## Breaking "PERFECT" Crypto w/ Timing Attacks

grhkm



#### \$ whoami

- solo
- Place Event 15 IrisCTF 2023

75

- bad crypto CTF player
- good pwn CTF player
- 2nd yr math major
  - team

cool blog https://grhkm21.github.io/

24	DiceCTF 2023
7	idekCTF 2022*
8	TetCTF 2023

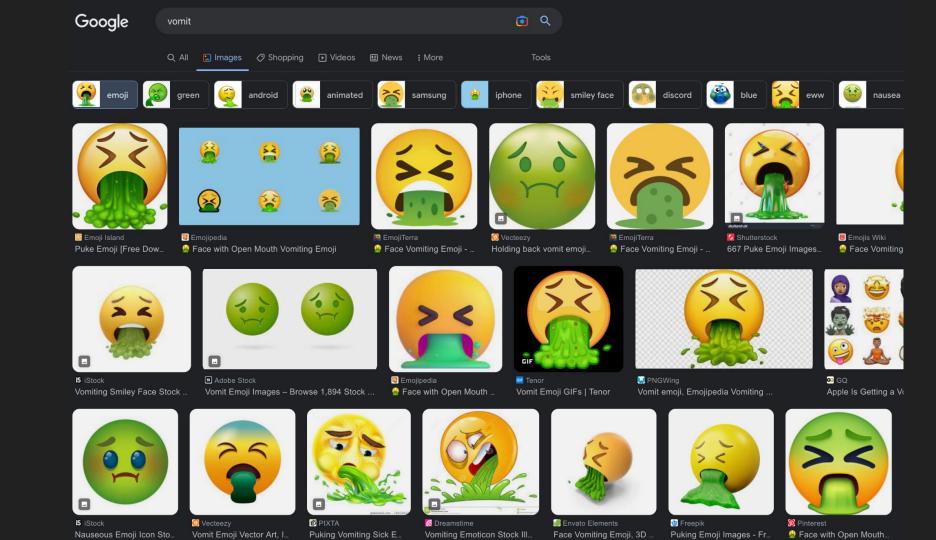
28	hxp CTF 2022
11	pbctf 2023
4	LA CTF 2023

Overall rating place: 14 with 332.341 pts in 2023 Country place: 1 Place Event ångstromCTF 2023 PlaidCTF 2023 Cyber Apocalypse 2023: The Cursed Mission b01lers CTF

Real World CTF 5th

# Whatis Crypto?





#### What is crypto?

- While that's an interpretation of "crypto" ( )
- We will talk about another type

## Cryptography

Bonus: At the end, we discuss how your Bitcoin wallets might be hacked!

## Part I: Perfect code



Goal: Recover PASSWORD... Seems impossible.

```
from secrets import PASSWORD, PASSWORD LEN
def check_password(s):
    if len(s) != PASSWORD_LEN:
        return False
    for i in range(PASSWORD LEN):
        if s[i] != PASSWORD[i]:
            return False
    return True
```



Goal: Recover PASSWORD... Seems impossible.

from secrets import PASSWORD, PASSWORD\_LEN



After reviewing the code, I can confirm that there are no obvious vulnerabilities in this code, assuming that 'PASSWORD' and 'PASSWORD\_LEN' are generated using a secure random number generator and kept secret.

```
for i in range(PASSWORD_LEN):
    if s[i] != PASSWORD[i]:
        return False
return True
```



Let's look closer at the code.

```
def check_password(s):
    if len(s) != PASSWORD_LEN:
        return False
    for i in range(PASSWORD_LEN):
        if s[i] != PASSWORD[i]:
            return False
    return True
```



- Let's look closer at the code.
- Say PASSWORD = "UWCS", and we tried s = "UAAA".
- The code will check the following:
  - $\circ$  Is s[0] = PASSWORD[0]? YES.
  - Is s[1] = PASSWORD[1]? NO.
  - o EXIT.

```
def check_password(s):
    if len(s) != PASSWORD_LEN:
        return False

    for i in range(PASSWORD_LEN):
        if s[i] != PASSWORD[i]:
             return False

    return True
```



- Let's look closer at the code.
- Say PASSWORD = "UWCS", and we tried s = "UWAA".
- The code will check the following:
  - $\circ$  Is s[0] = PASSWORD[0]? YES.
  - Is s[1] = PASSWORD[1]? YES.
  - $\circ$  Is s[2] = PASSWORD[2]? NO.
  - o EXIT.

```
def check_password(s):
    if len(s) != PASSWORD_LEN:
        return False

    for i in range(PASSWORD_LEN):
        if s[i] != PASSWORD[i]:
             return False

    return True
```



Did you notice?

"UAAA" "UWAA"

YES; NO YES; YES; NO

```
def check_password(s):
    if len(s) != PASSWORD_LEN:
        return False

    for i in range(PASSWORD_LEN):
        if s[i] != PASSWORD[i]:
             return False

    return True
```

## => The second example takes more time to execute!

Part II: Timing attack

#### <del>Un</del>Breakable code



- Guess "AAAA" -> 30.7ms
- Guess "BAAA" -> 30.3ms
- Guess "TAAA" -> 29.9ms
- Guess "UAAA" -> 47.3ms 👍
- Guess "UBAA" -> 47.8ms
- Guess "UVAA" -> 46.9ms
- Guess "UWAA" -> 61.2ms 👍
- Code is completely **BROKEN**.

```
def check password(s):
    if len(s) != PASSWORD_LEN:
        return False
    for i in range(PASSWORD LEN):
        if s[i] != PASSWORD[i]:
            return False
    return True
```

#### Attack idea:

- We guess passwords one by one.
- If the new guess matches more characters, it will take longer.
- The attacker can measure the time taken for the server to execute check password.

#### Analysis

- The attack was made possible because the code exits early.
- In other words, the algorithm is input-dependent.
- This allows the attacker to gain information from timing.

```
def check_password(s):
    if len(s) != PASSWORD_LEN:
        return False

    for i in range(PASSWORD_LEN):
        if s[i] != PASSWORD[i]:
             return False

    return True
```

#### Mitigation

- Do not exit early.
- Remove branches if possible.
- More generally, aim for constant-time code.

```
def check_password(s):
    if len(s) != PASSWORD_LEN:
        return False
    for i in range(PASSWORD_LEN):
        if s[i] != PASSWORD[i]:
             return False
    return True
```

```
def check_password_safe(s):
    failed = len(s) != PASSWORD_LEN
    for i in range(PASSWORD_LEN):
        failed |= s[i] == PASSWORD[i]
    return not failed
```

Case Study #1: Symfony UriSigner

### Symfony



A very popular PHP framework for web applications.





advent-of-code-2022

Public

I will be attempting Advent of Code 2022 with Rust, a language I have never learned before.







A **very** popular PHP framework for web applications.







advent-of-code-2022

Public

I will be attempting Advent of Code 2022 with Rust, a language I have never learned before.



### Symfony Code review 🤎 👋

- The UriSigner class performs checks on the built URI.
- In the end, a hash comparison is performed.
- === is used, which is not constant-time.
- Critical vulnerability since <u>UriSigner</u> lies in the <u>http-kernel</u> module.

```
class UriSigner
   public function check($uri)

    return $this->computeHash($this->buildUrl($url, $params)) === $hash;
}
```

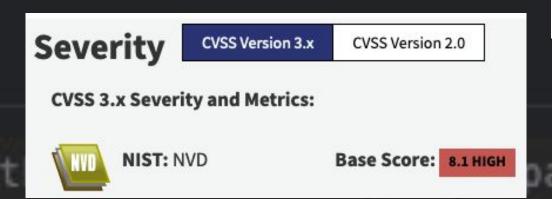
#### Why is === not constant-time?

- Digging through PHP's source code, === is implemented in C.
- The C function
   strcmp is used.
- We can look at the source code in GCC:

```
int
memcmp (const void *str1, const void *str2, size_t count)
  register const unsigned char *s1 = (const unsigned char*)str1;
  register const unsigned char *s2 = (const unsigned char*)str2;
 while (count-- > 0)
      if (*s1++ != *s2++)
          return s1[-1] < s2[-1] ? -1 : 1;
  return 0;
```

#### Symfony Code review 👋 👋

- Vulnerability reported to the National Vulnerability Database
- Assigned as CVE-2019-18887.
- Severity: 8.1 / 10





#### Description

An issue was discovered in Symfony 2.8.0 through 2.8.50, 3.4.0 th subject to timing attacks. This is related to symfony/http-kernel.

## Fixing Symfony's code 🤎 🤲

- Solution: Use constant-time string comparison.
- PHP docs mentions hash\_equals.

## hash\_equals

(PHP 5 >= 5.6.0, PHP 7, PHP 8)

hash\_equals - Timing attack safe string comparison

```
if (ZSTR LEN(a) != ZSTR LEN(b)) {
    return -1;
                         Implementation of hash equals
/* This is security sensitive code. Do not op
while (i < ZSTR LEN(a)) {
    r |= ua[i] ^ ub[i];
                                                No early return!
    ++1;
```

```
class UriSigner
    public function check/string $uri): bool
    return hash_equals($this->computeHash($this->buildUrl($url, $params)), $hash);
}
```

#### Vulnerable code! 😱



- Wait... if GCC's memcmp is unsafe
- Does that mean all codes using it are unsafe?
- Or all codes using === are unsafe?
- That's a lot of them...

```
/qcc strcmp
                 720 files (220 ms) in gcc-mirror/gcc ×
    720
                      gcc/rust/typecheck/rust-tyty-cmp.h
                            const ParamType *base;
     0
                          };
     0
                          class StrCmp : public BaseCmp
    153
                            // FIXME we will need a enum for
                   1442
                          ByteBuf etc..
                            using Rust::TyTy::BaseCmp::visit
                   1446
                            StrCmp (const StrType *base, bool
```

#### Vulnerable code? 😥

- Wait... if GCC's memcmp is unsafe
- Does that mean all codes using it are unsafe?
- Or all codes using === are unsafe?
- That's a lot of them... No. Most of them are safe.
- There are many other factors:
  - Attack surface
  - Which parameters the attacker can control
  - 0 ..

Where is crypto?

Case Study #2: RSA Decryption

### What is RSA? 🤔

- Standard encryption protocol.
- Commonly used in real world cryptography.

```
Your identification has been saved
Your public key has been saved in /
The key fingerprint is:
SHA256:JGWm/DZpoiH+QknFhcji7ssTKtez
The key's randomart image is:
+---[RSA 3072]----+
|+00.0 . ..*.|
|.+0.0+ ... .o=E|
+----[SHA256]----+
```

#### **Key generation**

The keys for the RSA algorithm are generated in the following way:

What is properties and properties of the sequence of the seque them the standard method is to choose random integers and use a primality test until two primes are found.

- p and q should be kept secret.
- 2. Compute n = pq.
  - n is used as the modulus for both the public and private keys. Its length, usually expressed in bits, is the key length.
  - n is released as part of the public key.
- 3. Compute  $\lambda(n)$ , where  $\lambda$  is Carmichael's totient function. Since n=pq,  $\lambda(n)=\text{lcm}(\lambda(p),\lambda(q))$ , and since p and qare prime,  $\lambda(p) = \varphi(p) = p - 1$ , and likewise  $\lambda(q) = q - 1$ . Hence  $\lambda(n) = 1$ Cm(p - 1, q - 1)
  - The lcm may be calculated through the Euclidean algorithm, since lcm(a, b) =
  - $\lambda(n)$  is kept secret.
- 4. Choose an integer e such that  $2 < e < \lambda(n)$  and  $\gcd(e, \lambda(n)) = 1$ ; that is, e and  $\lambda(n)$  are coprime
  - e having a short bit-length and small Hamming weight results in more efficient encryption the most commonly chosen value for e is  $2^{16} + 1 = 65537$ . The smallest (and fastest) possible value for e is 3, but such a small value for e has been shown to be less secure in some settings.
  - e is released as part of the public key.
- 5. Determine d as  $d \equiv e^{-1} \pmod{\lambda(n)}$ ; that is, d is the modular multiplicative inverse of e modulo  $\lambda(n)$ 
  - This means: solve for d the equation  $de \equiv 1 \pmod{\lambda(n)}$ ; d can be computed efficiently by using the extended Euclidean algorithm, since, thanks to e and  $\lambda(n)$  being coprime, said equation is a form of Bézout's identity, where d is one of the coefficients.
  - d is kept secret as the private key exponent.

The public key consists of the modulus n and the public (or encryption) exponent e. The private key consists of the private (or decryption) exponent d, which must be kept secret. b. d, and  $\lambda(n)$  must also be kept secret because they can be used to calculate d. In fact, they can all be discarded after d has been computed.<sup>[16]</sup>

 $c^d \equiv (m^e)^d \equiv m \pmod n.$ 

- Very simple maths! Shown on the right.
- Implementation: m = pow(c, d, n)
- Code is run in e.g. connection signature verification
- Let's look at its source code.

d is private n is public

 $c^d \equiv (m^e)^d \equiv m \pmod n.$ 

d is private

n is public

- Very simple maths! Shown on the right.
- Implementation: m = pow(c, d, n)
- Code is run in e.g. connection signature verification
- Let's look at its source code.
- ... wait, but it's **built-in**!

```
In [1]: import inspect
In [2]: x = 13
In [3]: inspect.getsource(x.__pow__)
TypeError
                                          Traceback (most recent call last)
Input In [3], in <cell line: 1>()
---> 1 inspect.getsource(x.
```

- m = pow(c, d, n)
- Let's look at its C source code.
- Code taken from CPython 3.11.

```
c^d \equiv (m^e)^d \equiv m \pmod n.
```

d is private, n is public

```
for (--i, bit >>= 1;;) {
    for (; bit != 0; bit >>= 1) {
        MULT(z, z, z);
        if (bi & bit) {
            MULT(z, a, z);
    if (--i < 0) {
        break:
    bi = b->ob digit[i];
    bit = (digit)1 << (PyLong SHIFT-1);
```

- m = pow(c, d, n)
- Let's look at its C source code.
- Code taken from CPython 3.11.

```
c^d \equiv (m^e)^d \equiv m \pmod n.
```

d is private, n is public

```
for (--i, bit >>= 1;;) {
        if (bi & bit) {
            MULT(z, a, z);
```

- m = pow(c, d, n)
- Let's look at its C source code.
- Code taken from CPython 3.11.
- Control c such that MULT takes more time depending on bit.

$$c^d \equiv (m^e)^d \equiv m \pmod n.$$

d is private, n is public

```
for (--i, bit >>= 1;;) {
        if (bi & bit) {
            MULT(z, a, z);
                      c \leftarrow c * a
     Depending on d
```

#### Timing attack 🕒 (Technical)

The attack isn't exactly straightforward. Essentially, the • branch is taken whenever bi & bit is true, which isn't actually up to the attacker's control. The vulnerability lies in the code within i.e. the MULT call, which essentially computes z := z \* a % c. This line is faster when z \* a is small, as that would mean that the modulo operation is not performed. More importantly, **c** is the public key modulus, which is known to the attacker! Therefore with some clever maths, the attacker could craft inputs that will satisfy the "hypothesis" where the kth bit of the secret key exponent is set or not. Then, the RSA decryption time will reveal which hypothesis holds. There is even more technicality due to the time taken for the other steps to potentially fluctuate with different inputs. However, with some careful analysis one can show that it is essentially random. There are even more potential problems due to caching, but those are overcome by sending different numbers satisfying the same hypothesis and performing statistical analysis on the timing information.

```
/* pow(v, w, x) */
static PyObject *
long_pow(PyObject *v, PyObject *w, PyObject *x)
{
    PyLongObject *a, *b, *c; /* a,b,c = v,w,x */
```

```
for (--i, bit >>= 1;;) {
        if (bi & bit) {
            MULT(z, a, z);
```

## Timing attack

- Exact same problem appear in Balsn CTF 2021 (dlog).
- Check out our team captain's write-up on the solution!
- Accessible at <a href="https://mystiz.hk/posts/2021/2021-11-27-balsn-dlog/">https://mystiz.hk/posts/2021/2021-11-27-balsn-dlog/</a>
- (He is the best in the world at crypto, the exact opposite of me)



#### **Impact**

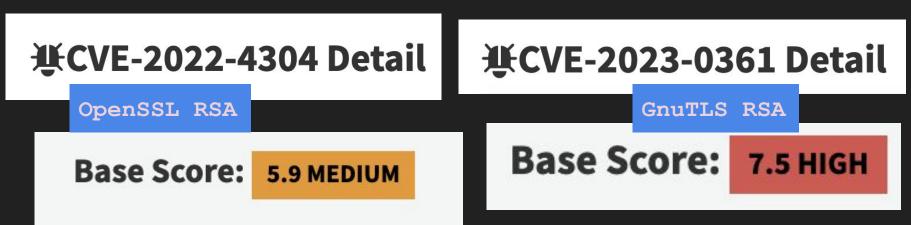
## **基CVE-2020-17478 Detail**

Crypt::Perl ECDSA

**7.5 HIGH** 

Base Score:

- Generalisable to other cryptography protocols
  - Mainly ECDSA, used in Bitcoin and Ethereum!!!
  - In that case, it suffices to leak the length of the secret (nonce)
- Not uncommon in critical software...



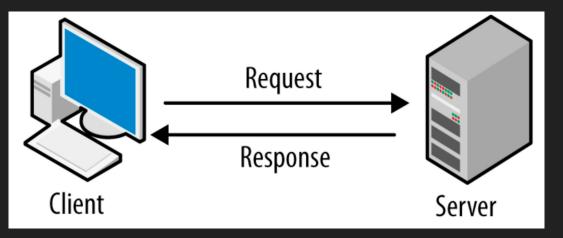
Appendix: Timeless Timing Attacks

#### Schrödinger's broken code 💀 Ż





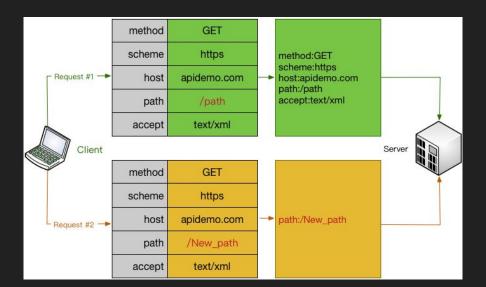
- There is one final saving grace (for the server) network delays.
- Our attack relies on receiving accurate timing information.
- What if your server connection is worse than Valorant KR pings? 😭
- Imagine a 30ms±250ms measurement 😰



#### 06:53 talk ping uwcs.co.uk PING uwcs.co.uk (137.205.37.213) Request timeout for icmp seq 0 Request timeout for icmp seq 1 Request timeout for icmp seq 2 Request timeout for icmp seg 3 Request timeout for icmp seq 4 Request timeout for icmp seg 5 Request timeout for icmp\_seq 6 Request timeout for icmp seg 7 Request timeout for icmp seg 8 Request timeout for icmp seq 9 Request timeout for icmp seg 10

## "Timeless" timing attacks

- Background: HTTP/2.0 includes a new feature called Multiplexing.
- Allows for multiple requests to be sent over a single connection.
- Accelerates page loading speed, better streaming support, reduced latency, ....



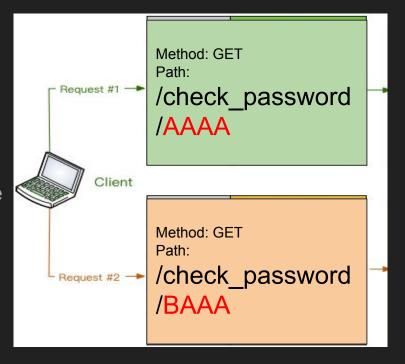
## "Timeless" 🕒 🔀 timing 🕒 🖊 attacks

- Background: HTTP/2.0 includes a new feature called Multiplexing.
- Allows for multiple requests to be sent over a single connection.
- Accelerates page loading speed, better streaming support, reduced latency, ...

- Attack proposed by Tom Van Goethem, Christina Pöpper, Wouter Joosen, Mathy Vanhoef in "Timeless Timing Attacks: Exploiting Concurrency to Leak Secrets over Remote Connections" in USENIX 2020.
- Makes use of Multiplexing so that the server receives two requests simultaneously.
- We can then observe the order of the return packets.

## "Timeless" 🕒 🔀 timing 🕒 🔽 attacks

- We use multiplexing to pack two requests into a single request.
- There will be two responses. The slower one has a chance to be the correct guess.
- We do it for sufficiently many pairs of guesses, and after a while, the correct guess would arrive later the majority of the time.



## "Timeless" timing attacks

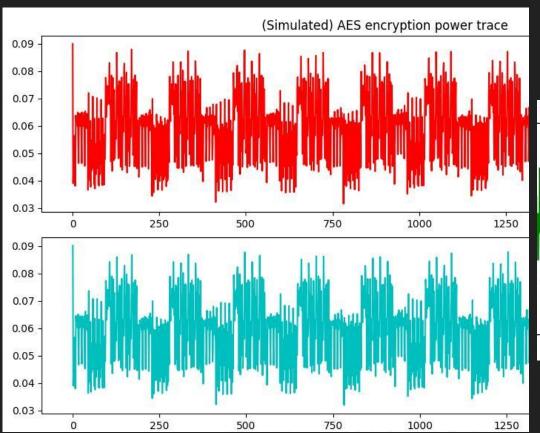
- Exact same problem appear in WCTF 2020 (Spaceless Spacing).
- Check out Connor Nelson's write-up on the solution!
- Accessible at <a href="https://github.com/ConnorNelson/spaceless-spacing">https://github.com/ConnorNelson/spaceless-spacing</a>
- Detailed explanation with a concise implementation.

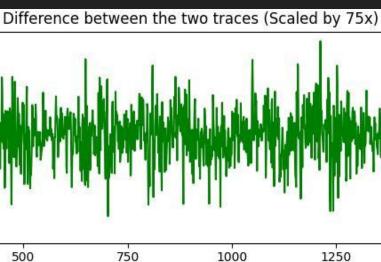
```
elif payload_len <= max_payload_len:
    stream1 = self.send_request(headers1, end_stream=False)
    stream2 = self.send_request(headers2, end_stream=False)
    self.h2conn.send_data(stream1, data1, end_stream=True)
    self.h2conn.send_data(stream2, data2, end_stream=True)</pre>
```

#### Conclusion

- Cryptography is hard.
- Something can be broken by "unconventional methods".
- One must keep them in mind when implementing critical software.

Other types of side channel attacks possible - power trace, cache, ...





#### Conclusion?

- Being a software engineer is hard
- Warwick pls teach
- Might lose job
- Even ChatGPT fails



#### Random keywords to keep you thinking

- "Al is the future" Joey
  - Applying neural networks for automated attacks?
- C++ / Rust / Python / JS
- LLVM Optimisation
- -O3?
- Vectorisation
- Extending timeless to HTTP/1.1?
- Replaying queries for better accuracy?

Search Results	
There are <b>331</b> CVE Records that match your search.	
Nama	
Name	
CVE-2023-26557	io.finnet tss-lib before 2.0.0 can leak the lambda verample leak is in crypto/paillier/paillier.go. (bnb-
CVE-2023-26556	io.finnet tss-lib before 2.0.0 can leak a secret key loop). One leak is in ecdsa/keygen/round_2.go. (b

.0, Firefox < 101, an

Flask-AppBuilder is an enumerate existing a

# Thank you

Zulip is an open-source team collaboration tool. comparator that did not run in constant time. The successful, this would allow the attacker to impense.

A timing side-channel in the handling of RSA ClientKeyExchange r style attack. To achieve a successful decryption the attacker would attacker would be able to decrypt the application data exchanged