also slides the pattern one by one. But unlike the naive approach, Rabin-Karp Algo. matches the hash values of the patterns with the hash values of current substrings of the text.
- If there is a match found, only then it begins matching individual characters. As such, Rabin-Karp algo. needs to calculate hash values for following strings
 - 1) Pattern itself
 - 2) All the substrings of the text of length m

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Algorithm :

Rabin_Karp_Matcher (T, P, d, q)

$n = T.length$

$m = P.length$

$h = d^{m-1} \bmod q$

$p = 0$

$t_0 = 0$

for $i = 1$ to m

$p = (dp + P[i]) \bmod q$

$t_0 = (dt_0 + T[i]) \bmod q$

for $s = 0$ to $n - m$

if $p == t_s$

if $P[1..m] == T[s+1..s+m]$

print "Pattern occurs with shift" s

if $s < n - m$

$t_{s+1} = (d(t_s - T[s+1]h) + T[s+m+1]) \bmod q$

Analysis :

- The average & best case running time of the Rabin-Karp algorithm is $O(nm)$ but its worst-time is $O(nm)$. Worst case of Rabin-Karp algorithm occurs when all characters of pattern & text are same as the hash values of all the substrings of $txt[]$ match with hash value of $pat[]$. For example $pat[] = 'AAA'$ & $txt[] = 'AAAAAAA'$.

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Example :

($m=3$) Pattern : a a c
Hash : $1 + 1 + 2 = 4$

Assume

a = 0

b = 1

c = 2

d = 3

($n=5$) TEXT : a a a a c

I1 $1 + 1 + 1 = 3$

I2 $1 + 1 + 1 = 3$

I3 $1 + 1 + 2 = 4$

↑
Pattern
found

Conclusion :

We successfully implemented & analyzed
Rabin-Karp Algorithm.