

# Griffin Evans

## Computer Programmer

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### Skills

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### Experience

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### Education

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### Achievements

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Contact:  
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#### Programming Languages:

C/C++, Java, Python, Javascript, Swift, BASH, Assembly Language

#### Frameworks/Systems:

Node.js, React, Android Studio, Xcode, AWS, Git, HTML/CSS

Windows/MacOS/Linux development

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#### **Santa Cruz Seaside Company** / Cash Control

April 2022 – Present

Worked as part of a team to distribute, collect and control cash and balance complex revenues reports. Job responsibilities included operating specialized equipment as well as accounting, computer organization, and digital bookkeeping.

#### **Santa Cruz Seaside Company** / Games Inventory

May 2021 – August 2021

Handled all aspects of inventory management including receiving deliveries, unpacking and organizing the warehouse, pricing, stocking, training new employees, and covering game locations.

#### **Santa Cruz Seaside Company** / Game Operator

May 2019 – August 2019

Monitored and enforced rules for each arcade game and attraction. Primarily responsible for assisting guests, answering questions, & providing the highest level of customer service.

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#### **Cabrillo College** / Computer Science

July 2017 – Present

Earned 60+ credits. Transferring to SF State in Fall 2022 to complete B.S. in Computer Science. Passed technical classes including algorithms, data structures, assembly language, & linear algebra.

#### **Santa Cruz High**

2015 - 2017

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- Developed a music app for Android with broadcast support
- Developed a sample website with node.js and React
- Participated in CruzHacks 2022.
- Participated in Advent of Code 2021.