Akashdeep Dhar

Pursuing **B.Tech.** in **MIT Academy of Engineering.** Major in **Computer Engineering**, Minor in **Cyber Security** +91-8668449124
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CAREER OBJECTIVE

Looking for a role of responsibility in the field of cybersecurity, software development, system administration and cloud services in an organization while learning and growing as a collective team member.

ACADEMIC QUALIFICATION

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MIT Academy of Engineering (SPPU) Kendriya Vid					dyalaya No. 3 (CBSE)
PURSUING	9.61 CGPA	9.28 CGPA	8.76 CGPA	85.4 %	94.4 %
B.Tech. (2021)	TY (2020)	SY (2019)	FY (2018)	HSC (2017)	SSC (2015)
NOTABLE ACH	HIEVEMENTS				
Awarded the Sens	2020				
Finished in among top 10 teams in HackTheCrisisIndia IDEAthon					2020
Finished in among top 5000 teams in Google Hash Code					2020
First Runner Up in college academics					2019
First Runner Up in Literary Club's Story Writing Competition					2018
School Topper in SOF's International English Olympiad					2017
Finished in National Level in 44 th JNNSMEE					2017
SIGNIFICANT PROJECTS SYSMON – Lightweight remotely accessible performance monitoring tool https://github.com/t0xic0der/sysmon/ Syngrafias – Synchronous authorship tool for seamless collaboration					2020
https://github.cor			mess conaporatio	on	2020
Sanctuary – Secure realtime anonymous lightweight chatroom system https://github.com/astrosonic/sanctuary/					2020
Bazooka Share - Secure peer-based environments in equitable decentralization https://github.com/astrosonic/bazooka-share/					2019
RESEARCH PU	IBLICATIONS				
Multi-tiered Decentralized Logical Network for Secure File Sharing International Conference on Machine Intelligence & Smart Computing http://sersc.org/journals/index.php/IJFGCN/article/view/27006					2020
Facial Keypoints Detection Using CNN and Autoencoder International Conference on Machine Intelligence & Smart Computing http://sersc.org/journals/index.php/IJFGCN/article/view/26989					2020

WORK EXPERIENCE

Contributor (Freelance) Fedora Project	2020
Cybersecurity Analyst (Internship) Zerogons	2020
EXTRACURRICULAR ACTIVITIES	
Video Game Development Unity3D Designed and created a survival horror video game prototype, WildFire	2019
Lead Designer AjaanVriksha	2018

Worked for the college's official cultural magazine for a period of two years

Competitive Programming 2018

Frequently participated and qualified in multiple programming activities

CCA Captain School 2017

Organized and presided over multiple co-curricular activities in school

SKILLS AND COMPETENCIES

PROGRAMMING Python | C/C++ | Shellscripting | PL/SQL

ANALYTICS SQL | RDBMS | JSON/XML | MS Excel | MongoDB

INFORMATICS Flask | Django | Requests | WebSockets | HTML | CSS | JavaScript

TOOLKITS Illustrator | Office | LucidChart | PyCharm | Git/SVN | Unity3D

PLATFORMS Windows | GNU/Linux | MacOS

DECLARATION

I hereby declare that all the information contained in this resume is in accordance with facts or truths to the best of my knowledge as of 31st July 2020. I take full responsibility for the correctness of the said information.