

```
#  
#d  
#de  
unsi  
  
bx_bo  
#if BX  
int had  
bx_bool  
#endif  
#if BX_SUN  
bx_bool d  
#endif  
  
os_32 = is_32  
  
i->ResolveModri  
i->init(/*os32*/  
/*os64*/ 0, /*as  
  
fetch_b1:  
b1 = *iptr++;  
remain--;  
switch (b1) {  
case 0x0f: // 2-byte  
if (remain != 0) {  
remain--;  
b1 = 0x100 | *iptr++;  
break;  
}  
return(-1);  
case 0x66: // OpSize  
os_32 = !is_32;  
if(!sse_prefix) sse_prefix =  
i->setOs32B(os_32);  
if (remain != 0) {  
goto fetch_b1;  
}  
return(-1);  
case 0x67: // AddrSize  
i->setAs32B(!is_32);  
if (remain != 0) {  
goto fetch_b1;
```

ПРОГРАММНОЕ МОДЕЛИРОВАНИЕ ВЫЧИСЛИТЕЛЬНЫХ СИСТЕМ

