

# ABDULKADİR SEMİZ

## Game Developer - Intern

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## SUMMARY

I am studying at Istanbul University-Cerrahpasa Computer Engineering 4th Class. I want to be a game developer. So, I'm increasing my knowledge about Unity and C# coding standards.

## PROJECT

### Zombie Killer

<https://github.com/greyhavvk/Zombie-Killer>

It is FPS game that have basic movement controller, mouse controller, gun mechanic, health controller and enemy AI. This project is my first game that I beginning to learn Unity and game development.

## LANGUAGES

### Turkish

Native



### English

Advanced



## HOBBY

Reading

Movies

Swimming

Video Games

FRP / D&D

## SKILLS

Unity

C++

C#

Java

OOP

Flutter

## EDUCATION

### Computer Engineering

Istanbul University - Cerrahpasa

2016 - Ongoing

## FIND ME ONLINE



Website

<https://greyhavvk.github.io>



Github

<https://github.com/greyhavvk>



LinkedIn

<https://www.linkedin.com/in/abdulkadir-semiz-828779150>