Round 1:

Round 1 will be an online quiz. The quiz will be hosted on dare2compete.com. Registration for the event will be via the Ojas 7.0 website. A team must have either 2 or 3 members.

Rules and regulations for the online quiz:

- The quiz will consist of 25 questions in total, including 5 star-marked questions.
- The top 50 teams which get the maximum number of correct answers will proceed to the next round.
- In the event of a tie between the teams, the team which has answered more number of star-marked questions will be ranked higher.
- If the tie is still not resolved, then the team which took less time to complete the quiz shall be ranked higher.

Round 2:

The second round will be a fantasy league game. The top 50 teams shortlisted from the first round will battle it out to emerge as the shrewdest cricketing brains.

Rules and regulations for the fantasy league round:

1. The fantasy game will be based on 3 test matches:

   1. India vs Australia, 3rd Test, Melbourne, 26-30 December 2014 (5.00 IST)
   2. South Africa vs West Indies, 2nd Test, Port Elizabeth, 26-30 December 2014 (14.00 IST)
   3. New Zealand vs Sri Lanka, 1st Test, Christchurch, 26-30 December 2014 (11.30 IST)

2. The teams can select any 11 players from the squad of the 6 teams mentioned above.

3. The teams can have any of the following combinations:

Combination	Batsman	Bowler	All-Rounder	Wicket-Keeper
A	6	3	1	1
B	5	4	1	1
C	4	5	1	1
D	5	3	2	1
E	4	4	2	1

There can be a **maximum of 3 players** from the same country

4. Points would be awarded to the teams based on the performance of their players in the above mentioned test matches as per the following system:

Points

Every run scored In an innings	1
Each wicket taken In an innings	20
Catch/run-out Stumping	10
Out for a duck	-5
Unusual Dismissal	-15

*Batsman declared out by means of being timed-out, handling the ball, obstructing the field or hitting the ball twice shall be considered as an unusual dismissal.

Teams will also receive bonus points if their players score a half-century or a century or take 4/5/6/7/8/9/10 wickets in an innings. The points for these will be as follows:

Points

Half Century in An innings	25
Century in an Innings	50
4WI	35
5WI	40
6WI	45
7WI	50
8WI	55
9WI	60
10WI	65

*If a batsman crosses 100 runs then he will be awarded a maximum of 50 bonus points only irrespective of whether he goes on to score a double or a triple hundred.

Players will also get points based on the performance of their team and also on receiving the MoM award

	Points
Win	15
Loss	-15
Draw	0
Man of the Match	25

5. Each team also has to nominate a TRUMP and SLUMP from amongst the selected players.

The points scored by the TRUMP will be doubled and added to the team score whereas the points scored by the SLUMP will be deducted from the team score. The SLUMP can be nominated only once and this nomination has to be done at the time of submitting the team before the start of the test matches. i.e. before 23:59:59 25th December 2014.

In case the player nominated as SLUMP is not selected in the playing XI of his national team for the afore mentioned test match then the player nominated as TRUMP shall be considered as the SLUMP and that team will now not have any TRUMP player.

The TRUMP can be different for each of the playing day. The TRUMP player for the following day must be nominated and mailed to us between 22:00:00 and 23:59:59 of the previous day. E.g. the TRUMP for the playing day 27/12/2014 must be nominated and mailed to us between 22:00:00 and 23:59:59 on 26/12/2014.

6. Predict the total runs:

Teams also have a chance to earn some additional points by predicting the total runs which would be scored on each day. Total runs include the runs scored by either team. (For e.g. if both India and Australia bat on a particular day, then the runs scored by both the teams on that day would constitute the total runs scored that day)

This is applicable only for the India v Australia test match.

Teams have to send their predictions for a particular match day before 23:59:59 of the previous day. E.g the predicted number of runs scored on 28/12/2014 shall have to be submitted before 23:59:59 on 27/12/2014.

Scoring: If the Total runs predicted by the team is P and the actual runs scored on that day is A;

- Teams will get 40 points when P is upto ±10 runs of A.
- Teams will get 25 points when P is more than ±10 runs and upto ±20 runs away from A.
- Teams will get 10 points when P is more than ±20 runs and upto ±30 runs away from A.

E.g.:- If the actual runs scored on Day 1 is 300, and Team #1 predicted 310, Team #2 predicted 315, Team #3 predicted 330 and Team #4 predicted 350;

Team #1 will get 40 pts, Team #2 will get 25 pts, Team #3 will get 10 pts and Team #4 will get 0.

7. All Teams are required to update the Google Docs by 25th December EOD for filling out their 11 players.

8. Teams are not allowed to make any changes after 25th December.